Hello,

Thank you very much for looking at my book, *Elementary Number Theory and Elliptic Curves*.

This book is slated for publication in Springer-Verlag's Undergraduate Texts in Mathematics (UTM) series. Since this book is yet another undergraduate book on number theory, I want it to be different in that it is hopefully concise, timely, and takes the reader to one frontier of modern number theory (elliptic curves). Incidentally, after Springer publishes this book, I'm assured that I will be allowed to continue to make an electronic version available for free online.

I also don't want this book to contain any mistakes or annoying ways of explaining things. That's where you come in. Please look through some of the book, any part that interests you, and tell me what annoys you. **Give me any constructive criticism; in the interest of giving undergraduates a better-quality book, I'm thick skinned.** What should I have described but didn't? Who should I have referenced? What obvious example did I miss? What helpful diagram could I have given? What is incomprehensible? What did I forget to define? What couldn't you find in the index?

Note: In part III on computation, only the introduction and the chapter on Maple are completely finished.

Thanks!

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Elementary Number Theory & Elliptic Curves

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To my wife, Clarita Lefthand.

Contents

1
Preface

This is a textbook about classical number theory and modern elliptic curves. Part I discusses elementary topics such as primes, factorization, continued fractions, and quadratic forms, in the context of cryptography, computation, and deep open research problems. The second part is about elliptic curves, their applications to algorithmic problems, and their connections with problems in number theory such as Fermat's Last Theorem, the Congruent Number Problem, and the Conjecture of Birch and Swinnerton-Dyer.

The goal of part I is to give the reader a solid foundation in the standard topics of elementary number theory. In contrast, the goal of part II is to convey the central importance of elliptic curves in modern number theory and give a feeling for the big open problems about them without becoming overwhelmed by technical details. Part III describes how to use several standard mathematics programs to do computations with many of the objects described in this book.

The intended audience is a strong undergraduate with some familiarity with abstract algebra (rings, fields, and finite abelian groups), who has not necessarily seen any number theory. For the elliptic curves part of the book, some prior exposure to complex analysis would be useful but is not necessary.

This book grew out of an undergraduate course that the author taught at Harvard University in 2001 and 2002.

Acknowledgment. I would like to thank Lawrence Cabusora for carefully reading the first draft of this book and making many helpful comments.

Brian Conrad made clarifying comments on the first 30 pages, which I've included. Noam Elkies made many comments about the chapter on p-adic numbers, Section 3.2, and many other parts of the book. I would also like to thank the students of my Math 124 course at Harvard during the Fall of 2001 and 2002, who provided the first audience for this book, as well as David Savitt for conversations. Hendrik Lenstra made helpful remarks about how to present his factorization algorithm.

Seth Kleinerman wrote the first version of Section 7.3 and Exercise 7.14.

People offering corrections and comments via email: George Stephanides, Kevin Stern, Heidi L. Williams.

1. Peter Hawthorne (discussions about algebra; helped write ...)

2. Seth Kleinerman (e; finding many typos)

I also found LaTeX, xfig, MAGMA, PARI, and Emacs to be extremely helpful in the preparation of this manuscript.

Part I of this book grew out of a course based on Davenport's [22], so in some places we follow [22] closely. There are a few pictures (in particular, of Diffie and Hellman) that were swiped from other books without permission; this was fair use for lecture notes during a course, but not for a textbook, so this will have to be remedied.

2
Introduction

This book is divided into three parts. The first is about several standard topics in elementary number theory including primes and congruences (Chapter 3), quadratic reciprocity (Chapter 6), continued fractions (Chapter 7), and binary quadratic forms (Chapter 9), with motivation from cryptography (Chapter 4). The second is about elliptic curves and the central role they play in modern number theory. We will discuss their use in algorithmic applications (Chapter 11), their role in the proof of Fermat's Last Theorem (Chapter 12), the most central unsolved conjecture about them (Chapter 13), and their connection with the congruent number problem (Section 13.1). The third is about how to use a computer in number theory.

For the first part of the book, some mathematical maturity and knowledge of basic abstract algebra is assumed on the part of the reader. The second part also assumes some background in analysis and a willingness to take a few statements on faith.

2.1 Elementary Number Theory

2.1.1 Prime Factorization of Integers

Remember writing integers (whole numbers) as products of primes? For example, $12 = 2 \cdot 2 \cdot 3$, as illustrated in Figure 2.1.

Does every positive integer factor as a product of primes? If so, how difficult is it to find factorizations? For example, factoring US social security

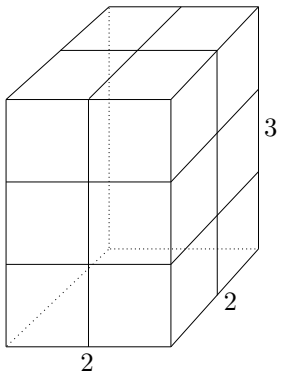


FIGURE 2.1. We have $12 = 2 \cdot 2 \cdot 3$

numbers, which have 9 digits, is easy enough that the *on*Hand wrist watch quickly does it (see [45]). What about bigger numbers?

These questions are important to your everyday life, because the popular RSA public-key cryptosystem relies on the difficulty of factoring large numbers quickly (see Section 4.2).

2.1.2 Congruences and Public-Key Cryptography

We say that integers a and b are congruent modulo an integer n if there is an integer k such that $a = b+nk$. That a and b are congruent means you can get from a to b by adding or subtracting copies of n. For example, $26 \equiv 2 \pmod{12}$ since $26 = 2 + 12 \cdot 2$. We will extensively study arithmetic with integers modulo n in Chapter 3. Then in Chapter 4 we will see how the RSA cryptosystem uses arithmetic with the numbers modulo n to send messages in view of an adversary without their true portent being discovered by the adversary.

2.1.3 Computers and Telescopes

A computer is to a number theorist like a telescope to an astronomer. It would be a shame to study astronomy without learning about telescopes; likewise, in Part 3 of this book you will learn how to look at the integers through the enhancing power of a computer.

2.1.4 Quadratic Reciprocity

One of the most celebrated theorems of classical number theory is Gauss's quadratic reciprocity law. One application is that it gives the following simple criterion for whether or not 5 is a square modulo an odd prime p: the number 5 is a perfect square modulo p if and only if p is congruent

to 1 or 4 modulo 5. This result is impressive because it is extremely easy to be convinced that it is true by numerical observation, but difficult to prove. For more details, including the statement with 5 replaced by any odd prime, see Chapter 6.

2.1.5 Continued Fractions

A continued fraction is an expression of the form

$$a_0 + \cfrac{1}{a_1 + \cfrac{1}{a_2 + \cfrac{1}{a_3 + \cdots}}}$$

Continued fractions have surprising applications all over number theory. They provide new insight into numbers of the form $a + b\sqrt{d}$ with a and b rational and d positive. They are useful in understanding the "modular group" $\mathrm{SL}(2, \mathbf{Z})$ of 2×2 integer matrices with determinant 1, which plays a crucial role in the theory of elliptic curves. From a computational point of view, continued fractions give rise to a powerful algorithm for recognizing a rational number x from a partial decimal expansion of x. This is frequently useful because such partial decimal expansions are often output by various algorithms. See Chapter 7 for much more.

2.1.6 Sums of Two Squares and Binary Quadratic Forms

Let n be your favorite positive integer. Is n the sum of two perfect squares? For example, 7 is not a sum of two squares, but 13 is. In Chapter 9 you will learn a beautiful criterion for whether or not a number is a sum of two squares. More generally, we will study binary quadratic forms $ax^2 + bxy + cy^2$, which provide a concrete glimpse into some of the central problems of algebraic number theory.

2.2 Elliptic Curves

An elliptic curve over $\mathbf{Q}$ is a curve of the form

$$y^2 = x^3 + ax + b,$$

where a and b are rational numbers and $x^3 + ax + b$ has distinct complex roots. The set

$$E(\mathbf{Q}) = \{(x, y) \in \mathbf{Q} \times \mathbf{Q} : y^2 = x^3 + ax + b\} \cup \{\mathcal{O}\}$$

of rational points on E is of great interest. (Here $\mathcal{O}$ is a rational point on E "at infinity".) The set $E(\mathbf{Q})$ is sometimes finite and sometimes infinite. For

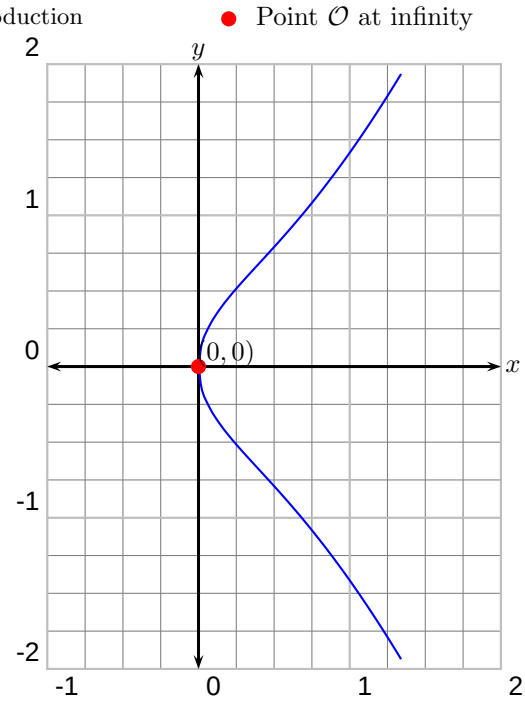


FIGURE 2.2. The Two Rational Points on the Elliptic Curve $y^2 = x^3 + x$

example, if E is defined by $y^2 = x^3 + x$ then $E(\mathbf{Q})$ is finite (see Figure 2.2), but if E is given by $y^2 = x^3 + 100x$, then $E(\mathbf{Q})$ is infinite. Birch and Swinnerton-Dyer gave a beautiful conjectural criterion that they believe predicts whether or not $E(\mathbf{Q})$ is infinite (see Chapter 13). To try and understand $E(\mathbf{Q})$ better, we find that this set has the additional structure of finitely generated abelian group: given two elements of $E(\mathbf{Q})$, there is a way to "add" them together to obtain another element of $E(\mathbf{Q})$ (this addition is *not* coordinate wise). Moreover, there is a finite set of elements of $E(\mathbf{Q})$ so that every element of $E(\mathbf{Q})$ is a obtained by adding together elements from this finite list.

2.2.1 Algorithmic Applications

Elliptic curves are crucial to modern factorization methods, and elliptic curves over finite fields provide valuable alternative cryptosystems (see Chapter 11).

2.2.2 Theoretical Applications

Many exciting problems in number theory can be translated into questions about elliptic curves. For example, Fermat's Last Theorem, which asserts that $x^n + y^n = z^n$ has no positive integer solutions when $n > 2$, was

proved by Andrew Wiles who showed that counterexamples to Fermat's Last Theorem would give rise to impossibly bizarre elliptic curves (see Chapter 12).

The ancient congruent number problem asks for an algorithm to decide whether an integer is the area of a right triangle with rational side lengths. This question is equivalent to a question about elliptic curves that has almost, but not entirely, been solved. The key missing ingredient is a proof of a certain case of the Birch and Swinnerton-Dyer conjecture (see Chapter 13).

2.3 Notation and Conventions

We use the standard notation $\mathbf{N}$, $\mathbf{Z}$, $\mathbf{Q}$, $\mathbf{R}$, and $\mathbf{C}$ for the rings of natural, integer, rational, real, and complex numbers, respectively. We use the words proposition, theorem, lemma, corollary, etc., in their standard mathematical way. Thus usually a proposition is a routine assertion, a theorem a deeper culmination of ideas, a lemma something that will be used later to prove a proposition or theorem, and a corollary an easy consequence of a proposition, theorem, or lemma.

Part I

Elementary Number Theory

3
Primes and Congruences

Prime numbers are the foundation from which the integers, and hence much of number theory, is built. Congruences between integers lead to the ring $\mathbf{Z}/n = \{0, 1, \ldots, n-1\}$ of equivalence classes of integers modulo n. Arithmetic in this ring is critical for every cryptosystem discussed in this book, and plays a key role in the elliptic curve factorization method (Section 11.2) and the Birch and Swinnerton-Dyer conjecture (Chapter 13).

In Section 3.1 we describe how the integers are built out of the mysterious sequence $2, 3, 5, 7, 11, \ldots$ of prime numbers. In Section 3.2 we discuss theorems about the set of primes numbers, starting with Euclid's proof that this set is infinite, then explore the distribution of primes via the prime number theorem and the Riemann Hypothesis (without proofs). Section 3.3 is about congruences modulo n and simple linear equations in the the ring $\mathbf{Z}/n$. In Section 3.4 we prove the Chinese Remainder Theorem, which describes how to solve certain systems of equations modulo n; we also use this theorem to establish the multiplicativity of the Euler φ function. Section 3.5.2 is about how being able to quickly compute huge powers in the integers modulo n leads to a way to quickly decide, with high probability, whether or not a number is prime.

3.1 Prime Factorization

3.1.1 Prime Numbers

The set of *natural numbers* is

$$\mathbf{N} = \{1, 2, 3, 4, \ldots\},$$

the set of *integers* is

$$\mathbf{Z} = \{\ldots, -2, -1, 0, 1, 2, \ldots\}.$$

They are denoted by $\mathbf{Z}$ because the German word for the integers is Zahlen, and Germans laid the foundations of number theory.

Definition 3.1.1. If $a, b \in \mathbf{Z}$ then we say that a divides b, written $a \mid b$, if $ac = b$ for some $c \in \mathbf{Z}$. We say that a does not divide b, written $a \nmid b$ if there is no $c \in \mathbf{Z}$ such that $ac = b$.

To save time, we write

$$a \mid b.$$

For example, $2 \mid 6$ and $389 \mid 97734562907$. Also, everything divides 0, and 0 divides only 0.

Definition 3.1.2. We say that a natural number $n > 1$ is *prime* if 1 and n are the only positive divisors of n, and we call n *composite* otherwise. The number 1 is neither prime nor composite.

Thus the primes are

$$2, 3, 5, 7, 11, \ldots, 389, \ldots, 2003, \ldots.$$

and the composites are

$$4, 6, 8, 9, 10, 12, \ldots, 666 = 2 \cdot 3^2 \cdot 37, \ldots, 2001 = 3 \cdot 23 \cdot 29, \ldots.$$

What about 1? One reason that we don't call 1 prime, is that Theorem 3.1.5 below asserts that every positive integer is a product of primes in a unique way; if 1 were prime, then this uniqueness would be destroyed. It is best to think of 1 as a *unit* in $\mathbf{Z}$, i.e., a number with a multiplicative inverse in $\mathbf{Z}$, and think of the natural numbers as divided into three classes: primes, composites, and units. In rings which are more complicated than $\mathbf{Z}$, this distinction is easier to appreciate (e.g., in $\mathbf{Z}[\sqrt{2}] = \{a+b\sqrt{2} : a, b \in \mathbf{Z}\}$, the element $1 + \sqrt{2}$ is a unit because $(1 + \sqrt{2})(-1 + \sqrt{2}) = 1$. For future use, we formalize the definition of unit.

Definition 3.1.3 (Unit). Let R be a ring. An element $x \in R$ is a *unit* if there exists $y \in R$ such that $xy = yx = 1$.

Remark 3.1.4. Before the influence of abstract algebra on number theory the picture was less clear. For example, in 1914 Dick Lehmer, considered 1 to be prime (see [39]).

Every natural number is built, in a unique way, out of prime numbers.is obvious

Theorem 3.1.5 (Fundamental Theorem of Arithmetic). *Every positive integer can be written as a product of primes, and this expression is unique (up to order).*

This theorem, which we will prove in Section 3.1.4, is trickier to prove than you might first think. First, we are fortunate that there are any primes at all: if the natural numbers are replaced by the positive rational numbers then there are no primes; e.g., $2 = \frac{1}{2} \cdot 4$, so "$\frac{1}{2} \mid 2$" in the sense that there is a $c \in \mathbf{Q}$ such that $\frac{1}{2}c = 2$. Second, we are fortunate that factorization is unique in $\mathbf{Z}$, since there are simple rings where unique factorization fails. For example, it fails in

$$\mathbf{Z}[\sqrt{-5}] = \{a + b\sqrt{-5} : a, b \in \mathbf{Z}\},$$

where 6 factors in two different irreducible ways:

$$2 \cdot 3 = 6 = (1 + \sqrt{-5})(1 - \sqrt{-5}).$$

See Exercise 3.

3.1.2 The Greatest Common Divisor

We will use the notion of greatest common divisor of two integers to prove that if p is a prime and $p \mid ab$, then $p \mid a$ or $p \mid b$. This is the key step in our proof of Theorem 3.1.5.

Definition 3.1.6. Let $\gcd(a, b) = \max\{d : d \mid a \text{ and } d \mid b\}$, unless both a and b are 0 in which case $\gcd(0, 0) = 0$.

For example, $\gcd(1, 2) = 1$, $\gcd(3, 27) = 3$, and for any a, $\gcd(0, a) = \gcd(a, 0) = a$.

The greatest common divisor of two numbers, even large numbers, is surprisingly easy to compute. For example, let's compute $\gcd(2261, 1275)$. First, we recall the division algorithm, which you might recall from elementary school when you learned long division with remainder:

Algorithm 3.1.7 (Division Algorithm). Suppose that a and b are natural numbers. Then there exist unique nonnegative integers q and r such that $0 \leq r < b$ and $a = bq + r$.

We use the division algorithm repeatedly to compute $\gcd(2261, 1275)$. Dividing 2261 by 1275 we find that

$$2261 = 1 \cdot 1275 + 986,$$

so $q = 1$ and $r = 986$. Notice that if a natural number d divides both 2261 and 1275, then d divides their difference 986 and d still divides 1275. On the other hand, if d divides both 1275 and 986, then it has got to divide their sum 2261 as well! We have made progress:

$$\gcd(2261, 1275) = \gcd(1275, 986).$$

Repeating, we have

$$1275 = 1 \cdot 986 + 289,$$

so $\gcd(1275, 986) = \gcd(986, 289)$. Keep going:

$$\begin{aligned} 986 &= 3 \cdot 289 + 119 \\ 289 &= 2 \cdot 119 + 51 \\ 119 &= 2 \cdot 51 + 17. \end{aligned}$$

Thus $\gcd(2261, 1275) = \cdots = \gcd(51, 17)$, which is 17 because $17 \mid 51$. Thus

$$\gcd(2261, 1275) = 17.$$

Aside from tedious arithmetic, that was quick and systematic.

Algorithm 3.1.8 (Euclidean Algorithm for Computing GCDs). Fix $a, b \in \mathbf{N}$ with $a > b$. Using the division algorithm, write $a = bq + r$, with $0 \leq r < b$. Then, as above,

$$\gcd(a, b) = \gcd(b, r).$$

Let $a_1 = b$, $b_1 = r$, and repeat until the remainder is 0. Since the remainders form a decreasing sequence of nonnegative numbers, this process terminates.

Example 3.1.9. Set $a = 15$ and $b = 6$.

$$\begin{aligned} 15 &= 6 \cdot 2 + 3 \qquad \gcd(15, 6) = \gcd(6, 3) \\ 6 &= 3 \cdot 2 + 0 \qquad \gcd(6, 3) = \gcd(3, 0) = 3 \end{aligned}$$

Note that we can just as easily do an example that is ten times as big, an observation that will be important in the proof of Theorem 3.1.11 below.

Example 3.1.10. Set $a = 150$ and $b = 60$.

$$\begin{aligned} 150 &= 60 \cdot 2 + 30 \qquad \gcd(150, 60) = \gcd(60, 30) \\ 60 &= 30 \cdot 2 + 0 \qquad \gcd(60, 30) = \gcd(30, 0) = 30 \end{aligned}$$

With the Euclidean algorithm in hand, we can prove that if a prime divides the product of two numbers, then it has got to divide one of them. This result is the key to proving that prime factorization is unique.

Theorem 3.1.11 (Euclid). *Let p be a prime and $a, b \in \mathbf{N}$. If $p \mid ab$ then $p \mid a$ or $p \mid b$.*

The reader may think that this theorem is "intuitively obvious", but that is only because the fundamental theorem of arithmetic (Theorem 3.1.5) is deeply ingrained as a source of intuition. Yet, Theorem 3.1.11 will be needed to prove the fundamental theorem of arithmetic.

Proof. If $p \mid a$ we are done. If $p \nmid a$ then $\gcd(p, a) = 1$, since only 1 and p divide p. Stepping through Algorithm 3.1.8, an in Example 3.1.10, we see that $\gcd(pb, ab) = b$. At each step, we simply multiply the equation through by b. Since $p \mid pb$ and, by hypothesis, $p \mid ab$, it follows that

$$p \mid \gcd(pb, ab) = b.$$

□

3.1.3 Numbers Factor as Products of Primes

In this section, we prove that every natural number factors as a product of primes. Then we discuss the difficulty of finding such a decomposition in practice. We will wait until Section 3.1.4 to prove that factorization is unique.

As a first example, let $n = 1275$. Since $17 \mid 1275$, n is definitely composite, $n = 17 \cdot 75$. Next, 75 is $5 \cdot 15 = 5 \cdot 5 \cdot 3$, and we find that $1275 = 3 \cdot 5 \cdot 5 \cdot 17$. Generalizing this process proves the following proposition:

Proposition 3.1.12. *Every natural number is a product of primes.*

Proof. Let n be a natural number. If $n = 1$, then n is the empty product of primes. If n is prime, we are done. If n is composite, then $n = ab$ with $a, b < n$. By induction, a and b are products of primes, so n is also a product of primes. □

Two questions: is this factorization unique, and how quickly can we find a factorization? What if we had done something differently when breaking 1275 apart as a product of primes? Could the primes that show up be different? Let's try: we have $1275 = 5 \cdot 255$. Now $255 = 5 \cdot 51$ and $51 = 17 \cdot 3$, so the factorization is the same, as asserted by Theorem 3.1.5 above.

Regarding the second question, it is still unknown just how clever we can be at factoring.

Open Problem 3.1.13. *Is there an algorithm which can factor any integer n in polynomial time?*

By "algorithm" we mean an algorithm in the sense of computer science, i.e., a sequence of instructions that can be run on a classical computer (Turing machine), which is guaranteed to terminate. By "polynomial time" we

mean that there is a polynomial $f(x)$ such that for any n the number of steps needed by the algorithm to factor n is less than $f(\log_{10}(n))$. (Note that $\log_{10}(n)$ is a good approximation for the number of digits of the input n to the algorithm.) We will discuss one of the fastest known factoring algorithms in Section 11.2.

Peter Shor [56] devised a polynomial time algorithm for factoring integers on quantum computers. We will not discuss his algorithm further, except to note that IBM built a quantum computer out of a "billion-billion custom-designed molecules" in December 2001 that used Shor's algorithm to factor 15 (see [33]).

Factoring integers can be lucrative. For example, as of September 2002, if you factor the following 174-digit integer then the RSA security company will award you ten thousand dollars! (See [54].)

$$\begin{aligned}&188198812920607963838697239461650439807163563379417382700\\&633564229888597152346654853190606065047430453173880113033\\&671619969232120573403187955065699622130516875930765025705\end{aligned}$$

This number is known as RSA-576 since it has 576 digits when written in binary (see Section 3.5.2 for more on binary numbers). RSA constructed this difficult-to-factor number by multiplying together two large primes.

The previous RSA challenge was the 155-digit number

$$\begin{aligned}&109417386415705274218097073220403576120037329454492059909\\&138421314763499842889347847179972578912673324976257528997\\&833797076537244027146743531593354333897.\end{aligned}$$

It was factored on 22 August 1999 by a group of sixteen researchers in four months on a cluster of 292 computers (see [1]). They found that RSA-155 is the product of the following two 78-digit primes:

$$\begin{aligned}p &= 102639592829741105772054196573991675900716567808038066803341933521790711307779\\q &= 106603488380168454820927220360012878679207958575989291522270608237193062808643.\end{aligned}$$

3.1.4 The Fundamental Theorem of Arithmetic

We are ready to prove Theorem 3.1.5 using the following idea. Suppose we have two factorizations of n. Using Theorem 3.1.11 we cancel common primes from each factorization, one prime at a time. At the end, we discover that the factorizations must consist of exactly the same primes. The technical details are given below.

Proof. By Proposition 3.1.12, there exist primes $p_1, \ldots, p_d$ such that

$$n = p_1 \cdot p_2 \cdots p_d.$$

Suppose that

$$n = q_1 \cdot q_2 \cdots q_m$$

is another expression of n as a product of primes. Since

$$p_1 \mid n = q_1 \cdot (q_2 \cdots q_m),$$

Euclid's theorem implies that $p_1 = q_1$ or $p_1 \mid q_2 \cdots q_m$. By induction, we see that $p_1 = q_i$ for some i.

Now cancel p_1 and q_i, and repeat the above argument. Eventually, we find that, up to order, the two factorizations are the same. □

3.2 The Sequence of Prime Numbers

This section is concerned with three questions. Are there infinitely many primes? Are there infinitely many primes of the form $ax+b$ for varying $x \in \mathbf{N}$ and fixed integers $a > 1$ and $b \in \mathbf{Z}$? How many primes are there? We first show that there are infinitely many primes, then state Dirichlet's theorem that if $\gcd(a, b) = 1$, then $ax + b$ is a prime for infinitely many values of x. Finally, we discuss the prime number theorem which asserts that there are asymptotically $x/\log(x)$ primes less than x (and we make a connection between this asymptotic formula and the Riemann Hypothesis). For some other famous questions about the sequence of primes, see Section 14.1.

3.2.1 There Are Infinitely Many Primes

Note that each number on the left in the following table is prime. Does this pattern continue indefinitely?

$$\begin{aligned} 3 &= 2 + 1 \\ 7 &= 2 \cdot 3 + 1 \\ 31 &= 2 \cdot 3 \cdot 5 + 1 \\ 211 &= 2 \cdot 3 \cdot 5 \cdot 7 + 1 \\ 2311 &= 2 \cdot 3 \cdot 5 \cdot 7 \cdot 11 + 1 \end{aligned}$$

Theorem 3.2.1 (Euclid). *There are infinitely many primes.*

Proof. Suppose that $p_1, p_2, \ldots, p_n$ are all the primes. If we let

$$N = p_1 p_2 p_3 \cdots p_n + 1,$$

then by Proposition 3.1.12

$$N = q_1 q_2 \cdots q_m$$

with each q_i prime and $m \geq 1$. If $q_1 = p_i$ for some i, then $p_i \mid N$ and $p_i \mid N+1$, so $p_i \mid 1 = (N+1) - N$, a contradiction. Thus the prime q_1 is not in the list $p_1, \ldots, p_n$, which is a contradiction. □

For example,

$$2 \cdot 3 \cdot 5 \cdot 7 \cdot 11 \cdot 13 + 1 = 30031 = 59 \cdot 509.$$

Multiplying together the first 6 primes and adding 1 doesn't produce a prime, but it produces an integer that is merely divisible by a new prime.

Joke 3.2.2 (Hendrik Lenstra). *There are infinitely many composite numbers. Proof.* Multiply together the first $n+1$ primes and don't add 1.

3.2.2 The Largest Known Prime

Though Theorem 3.2.1 implies that there are infinitely many primes, it still makes sense to ask the social question "What is the largest *known* prime?"

According to [10] the largest known prime, as of September 2002, is the Mersenne prime

$$p = 2^{13466917} - 1,$$

which was discovered in November 2001. (A *Mersenne prime* is a prime of the form $2^q - 1$.) This number has 4053946 decimal digits, so writing it out would fill several large paperback novels.

Euclid's theorem implies that there definitely is a bigger prime; however, nobody has yet found one, proven that they are right, and released their result to the world. Deciding whether or not a number is prime is surprisingly interesting, both as a motivating problem and for applications to cryptography, as we will see in Section 3.5.3 and Chapter 4.

3.2.3 Primes of the Form $ax + b$

Next we turn to primes of the form $ax+b$, where a and b are fixed integers with $a > 1$ and x varies over $\mathbf{N}$. We assume that $\gcd(a, b) = 1$, because otherwise there is no hope that $ax+b$ is prime infinitely often. For example, $2x + 2$ is never prime for $x \in \mathbf{N}$.

Proposition 3.2.3. *There are infinitely many primes of the form $4x - 1$.*

Why might this be true? We list numbers of the form $4x-1$ and underline those that are prime:

$$\underline{3}, \underline{7}, \underline{11}, 15, \underline{19}, \underline{23}, 27, \underline{31}, 35, 39, \underline{43}, \underline{47}, \ldots$$

It is plausible that underlined numbers would continue to appear indefinitely.

Proof. Suppose $p_1, p_2, \ldots, p_n$ are primes of the form $4x-1$. Consider the number

$$N = 4p_1p_2\cdots p_n - 1.$$

Then $p_i \nmid N$ for any i. Moreover, not every prime $p \mid N$ is of the form $4x+1$; if they all were, then N would be of the form $4x+1$. Thus there is a $p \mid N$ that is of the form $4x-1$. Since $p \neq p_i$ for any i, we have found a new prime of the form $4x-1$. We can repeat this process indefinitely, so the set of primes of the form $4x-1$ cannot be finite. □

Note that this proof does not work if $4x-1$ is replaced by $4x+1$, since a product of primes of the form $4x-1$ can be of the form $4x+1$. We will give a completely different proof, which involves "primitive roots", that there are infinitely many primes of the form $4x+1$ (see Chapter 5).

Example 3.2.4. Set $p_1 = 3$, $p_2 = 7$. Then

$$N = 4 \cdot 3 \cdot 7 - 1 = \underline{83}$$

is a prime of the form $4x-1$. Next

$$N = 4 \cdot 3 \cdot 7 \cdot 83 - 1 = \underline{6971},$$

which is a again a prime of the form $4x-1$. Again:

$$N = 4 \cdot 3 \cdot 7 \cdot 83 \cdot 6971 - 1 = 48601811 = 61 \cdot \underline{796751}.$$

This time 61 is a prime, but it is of the form $4x+1 = 4 \cdot 15 + 1$. However, 796751 is prime and $796751 = 4 \cdot 199188 - 1$. We are unstoppable:

$$N = 4 \cdot 3 \cdot 7 \cdot 83 \cdot 6971 \cdot 796751 - 1 = \underline{5591} \cdot 6926049421.$$

This time the small prime, 5591, is of the form $4x-1$ and the large one is of the form $4x+1$.

Theorem 3.2.5 (Dirichlet). *Let a and b be integers with $\gcd(a,b) = 1$. Then there are infinitely many primes of the form $ax+b$.*

Proofs of this theorem, which use tools from algebraic and analytic number theory, are beyond the scope of this book. For a proof see [48, §8.4] or [26, VIII.4].

3.2.4 How Many Primes are There?

We saw in Section 3.2.1 that there are infinitely many primes. In order to get a sense for just how many primes there are, we consider a few warm-up questions. Then we consider some numerical evidence and state the prime number theorem, which gives an asymptotic answer to our question, and connect this theorem with a form of the Riemann Hypothesis. Our

TABLE 3.1. Values of $\pi(x)$

x	100	200	300	400	500	600	700	800	900	1000
$\pi(x)$	25	46	62	78	95	109	125	139	154	168

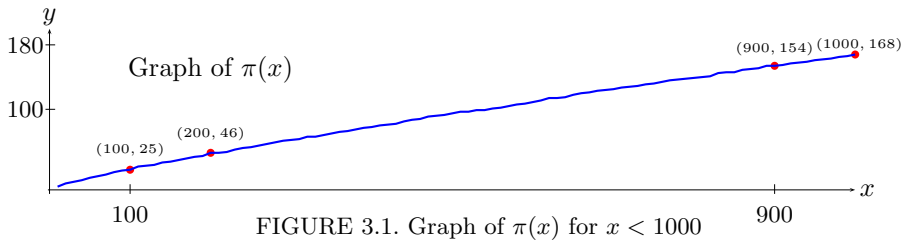


FIGURE 3.1. Graph of $\pi(x)$ for $x < 1000$

discussion of counting primes in this section is very cursory; for more details read Crandall and Pomerance's excellent book [18, §1.1.5].

How many natural numbers are even? Answer: Half of them (but note that the cardinality of the even integers is the same as the cardinality of all integers, because there is a bijection between them). How many natural numbers are of the form $4x - 1$? Answer: One fourth of them. How many natural numbers are perfect squares? Answer: Zero percent of all natural numbers, in the sense that the limit of the proportion of perfect squares to all natural numbers converges to 0; more precisely,

$$\lim_{x\to\infty} \frac{\#\{n \in \mathbf{N} : n \le x \text{ and } n \text{ is a perfect square}\}}{x} = 0,$$

since the numerator is roughly $\sqrt{x}$ and $\lim_{x\to\infty} \frac{\sqrt{x}}{x} = 0$.

Likewise, and we won't prove this here, zero percent of all natural numbers are prime (this follows from Theorem 3.2.7 below). We are thus led to ask the following more precise question: How many positive integers $\le x$ are perfect squares? Answer: roughly $\sqrt{x}$. In the context of primes, we ask,

Question 3.2.6. How many natural numbers $\le x$ are prime?

Let

$$\pi(x) = \#\{p \in \mathbf{N} : p \le x \text{ is a prime}\}.$$

For example,

$$\pi(6) = \#\{2, 3, 5\} = 3.$$

Some values of $\pi(x)$ are given in Table 3.1, and Figure 3.1 contains a graph of $\pi(x)$ for $x < 1000$, which almost looks like a straight line.

Gauss had a serious prime-computing habit; eventually he computed $\pi(3000000)$, though the author doesn't know whether or not Gauss got the right answer, which is 216816. Gauss conjectured the following asymptotic formula for $\pi(x)$, which was later proved independently by Hadamard and Vallée Poussin in 1896 (but will not be proved in this book):

TABLE 3.2. Comparison of $\pi(x)$ and $x/(\log(x)-1)$

x	$\pi(x)$	$x/(\log(x)-1)$ (approx)
1000	168	169.26902906044081651862562 78
2000	303	302.98887345454638780298009 94
3000	430	428.18193179752370437473857 40
4000	550	548.39220972782532641334009 85
5000	669	665.14187844865021723694558 15
6000	783	779.26988858547786268636773 74
7000	900	891.30356572233399743525677 59
8000	1007	1001.60296279477008075478428 1
9000	1117	1110.42842296318817231067501 1
10000	1229	1217.97630146155027920077570 5

Theorem 3.2.7 (Prime Number Theorem). *$\pi(x)$ is asymptotic to $x/\log(x)$, in the sense that*

$$\lim_{x\to\infty} \frac{\pi(x)}{x/\log(x)} = 1.$$

We do nothing more here than motivate this theorem by some some numerical observations.

The theorem implies that $\lim_{x\to\infty} \pi(x)/x = \lim_{x\to\infty} 1/\log(x) = 0$, so for any a,

$$\lim_{x\to\infty} \frac{\pi(x)}{x/(\log(x)-a)} = \lim_{x\to\infty} \frac{\pi(x)}{x/\log(x)} - \frac{a\pi(x)}{x} = 1.$$

Thus $x/(\log(x)-a)$ is also asymptotic to $\pi(x)$ for any a. See [18, §1.1.5] for a discussion of why $a=1$ is the best choice. Table 3.2 compares $\pi(x)$ and $x/(\log(x)-1)$ for several $x < 10000$.

As of 2002, the world record for counting primes appears to be

$$\pi(4\cdot 10^{22}) = 783964159847056303858.$$

The computation of $\pi(4\cdot 10^{22})$ took about 250 days on a 350 Mhz Pentium II; see [27] for more details.

The famous Riemann Hypothesis about the location of zeros of the Riemann zeta function $\sum n^{-s}$ is equivalent to the conjecture that

$$\mathrm{Li}(x) = \int_2^x \frac{1}{\log(t)} dt.$$

is an excellent approximation to $\pi(x)$, in the following precise sense (see [18, §1.4.1]):

Conjecture 3.2.8 (Equivalent to the Riemann Hypothesis). *For all $x \geq 2.01$,*

$$|\pi(x) - \mathrm{Li}(x)| \leq \sqrt{x}\log(x).$$

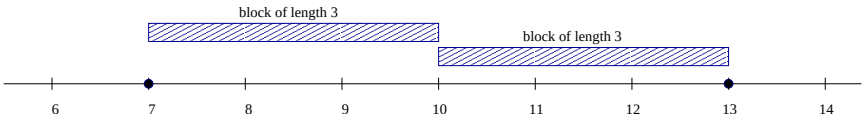


FIGURE 3.2. Visualizing the Mod 3 Congruence Between 7 and 13

Again, we will do nothing more to motivate this here than to give some numerical examples.

Example 3.2.9. Let $x = 4 \cdot 10^{22}$. Then

$$\begin{aligned}
\pi(x) &= 783964159847056303858, \\
\mathrm{Li}(x) &= 783964159852157952242.7155276025801473\ldots, \\
|\pi(x) - \mathrm{Li}(x)| &= 5101648384.71552760258014\ldots, \\
\sqrt{x}\log(x) &= 10408633281397.77913344605\ldots, \\
x/(\log(x) - 1) &= 783650443647303761503.5237113087392967\ldots.
\end{aligned}$$

3.3 Congruences Modulo n

In this section we define the ring $\mathbf{Z}/n$ of integers modulo n, introduce the Euler φ-function , and relate it to the multiplicative order of certain elements of $\mathbf{Z}/n$.

Definition 3.3.1 (Congruence). Let $a, b \in \mathbf{Z}$ and $n \in \mathbf{N}$. Then a is congruent to b modulo n if $n \mid a - b$. We write $a \equiv b \pmod{n}$.

In other words, a is congruent to b modulo n if we can get from a to b by adding or subtracting copies of n. For example, $13 \equiv 7 \pmod{3}$, since $7 = 13 - 3 - 3$, as illustrated in Figure 3.2.

Congruence modulo n is an equivalence relation on $\mathbf{Z}$ (i.e., it is transitive, symmetric, and reflexive).

Definition 3.3.2. The *ring of integers modulo* n is the set $\mathbf{Z}/n$ of equivalences classes of integers equipped with its natural ring structure.

Example 3.3.3.

$$\mathbf{Z}/3 = \{\{\ldots, -3, 0, 3, \ldots\}, \{\ldots, -2, 1, 4, \ldots\}, \{\ldots, -1, 2, 5, \ldots\}\}$$

We use the notation $\mathbf{Z}/n$ because $\mathbf{Z}/n$ is the quotient of the ring $\mathbf{Z}$ by the ideal $n\mathbf{Z}$ of multiples of n. Because $\mathbf{Z}/n$ is the quotient of a ring by an ideal, the ring structure on $\mathbf{Z}$ induces a ring structure on $\mathbf{Z}/n$. We often let a denote the equivalence class of a, when this won't cause confusion. If p is a prime $\mathbf{Z}/p$ is a field (see Exercise 16), which we sometimes also denote by $\mathbf{F}_p$.

It is very easy to derive tests for divisibility of an integer by 3, 5, 9, and 11 by working modulo n (see Exercise 12). For example,

Proposition 3.3.4. *A number $n \in \mathbf{Z}$ is divisible by 3 if and only if the sum of the digits of n is divisible by 3.*

Proof. Write

$$n = a + 10b + 100c + \cdots,$$

so the digits of n are a, b, c, etc. Since $10 \equiv 1 \pmod 3$,

$$n = a + 10b + 100c + \cdots \equiv a + b + c + \cdots \pmod 3,$$

from which the proposition follows. □

Definition 3.3.5 (GCD in $\mathbf{Z}/n$). For elements a and b of $\mathbf{Z}/n$, let

$$\gcd(a, b) = \gcd(\tilde{a}, \gcd(\tilde{b}, n)),$$

where $\tilde{a}, \tilde{b} \in \mathbf{Z}$ reduce to a, b, respectively.

It is necessary to check that this is well defined (see Exercise 6).

In order to start solving interesting equations in $\mathbf{Z}/n$, note that it is often possible to cancel a quantity from both sides of an equation, though sometimes it is not (see Proposition 3.3.11).

Proposition 3.3.6. *If $\gcd(c, n) = 1$ and*

$$ac \equiv bc \pmod n,$$

then $a \equiv b \pmod n$.

Proof. By definition

$$n \mid ac - bc = (a - b)c.$$

Since $\gcd(n, c) = 1$, it follows that $n \mid a - b$, so

$$a \equiv b \pmod n,$$

as claimed. □

3.3.1 Linear Equations Modulo n

In this section, we are concerned with how to decide whether or not a linear equation of the form $ax \equiv b \pmod n$ has a solution modulo n. For example, when a has a multiplicative inverse in $\mathbf{Z}/n$ then $ax \equiv b \pmod n$ has a unique solution. Thus it is of interest to determine the units in $\mathbf{Z}/n$, i.e., the elements which have a multiplicative inverse. Finding solutions to $ax \equiv b \pmod n$ is the topic of Section 3.5.

We will use complete sets of residues to prove that the units in $\mathbf{Z}/n$ are exactly the $a \in \mathbf{Z}/n$ such that $\gcd(a, n) = 1$.

Definition 3.3.7 (Complete Set of Residues). A subset $R \subset \mathbf{Z}$ of size n whose reductions modulo n are distinct is called a *complete set of residues* modulo n. In other words, a complete set of residues is a choice of representative for each equivalence class in $\mathbf{Z}/n$.

For example,

$$R = \{0, 1, 2, \ldots, n-1\}$$

is a complete set of residues modulo n. When $n = 5$, $R = \{0, 1, -1, 2, -2\}$ is a complete set of residues.

Lemma 3.3.8. *If R is a complete set of residues modulo n and $a \in \mathbf{Z}$ with $\gcd(a, n) = 1$, then $aR = \{ax : x \in R\}$ is also a complete set of residues modulo n.*

Proof. If $ax \equiv ax' \pmod{n}$ with $x, x' \in R$, then Proposition 3.3.6 implies that $x \equiv x' \pmod{n}$. Because R is a complete set of residues, this implies that $x = x'$. Thus the elements of aR have distinct reductions modulo n. It follows, since $\#aR = n$, that aR is a complete set of residues modulo n. □

Proposition 3.3.9. *If $\gcd(a, n) = 1$, then the equation $ax \equiv b \pmod{n}$ has a solution, and the solution is unique modulo n.*

Proof. Let R be a complete set of residues modulo n, so there is a unique element of R that is congruent to b modulo n. By Lemma 3.3.8, aR is also a complete set of residues modulo n, so there is a unique element $ax \in aR$ that is congruent to b modulo n, and we have $ax \equiv b \pmod{n}$. □

Algebraically, this proposition asserts that if $\gcd(a, n) = 1$, then the map $\mathbf{Z}/n \to \mathbf{Z}/n$ given by left multiplication by a is bijective.

Example 3.3.10. Consider $2x \equiv 3 \pmod{7}$. Letting $R = \{0, 1, 2, 3, 4, 5, 6\}$, we have

$$2R = \{0, 2, 4, 6, 8 \equiv 1, 10 \equiv 3, 12 \equiv 5\},$$

so $2 \cdot 5 \equiv 3 \pmod{7}$.

When $\gcd(a, n) \neq 1$, then the equation $ax \equiv b \pmod{n}$ may or may not have a solution. For example, $2x \equiv 1 \pmod{4}$ has no solution, but $2x \equiv 2 \pmod{4}$ does, and in fact it has more than one ($x = 1$ and $x = 3$). Generalizing Proposition 3.3.9 we obtain the following more general criterion for solvability.

Proposition 3.3.11. *The equation $ax \equiv b \pmod{n}$ has a solution if and only if $\gcd(a, n)$ divides b.*

Proof. Let $g = \gcd(a, n)$. If there is a solution x to the equation, then $n \mid (ax - b)$. Since $g \mid n$ and $g \mid a$, it follows that $g \mid b$.

Conversely, suppose that $g \mid b$. Then $n \mid (ax - b)$ if and only if

$$\frac{n}{g} \mid \left(\frac{a}{g}x - \frac{b}{g}\right).$$

Thus $ax \equiv b \pmod{n}$ has a solution if and only if $\frac{a}{g}x \equiv \frac{b}{g} \pmod{\frac{n}{g}}$ has a solution. By Proposition 3.3.9, this latter equation does have a solution. □

3.3.2 Fermat's Little Theorem

Definition 3.3.12 (Order of an Element). Let $n \in \mathbf{N}$ and $x \in \mathbf{Z}$ with $\gcd(x, n) = 1$. The *order* of x modulo n is the smallest $m \in \mathbf{N}$ such that

$$x^m \equiv 1 \pmod{n}.$$

To show that the definition makes sense, we verify that such an m exists. Consider $x, x^2, x^3, \ldots$ modulo n. There are only finitely many residue classes modulo n, so we must eventually find two integers i, j with $i < j$ such that

$$x^j \equiv x^i \pmod{n}.$$

Since $\gcd(x, n) = 1$, Proposition 3.3.6 implies that we can cancel x's and conclude that

$$x^{j-i} \equiv 1 \pmod{n}.$$

Definition 3.3.13 (Euler Phi function). For $n \in \mathbf{N}$, let

$$\varphi(n) = \#\{a \in \mathbf{N} : a \leq n \text{ and } \gcd(a, n) = 1\}.$$

For example,

$$\begin{aligned}
\varphi(1) &= \#\{1\} = 1, \\
\varphi(2) &= \#\{1\} = 1, \\
\varphi(5) &= \#\{1, 2, 3, 4\} = 4, \\
\varphi(12) &= \#\{1, 5, 7, 11\} = 4.
\end{aligned}$$

Also, if p is any prime number then

$$\varphi(p) = \#\{1, 2, \ldots, p-1\} = p - 1.$$

In Section 3.4.1, we will prove that φ is a multiplicative function. This will yield an easy way to compute $\varphi(n)$ in terms of the prime factorization of n.

Theorem 3.3.14 (Fermat's Little Theorem). *If* $\gcd(x, n) = 1$, *then*

$$x^{\varphi(n)} \equiv 1 \pmod{n}.$$

Proof. Let

$$P = \{a : 1 \leq a \leq n \text{ and } \gcd(a, n) = 1\}.$$

In the same way that we proved Lemma 3.3.8, we see that the reductions modulo n of the elements of xP are the same as the reductions of the elements of P. Thus

$$\prod_{a \in P} (xa) \equiv \prod_{a \in P} a \pmod{n},$$

since the products are over the same numbers modulo n. Now cancel the a's on both sides to get

$$x^{\#P} \equiv 1 \pmod{n},$$

as claimed. □

Note that $\varphi(n)$ is not, of course, necessarily equal to the order of x modulo n. For example, if $x = 1$ and $n > 2$, then x has order 1, but $\varphi(n) > 1$. Theorem 3.3.14 only implies that $\varphi(n)$ is a multiple of the order of x.

Fermat's Little Theorem has the following group-theoretic interpretation. The set of units in $\mathbf{Z}/n$ is a group

$$(\mathbf{Z}/n)^\times = \{a \in \mathbf{Z}/n : \gcd(a, n) = 1\}.$$

which has order $\varphi(n)$. Theorem 3.3.14 asserts that the order of an element of $(\mathbf{Z}/n)^\times$ divides the order $\varphi(n)$ of $(\mathbf{Z}/n)^\times$. This is a special case of the more general fact that if G is a finite group and $g \in G$, then the order of g divides the cardinality of G.

3.3.3 Wilson's Theorem

The following result, from the 1770s, is called "Wilson's Theorem" (though it was first proved by Lagrange).

Proposition 3.3.15 (Wilson's Theorem). *An integer $p > 1$ is prime if and only if $(p-1)! \equiv -1 \pmod{p}$.*

For example, if $p = 3$, then $(p-1)! = 2 \equiv -1 \pmod{3}$. If $p = 17$, then

$$(p-1)! = 20922789888000 \equiv -1 \pmod{17}.$$

But if $p = 15$, then

$$(p-1)! = 87178291200 \equiv 0 \pmod{15},$$

so 15 is composite. Thus Wilson's theorem could be viewed as a primality test, though, from a computational point of view, it is probably the *least efficient* primality test since computing $(n-1)!$ takes far more steps than checking for prime divisors of n up to $\sqrt{n}$.

Proof. We first assume that p is prime and prove that $(p-1)! \equiv -1 \pmod{p}$. If $a \in \{1, 2, \ldots, p-1\}$ then the equation

$$ax \equiv 1 \pmod{p}$$

has a unique solution $a' \in \{1, 2, \ldots, p-1\}$. If $a = a'$, then $a^2 \equiv 1 \pmod{p}$, so $p \mid a^2 - 1 = (a-1)(a+1)$, so $p \mid (a-1)$ or $p \mid (a+1)$, so $a \in \{1, -1\}$. We can thus pair off the elements of $\{2, 3, \ldots, p-2\}$, each with their inverse. Thus

$$2 \cdot 3 \cdot \cdots \cdot (p-2) \equiv 1 \pmod{p}.$$

Multiplying both sides by $p-1$ proves that $(p-1)! \equiv -1 \pmod{p}$.

Next we assume that $(p-1)! \equiv -1 \pmod{p}$ and prove that p must be prime. Suppose not, so that $p \geq 4$ is a composite number. Let ℓ be a prime divisor of p. Then $\ell < p$, so $\ell \mid (p-1)!$. Also, by assumption,

$$\ell \mid p \mid ((p-1)! + 1).$$

This is a contradiction, because a prime can not divide a number a and also divide $a+1$, since it would then have to divide $(a+1) - a = 1$. □

Example 3.3.16. We illustrate the key step in the above proof in the case $p = 17$. We have

$$2 \cdot 3 \cdots 15 = (2 \cdot 9) \cdot (3 \cdot 6) \cdot (4 \cdot 13) \cdot (5 \cdot 7) \cdot (8 \cdot 15) \cdot (10 \cdot 12) \cdot (14 \cdot 11) \equiv 1 \pmod{17},$$

where we have paired up the numbers a, b for which $ab \equiv 1 \pmod{17}$.

“

3.4 The Chinese Remainder Theorem

In this section we prove the Chinese Remainder Theorem, which gives conditions under which a system of linear equations is guaranteed to have a solution.

In the 4th century a Chinese mathematician asked:

Question 3.4.1. There is a quantity whose number is unknown. Repeatedly divided by 3, the remainder is 2; by 5 the remainder is 3; and by 7 the remainder is 2. What is the quantity?

In modern notation, Question 3.4.1 asks us to find a positive integer solution to the following system of three equations:

$$\begin{aligned} x &\equiv 2 \pmod{3} \\ x &\equiv 3 \pmod{5} \\ x &\equiv 2 \pmod{7} \end{aligned}$$

The Chinese Remainder Theorem asserts that a solution exists, and the proof gives a method to find one. (See Section 3.5 for the necessary algorithms.)

Theorem 3.4.2 (Chinese Remainder Theorem). *Let $a, b \in \mathbf{Z}$ and $n, m \in \mathbf{N}$ such that $\gcd(n, m) = 1$. Then there exists $x \in \mathbf{Z}$ such that*

$$\begin{aligned} x &\equiv a \pmod{m}, \\ x &\equiv b \pmod{n}. \end{aligned}$$

Moreover x is unique modulo mn.

Proof. If we can solve for t in the equation

$$a + tm \equiv b \pmod{n},$$

then $x = a + tm$ will satisfy both congruences. To see that we can solve, subtract a from both sides and use Proposition 3.3.9 together with our assumption that $\gcd(n, m) = 1$ to see that there is a solution.

For uniqueness, suppose that x and y solve both congruences. Then $z = x - y$ satisfies $z \equiv 0 \pmod{m}$ and $z \equiv 0 \pmod{n}$, so $m \mid z$ and $n \mid z$. Since $\gcd(n, m) = 1$, it follows that $nm \mid z$, so $x \equiv y \pmod{nm}$. □

Now we can answer Question 3.4.1. First, we use Theorem 3.4.2 to find a solution to the pair of equations

$$\begin{aligned} x &\equiv 2 \pmod{3} \\ x &\equiv 3 \pmod{5}. \end{aligned}$$

Set $a = 2$, $b = 3$, $m = 3$, $n = 5$. Step 1 is to find a solution to $t \cdot 3 \equiv 3 - 2 \pmod{5}$. A solution is $t = 2$. Then $x = a + tm = 2 + 2 \cdot 3 = 8$. Since any x' with $x' \equiv x \pmod{15}$ is also a solution to those two equations, we can solve all three equations by finding a solution to the pair of equations

$$\begin{aligned} x &\equiv 8 \pmod{15} \\ x &\equiv 2 \pmod{7}. \end{aligned}$$

Again, we find a solution to $t \cdot 15 \equiv 2 - 8 \pmod{7}$. A solution is $t = 1$, so

$$x = a + tm = 8 + 15 = 23.$$

Note that there are other solutions. Any $x' \equiv x \pmod{3 \cdot 5 \cdot 7}$ is also a solution; e.g., $23 + 3 \cdot 5 \cdot 7 = 128$.

3.4.1 Multiplicative Functions

Definition 3.4.3. A function $f : \mathbf{N} \to \mathbf{Z}$ is *multiplicative* if, whenever $m, n \in \mathbf{N}$ and $\gcd(m, n) = 1$, we have

$$f(mn) = f(m) \cdot f(n).$$

Recall that the *Euler φ-function* is

$$\varphi(n) = \#\{a : 1 \leq a \leq n \text{ and } \gcd(a, n) = 1\}.$$

Proposition 3.4.4. *φ is a multiplicative function.*

Proof. Suppose that $m, n \in \mathbf{N}$ and $\gcd(m, n) = 1$. Consider the map

$$r : (\mathbf{Z}/mn)^\times \to (\mathbf{Z}/m)^\times \times (\mathbf{Z}/n)^\times.$$

defined by

$$r(c) = (c \bmod m,\ c \bmod n).$$

Here $c \bmod m$ means the image of c in $\mathbf{Z}/m$ under the natural map $\mathbf{Z}/mn \to \mathbf{Z}/m$, and likewise for $c \bmod n$.

We first show that r is injective. If $r(c) = r(c')$, then $m \mid c - c'$ and $n \mid c - c'$, so, since $\gcd(n, m) = 1$, $nm \mid c - c'$, so $c = c'$ as elements of $(\mathbf{Z}/mn)^\times$.

Next we show that r is surjective. Given a and b with $\gcd(a, m) = 1$ and $\gcd(b, n) = 1$, Theorem 3.4.2 implies that there exists c with $c \equiv a \pmod m$ and $c \equiv b \pmod n$. We may assume that $1 \leq c \leq nm$, and since $\gcd(a, m) = 1$ and $\gcd(b, n) = 1$, we must have $\gcd(c, nm) = 1$. Thus $r(c) = (a, b)$.

Because r is a bijection, the set on the left has the same size as the product set on the right. Thus

$$\varphi(mn) = \varphi(m) \cdot \varphi(n).$$

□

For an alternative proof of Proposition 3.4.4 see Exercise 22.

The proposition makes it easier to compute $\varphi(n)$. For example,

$$\varphi(12) = \varphi(2^2) \cdot \varphi(3) = 2 \cdot 2 = 4.$$

Also, for $n \geq 1$, we have

$$\varphi(p^n) = p^n - \frac{p^n}{p} = p^n - p^{n-1} = p^{n-1}(p - 1),$$

since $\varphi(p^n)$ is the number of numbers less than p^n minus the number of those that are divisible by p. Thus, e.g.,

$$\varphi(389 \cdot 11^2) = 388 \cdot (11^2 - 11) = 388 \cdot 110 = 42680.$$

For a discussion of a relation between computing $\varphi(n)$ and factoring n in certain cases, see Section 4.3.1.

3.5 Quickly Computing Inverses and Huge Powers

This section is about how to solve $ax \equiv 1 \pmod{n}$ when we know it has a solution, and how to efficiently compute $a^m \pmod{n}$. We also discuss a simple probabilistic primality test that relies on our ability to compute $a^m \pmod{n}$ quickly. All three of these algorithms are of fundamental importance in Chapter 4, since they lie at the heart of the Diffie-Hellman and RSA public-key cryptosystems.

3.5.1 How to Solve $ax \equiv 1 \pmod{n}$

Suppose $a, n \in \mathbf{N}$ with $\gcd(a, n) = 1$. Then by Proposition 3.3.9 the equation $ax \equiv 1 \pmod{n}$ has a unique solution. How can we find it?

Proposition 3.5.1. *Suppose $a, b \in \mathbf{Z}$ and $\gcd(a, b) = d$. Then there exists $x, y \in \mathbf{Z}$ such that*

$$ax + by = d.$$

Remark 3.5.2. If $e = cd$ is a multiple of d, then $cax + cby = cd = e$, so e can also be written in terms of a and b.

We will not give a formal proof of Proposition 3.5.1, but instead we show how to find x and y in practice. To use this proposition to solve $ax \equiv 1 \pmod{n}$, use that $\gcd(a, n) = 1$ to find x and y such that $ax + ny = 1$. Then

$$ax \equiv 1 \pmod{n}.$$

Suppose $a = 5$ and $b = 7$. The steps of the Euclidean gcd algorithm (Algorithm 3.1.8) are:

$$\begin{aligned} \underline{7} &= 1 \cdot \underline{5} + \underline{2} && \text{so } \underline{2} = \underline{7} - \underline{5} \\ \underline{5} &= 2 \cdot \underline{2} + \underline{1} && \text{so } \underline{1} = \underline{5} - 2 \cdot \underline{2} = \underline{5} - 2(\underline{7} - \underline{5}) = 3 \cdot \underline{5} - 2 \cdot \underline{7} \end{aligned}$$

On the right, we have back-substituted in order to write each partial remainder as a linear combination of a and b. In the last step, we obtain $\gcd(a, b)$ as a linear combination of a and b, as desired.

That example was not too complicated, so we try a longer one. Let $a = 130$ and $b = 61$. We have

$$\begin{aligned} \underline{130} &= 2 \cdot \underline{61} + \underline{8} & \underline{8} &= \underline{130} - 2 \cdot \underline{61} \\ \underline{61} &= 7 \cdot \underline{8} + \underline{5} & \underline{5} &= -7 \cdot \underline{130} + 15 \cdot \underline{61} \\ \underline{8} &= 1 \cdot \underline{5} + \underline{3} & \underline{3} &= 8 \cdot \underline{130} - 17 \cdot \underline{61} \\ \underline{5} &= 1 \cdot \underline{3} + \underline{2} & \underline{2} &= -15 \cdot \underline{130} + 32 \cdot \underline{61} \\ \underline{3} &= 1 \cdot \underline{2} + \underline{1} & \underline{1} &= 23 \cdot \underline{130} - 49 \cdot \underline{61} \end{aligned}$$

Thus $x = 23$ and $y = -49$ is a solution to $130x + 61y = 1$.

For the purpose of solving $ax \equiv 1 \pmod{n}$, it is sufficient to find any solution to $ax + by = d$. In fact, there are always infinitely many solutions to this equation; if x, y is a solution to

$$ax + by = d,$$

then for any $c \in \mathbf{Z}$,

$$a\left(x + c \cdot \frac{b}{d}\right) + b\left(y - c \cdot \frac{a}{d}\right) = d,$$

is also a solution. Moreover, all solutions are of the above form for some c.

Example 3.5.3. Solve $17x \equiv 1 \pmod{61}$. First, we use the Euclidean algorithm to find x, y such that $17x + 61y = 1$:

$$\begin{aligned} \underline{61} &= 3 \cdot \underline{17} + \underline{10} & \underline{10} &= \underline{61} - 3 \cdot \underline{17} \\ \underline{17} &= 1 \cdot \underline{10} + \underline{7} & \underline{7} &= -\underline{61} + 4 \cdot \underline{17} \\ \underline{10} &= 1 \cdot \underline{7} + \underline{3} & \underline{3} &= 2 \cdot \underline{61} - 7 \cdot \underline{17} \\ \underline{3} &= 2 \cdot \underline{3} + \underline{1} & \underline{1} &= -5 \cdot \underline{61} + 18 \cdot \underline{17} \end{aligned}$$

Thus $17 \cdot 18 + 61 \cdot (-5) = 1$ so $x = 18$ is a solution to $17x \equiv 1 \pmod{61}$.

To simplify this process, we view it algebraically as follows. Define a homomorphism $\varphi : \mathbf{Z} \times \mathbf{Z} \to \mathbf{Z}$ by $\varphi(x, y) = xa + yb$. Our goal is to find (x, y) such that $\varphi(x, y) = \gcd(a, b)$. We have $\varphi(1, 0) = a$ and $\varphi(0, 1) = b$. Each step of the Euclidean algorithm produces a new element of $\mathbf{Z} \times \mathbf{Z}$ that maps to the remainder at that step, and in the end we obtain an (x, y) that maps to $\gcd(a, b)$. We illustrate this with $a = 61$ and $b = 17$:

$$\begin{aligned} (1, 0) &\mapsto 61 & & \\ (0, 1) &\mapsto 17 & &\text{multiply by } -3 \\ (1, -3) &\mapsto 10 & &-1 \\ (-1, 4) &\mapsto 7 & &-1 \\ (2, -7) &\mapsto 3 & &-2 \\ (-5, 18) &\mapsto 1. & & \end{aligned}$$

Thus $61 \cdot (-5) + 17 \cdot 18 = 1$. The parenthesis, commas, and $\mapsto$ symbol are redundant. The following example illustrates writing 1 in terms of 136 and 75 with minimal distracting notation.

x	y	$\varphi(x, y)$	multiple
1	0	136	
0	1	75	-1
1	-1	61	-1
-1	2	14	-4
5	-9	5	-2
-11	20	4	-1
16	-29	1	

Thus $136 \cdot 16 + 75 \cdot (-29) = 1$.

3.5.2 How to Compute $a^m \pmod n$

Let a and n be integers, and m a nonnegative integer. In this section we describe an efficient algorithm to compute $a^m \pmod n$. For the cryptography applications in Chapter 4, m will have hundreds of digits.

The naive approach to computing $a^m \pmod n$ is to simply compute $a^m = a \cdot a \cdots a \pmod n$ by repeatedly multiplying by a and reducing modulo m. Note that after each arithmetic operation is completed, we reduce the result modulo n so that the sizes of the numbers involved don't explode. Nonetheless, this algorithm is horribly inefficient because it takes $m - 1$ multiplications, which is out of the question when m has hundreds of digits.

A much more efficient algorithm for computing $a^m \pmod n$ involves writing m in binary, then expressing a^m as a product of expressions a^{2^i}, for various i. These latter expressions can be computed by repeatedly squaring a^{2^i}. This more clever algorithm is not "simpler", but it is vastly more efficient since the number of operations needed grows with the number of binary digits of m, whereas with the naive algorithm above the number of operations is $m - 1$.

Algorithm 3.5.4 (Writing a number in binary). Let m be a nonnegative integer. This algorithm writes m in binary, so it finds $\varepsilon_i \in \{0, 1\}$ such that $m = \sum_{i=0}^{r} \varepsilon_i 2^i$ with each $\varepsilon_i \in \{0, 1\}$. If m is odd, then $\varepsilon_0 = 1$, otherwise $\varepsilon_0 = 0$. Replace m by $\lfloor \frac{m}{2} \rfloor$. If the new m is odd then $\varepsilon_1 = 1$, otherwise $\varepsilon_1 = 0$. Keep repeating until $m = 0$.

Algorithm 3.5.5 (Compute $a^m \pmod n$). Let a and n be integers and m a nonnegative integer. This algorithm computes a^m modulo n. Write m in binary using Algorithm 3.5.4. Then

$$a^m = \prod_{\varepsilon_i = 1} a^{2^i} \pmod n.$$

To compute a^m compute a, a^2, $a^{2^2} = (a^2)^2$, $a^{2^3} = (a^{2^2})^2$, etc., up to a^{2^r}, where $r + 1$ is the number of binary digits of m. Then multiply together the a^{2^i} such that $\varepsilon_i = 1$, always working modulo n.

For example, we can compute the last 2 digits of 6^{91}, by finding $6^{91} \pmod{100}$. Make a table whose first column, labeled i, contains 0, 1, 2, etc. The second column, labeled m, is got by dividing the entry above it by 2 and taking the integer part of the result. The third column, labeled ε_i, records whether or not the second column is odd. The forth column is computed by squaring, modulo $n = 100$, the entry above it.

i	m	ε_i	$6^{2^i} \bmod 100$
0	91	1	6
1	45	1	36
2	22	0	96
3	11	1	16
4	5	1	56
5	2	0	36
6	1	1	96

We have

$$6^{91} \equiv 6^{2^6} \cdot 6^{2^4} \cdot 6^{2^3} \cdot 6^2 \cdot 6 \equiv 96 \cdot 56 \cdot 16 \cdot 36 \cdot 6 \equiv 56 \pmod{100}.$$

That's a lot easier than multiply 6 by itself 91 times.

3.5.3 A Probabilistic Primality Test

Theorem 3.5.6. *An integer $p > 1$ is prime if and only if for* every $a \not\equiv 0 \pmod{p}$,

$$a^{p-1} \equiv 1 \pmod{p}.$$

Proof. If p is prime, then the statement follows from Proposition 3.3.15. If p is composite, then there is a divisor a of p with $a \neq 1, p$. If $a^{p-1} \equiv 1 \pmod{p}$, then $p \mid a^{p-1} - 1$. Since $a \mid p$, $a \mid a^{p-1} - 1$ hence $a \mid 1$, a contradiction. □

Suppose $n \in \mathbf{N}$. Using this theorem and Algorithm 3.5.5, we can either quickly prove that n is not prime, or convince ourselves that n probably is prime. For example, if $2^{n-1} \not\equiv 1 \pmod{n}$, then we have proved that n is not prime. On the other hand, if $a^{p-1} \equiv 1 \pmod{p}$ for a couple of a, it "seems likely" that n is prime.

Example 3.5.7. Is $p = 323$ prime? We compute $2^{322} \pmod{323}$. Making a table as above, we have

i	m	ε_i	$2^{2^i} \bmod 323$
0	322	0	2
1	161	1	4
2	80	0	16
3	40	0	256
4	20	0	290
5	10	0	120
6	5	1	188
7	2	0	137
8	1	1	35

Thus

$$2^{322} \equiv 4 \cdot 188 \cdot 35 \equiv 157 \pmod{323},$$

so 323 is not prime. In fact, $323 = 17 \cdot 19$.

It's possible to prove that a large number is composite, but yet be unable to easily find a factorization! For example if

$$n = 954680934860934509834095834098509348509384590 83,$$

then $2^{n-1} \not\equiv 1 \pmod{n}$, so n is composite. We could verify with some work that n is composite with pencil and paper, but factoring n by hand would be extremely difficult.

3.5.4 A Polynomial Time Deterministic Primality Test

Though the practical method for deciding primality with high probability discussed above is very efficient in practice, it was for a long time an open problem to give an algorithm that decides whether or not any integer is prime in time bounded by a polynomial in the number of digits of the integer. Three Indian mathematicians, Agrawal, Kayal, and Saxena, recently found the first ever polynomial-time primality test. See [2] and also [5] for a concise exposition of their clever idea.

EXERCISES

3.1 Let p be a prime number and r an integer such that $1 \leq r < p$. Prove that p divides the binomial coefficient

$$\frac{p!}{r!(p-r)!}.$$

You may not assume that this coefficient is a integer.

3.2 Compute the following gcd's using a pencil and the Euclidean algorithm:

$$\gcd(15, 35), \quad \gcd(247, 299), \quad \gcd(51, 897), \quad \gcd(136, 304)$$

3.3 (a) Show that 2 is irreducible in the ring $\mathbf{Z}[\sqrt{-5}]$. [Hint: Suppose $2 = (a + b\sqrt{-5})(c + d\sqrt{-5})$, take norms, and apply Theorem 3.1.5.]

(b) Show that $(1 + \sqrt{-5})$ is irreducible in $\mathbf{Z}[\sqrt{-5}]$. [Hint: Suppose $(1 + \sqrt{-5}) = (a + b\sqrt{-5})(c + d\sqrt{-5})$ and take norms.]

3.4 What was the most recent prime year?

3.5 Use the Euclidean algorithm to find integers x, $y \in \mathbf{Z}$ such that

$$2261x + 1275y = 17.$$

3.6 Prove that Definition 3.3.5 is well defined. That is, $\gcd(\tilde{a}, \gcd(\tilde{b}, n))$ doesn't depend on the choice of lifts $\tilde{a}, \tilde{b} \in \mathbf{Z}$.

3.7 Let $f(x) \in \mathbf{Z}[x]$ be a polynomial with integer coefficients. Formulate a conjecture about when the set $\{f(a) : a \in \mathbf{Z} \text{ and } f(a) \text{ is prime}\}$ is infinite. Give computational evidence for your conjecture.

3.8 Is it "easy" or "hard" for a computer to compute the gcd of two random 2000-digit numbers?

3.9 Prove that there are infinitely many primes of the form $6x - 1$.

3.10 (a) Let y be the current year (e.g., 2002). Use a computer to compute

$$\pi(y) = \#\{ \text{ primes } p \leq y\}.$$

(b) The prime number theorem predicts that $\pi(x)$ is asymptotic to $x/\log(x)$. How close is $\pi(y)$ to $y/\log(y)$, where y is as in (a)?

3.11 Find complete sets of residues modulo 7, all of whose elements are (a) nonnegative, (b) odd, (c) even, (d) prime.

3.12 Find rules for divisiblity of an integer by 5, 9, and 11, and prove each of these rules using arithmetic modulo n.

3.13 Find an integer x such that $37x \equiv 1 \pmod{101}$.

3.14 What is the order of 5 modulo 37?

3.15 Let $n = \varphi(20!) = 416084687585280000$. Compute the prime factorization of n using the multiplicative property of φ.

3.16 Let p be a prime. Prove that $\mathbf{Z}/p$ is a field.

3.17 Find an $x \in \mathbf{Z}$ such that $x \equiv -4 \pmod{17}$ and $x \equiv 3 \pmod{23}$.

3.18 Compute the last two digits of 6^{66}.

3.19 Find a number a such that $0 \leq a < 111$ and

$$(102^{70} + 1)^{35} \equiv a \pmod{111}.$$

3.20 Prove that if $n > 4$ is composite then

$$(n-1)! \equiv 0 \pmod{n}.$$

3.21 For what values of n is $\varphi(n)$ odd?

3.22 Prove that φ is multiplicative as follows. Show that the natural map $\mathbf{Z}/mn \to \mathbf{Z}/m \times \mathbf{Z}/n$ is an injective map of rings, hence bijective by counting, then look at unit groups.

3.23 Suppose n is a random 1000 digit number. Do you think computing $\varphi(n)$ is relatively easy or extremely difficult?

3.24 Let $\varphi : \mathbf{N} \to \mathbf{N}$ be the Euler φ function.

(a) Find all natural numbers n such that $\varphi(n) = 1$.

(b) Do there exist natural numbers m and n such that $\varphi(mn) \neq \varphi(m) \cdot \varphi(n)$?

4
Public-Key Cryptography

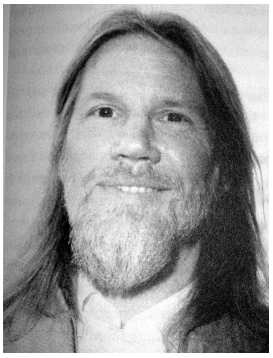
4.1 The Diffie-Hellman Key Exchange

I recently watched a TV show called *La Femme Nikita* about a skilled women named Nikita, who is forced to be an agent for the anti-terrorist organization Section One. Nikita has strong feelings for fellow agent Michael, and she mosts trust Walter, Section One's gadgets and explosives expert. Often Nikita's worst enemies are her superiors and coworkers at Section One.

The synopsis for a third season episode is as follows:

PLAYING WITH FIRE

On a mission to secure detonation chips from a terrorist organization's heavily armed base camp, Nikita is captured as a hostage by the enemy. Or so it is made to look. Michael and Nikita have actually created the scenario in order to secretly rendezvous with each other. The ruse works, but when Birkoff [Section One's master hacker] accidentally discovers encrypted messages between Michael and Nikita sent with Walter's help, Birkoff is forced to tell Madeline. Suspecting that Michael and Nikita may be planning a coup d'tat, Operations and Madeline



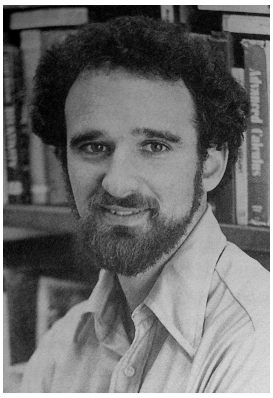


FIGURE 4.1. Diffie and Hellman (photos from [61])

> use a second team of operatives to track Michael and Nikita's next secret rendezvous... killing them if necessary.

What sort of encryption might Walter have helped them to use? I let my imagination run free, and this is what I came up with. After being captured at the base camp, Nikita is given a phone by her captors, in hopes that she'll use it and they'll be able to figure out what she is really up to. Everyone is eagerly listening in on her calls.

Nikita remembers a conversation with Walter about the first public key-exchange protocol, the "Diffie-Hellman key exchange". She remembers that it allows two people to agree on a secret key in the presence of eavesdroppers. Moreover, Walter mentioned that though Diffie-Hellman was the first ever public-key exchange system, it is *still* in common use today (e.g., in `ssh` and `SSL`). It must be good.

Nikita pulls out her handheld computer and phone, calls up Michael, and they do the following:

1. Together they choose a big prime number p and a number g with $1 < g < p$.

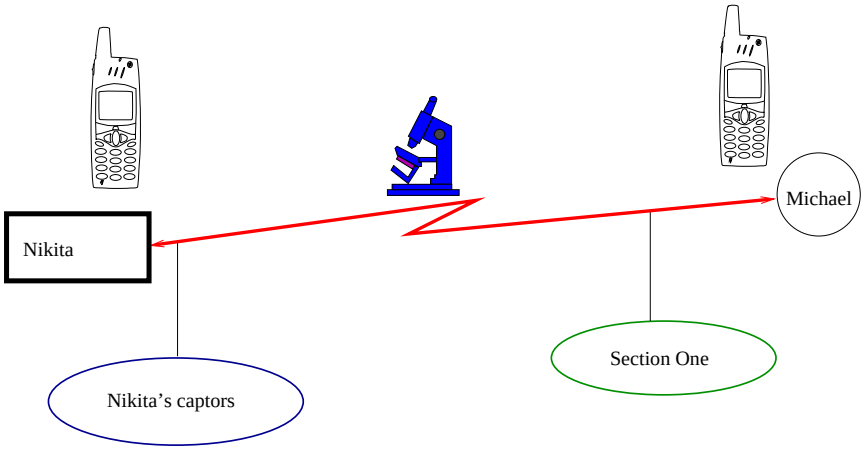
2. Nikita *secretly* chooses an integer n.

3. Michael *secretly* choses an integer m.

4. Nikita tells Michael $ng \pmod{p}$ (the remainder of ng reduced modulo p).

5. Michael tells $mg \pmod{p}$ to Nikita.

6. The "secret key" is $s = nmg \pmod{p}$, which both Nikita and Michael can easily compute.



Here's a very simple example with small numbers that illustrates what Michael and Nikita do. (They really used 200 digit numbers.)

1. $p = 97$, $g = 5$
2. $n = 31$
3. $m = 95$
4. $ng \equiv 58 \pmod{97}$
5. $mg \equiv 87 \pmod{97}$
6. $s = nmg = 78 \pmod{97}$

Nikita and Michael are foiled because everyone easily figures out s:

1. Everyone knows p, g, $ng \pmod{p}$, and $mg \pmod{p}$.
2. Using the very fast Euclidean algorithm, anyone can easily find $a, b \in \mathbf{Z}$ such that $ag + bp = 1$, which exist because $\gcd(g, p) = 1$.
3. Then $ang \equiv n \pmod{p}$, so everyone knows Nikita's secret key n, and hence can find s just as easily as she did.

To taunt her, Nikita's captors give her the Math Review of Diffie and Hellman's 1976 paper "New Directions in Cryptography":

> "The authors discuss some recent results in communications theory [...] The first [method] has the feature that an unauthorized 'eavesdropper' will find it computationally infeasible to decipher the message [...] They propose a couple of techniques for implementing the system, but the reviewer was unconvinced."

Night darkens her cell as Nikita reflects on what has happened. Upon realizing that she misremembered how the system works, she phones Michael and they do the following:

1. Together Michael and Nikita choose a 200-digit (pseudo-)prime p and a number g with $1 < g < p$.

2. Nikita *secretly* chooses an integer n.
3. Michael *secretly* chooses an integer m.
4. Nikita computes $g^n \pmod p$ on her handheld computer and tells Michael the resulting number over the phone. (She is surprised that her handheld computer finds $g^n \pmod p$ quickly, even though n is very large. How it does this was described in Section 3.5.)
5. Michael tells Nikita $g^m \pmod p$.
6. The secret key is then

$$s \equiv (g^n)^m \equiv (g^m)^n \equiv g^{nm} \pmod p.$$

Here is a simplified example that illustrates what they did, but which involves only relatively simple arithmetic.

1. $p = 97$, $g = 5$
2. $n = 31$
3. $m = 95$
4. $g^n \equiv 7 \pmod p$
5. $g^m \equiv 39 \pmod p$
6. $s \equiv (g^n)^m \equiv 14 \pmod p$

4.1.1 The Discrete Log Problem

Nikita communicates with Michael by encrypting everything using their agreed upon secret key. In order to understand the conversation, the eavesdropper needs s, but it takes a long time to compute s given only p, g, g^n, and g^m. One way would be to compute n from knowledge of g and g^n; this is possible, but appears to be "computationally infeasible", in the sense that it would take too long to be practical.

Let a, b, and n be real numbers with $a, b > 0$ and $n \geq 0$. Recall that

$$\log_b(a) = n \text{ if and only if } a = b^n.$$

The $\log_b$ function is used in algebra to solve the following problem: Given a base b and a power a of b, find an exponent n such that

$$a = b^n.$$

That is, given $a = b^n$ and b, find n.

Example 4.1.1. The number $a = 19683$ is the nth power of $b = 3$ for some n. With a calculator we quickly find that

$$n = \log_3(19683) = \log(19683)/\log(3) = 9.$$

A calculator can then quickly compute an approximation for $\log(x)$ by computing a partial sum of an appropriate rapidly-converging infinite series.

The discrete log problem is the analogue of this problem but in any finite ("discrete") group:

Problem 4.1.2 (Discrete Log Problem). Let G be a finite group, e.g., $G = (\mathbf{Z}/p)^\times$. Given $b \in G$ and a power a of b, find the smallest positive integer n such that $b^n = a$. Thus the discrete log problem is the problem of computing $n = \log_b(a)$ for $a, b \in G$.

As far as we know, computing discrete logarithms is very time consuming in practice. Over the years, many people have been very motivated to try. For example, if Nikita's captors could efficiently solve Problem 4.1.2, then they could read the messages she exchanges with Michael. Unfortunately, we have no proofs that computing discrete logarithms on a classical computer is difficult. In contrast, Peter Shor [56] showed that quantum computers of significant complexity can solve the discrete logarithm problem in time bounded by a polynomial in the number of digits of $\#G$.

It's easy to give an inefficient algorithm that solves the discrete log problem. Simply try b^1, b^2, b^3, etc., until we find an exponent n such that $b^n = a$. For example, suppose $a = 18$, $b = 5$, and $p = 23$. We have

$$b^1 = 5,\ b^2 = 2,\ b^3 = 10,\ \ldots,\ b^{12} = 18,$$

so $n = 12$. When p is large, computing the discrete log this way soon becomes impractical, because doubling the number of digits of the modulus makes the computation take much longer.

4.1.2 Realistic Diffie-Hellman Example

In this section we present an example that uses bigger numbers.

Let $p = 934509830948509384509834096 23$ and $g = -2 \in (\mathbf{Z}/p)^\times$, which has order $p - 1$. The secret random numbers generated by Nikita and Michael are

$$n = 183199223755318591716133791 81$$

and

$$m = 8233583624386669568014144030 0.$$

Nikita sends

$$g^n = 45416776270485369791375944998 \in (\mathbf{Z}/q)^\times$$

to Michael, and Michael sends

$$g^m = 15048074151770884271824225393 \in (\mathbf{Z}/q)^\times$$

to Nikita. They agree on the secret key

$$g^{nm} = 85771409470770521212346739540 \in (\mathbf{Z}/q)^\times.$$

4.1.3 The Man in the Middle Attack

After their first system was broken, instead of talking on the phone, Michael and Nikita can now only communicate via text messages. Her captor, The

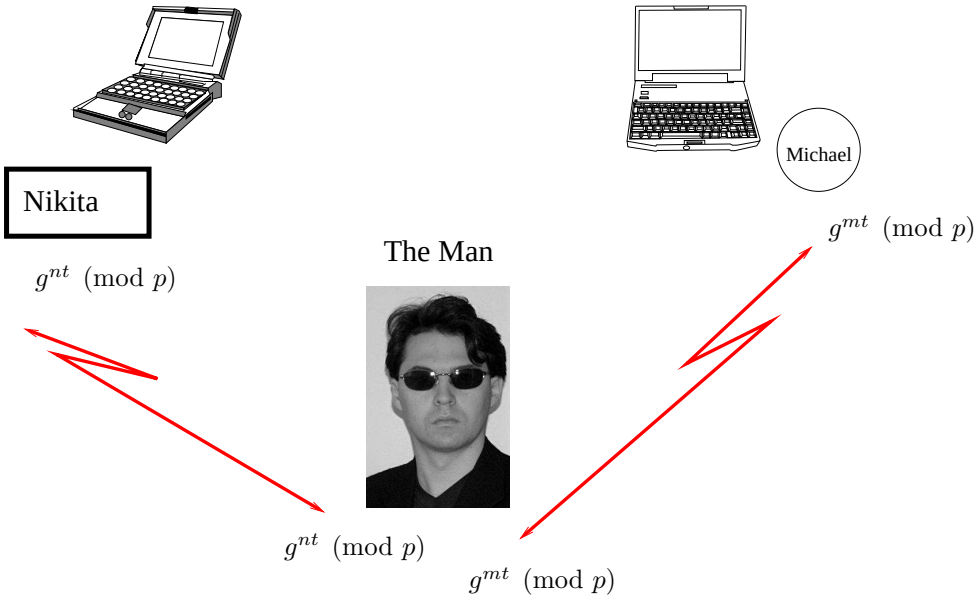


FIGURE 4.2. The Man in the Middle Attack

Man, is watching each of the email transmissions; moreover, he can intercept messages and send false messages. When Nikita sends an email to Michael announcing $g^n \pmod p$, The Man intercepts this message, and sends his own number $g^t \pmod p$ to Michael. Eventually, Michael and The Man agree on the secret key $g^{tm} \pmod p$, and Nikita and The Man agree on the key $g^{tn} \pmod p$. When Nikita sends a message to Michael she foolishly uses the secret key $g^{tn} \pmod p$; The Man then intercepts it, decrypts it, changes it, and re-encrypts it using the key $g^{tm} \pmod p$, and sends it on to Michael. This is bad.

One way to get around this attack is to use "digital signatures" based on the RSA cryptosystem. We will not discuss digital signatures in this book, but we will discuss RSA in the next section.

4.2 The RSA Cryptosystem

The Diffie-Hellman key exchange has drawbacks. As discussed in Section 4.1.3, it is susceptible to the man in the middle attack, so one is not always sure with whom they are exchanging messages. Also, it only provides a way to agree on a secret key, not a way to encrypt any information; for that, one must rely on a symmetric-key encryption method. This section is about the RSA public-key cryptosystem of Rivest, Shamir, and Adleman [53], which remedies some of these defects.

In this section we describe the RSA cryptosystem, then discuss several ways to attack it, which we must be aware of in order to implement the cryptosystem without making foolish mistakes.

4.2.1 How RSA works

The fundamental idea behind RSA is to try to construct a so-called "one-way function" on a set X, that is, an invertible function

$$E : X \to X$$

such that it is easy for Nikita to compute E^{-1}, but extremely difficult for anybody else to do so.

Here is how Nikita makes a one-way function E on the set of integers modulo n.

1. Nikita picks two large primes p and q, and lets $n = pq$.

2. It is easy for Nikita to then compute

$$\varphi(n) = \varphi(p) \cdot \varphi(q) = (p-1) \cdot (q-1).$$

3. Nikita next chooses a "random" integer e with

$$1 < e < \varphi(n) \text{ and } \gcd(e, \varphi(n)) = 1.$$

4. Nikita uses the algorithm from Section 3.5.2 to find a solution $x = d$ to the equation

$$ex \equiv 1 \pmod{\varphi(n)}.$$

5. Finally, Nikita defines a function $E : \mathbf{Z}/n \to \mathbf{Z}/n$ by

$$E(x) = x^e \in \mathbf{Z}/n.$$

   Anybody can compute E fairly quickly using the repeated-squaring algorithm from Section 3.5.2.

Nikita's *public key* is the pair of integers (n, e), which is just enough information for people to easily compute E. Nikita knows a number d such that $ed \equiv 1 \pmod{\varphi(n)}$, so, as we will see below, she can quickly compute E^{-1}.

To send Nikita a message, proceed as follows. Encode your message, in some way, as a sequence of numbers modulo n (see Section 4.2.2)

$$m_1, \ldots, m_r \in \mathbf{Z}/n,$$

then send

$$E(m_1), \ldots, E(m_r)$$

to Nikita. (Recall that $E(m) = m^e$.)

When Nikita receives $E(m_i)$, she finds each m_i by using that $E^{-1}(m) = m^d$, a fact that follows from the following proposition.

Proposition 4.2.1. *Let n be an integer that is a product of distinct primes and let $d, e \in \mathbf{N}$ such that $p - 1 \mid de - 1$ for each prime $p \mid n$. Then $a^{de} \equiv a \pmod{n}$ for all $a \in \mathbf{Z}$.*

Proof. Since $n \mid a^{de} - a$ if and only if $p \mid a^{de} - a$ for each prime divisor p of n, it suffices to prove that $a^{de} \equiv a \pmod{p}$ for each prime divisor p of n. If $\gcd(a, p) \neq 0$, then $a \equiv 0 \pmod{p}$, so $a^{de} \equiv a \pmod{p}$. If $\gcd(a, p) = 1$, then Theorem 3.3.14 asserts that $a^{p-1} \equiv 1 \pmod{p}$. Since $p - 1 \mid de - 1$, we have $a^{de-1} \equiv 1 \pmod{p}$ as well. Multiplying both sides by a shows that $a^{de} \equiv a \pmod{p}$. □

Thus to decrypt $E(m_i)$ Nikita computes

$$m_i = E^{-1}(E(m_i)) = E(m_i)^d = (m_i^e)^d = m_i.$$

4.2.2 Encoding a Phrase in a Number

In order to use the RSA cryptosystem to encrypt messages, it is necessary to encode them as a sequence of numbers of size less than $n = pq$. We now describe a simple way to do this.

We encode a sequence of capital letters and spaces (that doesn't start with a space) by viewing it as a number in base 27 as follows: a single space corresponds to 0, the letter A to 1, B to 2, ..., Z to 26. Thus "RUN NIKITA" is a number written in base 27:

$$\begin{aligned} \text{RUN NIKITA} \quad \leftrightarrow \quad & 27^9 \cdot 18 + 27^8 \cdot 21 + 27^7 \cdot 14 + 27^6 \cdot 0 + 27^5 \cdot 14 \\ & + 27^4 \cdot 9 + 27^3 \cdot 11 + 27^2 \cdot 9 + 27 \cdot 20 + 1 \\ & = 143338425831991 \text{ (in decimal).} \end{aligned}$$

To recover the letters from the decimal number, repeatedly divide by 27 and read off the letter corresponding to each remainder:

143338425831991	$=$	$5308830586370 \cdot 27$	$+$	1	"A"
5308830586370	$=$	$196623355050 \cdot 27$	$+$	20	"T"
196623355050	$=$	$7282346483 \cdot 27$	$+$	9	"I"
7282346483	$=$	$269716536 \cdot 27$	$+$	11	"K"
269716536	$=$	$9989501 \cdot 27$	$+$	9	"I"
9989501	$=$	$369981 \cdot 27$	$+$	14	"N"
369981	$=$	$13703 \cdot 27$	$+$	0	" "
13703	$=$	$507 \cdot 27$	$+$	14	"N"
507	$=$	$18 \cdot 27$	$+$	21	"U"
18	$=$	$0 \cdot 27$	$+$	18	"R"

If $27^k \leq n$, then any sequence of k letters can be encoded as above using a positive integer $\leq n$. Thus if we use can encrypt integers of size at most n, then we must break out message up into blocks of size at most $\log_{27}(n)$.

4.2.3 Examples

So the arithmetic is easy to follow, we use small primes p and q and encrypt the single letter "X" using the RSA cryptosystem.

1. Choose p and q: Let $p = 17$, $q = 19$, so $n = pq = 323$.

2. Compute $\varphi(n)$:

$$\begin{aligned}\varphi(n) &= \varphi(p \cdot q) = \varphi(p) \cdot \varphi(q) = (p-1)(q-1) \\ &= pq - p - q + 1 = 323 - 17 - 19 + 1 = 288.\end{aligned}$$

3. Randomly choose an $e < 288$: We choose $e = 95$.

4. Solve

$$95x \equiv 1 \pmod{288}.$$

Using the GCD algorithm, we find that $d = 191$ solves the equation.

The public key is $(323, 95)$, so the encryption function $E : \mathbf{Z}/323 \to \mathbf{Z}/323$ is defined by

$$E(x) = x^{95},$$

and the decryption function is $D(x) = x^{191}$.

Next, we encrypt the letter "X". It is encoded as the number 24, since X is the 24th letter of the alphabet. We have

$$E(24) = 24^{95} = 294 \in \mathbf{Z}/323.$$

To decrypt, we compute E^{-1}:

$$E^{-1}(294) = 294^{191} = 24 \in \mathbf{Z}/323.$$

This example illustrates RSA but with bigger numbers. Let

$$p = 738873402423833494183027176953,\ q = 378777680686562882378273.$$

Then

$$n = p \cdot q = 279868753691091597012726360634791146094855419785354216 9$$

and

$$\begin{aligned}\varphi(n) &= (p-1)(q-1) \\ &= 279868753691091597012726286747072126030819435194398694 4.\end{aligned}$$

We somehow randomly chose

$$e = 14839591948662041793485360102847166554421390249157206 99.$$

Then

$$d = 21133679284963054695413483870886329734578023587816108 03$$

Since $\log_{27}(n) \approx 38.04$, we can encode then encrypt single blocks of up to 38 letters. Let's encrypt "RUN NIKITA", which is encoded as $m = 143338425831991$. We have

$$E(m) = m^e = 150455443299656813339308887860094810177372680087887399 0.$$

Changing the input slightly to "RUN NAKITA" (which corresponds to $m' = 143338421580463$) completely changes the encrypted version:

$$E(m') = 437968760439188600589414766639328726464015666686231875.$$

4.3 Attacking RSA

Suppose Nikita's public key is (n, e) and her decryption key is d, so $ed \equiv 1 \pmod{\varphi(n)}$. If somehow we compute the factorization $n = pq$, then we can compute $\varphi(n) = (p-1)(q-1)$ and hence deduce d. Thus if we can factor n then we can break the corresponding RSA public-key cryptosystem. In this section we consider several approaches to "cracking" RSA, and relate them to the difficulty of factoring n.

4.3.1 Factoring n Given $\varphi(n)$

Suppose $n = pq$. Given $\varphi(n)$, it is very easy to compute p and q. We have

$$\varphi(n) = (p-1)(q-1) = pq - (p+q) + 1,$$

so we know both $pq = n$ and $p + q = n + 1 - \varphi(n)$. Thus we know the polynomial

$$x^2 - (p+q)x + pq = (x-p)(x-q)$$

whose roots are p and q. These roots can be found using the quadratic formula.

Example 4.3.1. The number $n = pq = 31615577110997599711$ is a product of two primes, and $\varphi(n) = 31615577098574867424$. We have

$$\begin{aligned} f &= x^2 - (n + 1 - \varphi(n))x + n \\ &= x^2 - 12422732288x + 31615577110997599711 \\ &= (x - 3572144239)(x - 8850588049), \end{aligned}$$

where the last step is easily accomplished using the quadratic formula:

$$\begin{aligned} \frac{-b + \sqrt{b^2 - 4ac}}{2a} &= \frac{12422732288 + \sqrt{12422732288^2 - 4 \cdot 31615577110997599711}}{2} \\ &= 8850588049. \end{aligned}$$

We conclude that $n = 3572144239 \cdot 8850588049$.

4.3.2 When p and q are Close

Suppose that p and q are "close" to each other. Then it is easy to factor n using a factorization method of Fermat.

Suppose $n = pq$ with $p > q$, say. Then

$$n = \left(\frac{p+q}{2}\right)^2 - \left(\frac{p-q}{2}\right)^2.$$

Since p and q are "close",

$$s = \frac{p-q}{2}$$

is small,

$$t = \frac{p+q}{2}$$

is only slightly larger than $\sqrt{n}$, and $t^2 - n = s^2$ is a perfect square. So we just try

$$t = \lceil \sqrt{n} \rceil, \quad t = \lceil \sqrt{n} \rceil + 1, \quad t = \lceil \sqrt{n} \rceil + 2, \ldots$$

until $t^2 - n$ is a perfect square s^2. (Here $\lceil x \rceil$ denotes the least integer $n \geq x$.) Then

$$p = t + s, \qquad q = t - s.$$

Example 4.3.2. Suppose $n = 23360947609$. Then

$$\sqrt{n} = 152842.88\ldots.$$

If $t = 152843$, then $\sqrt{t^2 - n} = 187.18\ldots$.
If $t = 152844$, then $\sqrt{t^2 - n} = 583.71\ldots$.
If $t = 152845$, then $\sqrt{t^2 - n} = 804 \in \mathbf{Z}$.
Thus $s = 804$. We find that $p = t + s = 153649$ and $q = t - s = 152041$.

4.3.3 Factoring n Given d

In this section, we show that cracking RSA is, in practice, at least as difficult as factoring n. We give a probabilistic algorithm that given a decryption key determines the factorization of n.

Suppose that we crack an RSA cryptosystem with modulus n and encryption key e by somehow finding an integer d such that

$$a^{ed} \equiv a \pmod{n}$$

for all a. Then $m = ed - 1$ satisfies $a^m \equiv 1 \pmod{n}$ for all a that are coprime to n. As we saw in Section 4.3.1, knowing $\varphi(n)$ leads directly to a factorization of n. Unfortunately, knowing d does not seem to lead easily to a factorization of n. However, there is a probabilistic procedure that, given an m such that $a^m \equiv 1 \pmod{n}$, will find a factorization of n with high probability.

Algorithm 4.3.3 (Probabilistic Algorithm to Factor n Given d). In the description of this algorithm, a always denotes an integer coprime to n. Given an integer $m > 1$ such that $a^m \equiv 1 \pmod{n}$ for all a, this probabilistic algorithm factors n with high probability.

1. *If $a^{m/2} \equiv 1 \pmod{n}$ for all a, replace m by $m/2$.* Note that m is even since $(-1)^m \equiv 1 \pmod{n}$. It is not practical to determine whether or not $a^{m/2} \equiv 1 \pmod{n}$ for all a, because it would require doing a computation for too many a. Instead, we try a few random a; if $a^{m/2} \equiv 1 \pmod{n}$ for the a we check, we divide m by 2.

   Note that if there exists even a single a such that $a^{m/2} \not\equiv 1 \pmod{n}$, then at least half the a have this property, since $a \mapsto a^{m/2}$ is a nontrivial homomorphism $(\mathbf{Z}/n)^\times \to \{\pm 1\}$ and the kernel can have size at most $\phi(n)/2 = \#(\mathbf{Z}/n)^\times/2$.

   Keep replacing m by $m/2$ until we find an a such that $a^{m/2} \not\equiv 1 \pmod{n}$.

2. *Try to factor n by computing gcd's.* Assume that we have found an m such that $a^m \equiv 1 \pmod{n}$ for all a coprime to n, but there is an a such that $a^{m/2} \not\equiv 1 \pmod{n}$. (That $x^2 \equiv 1 \pmod{p}$ implies $x = \pm 1 \pmod{p}$ follows from Proposition 5.1.1 in the next chapter.) Since $(a^{m/2})^2 \equiv 1 \pmod{n}$, we also have $(a^{m/2})^2 \equiv 1 \pmod{p}$ and $(a^{m/2})^2 \equiv 1 \pmod{q}$, so $a^{m/2} \equiv \pm 1 \pmod{p}$ and $a^{m/2} \equiv \pm 1 \pmod{q}$. Since $a^{m/2} \not\equiv 1 \pmod{n}$, their are three possibilities for these signs, so with probability 2/3,

$$a^{m/2} \equiv +1 \pmod{p} \qquad \text{and} \qquad a^{m/2} \equiv -1 \pmod{q}$$

or

$$a^{m/2} \equiv -1 \pmod{p} \qquad \text{and} \qquad a^{m/2} \equiv +1 \pmod{q}.$$

(The only other possibility is that both signs are -1.) In the first case,

$$p \mid a^{m/2} - 1 \qquad \text{but} \qquad q \nmid a^{m/2} - 1,$$

so $\gcd(a^{m/2} - 1, pq) = p$, and we have factored n. Similarly, in the second case, $\gcd(a^{m/2} - 1, pq) = q$, and we again factor n.

Keep trying a's until one of these two cases occurs.

Example 4.3.4. Somehow we discover that the RSA cryptosystem with

$$n = 32295194023343 \qquad \text{and} \qquad e = 29468811804857$$

has decryption key $d = 11127763319273$. Let's use this information to factor n. We have

$$m = ed - 1 = 327921963064646896263108960.$$

For each $a \leq 20$ we find that $a^{m/2} \equiv 1 \pmod{n}$, so we replace m by

$$\frac{m}{2} = 163960981532323448131554480.$$

Again, we find with this new m that for each $a \leq 20$, $a^{m/2} \equiv 1 \pmod{n}$, so we replace m by 819804907661617240657772 40. Yet again, for each $a \leq 20$, $a^{m/2} \equiv 1 \pmod{n}$, so we replace m by 409902453830808620328886 20. This is enough, since $2^{m/2} \equiv 4015382800099 \pmod{n}$. Then

$$\gcd(2^{m/2} - 1, n) = \gcd(4015382800098, 32295194023343) = 737531,$$

and we have found a factor of n! Dividing, we find that

$$n = 737531 \cdot 43788253.$$

Exercises

4.1 You and Nikita wish to agree on a secret key using the Diffie-Hellman protocol. Nikita announces that $p = 3793$ and $g = 7$. Nikita secretly chooses a number $n < p$ and tells you that $g^n \equiv 454 \pmod{p}$. You choose the random number $m = 1208$. What is the secret key?

4.2 This problem concerns encoding phrases using numbers using the encoding of Section 4.2.2.

(a) Find the number that corresponds to `VE␣RI␣TAS`. (Note that the left-most "digit", `V`, is the least significant digit, and ␣ denotes a blank space.)

(b) What is the longest that an arbitrary sequence of letters (and space) can be if it must fit in a number that is less than 10^{20}?

4.3 You see Michael and Nikita agree on a secret key using the Diffie-Hellman key exchange protocol. Michael and Nikita choose $p = 97$ and $g = 5$. Nikita chooses a random number n and tells Michael that $g^n \equiv 3 \pmod{97}$, and Michael chooses a random number m and tells Nikita that $g^m \equiv 7 \pmod{97}$. Crack their code: What is the secret key that Nikita and Michael agree upon? What is n? What is m?

4.4 Using the RSA public key $(n, e) = (441484567519, 238402465195)$, encrypt the current year.

4.5 In this problem, you will "crack" an RSA cryptosystem.

(a) What is the secret decoding number d for the RSA cryptosystem with public key $(n, e) = (5352381469067, 4240501142039)$?

(b) The number 3539014000459 encrypts a question using the RSA cryptosystem from part (a). What is the question? (After decoding, you'll get a number. To find the corresponding word, see Section 4.2.2.)

4.6 Suppose Michael creates an RSA cryptosystem with a very large modulus n for which the factorization of n cannot be found in a reasonable amount of time. Suppose that Nikita sends messages to Michael by representing each alphabetic character as an integer between 0 and 26 (`A` corresponds to 1, `B` to 2, etc., and a space ␣ to 0), then encrypts each number *separately* using Michael's RSA cryptosystem. Is this method secure? Explain your answer.

4.7 Nikita creates an RSA cryptosystem with public key

$$(n, e) = (1433811615146881, 329222149569169).$$

In the following two problems, show the steps you take to factor n. (Don't simply factor n directly using a computer.)

(a) Somehow you discover that $d = 116439879930113$. Show how to use the probabilistic algorithm of Section 4.3.3 to use d to factor n.

(b) In part (a) you found that the factors p and q of n are very close. Show how to use the Fermat factorization method of Section 4.3.2 to factor n.

4.8 Nikita and Michael decide to agree on a secret encryption key using the Diffie-Hellman key exchange protocol. You observe the following:

(a) Nikita chooses $p = 13$ for the modulus and $g = 2$ as generator.

(b) Nikita sends 6 to Michael.

(c) Michael sends 11 to Nikita.

What is the secret key?

4.9 Consider the RSA public-key cryptosystem defined by $(n, e) = (77, 7)$.

(a) Encrypt the number 4 using this cryptosystem.

(b) Find an integer d such that $ed \equiv 1 \pmod{\varphi(n)}$.

4.10 Research the following: What is the current status of the RSA patent? Could you write a commercial program that implements the RSA cryptosystem without having to pay anyone royalties? What about a free program? Same questions, but for the Diffie-Hellman key exchange.

4.11 For any positive integer n, let $\sigma(n)$ be the sum of the divisors of n; for example, $\sigma(6) = 1+2+3+6 = 12$ and $\sigma(10) = 1+2+5+10 = 18$.

(a) (10 points) Suppose that $n = pqr$ with p, q, and r primes. Devise an "efficient" algorithm that given n, $\varphi(n)$ and $\sigma(n)$, computes the factorization of n. For example, if $n = 105$, then $p = 3$, $q = 5$, and $r = 7$, so the input to the algorithm would be

$$n = 105, \qquad \varphi(n) = 48, \qquad \text{and} \quad \sigma(n) = 192,$$

and the output would be 3, 5, 7.

(b) (3 points) Use your algorithm to factor $n = 60071026003$ given that $\varphi(n) = 60024000000$ and $\sigma(n) = 60118076016$.

5
The Structure of $(\mathbf{Z}/p)^\times$

This chapter is about the structure of the group $(\mathbf{Z}/p)^\times$ of units modulo p. The main result is that this group is always cyclic.

Definition 5.0.5 (Primitive root). A *primitive root* modulo an integer n is an element of $(\mathbf{Z}/n)^\times$ of order $\varphi(n)$.

We prove that there is a primitive root modulo every prime p. Since $(\mathbf{Z}/p)^\times$ has order $p-1$, this implies that $(\mathbf{Z}/p)^\times$ is a cyclic group, a fact this will be extremely useful, since it completely determines the structure of $(\mathbf{Z}/p)^\times$ as an abelian group.

If n is an odd prime power, then there is also a primitive root modulo n (see the exercises), but there is no primitive root modulo the even prime power 2^3.

Section 5.1 is the key input in our proof that $(\mathbf{Z}/p)^\times$ is cyclic; here we show that for every divisor d of $p-1$ there are exactly d elements of $(\mathbf{Z}/p)^\times$ whose order divides d. We then use this result in Section 5.2 to produce an element of $(\mathbf{Z}/p)^\times$ of order q^r when q^r is a prime power that exactly divides $p-1$ (i.e., q^r divides $p-1$, but q^{r+1} does not divide $p-1$), and combine together these to obtain an element of $(\mathbf{Z}/p)^\times$ of order $p-1$.

5.1 Polynomials over $\mathbf{Z}/p$

Proposition 5.1.1. *Let $f \in (\mathbf{Z}/p)[x]$ be a nonzero polynomial over the ring $\mathbf{Z}/p$. Then there are at most $\deg(f)$ elements $\alpha \in \mathbf{Z}/p$ such that $f(\alpha) = 0$.*

Proof. We induct on $\deg(f)$. The cases with $\deg(f) \leq 1$ are clear. Write $f = a_n x^n + \cdots a_1 x + a_0$. If $f(\alpha) = 0$ then

$$\begin{aligned} f(x) &= f(x) - f(\alpha) \\ &= a_n(x^n - \alpha^n) + \cdots a_1(x - \alpha) + a_0(1 - 1) \\ &= (x - \alpha)(a_n(x^{n-1} + \cdots + \alpha^{n-1}) + \cdots + a_2(x + \alpha) + a_1) \\ &= (x - \alpha)g(x), \end{aligned}$$

for some polynomial $g(x) \in (\mathbf{Z}/p)[x]$. Next suppose that $f(\beta) = 0$ with $\beta \neq \alpha$. Then $(\beta - \alpha)g(\beta) = 0$, so, since $\beta - \alpha \neq 0$, we have $g(\beta) = 0$. By our inductive hypothesis, g has at most $n - 1$ roots, so there are at most $n - 1$ possibilities for β. It follows that f has at most n roots. □

Proposition 5.1.2. *Let p be a prime number and let d be a divisor of $p - 1$. Then $f = x^d - 1 \in (\mathbf{Z}/p)[x]$ has exactly d solutions.*

Proof. Let $e = (p - 1)/d$. We have

$$\begin{aligned} x^{p-1} - 1 &= (x^d)^e - 1 \\ &= (x^d - 1)((x^d)^{e-1} + (x^d)^{e-2} + \cdots + 1) \\ &= (x^d - 1)g(x), \end{aligned}$$

where $g \in (\mathbf{Z}/p)[x]$ and $\deg(g) = de - d = p - 1 - d$. Theorem 3.3.14 implies that $x^{p-1} - 1$ has exactly $p - 1$ roots in $\mathbf{Z}/p$, since every nonzero element of $\mathbf{Z}/p$ is a root! By Proposition 5.1.1, g has *at most* $p - 1 - d$ roots and $x^d - 1$ has at most d roots. Since a root of $(x^d - 1)g(x)$ is a root of either $x^d - 1$ or $g(x)$ and $x^{p-1} - 1$ has $p - 1$ roots, g must have exactly $p - 1 - d$ roots and $x^d - 1$ must have exactly d roots, as claimed. □

The analogue of Proposition 5.1.2 is false when p is replaced by a composite integer n, since a root mod n of a product of two polynomials need not be a root of either factor. For example, if $n = n_1 \cdot n_2$ with $n_1, n_2 \neq 1$, then $f = n_1 x$ has at least *two* distinct zeros, namely 0 and $n_2 \neq 0$.

5.2 Existence of Primitive Roots

In this section, we prove that $(\mathbf{Z}/p)^\times$ is cyclic by using the results of Section 5.2 to produce an element of $(\mathbf{Z}/p)^\times$ of order d for each prime power divisor d of $p - 1$, then multiply these together to obtain an element of order $p - 1$.

The following lemma will be used to assemble together elements of orders dividing $p - 1$ to produce an element of order $p - 1$.

Lemma 5.2.1. *Suppose $a, b \in (\mathbf{Z}/n)^\times$ have orders r and s, respectively, and that $\gcd(r, s) = 1$. Then ab has order rs.*

Proof. This is a general fact about commuting elements of any finite group. Since

$$(ab)^{rs} = a^{rs} b^{rs} = 1,$$

the order of ab is a divisor of rs. Write this divisor as $r_1 s_1$ where $r_1 \mid r$ and $s_1 \mid s$. Raise both sides of

$$a^{r_1 s_1} b^{r_1 s_1} = (ab)^{r_1 s_1} = 1.$$

to the power $r_2 = r/r_1$ to obtain

$$a^{r_1 r_2 s_1} b^{r_1 r_2 s_1} = 1.$$

Since $a^{r_1 r_2 s_1} = (a^{r_1 r_2})^{s_1} = 1$, we have

$$b^{r_1 r_2 s_1} = 1,$$

so $s \mid r_1 r_2 s_1$. Since $\gcd(s, r_1 r_2) = \gcd(s, r) = 1$, it follows that $s = s_1$. Similarly $r = r_1$, so the order of ab is rs. □

Theorem 5.2.2. *There is a primitive root modulo any prime p.*

Proof. Write $p - 1$ as a product of distinct prime powers $q_i^{n_i}$:

$$p - 1 = q_1^{n_1} q_2^{n_2} \cdots q_r^{n_r}.$$

By Proposition 5.1.2, the polynomial $x^{q_i^{n_i}} - 1$ has exactly $q_i^{n_i}$ roots, and the polynomial $x^{q_i^{n_i - 1}} - 1$ has exactly $q_i^{n_i - 1}$ roots. There are $q_i^{n_i} - q_i^{n_i - 1} = q_i^{n_i - 1}(q_i - 1)$ elements $a \in \mathbf{Z}/p$ such that $a^{q_i^{n_i}} = 1$ but $a^{q_i^{n_i - 1}} \neq 1$; each of these elements has order $q_i^{n_i}$. Thus for each $i = 1, \ldots, r$, we can choose an a_i of order $q_i^{n_i}$. Then, using Lemma 5.2.1 repeatedly, we see that

$$a = a_1 a_2 \cdots a_r$$

has order $q_1^{n_1} \cdots q_r^{n_r} = p - 1$, so a is a primitive root modulo p. □

Example 5.2.3. We illustrate the proof of Theorem 5.2.2 when $p = 13$. We have

$$p - 1 = 12 = 2^2 \cdot 3.$$

The polynomial $x^4 - 1$ has roots $\{1, 5, 8, 12\}$ and $x^2 - 1$ has roots $\{1, 12\}$, so we may take $a_1 = 5$. The polynomial $x^3 - 1$ has roots $\{1, 3, 9\}$, and we set $a_2 = 3$. Then $a = 5 \cdot 3 = 15 \equiv 2$ is a primitive root. To verify this, note that the successive powers of 2 modulo 13 are

$$2,\ 4,\ 8,\ 3,\ 6,\ 12,\ 11,\ 9,\ 5,\ 10,\ 7,\ 1.$$

Example 5.2.4. Theorem 5.2.2 is false if, e.g., p is replaced by a power of 2 bigger than 4. For example, the four elements of $(\mathbf{Z}/8)^\times$ each have order dividing 2, but $\varphi(8) = 4$.

Theorem 5.2.5. *Let p^n be a power of an odd prime. Then there is a primitive root modulo p^n.*

The proof is left as Exercise 3.

Proposition 5.2.6. *If there is a primitive root modulo n, then there are exactly $\varphi(\varphi(n))$ primitive roots modulo n.*

Proof. The primitive roots modulo n are the generators of $(\mathbf{Z}/n)^\times$, which by assumption is cyclic of order $\varphi(n)$. Thus they are in bijection with the generators of any cyclic group of order $\varphi(n)$. In particular, the number of primitive roots modulo n is the same as the number of elements of $\mathbf{Z}/\varphi(n)$ with additive order $\varphi(n)$. An element of $\mathbf{Z}/\varphi(n)$ has additive order $\varphi(n)$ if and only if it is coprime to $\varphi(n)$. There are $\varphi(\varphi(n))$ such elements, as claimed. □

Example 5.2.7. For example, there are $\varphi(\varphi(17)) = \varphi(16) = 2^4 - 2^3 = 8$ primitive roots mod 17, namely $3, 5, 6, 7, 10, 11, 12, 14$. The $\varphi(\varphi(9)) = \varphi(6) = 2$ primitive roots modulo 9 are 2 and 5. There are no primitive roots modulo 8, even though $\varphi(\varphi(8)) = \varphi(4) = 2 > 0$.

5.3 Artin's Conjecture

Conjecture 5.3.1 (Emil Artin). *Suppose $a \in \mathbf{Z}$ is not -1 or a perfect square. Then there are infinitely many primes p such that a is a primitive root modulo p.*

There is no single integer a such that Artin's conjecture is known to be true. For any given a, Pieter [47] proved that there are infinitely many p such that the order of a is divisible by the largest prime factor of $p - 1$.

Hooley [32] proved that the Generalized Riemann Hypothesis implies Conjecture 5.3.1. This Generalized Riemann Hypothesis is, as its name suggests, a generalization of the Riemann Hypothesis; it asserts that certain functions, called "zeta functions", have zeros only on the vertical line $\mathrm{Re}(s) = \frac{1}{2}$.

Remark 5.3.2. Artin conjectured more precisely that if $N(x, a)$ is the number of primes $p \leq x$ such that a is a primitive root modulo p, then $N(x, a)$ is asymptotic to $C(a)\pi(x)$, where $C(a)$ is a positive constant that depends only on a and $\pi(x)$ is the number of primes up to x.

Exercises

5.1 Prove that there is no primitive root modulo 2^n for any $n \geq 3$. [Hint: Relate the statement for $n = 3$ to the statement for $n > 3$.]

5.2 Characterize the integers n such that there is a primitive root modulo n in terms of their prime factorization.

5.3 Let p be an odd prime.

(a) Prove that there is a primitive root modulo p^2. [Hint: Write down an element of $(\mathbf{Z}/p^2)^\times$ that looks like it might have order p, and prove that it does. Recall that if a, b have orders n, m, with $\gcd(n, m) = 1$, then ab has order nm.]

(b) Prove that for any n, there is a primitive root modulo p^n.

6
Quadratic Reciprocity

Let a be an integer. The quadratic reciprocity law of Gauss provides a beautiful and precise answer to the following question: "For which primes p is the image of a in $(\mathbf{Z}/p)^\times$ a perfect square?" Amazingly, the answer only depends on the residue of p modulo $4a$.

The quadratic reciprocity law has been proved in a huge number of ways (see [40] for a list). We give two distinct proofs. The first, which is elementary and involves tediously keeping track of integer points in intervals, is given Section 6.3. The second, given in Section 6.4, is extremely algebraic and uses congruences between sums of powers of the complex number $\zeta = e^{2\pi i/p}$. You should read Sections 6.1 and 6.2, then at least one of Section 6.3 or Section 6.4, depending on taste.

In Section 6.5, we return to the computational question of actually finding square roots in practice.

6.1 Statement of the Quadratic Reciprocity Law

In this section we motivate, then precisely state, the quadratic reciprocity law.

Definition 6.1.1 (Quadratic Residue). An integer a not divisible by a prime p is called a *quadratic residue* modulo p if a is a square modulo p. If a is not a square modulo p then a is called a *quadratic non-residue*.

The quadratic reciprocity theorem connects the question of whether or not a is a quadratic residue modulo p to the question of whether p is a quadratic residue modulo each of the prime divisors of a. To express it precisely, we introduce some new notation. Let p be an odd prime and let a

TABLE 6.1. When is 5 a square modulo p?

p	$\left(\frac{5}{p}\right)$	$p \bmod 5$
7	-1	2
11	1	1
13	-1	3
17	-1	2
19	1	4
23	-1	3
29	1	4
31	1	1
37	-1	2
41	1	1
43	-1	3
47	-1	2

be an integer coprime to p. Set

$$\left(\frac{a}{p}\right) = \begin{cases} +1 & \text{if } a \text{ is a quadratic residue, and} \\ -1 & \text{otherwise.} \end{cases}$$

This notation is well entrenched in the literature, even though it is identical to the notation for "a divided by p"; be careful not to confuse the two.

Just as we defined $\gcd(a, b)$ for $a, b \in \mathbf{Z}/n$, define $\left(\frac{a}{p}\right)$ for $a \in \mathbf{Z}/p$ to be $\left(\frac{\tilde{a}}{p}\right)$ for any lift $\tilde{a}$ of a to $\mathbf{Z}$.

Proposition 6.2.1 below implies that

$$\left(\frac{a}{p}\right) \equiv a^{(p-1)/2} \pmod{p},$$

so the map $a \mapsto \left(\frac{a}{p}\right)$ is a multiplicative function in the sense that

$$\left(\frac{a}{p}\right) \cdot \left(\frac{b}{p}\right) = \left(\frac{ab}{p}\right).$$

The symbol $\left(\frac{a}{p}\right)$ only depends on the residue class of a modulo p. Thus tabulating the value of $\left(\frac{a}{5}\right)$ for hundreds of a would be silly, since it is so easy.

Question 6.1.2. Would it be equally silly to make a table of $\left(\frac{5}{p}\right)$ for many of primes p?

We find out by constructing Table 6.1 and looking for a simple pattern. It appears that $\left(\frac{5}{p}\right)$ depends only on the congruence class of p modulo 5. More precisely, $\left(\frac{5}{p}\right) = 1$ if and only if $p \equiv 1, 4 \pmod{5}$, i.e., $\left(\frac{5}{p}\right) = 1$ if and only if p is a square modulo 5. We might try to prove this using Proposition 6.2.1 below; however, I see no simple reason that knowing that

$p \equiv 1, 4 \pmod 5$ helps us to evaluate $5^{(p-1)/2} \pmod p$. See Exercise 4 for further a discussion about proving our observation directly.

Based on similar observations, in the 18th century various mathematicians found a conjectural explanation for the mystery suggested by Table 6.1. Finally, on April 8, 1796, at the age of only 19, Gauss proved the following theorem.

Theorem 6.1.3 (Quadratic Reciprocity Law). *Suppose that p and q are distinct odd primes. Then*

$$\left(\frac{p}{q}\right) = (-1)^{\frac{p-1}{2}\cdot\frac{q-1}{2}} \left(\frac{q}{p}\right).$$

Also

$$\left(\frac{-1}{p}\right) = (-1)^{(p-1)/2} \qquad \text{and} \qquad \left(\frac{2}{p}\right) = \begin{cases} 1 & \text{if } p \equiv \pm 1 \pmod 8 \\ -1 & \text{if } p \equiv \pm 3 \pmod 8. \end{cases}$$

We will give two proofs of Gauss's formula for $\left(\frac{p}{q}\right)$. The first very elementary proof is in Section 6.3, and the second more algebraic proof is in Section 6.4. The assertion about $\left(\frac{-1}{p}\right)$ will follow from Proposition 6.2.1 below. We only prove the assertion about $\left(\frac{2}{p}\right)$ in Section 6.3 (see Proposition 6.3.4), but do not give a corresponding proof in Section 6.4.

As expected, in our example Gauss's theorem implies that

$$\left(\frac{5}{p}\right) = (-1)^{2\cdot\frac{p-1}{2}} \left(\frac{p}{5}\right) = \left(\frac{p}{5}\right) = \begin{cases} +1 & \text{if } p \equiv 1, 4 \pmod 5 \\ -1 & \text{if } p \equiv 2, 3 \pmod 5. \end{cases}$$

The following example illustrates how to answer questions like "is a a square modulo b" using Theorem 6.1.3.

Example 6.1.4. Is 69 a square modulo 389? We have

$$\left(\frac{69}{389}\right) = \left(\frac{3\cdot 23}{389}\right) = \left(\frac{3}{389}\right)\cdot\left(\frac{23}{389}\right) = (-1)\cdot(-1) = 1.$$

Here

$$\left(\frac{3}{389}\right) = \left(\frac{389}{3}\right) = \left(\frac{2}{3}\right) = -1,$$

and

$$\begin{aligned}\left(\frac{23}{389}\right) &= \left(\frac{389}{23}\right) = \left(\frac{21}{23}\right) = \left(\frac{-2}{23}\right) \\ &= \left(\frac{-1}{23}\right)\left(\frac{2}{23}\right) = (-1)^{\frac{23-1}{2}}\cdot 1 = -1.\end{aligned}$$

Thus 69 is a square modulo 389.

Though we know that 69 is a square modulo 389, we don't know an explicit x such that $x^2 \equiv 6 \pmod{389}$! This is similar to how we could prove using Theorem 3.3.14 that certain numbers are composite without knowing a factorization, except that it is easy in practice to find square roots, as we'll discuss in Section 6.5 and Example 6.5.1.

6.2 Euler's Criterion

Let p be an odd prime and a an integer not divisible by p. Euler used the existence of primitive roots to show that $\left(\frac{a}{p}\right)$ is congruent to $a^{(p-1)/2}$ modulo p. We will use this fact repeatedly below in both proofs of Theorem 6.1.3.

Proposition 6.2.1 (Euler's Criterion). *Then* $\left(\frac{a}{p}\right) = 1$ *if and only if*

$$a^{(p-1)/2} \equiv 1 \pmod{p}.$$

Proof. By Theorem 5.2.2, there is an integer g that has order $p-1$ modulo p, so every integer coprime to p is congruent to a power of g. First suppose that a is congruent to a perfect square modulo p, so

$$a \equiv (g^r)^2 \equiv g^{2r} \pmod{p}$$

for some r. Then by Theorem 3.3.14

$$a^{(p-1)/2} \equiv g^{2r \cdot \frac{p-1}{2}} \equiv g^{r(p-1)} \equiv 1 \pmod{p}.$$

Conversely, suppose that $a^{(p-1)/2} \equiv 1 \pmod{p}$. We have $a \equiv g^r \pmod{p}$ for some integer r. Thus $g^{r(p-1)/2} \equiv 1 \pmod{p}$, so

$$p - 1 \mid r(p-1)/2$$

which implies that r is even. Thus $a \equiv (g^{r/2})^2 \pmod{p}$, so a is congruent to a square modulo p. □

Corollary 6.2.2. *The equation* $x^2 \equiv a \pmod{p}$ *has no solution if and only if* $a^{(p-1)/2} \equiv -1 \pmod{p}$. *Thus* $\left(\frac{a}{p}\right) \equiv a^{(p-1)/2} \pmod{p}$.

Proof. This follows from Proposition 6.2.1 and the fact that the polynomial $x^2 - 1$ has no roots besides $+1$ and -1 (which follows from Proposition 5.1.2). □

Example 6.2.3. Suppose $p = 11$. By squaring each element of $(\mathbf{Z}/11)^\times$, we see that the squares modulo 11 are $\{1, 3, 4, 5, 9\}$. We compute $a^{(p-1)/2} = a^5$ for each $a \in (\mathbf{Z}/11)^\times$ and get

$$1^5 = 1,\ 2^5 = -1,\ 3^5 = 1,\ 4^5 = 1,\ 5^5 = 1,$$
$$6^5 = -1,\ 7^5 = -1,\ 8^5 = -1,\ 9^5 = 1,\ 10^5 = -1.$$

Thus the a with $a^5 = 1$ are $\{1, 3, 4, 5, 9\}$, just as Proposition 6.2.1 predicts.

Example 6.2.4. We determine whether or not 3 is a square modulo the prime $p = 726377359$. Using a computer we find that

$$3^{(p-1)/2} \equiv -1 \pmod{726377359}.$$

Thus 3 is not a square modulo p. This computation wasn't difficult, but it would have been tedious by hand. The law of quadratic reciprocity provides a way to answer this questions that could easily be carried out by hand:

$$\left(\frac{3}{726377359}\right) = (-1)^{(3-1)/2\cdot(726377359-1)/2}\left(\frac{726377359}{3}\right)$$
$$= (-1)\cdot\left(\frac{1}{3}\right) = -1.$$

It is a general fact that if G is any abelian group and n is any integer, then the map $x \mapsto x^n$ is a homomorphism. Thus, in group-theoretic language, Proposition 6.2.1 asserts that the map

$$\left(\frac{\bullet}{p}\right) : (\mathbf{Z}/p)^\times \to \{\pm 1\}$$

that sends a to $\left(\frac{a}{p}\right)$ is a homomorphism of groups.

Proposition 6.2.5. *The homomorphism* $\left(\frac{\bullet}{p}\right) : (\mathbf{Z}/p)^\times \to \{\pm 1\}$ *is surjective.*

Proof. If $\left(\frac{\bullet}{p}\right)$ is not surjective, then $\left(\frac{a}{p}\right) = 1$ for every $a \in (\mathbf{Z}/p)^\times$. This means that the squaring map $a \mapsto a^2$ on $(\mathbf{Z}/p)^\times$ is surjective. But -1 is in the kernel of squaring and $(\mathbf{Z}/p)^\times$ is finite, so squaring is not surjective. □

6.3 First Proof of Quadratic Reciprocity

Our first proof of quadratic reciprocity is elementary. The proof involves keeping track of integer points in intervals. Proving Gauss's lemma is the first step; this lemma computes $\left(\frac{a}{p}\right)$ in terms of the number of integers of a certain type that lie in a certain interval. Next we prove Lemma 6.3.2, which controls how the parity of the number of integer points in an interval changes when an endpoint of the interval is changed. Then we prove that $\left(\frac{a}{p}\right)$ only depends on p modulo $4a$ by applying Gauss's lemma and keeping careful track of intervals as they are rescaled and their endpoints changed. Finally, in Section 6.3.2 we use some basic algebra to deduce the quadratic reciprocity law using the tools we've just developed.

Lemma 6.3.1 (Gauss's Lemma). *Let p be an odd prime and let a be an integer $\not\equiv 0 \pmod{p}$. Form the numbers*

$$a,\ 2a,\ 3a,\ \ldots,\ \frac{p-1}{2}a$$

and reduce them modulo p to lie in the interval $(-\frac{p}{2},\ \frac{p}{2})$. Let ν be the number of negative numbers in the resulting set. Then

$$\left(\frac{a}{p}\right) = (-1)^\nu.$$

Proof. In defining ν, we expressed each number in

$$S = \left\{a, 2a, \ldots, \frac{p-1}{2}a\right\}$$

as congruent to a number in the set

$$\left\{1, -1, 2, -2, \ldots, \frac{p-1}{2}, -\frac{p-1}{2}\right\}.$$

No number $1, 2, \ldots, \frac{p-1}{2}$ appears more than once, with either choice of sign, because if it did then either two elements of S are congruent modulo p or 0 is the sum of two elements of S, and both events are impossible. Thus the resulting set must be of the form

$$T = \left\{\varepsilon_1 \cdot 1, \varepsilon_2 \cdot 2, \ldots, \varepsilon_{(p-1)/2} \cdot \frac{p-1}{2}\right\},$$

where each ε_i is either $+1$ or -1. Multiplying together the elements of S and of T, we see that

$$(1a) \cdot (2a) \cdot (3a) \cdots \left(\frac{p-1}{2}a\right) \equiv (\varepsilon_1 \cdot 1) \cdot (\varepsilon_2 \cdot 2) \cdots \left(\varepsilon_{(p-1)/2} \cdot \frac{p-1}{2}\right) \pmod{p},$$

so

$$a^{(p-1)/2} \equiv \varepsilon_1 \cdot \varepsilon_2 \cdots \varepsilon_{(p-1)/2} \pmod{p}.$$

The lemma then follows from Proposition 6.2.1, since $\left(\frac{a}{p}\right) = a^{(p-1)/2}$. □

6.3.1 Euler's Conjecture

For rational numbers $a, b \in \mathbf{Q}$, let

$$(a, b) \cap \mathbf{Z} = \{x \in \mathbf{Z} : a \leq x \leq b\}$$

be the set of integers between a and b. The following lemma will help us to keep track of how many integers lie in certain intervals.

Lemma 6.3.2. *Let $a, b \in \mathbf{Q}$. Then for any integer n,*

$$\#\left((a, b) \cap \mathbf{Z}\right) \equiv \#\left((a, b + 2n) \cap \mathbf{Z}\right) \pmod{2}$$

and

$$\#\left((a, b) \cap \mathbf{Z}\right) \equiv \#\left((a - 2n, b) \cap \mathbf{Z}\right) \pmod{2},$$

provided that each interval involved in the congruence is nonempty.

The statement is illustrated in Figure 6.1. Note that if one of the intervals is empty, then the statement is false; e.g., if $(a, b) = (-1/2, 1/2)$ and $n = -1$ then $\#((a, b) \cap \mathbf{Z}) = 1$ but $\#(a, b - 2) \cap \mathbf{Z} = 0$.

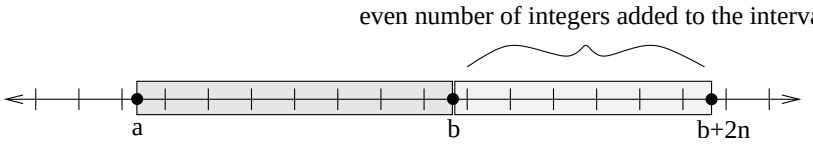


FIGURE 6.1. Illustration of Lemma 6.3.2

Proof. Since $n > 0$,

$$(a, b + 2n) = (a, b) \cup [b, b + 2n),$$

where the union is disjoint. Recall that $\lceil x \rceil$ denotes the least integer $\geq x$. There are $2n$ integers,

$$\lceil b \rceil, \lceil b \rceil + 1, \ldots, \lceil b \rceil + 2n - 1,$$

in the interval $[b, b + 2n)$, so the first congruence of the lemma is true in this case. We also have

$$(a, b - 2n) = (a, b) \backslash [b - 2n, b)$$

and $[b - 2n, b)$ also contains exactly $2n$ integers, so the lemma is also true when n is negative. The statement about $\#\left((a - 2n, b) \cap \mathbf{Z}\right)$ is proved in a similar manner. □

The following proposition was conjectured by Euler, based on extensive numerical evidence. Once we have proved this proposition, it will be easy to deduce the quadratic reciprocity law.

Proposition 6.3.3 (Euler's Conjecture). *Let p be an odd prime and a a positive integer with $p \nmid a$.*

1. *The symbol $\left(\frac{a}{p}\right)$ depends only on p modulo $4a$.*

2. *If q is a prime with $q \equiv -p \pmod{4a}$, then $\left(\frac{a}{p}\right) = \left(\frac{a}{q}\right)$.*

Proof. We will apply Lemma 6.3.1 to compute $\left(\frac{a}{p}\right)$. Let

$$S = \left\{a, 2a, 3a, \ldots, \frac{p-1}{2}a\right\}$$

and

$$I = \left(\frac{1}{2}p, p\right) \cup \left(\frac{3}{2}p, 2p\right) \cup \cdots \cup \left(\left(b - \frac{1}{2}\right)p, bp\right),$$

where $b = \frac{1}{2}a$ or $\frac{1}{2}(a-1)$, whichever is an integer. We check that every element of S that reduces to something in the interval $(-\frac{p}{2}, 0)$ lies in I. This is clear if $b = \frac{1}{2}a < \frac{p-1}{2}a$. If $b = \frac{1}{2}(a-1)$, then $bp + \frac{p}{2} > \frac{p-1}{2}a$, so $((b - \frac{1}{2})p, bp)$ is the last interval that could contain an element of S that reduces to $(-\frac{p}{2}, 0)$. Note that the integer endpoints of I are not in S, since

those endpoints are divisible by p, but no element of S is divisible by p. Thus, by Lemma 6.3.1,

$$\left(\frac{a}{p}\right) = (-1)^{\#(S\cap I)}.$$

To compute $\#(S \cap I)$, first rescale by a to see that

$$\#(S \cap I) = \#\left(\mathbf{Z} \cap \frac{1}{a}I\right),$$

where

$$\frac{1}{a}I = \left(\left(\frac{p}{2a}, \frac{p}{a}\right) \cup \left(\frac{3p}{2a}, \frac{2p}{a}\right) \cup \cdots \cup \left(\frac{(2b-1)p}{2a}, \frac{bp}{a}\right)\right).$$

Write $p = 4ac + r$, and let

$$J = \left(\left(\frac{r}{2a}, \frac{r}{a}\right) \cup \left(\frac{3r}{2a}, \frac{2r}{a}\right) \cup \cdots \cup \left(\frac{(2b-1)r}{2a}, \frac{br}{a}\right)\right).$$

The only difference between I and J is that the endpoints of intervals are changed by addition of an even integer. By Lemma 6.3.2,

$$\nu = \#\left(\mathbf{Z} \cap \frac{1}{a}I\right) \equiv \#(\mathbf{Z} \cap J) \pmod 2.$$

Thus $\left(\frac{a}{p}\right) = (-1)^\nu$ depends only on r, i.e., only on p modulo $4a$.

If $q \equiv -p \pmod{4a}$, then the only change in the above computation is that r is replaced by $4a - r$. This changes $\frac{1}{a}I$ into

$$K = \left(2 - \frac{r}{2a}, 4 - \frac{r}{a}\right) \cup \left(6 - \frac{3r}{2a}, 8 - \frac{2r}{a}\right) \cup \cdots \cup \left(4b - 2 - \frac{(2b-1)r}{2a}, 4b - \frac{br}{a}\right).$$

Thus K is the same as $-\frac{1}{a}I$, except even integers have been added to the endpoints. By Lemma 6.3.2,

$$\#(K \cap \mathbf{Z}) \equiv \#\left(\left(\frac{1}{a}I\right) \cap \mathbf{Z}\right) \pmod 2,$$

so $\left(\frac{a}{p}\right) = \left(\frac{a}{q}\right)$, which completes the proof. □

The following more careful analysis in the special case when $a = 2$ helps illustrate the proof of the above lemma, and is frequently useful in computations.

Proposition 6.3.4. *Let p be an odd prime. Then*

$$\left(\frac{2}{p}\right) = \begin{cases} 1 & \text{if } p \equiv \pm 1 \pmod 8 \\ -1 & \text{if } p \equiv \pm 3 \pmod 8. \end{cases}$$

Proof. When $a = 2$, the set $S = \{a, 2a, \ldots, 2 \cdot \frac{p-1}{2}\}$ is

$$\{2, 4, 6, \ldots, p-1\}.$$

We must count the parity of the number of elements of S that lie in the interval $I = (\frac{p}{2}, p)$. Writing $p = 8c + r$, we have

$$\begin{aligned} \#(I \cap S) &= \#\left(\frac{1}{2}I \cap \mathbf{Z}\right) = \#\left(\left(\frac{p}{4}, \frac{p}{2}\right) \cap \mathbf{Z}\right) \\ &= \#\left(\left(2c + \frac{r}{4}, 4c + \frac{r}{2}\right) \cap \mathbf{Z}\right) \equiv \#\left(\left(\frac{r}{4}, \frac{r}{2}\right) \cap \mathbf{Z}\right) \pmod 2, \end{aligned}$$

where the last equality comes from Lemma 6.3.2. The possibilities for r are $1, 3, 5, 7$. When $r = 1$, the cardinality is 0, when $r = 3, 5$ it is 1, and when $r = 7$ it is 2. □

6.3.2 Proof of Quadratic Reciprocity

It is now straightforward to deduce the quadratic reciprocity law.

First Proof of Theorem 6.1.3. First suppose that $p \equiv q \pmod 4$. By swapping p and q if necessary, we may assume that $p > q$, and write $p - q = 4a$. Since $p = 4a + q$,

$$\left(\frac{p}{q}\right) = \left(\frac{4a+q}{q}\right) = \left(\frac{4a}{q}\right) = \left(\frac{4}{q}\right)\left(\frac{a}{q}\right) = \left(\frac{a}{q}\right),$$

and

$$\left(\frac{q}{p}\right) = \left(\frac{p-4a}{p}\right) = \left(\frac{-4a}{p}\right) = \left(\frac{-1}{p}\right) \cdot \left(\frac{a}{p}\right).$$

Proposition 6.3.3 implies that $\left(\frac{a}{q}\right) = \left(\frac{a}{p}\right)$, since $p \equiv q \pmod{4a}$. Thus

$$\left(\frac{p}{q}\right) \cdot \left(\frac{q}{p}\right) = \left(\frac{-1}{p}\right) = (-1)^{\frac{p-1}{2}} = (-1)^{\frac{p-1}{2} \cdot \frac{q-1}{2}},$$

where the last equality is because $\frac{p-1}{2}$ is even if and only if $\frac{q-1}{2}$ is even.

Next suppose that $p \not\equiv q \pmod 4$, so $p \equiv -q \pmod 4$. Write $p + q = 4a$. We have

$$\left(\frac{p}{q}\right) = \left(\frac{4a-q}{q}\right) = \left(\frac{a}{q}\right), \quad \text{and} \quad \left(\frac{q}{p}\right) = \left(\frac{4a-p}{p}\right) = \left(\frac{a}{p}\right).$$

Since $p \equiv -q \pmod{4a}$, Proposition 6.3.3 implies that $\left(\frac{p}{q}\right) = \left(\frac{q}{p}\right)$. Since $(-1)^{\frac{p-1}{2} \cdot \frac{q-1}{2}} = 1$, the proof is complete. □

Example 6.3.5. Is 3 a square modulo $p = 726377359$? We proved that the answer is "no" in the previous lecture by computing $3^{p-1} \pmod p$. It's easier to prove that the answer is no using Theorem 6.1.3:

$$\left(\frac{3}{726377359}\right) = (-1)^{1 \cdot \frac{726377358}{2}} \cdot \left(\frac{726377359}{3}\right) = -\left(\frac{1}{3}\right) = -1.$$

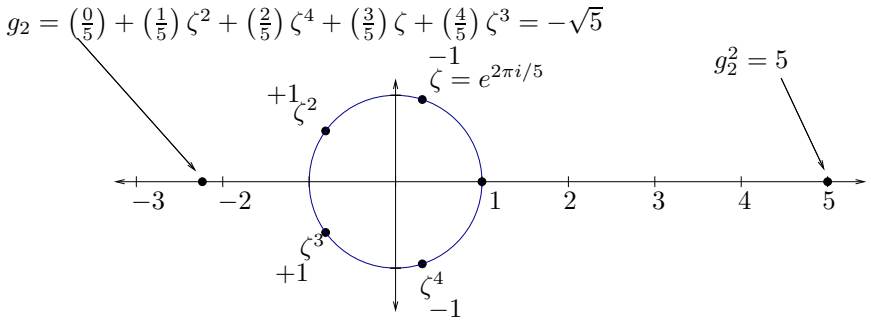


FIGURE 6.2. Gauss sum g_2 for $p = 5$

6.4 A Proof of Quadratic Reciprocity Using Gauss Sums

In this section we present a beautiful proof of Theorem 6.1.3 using algebraic identities satisfied by sums of "roots of unity". The objects we introduce in the proof are of independent interest, and provide a powerful tool to prove higher-degree analogues of quadratic reciprocity. (For more on higher reciprocity see [34]. See also Section 6 of [34] on which the proof below is modeled.)

Recall that a *complex number* is a number of the form $a+b\sqrt{-1}$, where a and b are real numbers. The set of complex numbers forms a field, and this field is algebraically closed, so every polynomial $f(x) \in \mathbf{C}[x]$ has a zero in $\mathbf{C}$.

Definition 6.4.1 (Root of Unity). An nth *root of unity* is a complex number ζ such that $\zeta^n = 1$. A root of unity is a *primitive* nth root of unity if n is the smallest positive integer such that $\zeta^n = 1$.

Since for θ a real number, $e^{i\theta} = \cos(\theta) + i\sin(\theta)$, the complex number $e^{2\pi i/n}$ is a primitive nth root unity. For the rest of this section, fix a prime p and a primitive pth root ζ of unity, e.g., $\zeta = e^{2\pi i/p}$.

Definition 6.4.2 (Gauss Sum). The *Gauss sum* associated to an integer a is

$$g_a = \sum_{n=0}^{p-1} \left(\frac{n}{p}\right) \zeta^{an}.$$

(Note that p is implicit in the definition of g_a. If we were to change p, then the Gauss sum g_a associated to a would be different.)

Figure 6.2 illustrates the Gauss sum g_2 for $p = 5$. The Gauss sum is got by adding the points on the unit circle, with signs as indicated, to obtain the real number $-\sqrt{5}$. This suggests the following proposition, whose proof will require some work.

Proposition 6.4.3. *For any a not divisible by p,*

$$g_a^2 = (-1)^{(p-1)/2} p.$$

In order to prove the proposition, we introduce a few lemmas.

Lemma 6.4.4. *For any integer a,*

$$\sum_{n=0}^{p-1} \zeta^{an} = \begin{cases} p, & \text{if } a \equiv 0 \pmod{p} \\ 0, & \text{otherwise.} \end{cases}$$

Proof. If $a \equiv 0 \pmod{p}$, then $\zeta^a = 1$, so the sum equals the number of summands, which is p. If $a \not\equiv 0 \pmod{p}$, we use the telescopic identity $x^p - 1 = (x-1)(x^{p-1} + \cdots + x + 1)$ with $x = \zeta^a$. We have $\zeta^a \neq 1$, so $\zeta^a - 1 \neq 0$ and

$$\sum_{n=0}^{p-1} \zeta^{an} = \frac{\zeta^{ap} - 1}{\zeta^a - 1} = 0.$$

□

Lemma 6.4.5. *Let x and y be integers and let $\delta(x, y)$ be 1 if $x \equiv y \pmod{p}$ or 0 otherwise. Then*

$$\sum_{n=0}^{p-1} \zeta^{(x-y)n} = p \cdot \delta(x, y).$$

Proof. This follows immediately from Lemma 6.4.4 by setting $a = x - y$. □

Lemma 6.4.6. *Let p be a prime. Then*

$$g_0 = \sum_{n=0}^{p-1} \left(\frac{n}{p}\right) = 0.$$

Proof. By Proposition 6.2.5, the map

$$\left(\frac{\bullet}{p}\right) : (\mathbf{Z}/p)^\times \to \{\pm 1\}$$

is a surjective homomorphism of groups. Thus exactly half the elements of $(\mathbf{Z}/p)^\times$ map to $+1$ and half map to -1 (the subgroup that maps to $+1$ has index 2). Since $\left(\frac{0}{p}\right) = 0$, the sum in the statement of the lemma is 0. □

Lemma 6.4.7. *Let p be a prime and a any integer. Then*

$$g_a = \left(\frac{a}{p}\right) g_1.$$

Proof. When $a \equiv 0 \pmod{p}$ the lemma follows immediately from Lemma 6.4.6, so suppose that $a \not\equiv 0 \pmod{p}$. Then

$$\left(\frac{a}{p}\right) g_a = \left(\frac{a}{p}\right) \sum_{n=0}^{p-1} \left(\frac{n}{p}\right) \zeta^{an} = \sum_{n=0}^{p-1} \left(\frac{an}{p}\right) \zeta^{an} = \sum_{m=0}^{p-1} \left(\frac{m}{p}\right) \zeta^{m} = g_1.$$

Now multiply both sides by $\left(\frac{a}{p}\right)$ and use that $\left(\frac{a}{p}\right)^2 = 1$. □

We now have enough lemmas to prove Proposition 6.4.3.

Proof of Proposition 6.4.3. We evaluate the sum $\sum_{a=0}^{p-1} g_a g_{-a}$ in two different ways. By Lemma 6.4.7, since $a \not\equiv 0 \pmod{p}$ we have

$$g_a g_{-a} = \left(\frac{a}{p}\right) g_1 \left(\frac{-a}{p}\right) g_1 = \left(\frac{-1}{p}\right) \left(\frac{a}{p}\right)^2 g_1^2 = (-1)^{(p-1)/2} g_1^2,$$

where the last step follows from Proposition 6.2.1 and the fact that $\left(\frac{a}{p}\right) \in \{\pm 1\}$. Thus

$$\sum_{a=0}^{p-1} g_a g_{-a} = (p-1)(-1)^{(p-1)/2} g_1^2. \tag{6.1}$$

On the other hand, by definition

$$\begin{aligned} g_a g_{-a} &= \sum_{n=0}^{p-1} \left(\frac{n}{p}\right) \zeta^{an} \cdot \sum_{m=0}^{p-1} \left(\frac{m}{p}\right) \zeta^{-am} \\ &= \sum_{n=0}^{p-1} \sum_{m=0}^{p-1} \left(\frac{n}{p}\right) \left(\frac{m}{p}\right) \zeta^{an} \zeta^{-am} \\ &= \sum_{n=0}^{p-1} \sum_{m=0}^{p-1} \left(\frac{n}{p}\right) \left(\frac{m}{p}\right) \zeta^{an-am}. \end{aligned}$$

Thus by Lemma 6.4.5,

$$\begin{aligned} \sum_{a=0}^{p-1} g_a g_{-a} &= \sum_{a=0}^{p-1} \sum_{n=0}^{p-1} \sum_{m=0}^{p-1} \left(\frac{n}{p}\right) \left(\frac{m}{p}\right) \zeta^{an-am} \\ &= \sum_{n=0}^{p-1} \sum_{m=0}^{p-1} \left(\frac{n}{p}\right) \left(\frac{m}{p}\right) \sum_{a=0}^{p-1} \zeta^{an-am} \\ &= \sum_{n=0}^{p-1} \sum_{m=0}^{p-1} \left(\frac{n}{p}\right) \left(\frac{m}{p}\right) p\delta(n,m) \\ &= \sum_{n=0}^{p-1} \left(\frac{n}{p}\right)^2 p = p(p-1). \end{aligned}$$

Equating (6.1) and the above equality then canceling $(p-1)$ shows that

$$g_1^2 = (-1)^{(p-1)/2} p.$$

Since $a \not\equiv 0 \pmod{p}$, we have $\left(\frac{a}{p}\right)^2 = 1$, so by Lemma 6.4.7,

$$g_a^2 = \left(\frac{a}{p}\right)^2 g_1^2 = g_1^2,$$

and the proposition is proved. □

6.4.1 Proof of Quadratic Reciprocity

We are now in a position to prove Theorem 6.1.3 using Gauss sums.

Proof. Let q be an odd prime with $q \neq p$. Set $p^* = (-1)^{(p-1)/2}p$ and recall that Proposition 6.4.3 asserts that $p^* = g^2$, where $g = g_1 = \sum_{n=0}^{p-1} \left(\frac{n}{p}\right) \zeta^n$ is a Gauss sum with $\zeta = e^{2\pi i/p}$ a primitive pth root of unity.

Proposition 6.2.1 trivially implies that

$$(p^*)^{(q-1)/2} \equiv \left(\frac{p^*}{q}\right) \pmod{q}.$$

We have $g^{q-1} = (g^2)^{(q-1)/2} = (p^*)^{(q-1)/2}$, so multiplying both sides of the displayed equation by g yields a congruence

$$g^q \equiv g\left(\frac{p^*}{q}\right) \pmod{q}. \tag{6.2}$$

But what does this congruence *mean*, given that g^q is not an integer? In Exercise 8, you will prove that every $\mathbf{Z}$-linear combination of powers of ζ can be written uniquely as a $\mathbf{Z}$-linear combination of elements of $B = \{1, \zeta, \ldots, \zeta^{p-2}\}$. The above congruence means that if we write g^q and $g\left(\frac{p^*}{q}\right)$ as $\mathbf{Z}$-linear combinations of the elements of B then the coefficients of the linear combination are congruent modulo q.

Another useful property of congruences, which you will prove in Exercise 9, is that if x and y are two $\mathbf{Z}$-linear combinations of powers of ζ, then $(x+y)^q \equiv x^q + y^q \pmod{q}$. Applying this, we see that

$$g^q = \left(\sum_{n=0}^{p-1} \left(\frac{n}{p}\right)\zeta^n\right)^q \equiv \sum_{n=0}^{p-1} \left(\frac{n}{p}\right)^q \zeta^{nq} \equiv \sum_{n=0}^{p-1} \left(\frac{n}{p}\right)\zeta^{nq} \equiv g_q \pmod{q}.$$

By Lemma 6.4.7,

$$g^q \equiv g_q \equiv \left(\frac{q}{p}\right) g \pmod{q}.$$

Combining this with (6.2) yields

$$\left(\frac{q}{p}\right) g \equiv \left(\frac{p^*}{q}\right) g \pmod{q}.$$

Since $g^2 = p^*$ and $p \neq q$, we can cancel g from both sides to find that $\left(\frac{q}{p}\right) \equiv \left(\frac{p^*}{q}\right) \pmod{q}$. Since both residue symbols are ± 1 and q is odd, it follows that $\left(\frac{q}{p}\right) = \left(\frac{p^*}{q}\right)$. Finally, we note using Proposition 6.2.1 that

$$\left(\frac{p^*}{q}\right) = \left(\frac{(-1)^{(p-1)/2}p}{q}\right) = \left(\frac{-1}{q}\right)^{(p-1)/2} \left(\frac{p}{q}\right) = (-1)^{\frac{q-1}{2}\cdot\frac{p-1}{2}} \cdot \left(\frac{p}{q}\right).$$

□

6.5 How To Find Square Roots

After all this theory, we return in this section to the computational question of computing square roots.

One of the first things a school child learns in their algebra course is the quadratic formula, which asserts that the solutions to the quadratic equation

$$ax^2 + bx + c = 0 \qquad \text{(with } a \neq 0\text{)}$$

are

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a},$$

as one can see, e.g., by substituting the formula on the right back into the quadratic equation.

In school, $a \neq 0$, b, and c are typically chosen to be real or complex numbers. We're grown up now, so let p be an odd prime, and suppose instead that $a, b, c \in \mathbf{Z}/p$. Then the quadratic formula still gives solutions to $ax^2 + bx + c = 0$, and using Proposition 5.1.1 we can see that it gives all of them.

Using Theorem 6.1.3, we can decide whether or not $b^2 - 4ac$ is a perfect square, and hence whether or not $ax^2 + bx + c = 0$ has a solution in $\mathbf{Z}/p$. If $b^2 - 4ac$ *is* a perfect square, Theorem 6.1.3 says nothing about finding an actual square root. Also, note that for this problem we do *not* need quadratic reciprocity; in practice to decide whether an element of $\mathbf{Z}/p$ is a perfect square Proposition 6.2.1 is fast, in light of Section 3.5.

Suppose $a \in \mathbf{Z}/p$ is a nonzero quadratic residue. If $p \equiv 3 \pmod 4$ then $b = a^{\frac{p+1}{4}}$ is a square root of a because

$$b^2 = a^{\frac{p+1}{2}} = a^{\frac{p-1}{2}+1} = a^{\frac{p-1}{2}} \cdot a = \left(\frac{a}{p}\right) \cdot a = a.$$

There is no known (published) deterministic polynomial-time algorithm to compute a square root of a when $p \equiv 1 \pmod 4$. The following is a standard probabilistic algorithm to compute a square root of a. Let R be the ring $(\mathbf{Z}/p)[x]/(x^2 - a)$. Thus

$$R = \{u + vx : u, v \in \mathbf{Z}/p\}$$

with

$$(u + vx)(z + wx) = (uz + awv) + (uw + vz)x.$$

Let b and c be the square roots of a (we can't compute b and c at this stage, but we can consider them in order to deduce an algorithm to find them). Then by a generalization of the Chinese Remainder Theorem, there is a ring isomorphism

$$\varphi : R \longrightarrow \mathbf{Z}/p \times \mathbf{Z}/p$$

given by $\varphi(u + vx) = (u + vb, u + vc)$. Let z be a random element of $(\mathbf{Z}/p)^\times$ and let $u + vx = (1 + zx)^{\frac{p-1}{2}}$. If $v \neq 0$ we can quickly find b and c as follows. The quantity $u + vb$ is a $(p-1)/2$th power in $\mathbf{Z}/p$, so it equals either 0, 1, or -1. Thus $b = -u/v$, $(1-u)/v$, or $(-1-u)/v$. Since we know u and v we can try each of $-u/v$, $(1-u)/v$, and $(-1-u)/v$ and see which is a square root of a.

Example 6.5.1. Continuing example 6.1.4, we find a square root of 69 modulo 389. We apply the algorithm described above in the case $p \equiv 1 \pmod 4$. We first choose the random element $1+24x$, and find that $(1+24x)^{194} = -1$. The coefficient of x in the power is 0, so we try again. This time we have $(1+51x)^{194} = 239x = u + vx$. The inverse of 239 in $\mathbf{Z}/389$ is 153, so we consider the following three possibilities for a square root of 69:

$$-\frac{u}{v} = 0 \qquad \frac{1-u}{v} = 153 \qquad -\frac{1-u}{v} = -153.$$

Thus 153 and -153 are the square roots of 69 in $\mathbf{Z}/389$.

Exercises

6.1 Calculate the following symbols by hand: $\left(\frac{3}{97}\right)$, $\left(\frac{5}{389}\right)$, $\left(\frac{2003}{11}\right)$, and $\left(\frac{5!}{7}\right)$.

6.2 Prove that for $p \geq 5$ prime, $\left(\dfrac{3}{p}\right) = \begin{cases} 1 & \text{if } p \equiv 1, 11 \pmod{12}, \\ -1 & \text{if } p \equiv 5, 7 \pmod{12}. \end{cases}$

6.3 Use the fact that $(\mathbf{Z}/p)^\times$ is cyclic to give a direct proof that $\left(\frac{-3}{p}\right) = 1$ when $p \equiv 1 \pmod 3$. [Hint: There is an $c \in (\mathbf{Z}/p)^\times$ of order 3. Show that $(2c+1)^2 = -3$.]

6.4 If $p \equiv 1 \pmod 5$, show directly that $\left(\frac{5}{p}\right) = 1$ by the method of Exercise 3. [Hint: Let $c \in (\mathbf{Z}/p)^\times$ be an element of order 5. Show that $(c+c^4)^2 + (c+c^4) - 1 = 0$, etc.]

6.5 For which primes p is $\displaystyle\sum_{a=1}^{p-1} \left(\frac{a}{p}\right) = 0$?

6.6 How many natural numbers $x < 2^{13}$ satisfy the equation

$$x^2 \equiv 5 \pmod{2^{13} - 1}?$$

(You may assume that $2^{13} - 1$ is prime.)

6.7 Find the natural number $x < 97$ such that $x \equiv 4^{48} \pmod{97}$. (Note that 97 is prime.)

6.8 Let p be a prime and let ζ be a primitive pth root of unity. Prove that every $\mathbf{Z}$-linear combination of powers of ζ can be written uniquely as a $\mathbf{Z}$-linear combination of elements of $B = \{1, \zeta, \ldots, \zeta^{p-2}\}$. [Hint: $\zeta^p - 1 = 0$, so $\zeta^{p-1} + \cdots + \zeta + 1 = 0$, so $\zeta^{p-1} = -(\zeta^{p-2} + \cdots + \zeta + 1)$. Next prove that the polynomial $x^{p-1} + \cdots + x + 1$ does not factor over $\mathbf{Q}$.]

6.9 Let p be a prime and let ζ be a primitive pth root of unity. Suppose that x and y are $\mathbf{Z}$-linear combinations of powers of ζ. Prove that $(x+y)^p \equiv x^p + y^p \pmod p$.

6.10 Formulate an analogue of quadratic reciprocity for $\left(\frac{a}{q}\right)$ but without the restriction that q be a prime. By "analogue of quadratic reciprocity", I mean an easy way to tell whether or not a is a square modulo q. [Hint: Use Theorem 3.4.2 to reduce to the case where q is a prime power. Prove that if p is an odd prime that doesn't divide a then a is a square modulo p if and only if a is a square modulo p^n for any positive n.]

7
Continued Fractions

A *continued fraction* is an expression of the form

$$a_0 + \cfrac{1}{a_1 + \cfrac{1}{a_2 + \cfrac{1}{a_3 + \cdots}}}$$

where the a_i are real numbers and $a_i > 0$ for $i \geq 1$; the expression may or may not go on indefinitely. We denote the value of this continued fraction by

$$[a_0, a_1, a_2, \ldots].$$

For example,

$$[1, 2] = 1 + \frac{1}{2} = \frac{3}{2},$$

$$\begin{aligned}[3, 7, 15, 1, 293] &= 3 + \cfrac{1}{7 + \cfrac{1}{15 + \cfrac{1}{1 + \cfrac{1}{293}}}} \\ &= \frac{104348}{33215} = 3.14159265392142104470871 59\ldots,\end{aligned}$$

and

$$[2,1,2,1,1,4,1,1,6] = 2 + \cfrac{1}{1 + \cfrac{1}{2 + \cfrac{1}{1 + \cfrac{1}{1 + \cfrac{1}{4 + \cfrac{1}{1 + \cfrac{1}{1 + \frac{1}{6}}}}}}}}$$
$$= \frac{1264}{465} = 2.71827956989247311827956 98\ldots$$

(The second two examples were chosen to foreshadow that continue fractions can be used to obtain good rational approximations to numbers.)

Continued fractions have many applications, from the abstract to the concrete. For example, they are useful in finding explicit solutions to Pell's equation $x^2 - dy^2 = 1$, they give good rational approximations to irrational numbers, and provide a superb computational way to recognize a decimal approximation to a rational number. Continued fractions also suggest a sense in which e might be "less transcendental" than π (see Example 7.2.3 and Section 7.3).

There are many places to read about continued fractions, including [31, Ch. X], [9, §13.3], and [35].

In Section 7.1 we study continued fractions $[a_0, a_1, \ldots, a_n]$ of finite length and lay the foundations for our later investigations. In Section 7.2 we give the continued fraction algorithm, which associates to a real number x a sequence $a_0, a_1, \ldots$ of integers such that $x = \lim_{n\to\infty}[a_0, a_1, \ldots, a_n]$. We also prove that if $a_0, a_1, \ldots$ is any infinite sequence of positive integers, then the sequence $c_n = [a_0, a_1, \ldots, a_n]$ converges; more generally, we prove that if the a_n are arbitrary positive real numbers and $\sum_{n=0}^{\infty} a_n$ diverges then (c_n) converges. In Section 7.4, we prove that a continued fraction with $a_i \in \mathbf{Z}$ is (eventually) periodic if and only if its value is a non-rational root of a quadratic polynomial, then discuss our extreme ignorance about continued fractions of roots of irreducible polynomials of degree greater than 2. In Section 7.5 we conclude the chapter with applications of continued fractions to recognizing approximations to rational numbers and solving Pell's equation $x^2 - dy^2 = 1$.

7.1 Finite Continued Fractions

This section is about continued fractions of finite length, i.e., of the form $[a_0, a_1, \ldots, a_n]$ for some $n \geq 0$. We give a recursive definition of numbers p_n and q_n such that

$$[a_0, a_1, \ldots, a_n] = \frac{p_n}{q_n},$$

and a formula for the determinants of the 2×2 matrices $\left(\begin{smallmatrix} p_n & p_{n-1} \\ q_n & q_{n-1} \end{smallmatrix}\right)$ and $\left(\begin{smallmatrix} p_n & p_{n-2} \\ q_n & q_{n-2} \end{smallmatrix}\right)$. We will repeatedly use the determinant formulas to deduce properties of the sequence of partial convergents $[a_0, \ldots, a_k]$, and the Euclidean

algorithm to prove that every rational number is represented by a continued fraction.

Definition 7.1.1. A *finite continued fraction* is an expression

$$a_0 + \cfrac{1}{a_1 + \cfrac{1}{a_2 + \cfrac{1}{\cdots + \frac{1}{a_n}}}},$$

where each a_m is a real number and $a_m > 0$ for all $m \geq 1$. If the a_m are all integers, we say that the continued fraction is *integral*.

To get a feeling for continued fractions, observe that

$$\begin{aligned}
[a_0] &= a_0, \\
[a_0, a_1] &= a_0 + \frac{1}{a_1} = \frac{a_0 a_1 + 1}{a_1}, \\
[a_0, a_1, a_2] &= a_0 + \cfrac{1}{a_1 + \cfrac{1}{a_2}} = \frac{a_0 a_1 a_2 + a_0 + a_2}{a_1 a_2 + 1}.
\end{aligned}$$

Also,

$$\begin{aligned}
[a_0, a_1, \ldots, a_{n-1}, a_n] &= [a_0, a_1, \ldots, a_{n-2}, a_{n-1} + \frac{1}{a_n}] \\
&= a_0 + \frac{1}{[a_1, \ldots, a_n]} \\
&= [a_0, [a_1, \ldots, a_n]].
\end{aligned}$$

7.1.1 Partial Convergents

Fix a continued fraction $[a_0, \ldots, a_n]$.

Definition 7.1.2. For $0 \leq m \leq n$, the mth *convergent* of the continued fraction $[a_0, \ldots, a_n]$ is $[a_0, \ldots, a_m]$.

For each n with $-2 \leq m \leq n$, define real numbers p_m and q_m as follows:

$$\begin{array}{llll}
p_{-2} = 0, & p_{-1} = 1, & p_0 = a_0, & \cdots \quad p_m = a_m p_{m-1} + p_{m-2}, \\
q_{-2} = 1, & q_{-1} = 0, & q_0 = 1, & \cdots \quad q_m = a_m q_{m-1} + q_{m-2}.
\end{array}$$

Proposition 7.1.3. *For $n \geq 0$ we have* $[a_0, \ldots, a_n] = \dfrac{p_n}{q_n}$.

Proof. We use induction. We already verified the assertion when $n = 0, 1$. Suppose the proposition is true for all continued fractions of length $n - 1$.

Then

$$\begin{aligned}
[a_0, \ldots, a_n] &= [a_0, \ldots, a_{n-2}, a_{n-1} + \frac{1}{a_n}] \\
&= \frac{\left(a_{n-1} + \frac{1}{a_n}\right) p_{n-2} + p_{n-3}}{\left(a_{n-1} + \frac{1}{a_n}\right) q_{n-2} + q_{n-3}} \\
&= \frac{(a_{n-1}a_n + 1)p_{n-2} + a_n p_{n-3}}{(a_{n-1}a_n + 1)q_{n-2} + a_n q_{n-3}} \\
&= \frac{a_n(a_{n-1}p_{n-2} + p_{n-3}) + p_{n-2}}{a_n(a_{n-1}q_{n-2} + q_{n-3}) + q_{n-2}} \\
&= \frac{a_n p_{n-1} + p_{n-2}}{a_n q_{n-1} + q_{n-2}} = \frac{p_n}{q_n}.
\end{aligned}$$

□

Proposition 7.1.4. *Suppose $n \leq m$.*

1. *The determinant of $\begin{pmatrix} p_n & p_{n-1} \\ q_n & q_{n-1} \end{pmatrix}$ is $(-1)^{n-1}$; equivalently,*

$$\frac{p_n}{q_n} - \frac{p_{n-1}}{q_{n-1}} = (-1)^{n-1} \cdot \frac{1}{q_n q_{n-1}}.$$

2. *The determinant of $\begin{pmatrix} p_n & p_{n-2} \\ q_n & q_{n-2} \end{pmatrix}$ is $(-1)^n a_n$; equivalently,*

$$\frac{p_n}{q_n} - \frac{p_{n-2}}{q_{n-2}} = (-1)^n \cdot \frac{a_n}{q_n q_{n-2}}.$$

Proof. For the first statement, we proceed by induction. The case $n = 0$ holds because the determinant of $\left(\begin{smallmatrix} a_0 & 1 \\ 1 & 0 \end{smallmatrix}\right)$ is $-1 = (-1)^{-1}$. Suppose the statement is true for $n - 1$. Then

$$\begin{aligned}
p_n q_{n-1} - q_n p_{n-1} &= (a_n p_{n-1} + p_{n-2})q_{n-1} - (a_n q_{n-1} + q_{n-2})p_{n-1} \\
&= p_{n-2}q_{n-1} - q_{n-2}p_{n-1} \\
&= -(p_{n-1}q_{n-2} - p_{n-2}q_{n-1}) \\
&= -(-1)^{n-2} = (-1)^{n-1}.
\end{aligned}$$

This completes the proof of the first statement. For the second statement,

$$\begin{aligned}
p_n q_{n-2} - p_{n-2} q_n &= (a_n p_{n-1} + p_{n-2})q_{n-2} - p_{n-2}(a_n q_{n-1} + q_{n-2}) \\
&= a_n(p_{n-1}q_{n-2} - p_{n-2}q_{n-1}) \\
&= (-1)^n a_n.
\end{aligned}$$

□

Corollary 7.1.5. *The fraction $\dfrac{p_n}{q_n}$ is in lowest terms.*

Proof. If $p \mid p_n$ and $p \mid q_n$ then $p \mid (-1)^{n-1}$. □

7.1.2 How the Convergents Converge

Let $[a_0, \ldots, a_m]$ be a continued fraction and for $n \leq m$ let

$$c_n = [a_0, \ldots, a_n] = \frac{p_n}{q_n}$$

denote the nth convergent.

Proposition 7.1.6. *The even convergents c_{2n} increase strictly with n, and the odd convergents c_{2n+1} decrease strictly with n. Moreover, the odd convergents c_{2n+1} are greater than all of the even convergents.*

Proof. For $n \geq 1$ the a_n are positive, so the q_n are all positive. By Proposition 7.1.4, for $n \geq 2$,

$$c_n - c_{n-2} = (-1)^n \cdot \frac{a_n}{q_n q_{n-2}},$$

which proves the first claim.

Next, Proposition 7.1.4 implies that for $n \geq 1$,

$$c_n - c_{n-1} = (-1)^{n-1} \cdot \frac{1}{q_n q_{n-1}}$$

has the sign of $(-1)^{n-1}$, so that $c_{2n+1} > c_{2n}$. Thus if there exists r, n such that $c_{2n+1} < c_{2r}$, then $r \neq n$. If $r < n$, then $c_{2n+1} < c_{2r} < c_{2n}$, a contradiction. If $r > n$, then $c_{2r+1} < c_{2n+1} < c_{2r}$, also a contradiction. □

7.1.3 Every Rational Number is Represented

Proposition 7.1.7. *Every rational number is represented by a continued fraction (but not uniquely).*

Proof. Without loss of generality we may assume that the rational number is a/b, with $b > 1$ and $\gcd(a, b) = 1$. the Euclidean algorithm (Algorithm 3.1.8) gives:

$$\begin{aligned}
a &= b \cdot a_0 + r_1, & 0 < r_1 < b \\
b &= r_1 \cdot a_1 + r_2, & 0 < r_2 < r_1 \\
&\cdots \\
r_{n-2} &= r_{n-1} \cdot a_{n-1} + r_n, & 0 < r_n < r_{n-1} \\
r_{n-1} &= r_n \cdot a_n + 0.
\end{aligned}$$

Note that $a_i > 0$ for $i > 0$ (also $r_n = 1$ since $\gcd(a, b) = 1$). Rewrite the equations as follows:

$$\begin{aligned}
a/b &= a_0 + r_1/b = a_0 + 1/(b/r_1), \\
b/r_1 &= a_1 + r_2/r_1 = a_1 + 1/(r_1/r_2), \\
r_1/r_2 &= a_2 + r_3/r_2 = a_2 + 1/(r_2/r_3), \\
&\cdots \\
r_{n-1}/r_n &= a_n.
\end{aligned}$$

It follows that

$$\frac{a}{b} = [a_0, a_1, \ldots, a_n].$$

A rational number can be represented in more than one way since, for example, $2 = [1, 1] = [2]$. □

7.2 Infinite Continued Fractions

This section begins with the continued fraction algorithm, which associates to a real number x a sequence $a_0, a_1, \ldots$ of integers. After giving several examples, we prove that $x = \lim_{n\to\infty}[a_0, a_1, \ldots, a_n]$ by proving that the odd and even partial convergents become arbitrarily close to each other. We also show that if $a_0, a_1, \ldots$ is any infinite sequence of positive integers, then the sequence of $c_n = [a_0, a_1, \ldots, a_n]$ converges, and, more generally, if a_n is an arbitrary sequence such that $\sum_{n=0}^{\infty} a_n$ diverges then (c_n) converges.

7.2.1 The Continued Fraction Algorithm

Let $x \in \mathbf{R}$ and write

$$x = a_0 + t_0$$

with $a_0 \in \mathbf{Z}$ and $0 \le t_0 < 1$. If $t_0 \neq 0$, write

$$\frac{1}{t_0} = a_1 + t_1$$

with $a_1 \in \mathbf{N}$ and $0 \le t_1 < 1$. Thus $t_0 = \frac{1}{a_1+t_1} = [0, a_1 + t_1]$, which is a (non-integral) continued fraction expansion of t_0. Continue in this manner so long as $t_n \neq 0$ writing

$$\frac{1}{t_n} = a_{n+1} + t_{n+1}$$

with $a_{n+1} \in \mathbf{N}$ and $0 \le t_{n+1} < 1$. This process, which associates to a real number x the sequence of integers $a_0, a_1, a_2, \ldots$, is called the *continued fraction algorithm*.

Example 7.2.1. Let $x = \frac{8}{3}$. Then $x = 2 + \frac{2}{3}$, so $a_0 = 2$ and $t_0 = \frac{2}{3}$. Then $\frac{1}{t_0} = \frac{3}{2} = 1 + \frac{1}{2}$, so $a_1 = 1$ and $t_1 = \frac{1}{2}$. Then $\frac{1}{t_1} = 2$, so $a_2 = 2$, $t_2 = 0$, and the sequence terminates. Notice that

$$\frac{8}{3} = [2, 1, 2],$$

so the continued fraction algorithm produces the continued fraction of $\frac{8}{3}$.

Example 7.2.2. Let $x = \frac{1+\sqrt{5}}{2}$. Then

$$x = 1 + \frac{-1+\sqrt{5}}{2},$$

so $a_0 = 1$ and $t_0 = \frac{-1+\sqrt{5}}{2}$. We have

$$\frac{1}{t_0} = \frac{2}{-1+\sqrt{5}} = \frac{-2-2\sqrt{5}}{-4} = \frac{1+\sqrt{5}}{2}$$

so again $a_1 = 1$ and $t_1 = \frac{-1+\sqrt{5}}{2}$. Likewise, $a_n = 1$ for all n. As we will see below, the following crazy-looking equality makes sense.

$$\frac{1+\sqrt{5}}{2} = 1 + \cfrac{1}{1 + \cfrac{1}{1 + \cfrac{1}{1 + \cfrac{1}{1 + \cfrac{1}{1+\cdots}}}}}$$

Example 7.2.3. Suppose $x = e = 2.71828182\ldots$. Applying the continued fraction algorithm, we have

$$a_0, a_1, a_2, \ldots = 2, 1, 2, 1, 1, 4, 1, 1, 6, 1, 1, 8, 1, 1, 10, \ldots$$

We have

$$[a_0, a_1, a_2, a_3, a_4, a_5] = \frac{87}{32} = 2.71875$$

which is a good rational approximation to e. The continued fraction of e obeys a simple pattern, a fact we will prove in Section 7.3.

Let's do the same thing with $\pi = 3.14159265358979\ldots$: We have

$$a_0, a_1, a_2, \ldots = 3, 7, 15, 1, 292, 1, 1, 1, 2, 1, 3, 1, 14, \ldots$$

The first few partial convergents are

$$3, \frac{22}{7}, \frac{333}{106}, \frac{355}{113}, \frac{103993}{33102}, \ldots$$

These are all good rational approximations to π; for example,

$$\frac{103993}{33102} = 3.14159265301\ldots.$$

Notice that the continued fraction of e exhibits a nice pattern (which we will prove in Section 7.3, whereas the continued fraction of π exhibits no obvious pattern. In some vague sense, this suggests that π is "more transcendental" than e.

7.2.2 Convergence of Infinite Continued Fractions

Lemma 7.2.4. *For every n such that a_n is defined, we have*

$$x = [a_0, a_1, \ldots, a_n + t_n],$$

and if $t_n \neq 0$ then $x = [a_0, a_1, \ldots, a_n, \frac{1}{t_n}]$.

Proof. Use induction. The statements are both true when $n = 0$. If the second statement is true for $n-1$, then

$$\begin{aligned} x &= [a_0, a_1, \ldots, a_{n-1}, \frac{1}{t_{n-1}}] \\ &= [a_0, a_1, \ldots, a_{n-1}, a_n + t_n] \\ &= [a_0, a_1, \ldots, a_{n-1}, a_n, \frac{1}{t_n}]. \end{aligned}$$

Similarly, the first statement is true for n if it is true for $n-1$. □

Theorem 7.2.5. *Let $a_0, a_1, a_2, \ldots$ be a sequence of integers such that $a_n > 0$ for all $n \geq 1$, and for each $n \geq 0$, set $c_n = [a_0, a_1, \ldots a_n]$. Then $\lim_{n\to\infty} c_n$ exists.*

Proof. For any $m \geq n$, the number c_n is a partial convergent of $[a_0, \ldots, a_m]$. By Proposition 7.1.6 the even convergents c_{2n} form a strictly *increasing* sequence and the odd convergents c_{2n+1} form a strictly *decreasing* sequence. Moreover, the even convergents are all $\leq c_1$ and the odd convergents are all $\geq c_0$. Hence $\alpha_0 = \lim_{n\to\infty} c_{2n}$ and $\alpha_1 = \lim_{n\to\infty} c_{2n+1}$ both exist and $\alpha_0 \leq \alpha_1$. Finally, by Proposition 7.1.4

$$|c_{2n} - c_{2n-1}| = \frac{1}{q_{2n} \cdot q_{2n-1}} \leq \frac{1}{2n(2n-1)} \to 0,$$

so $\alpha_0 = \alpha_1$. □

We define

$$[a_0, a_1, \ldots] = \lim_{n\to\infty} c_n.$$

Example 7.2.6. We illustrate the theorem with $x = \pi$. As in the proof of Theorem 7.2.5, let c_n be the nth partial convergent to π. The c_n with n odd converge down to π

$$c_1 = 3.1428571\ldots,\ c_3 = 3.1415929\ldots,\ c_5 = 3.1415926\ldots$$

whereas the c_n with n even converge up to π

$$c_2 = 3.1415094\ldots,\ c_4 = 3.1415926\ldots,\ c_6 = 3.1415926\ldots.$$

Theorem 7.2.7. *Let $a_0, a_1, a_2, \ldots$ be a sequence of real numbers such that $a_n > 0$ for all $n \geq 1$, and for each $n \geq 0$, set $c_n = [a_0, a_1, \ldots a_n]$. Then $\lim_{n\to\infty} c_n$ exists if and only if the sum $\sum_{n=0}^{\infty} a_n$ diverges.*

Proof. We only prove that if $\sum a_n$ diverges then $\lim_{n\to\infty} c_n$ exists. A proof of the converse can be found in [66, Ch. 2, Thm. 6.1].

Let q_n be the sequence of "denominators" of the partial convergents, as defined in Section 7.1.1, so $q_{-2} = 1$, $q_{-1} = 0$, and for $n \geq 0$,

$$q_n = a_n q_{n-1} + q_{n-2}.$$

As we saw in the proof of Theorem 7.2.5, the limit $\lim_{n\to\infty} c_n$ exists provided that the sequence $(q_n q_{n-1})$ diverges to infinity, in the sense that for every M there exists N for which $q_n q_{n-1} > M$ for all $n > N$.

For n even,

$$\begin{aligned} q_n &= a_n q_{n-1} + q_{n-2} \\ &= a_n q_{n-1} + a_{n-2} q_{n-3} + q_{n-4} \\ &= a_n q_{n-1} + a_{n-2} q_{n-3} + a_{n-4} q_{n-5} + q_{n-6} \\ &= a_n q_{n-1} + a_{n-2} q_{n-3} + \cdots + a_2 q_1 + q_0 \end{aligned}$$

and for n odd,

$$q_n = a_n q_{n-1} + a_{n-2} q_{n-3} + \cdots + a_1 q_0 + q_{-1}.$$

Since $a_n > 0$ for $n > 0$, the sequence (q_n) is increasing; also $q_0 = a_0 q_{-1} + q_{-2} = 1$. Thus $q_i \geq 1$ for all $i \geq 0$. Applying this fact to the above expressions for q_n, we see that for n even

$$q_n \geq a_n + a_{n-2} + \cdots + a_2,$$

and for n odd

$$q_n \geq a_n + a_{n-2} + \cdots + a_1.$$

If $\sum a_n$ diverges, then at least one of $\sum a_{2n}$ or $\sum a_{2n+1}$ must diverge. The above inequalities then imply that at least one of the sequences (q_{2n}) or (q_{2n+1}) diverge to infinity. Since (q_n) is an increasing sequence, it follows that $(q_n q_{n-1})$ diverges to infinity. □

Example 7.2.8. Let $a_n = \frac{1}{n \log(n)}$ for $n \geq 2$ and $a_0 = a_1 = 0$. By the integral test, $\sum a_n$ diverges, so by Theorem 7.2.7 the continued fraction $[a_0, a_1, a_2, \ldots]$ converges. This convergence is very slow, since e.g.

$$[a_0, a_1, \ldots, a_{9999}] = 0.5750039671012225425930\ldots$$

yet

$$[a_0, a_1, \ldots, a_{10000}] = 0.7169153932917378550424\ldots.$$

Theorem 7.2.9. *Let $x \in \mathbf{R}$ be a real number. Then*

$$x = [a_0, a_1, a_2, \ldots],$$

where $a_0, a_1, a_2, \ldots$ is the sequence produced by the continued fraction algorithm.

Proof. If the sequence is finite then some $t_n = 0$ and the result follows by Lemma 7.2.4. Suppose the sequence is infinite. By Lemma 7.2.4,

$$x = [a_0, a_1, \ldots, a_n, \frac{1}{t_n}].$$

By Proposition 7.1.3 (which we apply in a case when the partial quotients of the continued fraction are not integers!), we have

$$x = \frac{\frac{1}{t_n} \cdot p_n + p_{n-1}}{\frac{1}{t_n} \cdot q_n + q_{n-1}}.$$

Thus if $c_n = [a_0, a_1, \ldots, a_n]$, then

$$\begin{aligned} x - c_n &= x - \frac{p_n}{q_n} \\ &= \frac{\frac{1}{t_n} p_n q_n + p_{n-1} q_n - \frac{1}{t_n} p_n q_n - p_n q_{n-1}}{q_n \left(\frac{1}{t_n} q_n + q_{n-1} \right)}. \\ &= \frac{p_{n-1} q_n - p_n q_{n-1}}{q_n \left(\frac{1}{t_n} q_n + q_{n-1} \right)} \\ &= \frac{(-1)^n}{q_n \left(\frac{1}{t_n} q_n + q_{n-1} \right)}. \end{aligned}$$

Thus

$$\begin{aligned} |x - c_n| &= \frac{1}{q_n \left(\frac{1}{t_n} q_n + q_{n-1} \right)} \\ &< \frac{1}{q_n (a_{n+1} q_n + q_{n-1})} \\ &= \frac{1}{q_n \cdot q_{n+1}} \leq \frac{1}{n(n+1)} \to 0. \end{aligned}$$

(In the inequality we use that a_{n+1} is the integer part of $\frac{1}{t_n}$, and is hence $\leq \frac{1}{t_n} < 1$, since $t_n < 1$.)

□

The following corollary follows from the proof of the above theorem.

Corollary 7.2.10. *Let $a_0, a_1, \ldots$ define an integral continued fraction, and let $x = [a_0, a_1, \ldots] \in \mathbf{R}$ be its value. Then for all m,*

$$\left| x - \frac{p_m}{q_m} \right| < \frac{1}{q_m \cdot q_{m+1}}.$$

Proposition 7.2.11. *If x is a rational number then the sequence $a_0, a_1, a_2, \ldots$ produced by the continued fraction algorithm terminates.*

Proof. Let $[b_0, b_1, \ldots, b_m]$ be the continued fraction representation of x that we obtain using the Euclidean algorithm. Then

$$x = b_0 + 1/[b_1, \ldots, b_m].$$

If $[b_1, \ldots, b_m] = 1$ then $m = 1$ and $b_1 = 1$, which will not happen using the Euclidean algorithm, since it would give $[b_0 + 1]$ for the continued fraction of the integer $b_0 + 1$. Thus $[b_1, \ldots, b_m] > 1$, so in the continued fraction algorithm we choose $a_0 = b_0$ and $t_0 = 1/[b_1, \ldots, b_m]$. Repeating this argument enough times proves the claim. □

7.3 The Continued Fraction of e

While working with the transcendental number e, Euler wrote down its continued fraction expansion. He observed a pattern and noted that it seemed to continue, but did not publish a proof, which suggests that finding a proof might not be trivial. The statement appears to be much more well known than its proof. The continued fraction representation of e is treated in [49], but the proof requires substantial background from elsewhere in the text.

The proof below draws on a proof in the short paper [17], which we have modified and slightly extended. According to Cohn, the idea of this proof is originally due to Hermite.

7.3.1 Preliminaries

If we apply the continued fraction algorithm to $e = 2.718281828\ldots$, we have

$$[a_0, a_1, a_2, \ldots] = [2, 1, 2, 1, 1, 4, 1, 1, 6, 1, 1, 8, 1, 1, 10, \ldots].$$

In this paper, we prove that the pattern above persists in the continued fraction expansion of e, that is, we will demonstrate a method of computing this particular aperiodic infinite continued fraction, and show that it converges to e.

First, we'll write the sequence in a slightly altered form. Instead of writing $[2, 1, 2, 1, 1, 4, \ldots]$, we can start the sequence of coefficients $[1, 0, 1, 1, 2, 1, 1, 4, \ldots]$ to make the pattern the same throughout. Here are the recurrences for the numerators and denominators of the convergents given by this new sequence. Using r_i as a stand-in for p_i or q_i, we have

$$\begin{aligned} r_{3n} &= r_{3n-1} + r_{3n-2} \\ r_{3n-1} &= r_{3n-2} + r_{3n-3} \\ r_{3n-2} &= 2(n-1)r_{3n-3} + r_{3n-4}. \end{aligned}$$

Our first goal is to collapse these three recurrences into one recurrence that only makes mention of r_{3n}, r_{3n-3}, and r_{3n-6}. To achieve this, we have a little bit of algebraic manipulation on our hands:

$$\begin{aligned} r_{3n} &= r_{3n-1} + r_{3n-2} \\ &= (r_{3n-2} + r_{3n-3}) + (2(n-1)r_{3n-3} + r_{3n-4}) \\ &= (4n-3)r_{3n-3} + 2r_{3n-4}. \end{aligned}$$

This same method of simplification also shows us that

$$r_{3n-3} = 2r_{3n-7} + (4n-7)r_{3n-6}.$$

To get rid of $2r_{3n-4}$ in the first equation, we make the substitutions

$$\begin{aligned} 2r_{3n-4} &= 2(r_{3n-5} + r_{3n-6}) \\ &= 2((2(n-2)r_{3n-6} + r_{3n-7}) + r_{3n-6}) \\ &= (4n-6)r_{3n-6} + 2r_{3n-7}. \end{aligned}$$

TABLE 7.1. Convergents

n	0	1	2	3	4	$\cdots$
x_n	1	3	19	193	2721	$\cdots$
y_n	1	1	7	71	1001	$\cdots$
x_n/y_n	1	3	2.714...	2.71830...	2.7182817...	$\cdots$

Substituting for $2r_{3n-4}$ and then $2r_{3n-7}$, we finally have the needed collapsed recurrence,

$$r_{3n} = 2(2n-1)r_{3n-3} + r_{3n-6}.$$

7.3.2 Two Integral Sequences

We define the sequences $x_n = p_{3n}$, $y_n = q_{3n}$. Since the $3n$-convergents will converge to the same real number that the n-convergents do, x_n/y_n also converges to the limit of the continued fraction. Each sequence $\{x_n\}$, $\{y_n\}$ will obey the recurrence relation derived in the previous section (where z_n is a stand-in for x_n or y_n):

$$z_n = 2(2n-1)z_{n-1} + z_{n-2}, \text{ for all } n \geq 2. \tag{7.1}$$

The two sequences can be found in Table 7.1. (The initial conditions $x_0 = 1, x_1 = 3, y_0 = y_1 = 1$ are taken straight from the first few convergents of the original continued fraction.) Notice that since we are skipping several convergents at each step, the ratio x_n/y_n converges to e very quickly.

7.3.3 A Related Sequence of Integrals

Now, we define a sequence of real numbers $T_0, T_1, T_2, \ldots$ by the following integrals:

$$T_n = \int_0^1 \frac{t^n(t-1)^n}{n!}\ e^t dt.$$

Below, we compute the first two terms of this sequence explicitly. (When we compute T_1, we are doing the integration by parts $u = t(t-1)$, $dv = e^t dt$. Since the integral runs from 0 to 1, the boundary condition is 0 when evaluated at each of the endpoints. This vanishing will be helpful when we do the integral in the general case.)

$$\begin{aligned}
T_0 &= \int_0^1 e^t dt = e - 1, \\
T_1 &= \int_0^1 t(t-1)e^t dt \\
&= -\int_0^1 ((t-1)+t)e^t dt \\
&= -(t-1)e^t\Big|_0^1 - te^t\Big|_0^1 + 2\int_0^1 e^t dt \\
&= 1 - e + 2(e-1) = e - 3.
\end{aligned}$$

The reason that we defined this series now becomes apparent: $T_0 = y_0 e - x_0$ and that $T_1 = y_1 e - x_1$. In general, it will be true that $T_n = y_n e - x_n$. We will now prove this fact.

It is clear that if the T_n were to satisfy the same recurrence that the x_i and y_i do, in equation (7.1), then the above statement holds by induction. (The initial conditions are correct, as needed.) So we simplify T_n by integrating by parts twice in succession:

$$\begin{aligned}
T_n &= \int_0^1 \frac{t^n(t-1)^n}{n!}\ e^t dt \\
&= -\int_0^1 \frac{t^{n-1}(t-1)^n + t^n(t-1)^{n-1}}{(n-1)!}\ e^t dt \\
&= \int_0^1 \left(\frac{t^{n-2}(t-1)^n}{(n-2)!} + n\frac{t^{n-1}(t-1)^{n-1}}{(n-1)!} + n\frac{t^{n-1}(t-1)^{n-1}}{(n-1)!} + \frac{t^n(t-1)^{n-2}}{(n-2)!} \right) e^t dt \\
&= 2nT_{n-1} + \int_0^1 \frac{t^{n-2}(t-1)^{n-2}}{n-2!}(2t^2 - 2t + 1)\ e^t dt \\
&= 2nT_{n-1} + 2\int_0^1 \frac{t^{n-1}(t-1)^{n-1}}{n-2!}\ e^t dt + \int_0^1 \frac{t^{n-2}(t-1)^{n-2}}{n-2!}\ e^t dt \\
&= 2nT_{n-1} + 2(n-1)T_{n-1} + T_{n-2} \\
&= 2(2n-1)T_{n-1} + T_{n-2},
\end{aligned}$$

which is the desired recurrence.

Therefore $T_n = y_n e - x_n$. To conclude the proof, we consider the limit as n approaches infinity:

$$\lim_{n\to\infty} \int_0^1 \frac{t^n(t-1)^n}{n!}\ e^t dt = 0,$$

by inspection, and therefore

$$\lim_{n\to\infty} \frac{x_n}{y_n} = \lim_{n\to\infty} (e - \frac{T_n}{y_n}) = e.$$

Therefore, the ratio x_n/y_n approaches e, and the continued fraction expansion $[2, 1, 2, 1, 1, 4, 1, 1, \ldots]$ does in fact converge to e.

7.3.4 Extensions of the Argument

The method of proof of this section generalizes to show that the continued fraction expansion of $e^{1/k}$ is

$$[1,\ (k-1),\ 1,\ 1,\ (3k-1),\ 1,\ 1,\ (5k-1),\ 1,\ 1,\ (7k-1), \ldots]$$

for all $k \in \mathbf{N}$. See Exercise 7.14.

7.4 Quadratic Irrationals

The main result of this section is that the continued fraction expansion of a number is eventually repeating if and only if the number is a quadratic

irrational. This can be viewed as an analogue for continued fractions of the familiar fact that the decimal expansion of x is eventually repeating if and only if x is rational. The proof that continued fractions of quadratic irrationals eventually repeats is surprisingly difficult and involves an interesting finiteness argument. Section 7.4.3 emphasizes our striking ignorance about continued fractions of real roots of irreducible polynomials over $\mathbf{Q}$ of degree bigger than 2.

7.4.1 Quadratic Irrationals

Definition 7.4.1. An element $\alpha \in \mathbf{R}$ is a *quadratic irrational* if it is irrational and satisfies a quadratic polynomial with coefficients in $\mathbf{Q}$.

Thus, e.g., $(1+\sqrt{5})/2$ is a quadratic irrational. Recall that

$$\frac{1+\sqrt{5}}{2} = [1,1,1,\ldots].$$

The continued fraction of $\sqrt{2}$ is $[1,2,2,2,2,2,\ldots]$, and the continued fraction of $\sqrt{389}$ is

$$[19,1,2,1,1,1,1,2,1,38,1,2,1,1,1,1,2,1,38,\ldots].$$

Does the $[1,2,1,1,1,1,2,1,38]$ pattern repeat over and over again?

7.4.2 Periodic Continued Fractions

Definition 7.4.2. A *periodic continued fraction* is a continued fraction $[a_0,a_1,\ldots,a_n,\ldots]$ such that

$$a_n = a_{n+h}$$

for a fixed positive integer h and all sufficiently large n. We call h the *period* of the continued fraction.

Example 7.4.3. Consider the periodic continued fraction $[1,2,1,2,\ldots] = [\overline{1,2}]$. What does it converge to?

$$[\overline{1,2}] = 1 + \cfrac{1}{2 + \cfrac{1}{1 + \cfrac{1}{2 + \cfrac{1}{1+\cdots}}}},$$

so if $\alpha = [\overline{1,2}]$ then

$$\alpha = 1 + \frac{1}{2+\frac{1}{\alpha}}. = 1 + \frac{1}{\frac{2\alpha+1}{\alpha}} = 1 + \frac{\alpha}{2\alpha+1} = \frac{3\alpha+1}{2\alpha+1}.$$

Thus $2\alpha^2 - 2\alpha - 1 = 0$, so

$$\alpha = \frac{1+\sqrt{3}}{2}.$$

Theorem 7.4.4. *An infinite integral continued fraction is periodic if and only if it represents a quadratic irrational.*

Proof. ($\Longrightarrow$) First suppose that

$$[a_0, a_1, \ldots, a_n, \overline{a_{n+1}, \ldots, a_{n+h}}]$$

is a periodic continued fraction. Set $\alpha = [a_{n+1}, a_{n+2}, \ldots]$. Then

$$\alpha = [a_{n+1}, \ldots, a_{n+h}, \alpha],$$

so by Proposition 7.1.3

$$\alpha = \frac{\alpha p_{n+h} + p_{n+h-1}}{\alpha q_{n+h} + q_{n+h-1}}.$$

(We use that α is the last partial convergent.) Thus α satisfies a quadratic equation. Since the a_i are all integers, the number

$$\begin{aligned}[a_0, a_1, \ldots] &= [a_0, a_1, \ldots, a_n, \alpha] \\ &= a_0 + \frac{1}{a_1 + \frac{1}{a_2 + \cdots + \alpha}}\end{aligned}$$

can be expressed as a polynomial in α with rational coefficients, so $[a_0, a_1, \ldots]$ also satisfies a quadratic polynomial. Finally, $\alpha \notin \mathbf{Q}$ because periodic continued fractions have infinitely many terms (the continued fraction algorithm applied to the value of an infinite integral continued fraction does not terminate).

($\Longleftarrow$) This direction was first proved by Lagrange. The proof is much more exciting than the proof of ($\Longrightarrow$)! Suppose $\alpha \in \mathbf{R}$ satisfies a quadratic equation

$$a\alpha^2 + b\alpha + c = 0$$

with $a, b, c \in \mathbf{Z}$. Let $[a_0, a_1, \ldots]$ be the continued fraction expansion of α. For each n, let

$$r_n = [a_n, a_{n+1}, \ldots],$$

so that

$$\alpha = [a_0, a_1, \ldots, a_{n-1}, r_n].$$

Our goal is to prove that the set of all r_n is finite, because then periodicity will follow easily. We have

$$\alpha = \frac{p_n}{q_n} = \frac{r_n p_{n-1} + p_{n-2}}{r_n q_{n-1} + q_{n-2}}.$$

Substituting this expression for α into the quadratic equation for α, we see that

$$A_n r_n^2 + B_n r_n + C_n = 0,$$

where

$$\begin{aligned}A_n &= a p_{n-1}^2 + b p_{n-1} q_{n-1} + c q_{n-1}^2, \\ B_n &= 2a p_{n-1} p_{n-2} + b(p_{n-1} q_{n-2} + p_{n-2} q_{n-1}) + 2c q_{n-1} q_{n-2}, \\ C_n &= a p_{n-2}^2 + b p_{n-2} q_{n-2} + c p_{n-2}^2.\end{aligned}$$

Note that $A_n, B_n, C_n \in \mathbf{Z}$, that $C_n = A_{n-1}$, and that

$$B^2 - 4A_nC_n = (b^2 - 4ac)(p_{n-1}q_{n-2} - q_{n-1}p_{n-2})^2 = b^2 - 4ac.$$

Recall from the proof of Theorem 7.2.9 that

$$\left|\alpha - \frac{p_{n-1}}{q_{n-1}}\right| < \frac{1}{q_n q_{n-1}}.$$

Thus

$$|\alpha q_{n-1} - p_{n-1}| < \frac{1}{q_n} < \frac{1}{q_{n-1}},$$

so

$$p_{n-1} = \alpha q_{n-1} + \frac{\delta}{q_{n-1}} \qquad \text{with } |\delta| < 1.$$

Hence

$$\begin{aligned} A_n &= a\left(\alpha q_{n-1} + \frac{\delta}{q_{n-1}}\right)^2 + b\left(\alpha q_{n-1} + \frac{\delta}{q_{n-1}}\right) q_{n-1} + c q_{n-1}^2 \\ &= (a\alpha^2 + b\alpha + c) q_{n-1}^2 + 2a\alpha\delta + a\frac{\delta^2}{q_{n-1}^2} + b\delta \\ &= 2a\alpha\delta + a\frac{\delta^2}{q_{n-1}^2} + b\delta. \end{aligned}$$

Thus

$$|A_n| = \left|2a\alpha\delta + a\frac{\delta^2}{q_{n-1}^2} + b\delta\right| < 2|a\alpha| + |a| + |b|.$$

Thus there are only finitely many possibilities for the integer A_n. Also,

$$|C_n| = |A_{n-1}| \quad \text{and} \quad |B_n| = \sqrt{b^2 - 4(ac - A_nC_n)},$$

so there are only finitely many triples (A_n, B_n, C_n), and hence only finitely many possibilities for r_n as n varies. Thus there exists n and $h > 0$ such that

$$r_n = r_{n+h},$$

so

$$[a_{n+h}, a_{n+h+1}, \ldots] = [a_n, a_{n+1}, \ldots]$$

hence

$$\begin{aligned} [a_n, a_{n+1}, \ldots] &= [a_n, a_{n+1}, \ldots, a_{n+h}, \ldots] \\ &= [a_n, a_{n+1}, \ldots, a_n, a_{n+1}, \ldots] \\ &= [\overline{a_n, \ldots, a_{n+h-1}}]. \end{aligned}$$

It follows that the continued fraction for α is periodic. □

7.4.3 Higher Degree

Definition 7.4.5. An *algebraic number* is a root of a polynomial $f \in \mathbf{Q}[x]$.

Open Problem 7.4.6. *Give a simple description of the complete continued fraction expansion of the algebraic number $\sqrt[3]{2}$. It begins*

$$[1, 3, 1, 5, 1, 1, 4, 1, 1, 8, 1, 14, 1, 10, 2, 1, 4, 12, 2, 3, 2, 1, 3, 4, 1, 1, 2, 14,$$
$$3, 12, 1, 15, 3, 1, 4, 534, 1, 1, 5, 1, 1, \ldots]$$

The author does not see a pattern, and the 534 reduces my confidence that I will. Lang and Trotter (see [37]) analyzed a many terms of the continued fraction statistically. Their work suggests that $\sqrt[3]{2}$ has an "unusual" continued fraction; later work in [38] suggests that maybe it does not.

Khintchine (see [35, pg. 59])

> No properties of the representing continued fractions, analogous to those which have just been proved, are known for algebraic numbers of higher degree [as of 1963]. [...] It is of interest to point out that up till the present time no continued fraction development of an algebraic number of higher degree than the second is known. It is not even known if such a development has bounded elements. Generally speaking the problems associated with the continued fraction expansion of algebraic numbers of degree higher than the second are extremely difficult and virtually unstudied.

Richard Guy (see [29, pg. 260])

> Is there an algebraic number of degree greater than two whose simple continued fraction has unbounded partial quotients? Does *every* such number have unbounded partial quotients?

7.5 Applications

In this section we will learn about two applications of continued fractions. The first is a solution to the computational problem of recognizing a rational number using a computer. The second application is to the solution of "Pell's Equation": Given a positive non-square integer d, find *integers* x and y such that $x^2 - dy^2 = 1$.

7.5.1 Recognizing Rational Numbers

Suppose that you can compute approximations to a rational number using a computer, and desperately want to know what the rational number is. Henri Cohen gives a superb explanation in [15] of how continued fraction are helpful in recognizing rational numbers.

> Consider the following apparently simple problem. Let $x \in \mathbf{R}$ be given by an approximation (for example a decimal or binary one). Decide if x is a rational number or not. Of course, this question as posed does not really make sense, since an approximation is usually itself a rational number. In practice however the question does make a lot of sense in many different contexts, and we can make it algorithmically more precise. For example, assume that one has an algorithm which allows us to compute x to as many decimal places as one likes (this is usually the case). Then, if one claims that x is (approximately) equal to a rational number p/q, this means that p/q should still be extremely close to x whatever the number of decimals asked for, p and q being fixed. This is still not completely rigorous, but it comes quite close to actual practice, so we will be content with this notion.
>
> Now how does one find p and q if x is indeed a rational number? The standard (and algorithmically excellent) answer is to compute the continued fraction expansion $[a_0, a_1, \ldots]$ of x. The number x is rational if and only if its continued fraction expansion is finite, i.e., if and only if one of the a_i is *infinite*. Since x is only given with the finite precision, x will be considered rational if x has a *very* large partial quotient a_i in its continued fraction expansion.

The following example illustrates Cohen's remarks:

Example 7.5.1. Let

$$x = 9495/3847 = 2.468157005458799064205874707564335846113 85\ldots.$$

The continued fraction of the truncation 2.468157005458799064 is

$$[2, 2, 7, 2, 1, 5, 1, 1, 1, 1, 1, 1, 328210621945, 2, 1, 1, 1, \ldots]$$

We have

$$[2, 2, 7, 2, 1, 5, 1, 1, 1, 1, 1, 1] = \frac{9495}{3847}.$$

Notice that no repeat is evident in the digits of x given above, though we know that the decimal expansion of x must be eventually periodic, since all decimal expansions of fractions are eventually periodic. In fact, the length of the period of the decimal expansion of $1/3847$ is 3846 (the order of 10 modulo 3847; see Exercise 15).

7.5.2 Pell's Equation

In February of 1657, Pierre Fermat issued the following challenge:

> Given an integer $d > 1$, give a systematic way to find a positive integer y such that $dy^2 + 1$ is a perfect square.

In other words, find a solution to $x^2 - dy^2 = 1$ with $y \in \mathbf{N}$.

Note Fermat's emphasis on *integer* solutions. It is easy to find rational solutions to the equation $x^2 - dy^2 = 1$. Simply divide the relation

$$(r^2 + d)^2 - d(2r)^2 = (r^2 - d)^2$$

by $(r^2 - d)^2$ to arrive at

$$x = \frac{r^2 + d}{r^2 - d}, \qquad y = \frac{2r}{r^2 - d}.$$

Fermat said: "Solutions in fractions, which can be given at once from the merest elements of arithmetic, do not satisfy me."

The equation $x^2 - dy^2 = 1$ is called **Pell's equation**. This is because Euler (in about 1759) accidentally called it "Pell's equation" and the name stuck, though Pell (1611–1685) had nothing to do with it.

Joke 7.5.2 (Hendrik Lenstra). *Pell's equation was not named after Pell; rather Pell was named after the equation.*

If d is a perfect square, $d = n^2$, then

$$(x + ny)(x - ny) = x^2 - dy^2 = 1$$

which implies that $x + ny = x - ny = 1$, so

$$x = \frac{x + ny + x - ny}{2} = \frac{1 + 1}{2} = 1,$$

and $y = 0$ as well. We will always assume that d is not a perfect square.

7.5.3 Units in Real Quadratic Fields

From an algebraic point of view, Pell's equation is best understood in terms of units in real quadratic fields.

Let d be a nonsquare positive integer. Set

$$\mathbf{Q}(\sqrt{d}) = \{a + b\sqrt{d} : a, b \in \mathbf{Q}\} \quad \text{and} \quad \mathbf{Z}[\sqrt{d}] = \{a + b\sqrt{d} : a, b \in \mathbf{Z}\}.$$

Then $\mathbf{Q}(\sqrt{d})$ is a *real quadratic field* and $\mathbf{Z}[\sqrt{d}]$ is a ring. There is a homomorphism called norm:

$$N : \mathbf{Q}(\sqrt{d})^\times \to \mathbf{Q}^\times, \qquad N\left(a + b\sqrt{d}\right) = \left(a + b\sqrt{d}\right)\left(a - b\sqrt{d}\right) = a^2 - b^2 d.$$

Definition 7.5.3. An element $x \in R$ is a *unit* if there exists $y \in R$ such that $xy = 1$.

Proposition 7.5.4. *The units of* $\mathbf{Z}[\sqrt{d}]$ *are exactly the elements of norm* ± 1 *in* $\mathbf{Z}[\sqrt{d}]$.

Proof. First suppose $u \in \mathbf{Z}[\sqrt{d}]$ is a unit. Then

$$1 = N(1) = N(uu^{-1}) = N(u) \cdot N(u^{-1}).$$

Since $N(u), N(u^{-1}) \in \mathbf{Z}$, we have $N(u) = N(u^{-1}) = \pm 1$.

Next suppose $a + b\sqrt{d}$ has norm ± 1. Then $(a + b\sqrt{d})(a - b\sqrt{d}) = \pm 1$, so $\pm(a - b\sqrt{d})$ is an inverse of $a + b\sqrt{d}$, so $a + b\sqrt{d}$ is a unit. □

Fermat's challenge amounts to determining the group U^+ of units in $\mathbf{Z}[\sqrt{d}]$ of the form $a+b\sqrt{d}$ with $a, b \geq 0$. We will prove part of the following theorem in Section 7.5.4.

Theorem 7.5.5. *The group U^+ is an infinite cyclic group. It is generated by $p_m + q_m\sqrt{d}$, where $\frac{p_m}{q_m}$ is one of the partial convergents of the continued fraction expansion of $\sqrt{d}$. (In fact, if n is the period of the continued fraction of $\sqrt{d}$ then $m = n-1$ when n is even and $2n-1$ when n is odd.)*

The theorem implies that *Pell's equation always has a solution*! Warning: the smallest solution is typically shockingly large. For example, the value of x in the smallest solution to $x^2 - 1000099y^2 = 1$ has **1118 digits**. For some brilliant ideas about how to deal with huge solutions, see Lenstra's beautiful article [42]

The following example illustrates how to use Theorem 7.5.5 to solve Pell's equation when $d = 61$, where the simplest solution is already quite large.

Example 7.5.6. Suppose $d = 61$. Then

$$\sqrt{d} = [7, \overline{1, 4, 3, 1, 2, 2, 1, 3, 4, 1, 14}],$$

which has odd period $n = 11$. Thus Theorem 7.5.5 asserts that U^+ is generated by

$$\begin{aligned} x &= p_{21} = 1766319049 \\ y &= q_{21} = 226153980. \end{aligned}$$

That is, we have

$$U^+ = \langle u \rangle = \langle 1766319049 + 226153980\sqrt{61} \rangle,$$

and $x = 1766319049$, $y = 226153980$ is a solution to $x^2 - dy^2 = 1$. All other solutions arise from u^n for some n. For example,

$$u^2 = 6239765965720528801 + 798920165762330040\sqrt{61}$$

leads to another solution.

Remark 7.5.7. Let n be an integer with $n \neq -1, 0, 1$. If the equation

$$x^2 - dy^2 = n$$

has at least one (nonzero) solution $(x_0, y_0) \in \mathbf{Z} \times \mathbf{Z}$, then it must have infinitely many. This is because if $x_0^2 - dy_0^2 = n$ and u is a generator of the cyclic group U^+, then for any integer i,

$$N(u^i(x_0 + y_0\sqrt{d})) = N(u^i) \cdot N(x_0 + y_0\sqrt{d}) = 1 \cdot n = n,$$

so

$$x_1 + y_1\sqrt{d} = u^i(x_0 + y_0\sqrt{d})$$

provides another solution to $x^2 + dy^2 = n$.

7.5.4 Some Proofs

The rest of this section is devoted to proving most of Theorem 7.5.5. We will prove that certain partial convergents to continued fractions contribute infinitely many solutions to Pell's equation. We will not prove that every solution to Pell's equation is a partial convergent, though this is true (see, e.g., [9, §13.5]).

Fix a positive nonsquare integer d.

Definition 7.5.8. A quadratic irrational $\alpha = a + b\sqrt{d}$ is *reduced* if $\alpha > 1$ and if the conjugate of α, denoted by α', satisfies $-1 < \alpha' < 0$.

For example, the number $\alpha = 1 + \sqrt{2}$ is reduced.

Definition 7.5.9. A continued fraction is *purely periodic* if it is of the form $[\overline{a_0, a_1, \ldots, a_n}]$.

The continued fraction $[\overline{2}]$ of $1 + \sqrt{2}$ is purely periodic.

Lemma 7.5.10. *If α is a reduced quadratic irrational, then the continued fraction expansion of α is purely periodic. (The converse is also easily seen to be true.)*

Lemma 7.5.11. *The continued fraction expansion of $\sqrt{d}$ is of the form*

$$[a_0, \overline{a_1, \ldots, a_{n-1}, 2a_0}].$$

Proof. Let a_0 be the floor of $\sqrt{d}$. Then $\alpha = \sqrt{d} + a_0$ is reduced because $\alpha > 1$ and $\alpha' = -\sqrt{d} + a_0$ satisfies $-1 < \alpha' < 0$. Let $[a_0, a_1, a_2, \ldots]$ be the continued fraction expansion of $\sqrt{d}$. Then the continued fraction expansion of $\sqrt{d} + a_0$ is $[2a_0, a_1, a_2, \ldots]$. By Lemma 7.5.10, the continued fraction expansion of $\sqrt{d} + a_0$ is purely periodic, so

$$[2a_0, a_1, a_2, \ldots] = [\overline{2a_0, a_1, a_2, \ldots, a_{n-1}}],$$

where n is the period. It follows that $a_n = 2a_0$, as claimed. □

The following proposition shows that there are infinitely many solutions to Pell's equation that arise from continued fractions.

Proposition 7.5.12. *Let p_k/q_k be the partial convergents of the continued fraction expansion of $\sqrt{d}$, and let n be the period of the expansion of $\sqrt{d}$. Then*

$$p_{kn-1}^2 - dq_{kn-1}^2 = (-1)^{kn}$$

for $k = 1, 2, 3, \ldots$.

Proof. (This proof is taken from [9, §13.5].) By Lemma 7.5.11, for $k \geq 1$, the continued fraction of $\sqrt{d}$ can be written in the form

$$\sqrt{d} = [a_0, a_1, a_2, \ldots, a_{kn-1}, r_{kn}]$$

where

$$r_{kn} = [\overline{2a_0, a_1, a_2, \ldots, a_n}] = a_0 + \sqrt{d}.$$

Because $\sqrt{d}$ is the last partial convergent of the continued fraction above, we have

$$\sqrt{d} = \frac{r_{kn}p_{kn-1} + p_{kn-2}}{r_{kn}q_{kn-1} + q_{kn-2}}.$$

Upon substituting $r_{kn} = a_0 + \sqrt{d}$ and simplifying, this reduces to

$$\sqrt{d}(a_0a_{kn-1} + q_{kn-2} - p_{kn-1}) = a_0p_{kn-1} + p_{kn-2} - dq_{kn-1}.$$

Because the right-hand side is rational and $\sqrt{d}$ is irrational,

$$a_0a_{kn-1} + q_{kn-2} = p_{kn-1}, \quad \text{and} \quad a_0p_{kn-1} + p_{kn-2} = dq_{kn-1}.$$

Multiplying the first of these equations by p_{kn-1} and the second by $-q_{kn-1}$, and then adding them, gives

$$p_{kn-1}^2 - dq_{kn-1}^2 = p_{kn-1}q_{kn-2} - q_{kn-1}p_{kn-2}.$$

But

$$p_{kn-1}q_{kn-2} - q_{kn-1}p_{kn-2} = (-1)^{kn-2} = (-1)^{kn},$$

which proves the proposition. □

EXERCISES

7.1 Compute the p_n and q_n for the continued fractions $[-3, 1, 1, 1, 1, 3]$ and $[0, 2, 4, 1, 8, 2]$. Observe that the propositions in Section 7.1.1 hold.

7.2 If $c_n = p_n/q_n$ is the nth convergent of the continued fraction $[a_0, a_1, \ldots, a_n]$ and $a_0 > 0$, show that

$$[a_n, a_{n-1}, \ldots, a_1, a_0] = \frac{p_n}{p_{n-1}}$$

and

$$[a_n, a_{n-1}, \ldots, a_2, a_1] = \frac{q_n}{q_{n-1}}.$$

(Hint: In the first case, notice that $\frac{p_n}{p_{n-1}} = a_n + \frac{p_{n-2}}{p_{n-1}} = a_n + \frac{1}{\frac{p_{n-1}}{p_{n-2}}}$.)

7.3 Evaluate each of the following infinite continued fractions:

(a) $[\overline{2, 3}]$

(b) $[2, \overline{1, 2, 1}]$

(c) $[0, \overline{1, 2, 3}]$

7.4 Determine the infinite continued fraction of each of the following numbers:

(a) $\sqrt{5}$

(b) $\dfrac{1 + \sqrt{13}}{2}$

(c) $\dfrac{5 + \sqrt{37}}{4}$

7.5 (a) For any positive integer n, prove that $\sqrt{n^2 + 1} = [n, \overline{2n}]$.

(b) Find a convergent to $\sqrt{5}$ that approximates $\sqrt{5}$ to within four decimal places.

7.6 A theorem of Hurwitz (1891) asserts that for any irrational number x, there exists infinitely many rational numbers a/b such that

$$\left| x - \frac{a}{b} \right| < \frac{1}{\sqrt{5} b^2}.$$

Take $x = e$, and obtain four rational numbers that satisfy this inequality.

7.7 The continued fraction expansion of e is

$$[2, 1, 2, 1, 1, 4, 1, 1, 6, 1, 1, 8, 1, 1, \ldots].$$

It is a theorem that the obvious pattern continues indefinitely. Do you think that the continued fraction expansion of e^2 also exhibits a nice pattern? If so, what do you think it is?

7.8 (a) Show that there are infinitely many even integers n with the property that both $n+1$ and $\frac{n}{2}+1$ are perfect squares.

(b) Exhibit two such integers that are greater than 389.

7.9 A primitive Pythagorean triple is a triple x, y, z of integers such that $x^2 + y^2 = z^2$. Prove that there exists infinitely many primitive Pythagorean triples x, y, z in which x and y are consecutive integers.

7.10 Find two distinct continued fractions $a_0, a_1, a_2, \ldots$ and $b_0, b_1, b_2, \ldots$ such that

$$[a_0, a_1, a_2, \ldots] = [b_0, b_1, b_2, \ldots].$$

(Note that necessarily the a_i and b_i won't all be integers.)

7.11 (a) Find the continued fraction expansion of $(1+2\sqrt{3})/4$. Prove that your answer is correct.

(b) Evaluate the infinite continued fraction $[0, \overline{1, 3}]$

7.12 Let $a_0 \in \mathbf{R}$ and $a_1, \ldots, a_n$ and b be positive real numbers. Prove that

$$[a_0, a_1, \ldots, a_n + b] < [a_0, a_1, \ldots, a_n]$$

if and only if n is odd.

7.13 Let $s(n) = 1 + 2 + \cdots + n = \frac{n(n+1)}{2}$ be the sum of the first n positive integers. Prove that there are infinitely many n such that $s(n)$ is a perfect square. (Hint: Find a relationship between such n and solutions to a certain Pell's equation.)

7.14 (*) Extend the method presented in the text to show that the continued fraction expansion of $e^{1/k}$ is

$$[1, (k-1), 1, 1, (3k-1), 1, 1, (5k-1), 1, 1, (7k-1), \ldots]$$

for all $k \in \mathbf{N}$.

(a) Compute p_0, p_3, q_0, and q_3 for the above continued fraction. Your answers should be in terms of k.

(b) Condense three steps of the recurrence for the numerators and denominators of the above continued fraction. That is, produce a simple recurrence for r_{3n} in terms of r_{3n-3} and r_{3n-6} whose coefficients are polynomials in n and k.

(c) Define a sequence of real numbers by

$$T_n(k) = \frac{1}{k^n} \int_0^{1/k} \frac{(kt)^n (kt-1)^n}{n!} \; e^t dt.$$

i. Compute $T_0(k)$, and verify that it equals $q_0 e^{1/k} - p_0$.

ii. Compute $T_1(k)$, and verify that it equals $q_3 e^{1/k} - p_3$.

iii. Integrate $T_n(k)$ by parts twice in succession, following the method in Section 7.3, and verify that $T_n(k)$, $T_{n-1}(k)$, and $T_{n-2}(k)$ satisfy the recurrence produced in part 14b, for $n \geq 2$.

(d) Conclude that the continued fraction

$$[1, (k-1), 1, 1, (3k-1), 1, 1, (5k-1), 1, 1, (7k-1), \ldots]$$

must represent $e^{1/k}$.

7.15 (a) Prove that for every positive integer r,

$$\frac{1}{1-10^r} = \sum_{n \geq 1} 10^{-rn}.$$

(b) Let d be an integer that is coprime to 10. Prove that the decimal expansion of $\frac{1}{d}$ has period equal to the order of 10 modulo d.

7.16 Let α be a real number, and let p_k/q_k denote the partial convergents of the integral continued fraction for α.

(a) Prove that for every $k \geq 0$,

$$\left| \alpha - \frac{p_k}{q_k} \right| < 1/q_k^2.$$

(b) Let the decimal expansion of α be

$$\alpha = b + \frac{b_1}{10} + \frac{b_2}{10^2} + \frac{b_3}{10^3} + \frac{b_4}{10^4} + \cdots,$$

where $0 \leq b_n \leq 9$ for all n. Suppose that for some convergent p_k/q_k we have $q_k = 100$. Prove that either $b_3 = b_4 = 0$ or $b_3 = b_4 = 9$. (This problem is inspired by [63, pg. 210].)

8
p-adic Numbers

This chapter is about p-adic numbers, which pop up everywhere in number theory. To give a single p-adic integer is the same as giving for every prime power p^r an element $a_r \in \mathbf{Z}/p^r$ such that if $s \leq r$ then a_s is the reduction of a_r modulo p^s. In this chapter we construct the field $\mathbf{Q}_p$ of p-adic numbers topologically as the completion of $\mathbf{Q}$ with respect to the p-adic metric, in exact analogy with the construction of $\mathbf{R}$ as the completion of $\mathbf{Q}$ with respect to the usual metric.

We begin in Section 8.1 with the definition of the N-adic numbers for any positive integer N. Section 8.2 is about the N-adics in the special case $N = 10$; these are fun because they can be represented as decimal expansions that go off infinitely far to the left. Section 8.4 is about how the topology of $\mathbf{Q}_N$ is nothing like the topology of $\mathbf{R}$. Finally, in Section 8.5 we state the Hasse-Minkowski theorem, which shows how to use p-adic numbers to decide whether or not a quadratic equation in n variables has a rational zero; this theorem is the jumping off point for a huge amount of arithmetic geometry.

Though p-adics appear frequently in number theory, they make no appearance in this book outside this chapter (except in part III), so the reader can safely skip this chapter.

8.1 The N-adic Numbers

Lemma 8.1.1. *Let N be a positive integer. Then for any nonzero rational number α there exists a unique $e \in \mathbf{Z}$ and integers a, b with b positive such that $\alpha = N^e \cdot \frac{a}{b}$ with $N \nmid a$, $\gcd(a, b) = 1$, and $\gcd(N, b) = 1$.*

Proof. Write $\alpha = c/d$ with $c, d \in \mathbf{Z}$ and $d > 0$. First suppose d is exactly divisible by a power of N, so for some r we have $N^r \mid d$ but $\gcd(N, d/N^r) =$

1. Then

$$\frac{c}{d} = N^{-r}\frac{c}{d/N^r}.$$

If N^s exactly divides c then $e = s - r$, $a = c/N^s$, $b = d/N^r$ satisfy the conclusion of the lemma.

By unique factorization of integers (see Theorem 3.1.5), there is a multiple f of d such that fd is exactly divisible by N. Now apply the above argument with c and d replaced by cf and df. □

Definition 8.1.2 (N-adic valuation). Let N be a positive integer. For any positive $\alpha \in \mathbf{Q}$, the *N-adic valuation* of α is e, where e is as in Lemma 8.1.1. The N-adic valuation of 0 is ∞.

We denote the N-adic valuation of α by $v_N(\alpha)$.

Definition 8.1.3 (N-adic metric). For $x, y \in \mathbf{Q}$ the *N-adic!distance* between x and y is

$$d_N(x, y) = N^{-v_N(x-y)}.$$

We let $d_N(x, x) = 0$, since $v_N(x - x) = v_N(0) = \infty$.

For example, $x, y \in \mathbf{Z}$ are close in the N-adic metric if their difference is divisible by a large power of N. E.g., if $N = 10$ then 93427 and 13427 are close because their difference is 80000, which is divisible by a large power of 10.

Definition 8.1.4 (Metric). A *metric* on a set X is a map

$$d : X \times X \to \mathbf{R}$$

such that for all $x, y, z \in X$,

1. $d(x, y) \geq 0$ and $d(x, y) = 0$ if and only if $x = y$,
2. $d(x, y) = d(y, x)$, and
3. $d(x, z) \leq d(x, y) + d(y, z)$.

We recall from a basic analysis course the following facts about completion with respect to a metric. A *Cauchy sequence* is a sequence (x_n) in X such that for all $\varepsilon > 0$ there exists M such that for all $n, m > M$ we have $d(x_n, x_m) < \varepsilon$. The *completion* of X is the set of Cauchy sequences (x_n) in X modulo the equivalence relation in which two Cauchy sequences (x_n) and (y_n) are equivalent if $\lim_{n\to\infty} d(x_n, y_n) = 0$. A metric space is *complete* if every Cauchy sequence converges, and one can show that the completion of X with respect to a metric is complete.

For example, $d(x, y) = |x - y|$ defines a metric on $\mathbf{Q}$. The completion of $\mathbf{Q}$ with respect to this metric is the field $\mathbf{R}$ of real numbers. In certain parts of number theory the N-adic numbers, which we introduce shortly, are just as important as $\mathbf{R}$.

Proposition 8.1.5. *The distance d_N on $\mathbf{Q}$ defined above is a metric. Moreover, for all $x, y, z \in \mathbf{Q}$ we have*

$$d(x, z) \leq \max(d(x, y), d(y, z)).$$

(This is the "nonarchimedean" triangle inequality.)

Proof. The first two properties of Definition 8.1.4 are immediate. For the third, we first prove that if $\alpha, \beta \in \mathbf{Q}$ then

$$v_N(\alpha + \beta) \geq \min(v_N(\alpha), v_N(\beta)).$$

Assume, without loss, that $v_N(\alpha) \leq v_N(\beta)$ and that both α and β are nonzero. Using Lemma 8.1.1 write $\alpha = N^e(a/b)$ and $\beta = N^f(c/d)$ with a or c possibly negative. Then

$$\alpha + \beta = N^e\left(\frac{a}{b} + N^{f-e}\frac{c}{d}\right) = N^e\left(\frac{ad + bcN^{f-e}}{bd}\right).$$

Since $\gcd(N, bd) = 1$ it follows that $v_N(\alpha+\beta) \geq e$. Now suppose $x, y, z \in \mathbf{Q}$. Then

$$x - z = (x - y) + (y - z),$$

so

$$v_N(x - z) \geq \min(v_N(x - y), v_N(y - z)),$$

hence $d_N(x, z) \leq \max(d_N(x, y), d_N(y, z))$. □

We can finally define the N-adic numbers.

Definition 8.1.6 (The N-adic Numbers). The set of *N-adic numbers*, denoted $\mathbf{Q}_N$, is the completion of $\mathbf{Q}$ with respect to the metric d_N.

The set $\mathbf{Q}_N$ is a ring, but it need not be a field as you will show in Exercises 4 and 5. It is a field if and only if N is prime. Also, $\mathbf{Q}_N$ has a "bizarre" topology, as we will see in Section 8.4.

8.2 The 10-adic Numbers

It's a familiar fact that every real number can be written in the form

$$d_n \ldots d_1 d_0 . d_{-1} d_{-2} \ldots = d_n 10^n + \cdots + d_1 10 + d_0 + d_{-1}10^{-1} + d_{-2}10^{-2} + \cdots$$

where each digit d_i is between 0 and 9, and the sequence can continue indefinitely to the right.

The 10-adic numbers also have decimal expansions, but everything is backward! To get a feeling for why this might be the case, we consider Euler's nonsensical series

$$\sum_{n=1}^{\infty} (-1)^{n+1} n! = 1! - 2! + 3! - 4! + 5! - 6! + \cdots .$$

You will prove in Exercise 2 that this series converges in $\mathbf{Q}_{10}$ to some element $\alpha \in \mathbf{Q}_{10}$.

What is α? How can we write it down? First note that for all $M \geq 5$, the terms of the sum are divisible by 10, so the difference between α and $1! - 2! + 3! - 4!$ is divisible by 10. Thus we can compute α modulo 10 by computing $1! - 2! + 3! - 4!$ modulo 10. Likewise, we can compute α modulo 100 by compute $1! - 2! + \cdots + 9! - 10!$, etc. We obtain the following table:

α	mod 10^r
1	mod 10
81	mod 10^2
981	mod 10^3
2981	mod 10^4
22981	mod 10^5
422981	mod 10^6

Continuing we see that

$$1! - 2! + 3! - 4! + \cdots = \ldots 637838364422981 \qquad \text{in } \mathbf{Q}_{10} \text{ !}$$

Here's another example. Reducing $1/7$ modulo larger and larger powers of 10 we see that

$$\frac{1}{7} = \ldots 857142857143 \qquad \text{in } \mathbf{Q}_{10}.$$

Here's another example, but with a decimal point.

$$\frac{1}{70} = \frac{1}{10} \cdot \frac{1}{7} = \ldots 85714285714.3$$

We have

$$\frac{1}{3} + \frac{1}{7} = \ldots 66667 + \ldots 57143 = \frac{10}{21} = \ldots 23810,$$

which illustrates that addition with carrying works as usual.

8.2.1 FLT in $\mathbf{Q}_{10}$

An amusing observation, which people used to endlessly argue about on USENET back in the 1990s, is that Fermat's last theorem is false in $\mathbf{Q}_{10}$. For example, $x^3 + y^3 = z^3$ has a nontrivial solution, namely $x = 1$, $y = 2$, and $z = \ldots 60569$. Here z is a cube root of 9 in $\mathbf{Q}_{10}$. Note that it takes some work to prove that there is a cube root of 9 in $\mathbf{Q}_{10}$ (see Exercise 3).

8.3 The Field of p-adic Numbers

The ring $\mathbf{Q}_{10}$ of 10-adic numbers is isomorphic to $\mathbf{Q}_2 \times \mathbf{Q}_5$ (see Exercise 5), so it is not a field. For example, the element $\ldots 8212890625$ corresponding to $(1, 0)$ under this isomorphism has no inverse. (To compute n digits of $(1, 0)$ use the Chinese remainder theorem to find a number that is 1 modulo 2^n and 0 modulo 5^n.)

If p is prime then $\mathbf{Q}_p$ is a field (see Exercise 4). Since $p \neq 10$ it is a little more complicated to write p-adic numbers down. People typically write p-adic numbers in the form

$$\frac{a_{-d}}{p^d} + \cdots + \frac{a_{-1}}{p} + a_0 + a_1 p + a_2 p^2 + a_3 p^3 + \cdots$$

where $0 \leq a_i < p$ for each i.

8.4 The Topology of $\mathbf{Q}_N$ (is Weird)

Definition 8.4.1 (Connected). Let X be a topological space. A subset S of X is *disconnected* if there exist open subsets $U_1, U_2 \subset X$ with $U_1 \cap U_2 \cap S = \emptyset$ and $S = (S \cap U_1) \cup (S \cap U_2)$ with $S \cap U_1$ and $S \cap U_2$ nonempty. If S is not disconnected it is *connected*.

The topology on $\mathbf{Q}_N$ is induced by d_N, so every open set is a union of open balls

$$B(x, r) = \{y \in \mathbf{Q}_N : d_N(x, y) < r\}.$$

Recall Proposition 8.1.5, which asserts that for all x, y, z,

$$d(x, z) \leq \max(d(x, y), d(y, z)).$$

This translates into the following shocking and bizarre lemma:

Lemma 8.4.2. *Suppose $x \in \mathbf{Q}_N$ and $r > 0$. If $y \in \mathbf{Q}_N$ and $d_N(x, y) \geq r$, then $B(x, r) \cap B(y, r) = \emptyset$.*

Proof. Suppose $z \in B(x, r)$ and $z \in B(y, r)$. Then

$$r \leq d_N(x, y) \leq \max(d_N(x, z), d_N(z, y)) < r,$$

a contradiction. □

You should draw a picture to illustrates Lemma 8.4.2.

Lemma 8.4.3. *The open ball $B(x, r)$ is also closed.*

Proof. Suppose $y \notin B(x, r)$. Then $r < d(x, y)$ so

$$B(y, d(x, y)) \cap B(x, r) \subset B(y, d(x, y)) \cap B(x, d(x, y)) = \emptyset.$$

Thus the complement of $B(x, r)$ is a union of open balls. □

The lemmas imply that $\mathbf{Q}_N$ is *totally disconnected*, in the following sense.

Proposition 8.4.4. *The only connected subsets of $\mathbf{Q}_N$ are the singleton sets $\{x\}$ for $x \in \mathbf{Q}_N$ and the empty set.*

Proof. Suppose $S \subset \mathbf{Q}_N$ is a nonempty connected set and x, y are distinct elements of S. Let $r = d_N(x, y) > 0$. Let $U_1 = B(x, r)$ and U_2 be the complement of U_1, which is open by Lemma 8.4.3. Then U_1 and U_2 satisfies the conditions of Definition 8.4.1, so S is not connected, a contradiction. □

8.5 The Local-to-Global Principle of Hasse and Minkowski

Section 8.4 might have convinced you that $\mathbf{Q}_N$ is a bizarre pathology. In fact, $\mathbf{Q}_N$ is omnipresent in number theory, as the following two fundamental examples illustrate.

In the statement of the following theorem, a *nontrivial solution* to a homogeneous polynomial equation is a solution where not all indeterminates are 0.

Theorem 8.5.1 (Hasse-Minkowski). *The quadratic equation*

$$a_1x_1^2 + a_2x_2^2 + \cdots + a_nx_n^2 = 0 \tag{8.1}$$

with $a_i \in \mathbf{Q}^\times$ has a nontrivial solution with $x_1, \ldots, x_n$ in $\mathbf{Q}$ if and only if (8.1) has a solution in $\mathbf{R}$ and in $\mathbf{Q}_p$ for all primes p.

This theorem is very useful in practice because the p-adic condition turns out to be easy to check. For more details, including a complete proof, see [55, IV.3.2].

The analogue of Theorem 8.5.1 for cubic equations is false. For example, Selmer proved that the cubic

$$3x^3 + 4y^3 + 5z^3 = 0$$

has a nontrivial solution in $\mathbf{R}$ and in $\mathbf{Q}_p$ for all primes p but has no solutions in $\mathbf{Q}$ (for a proof see [12, §18]).

Open Problem 8.5.2. *Give an algorithm that decides whether or not a cubic $ax^3 + by^3 + cz^3 = 0$ has a nontrivial solution in $\mathbf{Q}$.*

This open problem is closely related to the Birch and Swinnerton-Dyer Conjecture for elliptic curves. The truth of the conjecture would follow if we knew that "Shafarevich-Tate Groups" of elliptic curves were finite.

Exercises

8.1 Compute the first 5 digits of the 10-adic expansions of the following rational numbers:

$$\frac{13}{2}, \quad \frac{1}{389}, \quad \frac{17}{19}, \quad \text{the 4 square roots of 41.}$$

8.2 Let $N > 1$ be an integer. Prove that the series

$$\sum_{n=1}^{\infty}(-1)^{n+1}n! = 1! - 2! + 3! - 4! + 5! - 6! + \cdots .$$

converges in $\mathbf{Q}_N$.

8.3 Prove that -9 has a cube root in $\mathbf{Q}_{10}$ using the following strategy (this is a special case of "Hensel's Lemma").

(a) Show that there is $\alpha \in \mathbf{Z}$ such that $\alpha^3 \equiv 9 \pmod{10^3}$.

(b) Suppose $n \geq 3$. Use induction to show that if $\alpha_1 \in \mathbf{Z}$ and $\alpha^3 \equiv 9 \pmod{10^n}$, then there exists $\alpha_2 \in \mathbf{Z}$ such that $\alpha_2^3 \equiv 9 \pmod{10^{n+1}}$. (Hint: Show that there is an integer b such that $(\alpha_1 + b10^n)^3 \equiv 9 \pmod{10^{n+1}}$.)

(c) Conclude that 9 has a cube root in $\mathbf{Q}_{10}$.

8.4 Let $N > 1$ be an integer.

(a) Prove that $\mathbf{Q}_N$ is equipped with a natural ring structure.

(b) If N is prime, prove that $\mathbf{Q}_N$ is a field.

8.5 (a) Let p and q be distinct primes. Prove that $\mathbf{Q}_{pq} \cong \mathbf{Q}_p \times \mathbf{Q}_q$.

(b) Is $\mathbf{Q}_{p^2}$ isomorphic to either of $\mathbf{Q}_p \times \mathbf{Q}_p$ or $\mathbf{Q}_p$?

9

Binary Quadratic Forms and Ideal Class Groups

This chapter is about binary quadratic forms such as

$$f(x, y) = x^2 + y^2.$$

We begin in Section 9.1 by answering the following question:

> For which integers n do there exist integer x and y such that $x^2 + y^2 = n$?

We give both an arithmetic and algebraic proof of our answer.

In Section 9.2 we turn to the general theory of binary quadratic forms, beginning with the notion of $\mathrm{SL}_2(\mathbf{Z})$-equivalence in Section 9.2.2. Next in Section 9.2.3, we divide binary quadratic forms up by their discriminants and in Section 9.2.5 link certain binary quadratic forms of given discriminant with quadratic number fields. We turn to reduction theory in Section 9.3, which allows us to decide whether two quadratic forms are equivalent. Section 9.4 summarizes a major theorem about the number of equivalence classes of quadratic forms of given discriminant.

In Section 9.5 we make a precise link between binary quadratic forms and ideal classes in the ring of integers of a quadratic field. This link establishes a group structure on equivalence classes of binary quadratic forms, which will look very similar to the group structure on elliptic curves (see Section 10.2).

This chapter benefited immensely from [16] and [22].

9.1 Sums of Two Squares

Theorem 9.1.1. *A number n is a sum of two squares if and only if all prime factors of n of the form $4m + 3$ have even exponent in the prime factorization of n.*

In this section we give two very different proofs of Theorem 9.1.1. The first is very arithmetic and builds on results about continued fractions from Chapter 7. The second, more algebraic, proof uses quadratic reciprocity from Chapter 6 to understand splitting of ideals in the ring $\mathbf{Z}[i]$ of Gaussian integers.

Before tackling the proofs, we consider a few examples. Notice that $5 = 1^2 + 2^2$ is a sum of two squares, but 7 is not a sum of two squares, because the congruence $x^2 + y^2 \equiv 7 \pmod 8$ has no solution. Since 2001 is divisible by 3 (because $2 + 1$), but not by 9 (since $2 + 1$ is not), Theorem 9.1.1 implies that 2001 is not a sum of two squares. The theorem implies that $2 \cdot 3^4 \cdot 5 \cdot 7^2 \cdot 13$ is a sum of two squares, but that $21 = 3 \cdot 7$ is not a sum of two squares even though $21 \equiv 1 \pmod 4$.

Remark 9.1.2. More generally, every natural number is a sum of four integer squares. A natural number is a sum of three squares if and only if it is not a power of 4 times a number that is congruent to 7 modulo 8. For example, 7 is not a sum of three squares, as one can easily see by considering $x^2 + y^2 + z^2 \equiv 7 \pmod 8$. See for proofs.

Definition 9.1.3 (Primitive). A representation $n = x^2 + y^2$ is *primitive* if x and y are coprime.

Lemma 9.1.4. *If n is divisible by a prime p of the form $4m + 3$, then n has no primitive representations.*

Proof. Suppose $p = 4m + 3$ divides n. If n has a primitive representation, $n = x^2 + y^2$, then

$$p \mid x^2 + y^2 \quad \text{and} \quad \gcd(x, y) = 1,$$

so $p \nmid x$ and $p \nmid y$. Since $\mathbf{Z}/p$ is a field we divide by y^2 in the equation $x^2 + y^2 \equiv 0 \pmod p$ to see that $(x/y)^2 \equiv -1 \pmod p$. Thus the quadratic residue symbol $\left(\frac{-1}{p}\right)$ equals $+1$. However, by Proposition 6.2.1,

$$\left(\frac{-1}{p}\right) = (-1)^{(p-1)/2} = (-1)^{(4m+3-1)/2} = (-1)^{2m+1} = -1,$$

a contradiction. Thus no prime of the form $4m + 3$ divides n. □

Proof of Theorem 9.1.1 ($\Longrightarrow$). Suppose that p is of the form $4m + 3$, that $p^r \mid\mid n$ (i.e., $p^r \mid n$ but $p^{r+1} \nmid n$) with r odd, and that $n = x^2 + y^2$. Letting $d = \gcd(x, y)$, we have

$$x = dx', \quad y = dy', \quad n = d^2 n'$$

with $\gcd(x', y') = 1$ and

$$(x')^2 + (y')^2 = n'.$$

Because r is odd, $p \mid n'$, so Lemma 9.1.4 implies that $\gcd(x', y') > 1$, a contradiction. □

To prepare for our two proofs of the ($\Longleftarrow$) direction of Theorem 9.1.1, we reduce the problem to the case when n is prime. Write $n = n_1^2 n_2$ where n_2 has no prime factors of the form $4m+3$. It suffices to show that n_2 is a sum of two squares. Also note that

$$(x_1^2 + y_1^2)(x_2^2 + y_2^2) = (x_1x_2 - y_1y_2)^2 + (x_1y_2 + x_2y_1)^2,$$

so a product of two numbers that are sums of two squares is also a sum of two squares. (This algebraic identity is the assertion that the norm $N : \mathbf{Q}(i)^\times \to \mathbf{Q}^\times$ sending $x + iy$ to $(x + iy)(x - iy) = x^2 + y^2$ is a group homomorphism.) Also, $2 = 1^2 + 1^2$ is a sum of two squares.

It thus suffices to show that if $p = 4m+1$, then p is a sum of two squares.

9.1.1 Arithmetic Proof of Theorem 9.1.1

Lemma 9.1.5. *If $x \in \mathbf{R}$ and $n \in \mathrm{N}$, then there is a fraction $\dfrac{a}{b}$ in lowest terms such that $0 < b \leq n$ and*

$$\left| x - \frac{a}{b} \right| \leq \frac{1}{b(n+1)}.$$

Proof. Consider the continued fraction expansion $[a_0, a_1, \ldots]$ of x. By Corollary 7.2.10, for each m

$$\left| x - \frac{p_m}{q_m} \right| < \frac{1}{q_m \cdot q_{m+1}}.$$

Since $q_{m+1} \geq q_m + 1$ and $q_0 = 1$, either there exists an m such that $q_m \leq n < q_{m+1}$, or the continued fraction expansion of x is finite and n is larger than the denominator of the rational number x, in which case we take $\frac{a}{b} = x$ and are done. In the first case,

$$\left| x - \frac{p_m}{q_m} \right| < \frac{1}{q_m \cdot q_{m+1}} \leq \frac{1}{q_m \cdot (n+1)},$$

so $\dfrac{a}{b} = \dfrac{p_m}{q_m}$ satisfies the conclusion of the lemma. □

Proof of Theorem 9.1.1 ($\Longleftarrow$). Suppose $p = 4m+1$ is a prime. Since

$$(-1)^{(p-1)/2} = (-1)^{(4m+1-1)/2} = +1,$$

Proposition 6.2.1 implies that -1 is a square modulo p; i.e., there exists $r \in \mathbf{Z}$ such that $r^2 \equiv -1 \pmod{p}$. Lemma 9.1.5, with $n = \lfloor \sqrt{p} \rfloor$ and $x = -\frac{r}{p}$, implies that there are integers a, b such that $0 < b < \sqrt{p}$ and

$$\left| -\frac{r}{p} - \frac{a}{b} \right| \leq \frac{1}{b(n+1)} < \frac{1}{b\sqrt{p}}.$$

Let $c = rb + pa$; then

$$|c| < \frac{pb}{b\sqrt{p}} = \frac{p}{\sqrt{p}} = \sqrt{p}$$

and

$$0 < b^2 + c^2 < 2p.$$

But $c \equiv rb \pmod{p}$, so

$$b^2 + c^2 \equiv b^2 + r^2 b^2 \equiv b^2(1 + r^2) \equiv 0 \pmod{p}.$$

Thus $b^2 + c^2 = p$. □

9.1.2 Algebraic Proof of Theorem 9.1.1

Let p be a prime that is congruent to 1 modulo 4. In this section we show that p is a sum of two squares by factoring the ideal generated by p in the Gaussian integers as a product of principal ideals.

The Gaussian integers are

$$R = \mathbf{Z}[i] = \{a + bi : a, b \in \mathbf{Z}\} \subset \mathbf{C},$$

where $i^2 = -1$. The *ideal* generated by $x_1, \ldots, x_n \in R$ is the set (in fact, "R-module")

$$(x_1, \ldots, x_n) = Rx_1 + \cdots + Rx_n \subset R$$

of R-linear combinations of the x_i.

Lemma 9.1.6. *There is an integer r such that*

$$(p) = (i - r, p)(i + r, p),$$

where the equality is an equality of ideals in R.

Proof. Because $p \equiv 1 \pmod{4}$, we have $(-1)^{(p-1)/2} = 1$, so by Proposition 6.2.1, there is an $r \in \mathbf{Z}$ such that $r^2 \equiv -1 \pmod{p}$. The ideal product $(i - r, p)(i + r, p)$ is, by definition, the ideal generated by all products of elements in $(i - r, p)$ with elements in $(i + r, p)$. In particular, it contains p^2, $1 + r^2 = -(i - r)(i + r)$, and $-2pr = p(i - r) - p(i + r)$. Since p is odd and divides $1 + r^2$, the greatest common divisor of p^2, $1 + r^2$, and $-2pr$ is p, so $(p) \subset (i - r, p)(i + r, p)$. Since $(i - r)(i + r) = -1 - r^2$ is a multiple of p we see that every element of $(i - r, p)(i + r, p)$ is a multiple of p, which completes the proof. □

The lemma is not quite enough to conclude that p is of the form $a^2 + b^2$. For that, we show that $(i - r, p)$ is generated by a single element, i.e., it is *principal*. The following proposition asserts that every ideal of R is principal by observing that an analogue of the division algorithm holds in R.

Proposition 9.1.7. *The ring R is a principal ideal domain (because it is a Euclidean domain).*

Proof. First we show that R is a Euclidean domain, i.e., there is a function $\lambda : R \to \mathbf{Z}_{\geq 0} = \mathrm{N} \cup \{0\}$ such that for all $x, y \in R$ with $x \neq 0$, there exist $q, r \in R$ such that $y = xq + r$ with $\lambda(r) < \lambda(x)$. To see this, let

$$\lambda(a + bi) = \mathrm{N}(a + bi) = a^2 + b^2$$

be the norm. Then if $x = a + bi \neq 0$ and $y = c + di$, we have

$$\frac{y}{x} = \frac{c+di}{a+bi} = \frac{ac+bd}{\mathrm{N}(x)} + \frac{ad-bc}{\mathrm{N}(x)}i.$$

Let e and f be the integers that are closest to the real and imaginary parts of y/x, respectively. Let $q = e + if$ and $r = y - xq$. Then

$$\mathrm{N}(r) = \mathrm{N}(y/x - q)\,\mathrm{N}(x) \leq \frac{1}{2} \cdot \mathrm{N}(x).$$

It is now easy to deduce that R is a principal ideal domain. Suppose $I \subset R$ is any nonzero ideal. Let x be an element of I with $\mathrm{N}(x)$ minimal. If $y \in I$ then $y = qx + r$ with $\mathrm{N}(r) < \mathrm{N}(x)$. Since $r = qx - y \in I$, it follows that $\mathrm{N}(r) = 0$, so $r = 0$ and $y \in (x)$. Thus $I = (x)$. □

Recall that

$$(p) = (i - r, p)(i + r, p).$$

By Proposition 9.1.7 the ideals on the right side are principal, so there exists $a + bi \in R$ such that

$$(p) = (a + bi)(a - bi).$$

Since $(a + bi)(a - bi) = (a^2 + b^2)$, it follows that $p = (a^2 + b^2)u$ for some unit u. The units of R are $\pm 1, \pm i$, so since p and $a^2 + b^2$ are positive real numbers, the only possibility is that $u = 1$. Thus $p = a^2 + b^2$, which completes our algebraic proof of Theorem 9.1.1.

This proof is longer than the proof in Section 9.1.1, but every step involves learning about the structure of interesting basic number-theoretic objects. Moreover, the underlying idea of the proof is clear and suggests generalizations to the problem of representation of primes by more general expressions.

9.2 Binary Quadratic Forms

9.2.1 Introduction

A *binary quadratic form* is a homogeneous polynomial

$$f = ax^2 + bxy + cy^2 \in \mathbf{Z}[x, y].$$

We say that n is *represented* by f if there are integers $x, y \in \mathbf{Z}$ such that $f(x, y) = n$. The representability problem will partially motivate our interest in quadratic forms.

Problem 9.2.1. Given a binary quadratic form f, give a good way to determine whether or not any given integer n is represented by f.

We gave a simple solution to this problem in Section 9.1 in the case when $f = x^2 + y^2$. The set of sums of two squares is the set of integers n such that any prime divisor p of n of the form $4m + 3$ exactly divides n to an even power (along with 0).

9.2.2 Equivalence

For simplicity below we will sometimes write $f\begin{pmatrix} x \\ y \end{pmatrix}$ for $f(x, y)$.

Definition 9.2.2 (Modular group). The *modular group* $\mathrm{SL}_2(\mathbf{Z})$ is the group of all 2×2 integer matrices with determinant $+1$.

If $\gamma = \left(\begin{smallmatrix} p & q \\ r & s \end{smallmatrix}\right) \in \mathrm{SL}_2(\mathbf{Z})$ and $f(x, y) = ax^2 + bxy + cy^2$ is a quadratic form, let

$$f|_\gamma(x, y) = f(px + qy, rx + sy) = f\left(\begin{pmatrix} p & q \\ r & s \end{pmatrix}\begin{pmatrix} x \\ y \end{pmatrix}\right).$$

Proposition 9.2.3. *The above formula defines a right action of the group* $\mathrm{SL}_2(\mathbf{Z})$ *on the set of binary quadratic forms, in the sense that*

$$f|_{\gamma\delta} = (f|_\gamma)|_\delta,$$

for any $\gamma, \delta \in \mathrm{SL}_2(\mathbf{Z})$.

Proof. Suppose $\gamma, \delta \in \mathrm{SL}_2(\mathbf{Z})$. Then

$$f|_{\gamma\delta}\begin{pmatrix} x \\ y \end{pmatrix} = f\left(\gamma\delta\begin{pmatrix} x \\ y \end{pmatrix}\right) = f|_\gamma\left(\delta\begin{pmatrix} x \\ y \end{pmatrix}\right) = (f|_\gamma)|_\delta\begin{pmatrix} x \\ y \end{pmatrix}.$$

□

Proposition 9.2.4. *Let* $\gamma \in \mathrm{SL}_2(\mathbf{Z})$ *and let* f *be a binary quadratic form. The set of integers represented by* f *is exactly the same as the set of integers represented by* $f|_\gamma$. *(The converse is not true; see Example 9.3.4.)*

Proof. If $f(x_0, y_0) = n$ then since $\gamma^{-1} \in \mathrm{SL}_2(\mathbf{Z})$, we have $\gamma^{-1}\begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \in \mathbf{Z}^2$, so

$$f|_\gamma\left(\gamma^{-1}\begin{pmatrix} x_0 \\ y_0 \end{pmatrix}\right) = f\begin{pmatrix} x_0 \\ y_0 \end{pmatrix} = n.$$

Thus every integer represented by f is also represented by $f|_\gamma$. Conversely, if $f|_\gamma\begin{pmatrix} x_0 \\ y_0 \end{pmatrix} = n$, then $f\left(\gamma\begin{pmatrix} x_0 \\ y_0 \end{pmatrix}\right) = n$, so f represents n. □

Define an equivalence relation $\sim$ on the set of all binary quadratic forms by $f \sim f'$ if and only if there exists $\gamma \in \mathrm{SL}_2(\mathbf{Z})$ such that $f|_\gamma = f'$.

For simplicity, we will sometimes denote the quadratic form $ax^2 + bxy + cy^2$ by (a, b, c). Then, for example, since $\gamma = \left(\begin{smallmatrix} 0 & -1 \\ 1 & 0 \end{smallmatrix}\right) \in \mathrm{SL}_2(\mathbf{Z})$, we see that $(a, b, c) \sim (c, -b, a)$, since if $f(x, y) = ax^2 + bxy + cy^2$, then $f(-y, x) = ay^2 - bxy + cx^2$.

Example 9.2.5. Consider the binary quadratic form

$$f(x, y) = 458x^2 + 214xy + 25y^2.$$

Solving the representation problem for f might, at first glance, look hopeless. We find $f(x,y)$ for a few values of x and y:

$$\begin{aligned} f(-1,-1) &= 17 \cdot 41 \\ f(-1,0) &= 2 \cdot 229 \\ f(0,-1) &= 5^2 \\ f(1,1) &= 269 \\ f(-1,2) &= 2 \cdot 5 \cdot 13 \\ f(-1,3) &= 41 \end{aligned}$$

Each number is a sum of two squares! Letting $\gamma = \left(\begin{smallmatrix} 4 & -3 \\ -17 & 13 \end{smallmatrix}\right)$, we have

$$\begin{aligned} f|_\gamma &= 458(4x-3y)^2 + 214(4x-3y)(-17x+13y) + 25(-17x+13y)^2 \\ &= \cdots = x^2+y^2!! \end{aligned}$$

Thus by Proposition 9.2.4, f represents an integer n if and only if n is a sum of two squares.

9.2.3 Discriminants

Definition 9.2.6. The *discriminant* of $f(x,y) = ax^2+bxy+cy^2$ is b^2-4ac.

Example 9.2.7. Notice that $\operatorname{disc}(x^2+y^2) = -4$ and

$$\operatorname{disc}(458, 214, 25) = 214^2 - 4 \cdot 25 \cdot 458 = -4.$$

That the discriminants are the same indicates that $(1,0,1)$ and $(458,214,25)$ are closely related.

Proposition 9.2.8. *If $f \sim f'$, then* $\operatorname{disc}(f) = \operatorname{disc}(f')$.

Proof. By elementary algebra, one sees that if $\gamma \in \mathrm{SL}_2(\mathbf{Z})$, then

$$\operatorname{disc}(f|_\gamma) = \operatorname{disc}(f) \cdot \det(\gamma)^2 = \operatorname{disc}(f).$$

Since $f' = f|_\gamma$ for some $\gamma \in \mathrm{SL}_2(\mathbf{Z})$, the proposition follows. □

The converse of the proposition is false. Forms with the same discriminant need not be equivalent. For example, the forms $(1,0,6)$ and $(2,0,3)$ have discriminant -24, but are not equivalent. To see this, observe that $(1,0,6)$ represents 1, but $2x^2+3y^2$ can not represent 1.

Proposition 9.2.9. *The set of all discriminants of forms is exactly the set of integers d such that $d \equiv 0$ or $1 \pmod 4$.*

Proof. First note that $b^2 - 4ac$ is a square modulo 4, so it must equal 0 or 1 modulo 4. Next suppose d is an integer such that $d \equiv 0$ or $1 \pmod 4$. If we set

$$c = \begin{cases} -d/4, & \text{if } d \equiv 0 \pmod 4 \\ -(d-1)/4 & \text{if } d \equiv 1 \pmod 4, \end{cases}$$

then $\operatorname{disc}(1,0,c) = d$ in the first case and $\operatorname{disc}(1,1,c) = d$ in the second. □

Definition 9.2.10. The form $(1, 0, -d/4)$ or $(1, 1, -(d-1)/4)$ of discriminant d that appears in the proof of the previous proposition is called the *principal form* of discriminant d.

d	principal form	
-4	(1,0,1)	$x^2 + y^2$
5	(1,1,-1)	$x^2 + xy - y^2$
-7	(1,1,2)	$x^2 + xy + 2y^2$
8	(1,0,-2)	$x^2 - 2y^2$
-23	(1,1,6)	$x^2 + xy + 6y^2$
389	(1,1,-97)	$x^2 + xy - 97y^2$

9.2.4 Definite and Indefinite Forms

Definition 9.2.11. A quadratic form with negative discriminant is called *definite*. A form with positive discriminant is called *indefinite*.

This definition is motivated by the fact that the nonzero integers represented by a definite form are all either positive or negative. To see this, let (a, b, c) be a quadratic form, multiply by $4a$ and complete the square:

$$\begin{aligned} 4a(ax^2 + bxy + cy^2) &= 4a^2x^2 + 4abxy + 4acy^2 \\ &= (2ax + by)^2 + (4ac - b^2)y^2 \end{aligned}$$

If $\operatorname{disc}(a, b, c) < 0$ then $4ac - b^2 = -\operatorname{disc}(a, b, c) > 0$, so the nonzero values taken on by $ax^2 + bxy + cy^2$ are only positive or only negative, depending on the sign of a. On the other hand, if $\operatorname{disc}(a, b, c) > 0$, then $(2ax+by)^2+(4ac-b^2)y^2$ takes both positive and negative values, so (a, b, c) does also.

9.2.5 Rings of Integers in Quadratic Fields

We have seen quadratic number fields, such as $\mathbf{Q}(i)$, several times before. We now make the theory more precise, in order to see how the arithmetic of quadratic number fields is closely linked to the theory of quadratic forms.

Let $D \neq 0, 1$ be a square-free integer. The quadratic field obtained by adjoining $\sqrt{D}$ to $\mathbf{Q}$ is

$$K = \mathbf{Q}(\sqrt{D}) = \{a + b\sqrt{D} \mid a, b \in \mathbf{Q}\}.$$

Definition 9.2.12 (Integral). An element $x \in K$ is *integral* over $\mathbf{Z}$ if it is the root of a quadratic polynomial of the form $x^2 + ax + b$ with $a, b \in \mathbf{Z}$.

The integral elements of K form an important subring of K.

Definition 9.2.13 (Ring of Integers). The *ring of integers* in K is

$$\mathcal{O}_K = \{x \in K \mid x \text{ is integral over } \mathbf{Z}\}.$$

It's not at all clear from the definition just what $\mathcal{O}_K$ is, or even that it's a ring. Proposition 9.2.16 below will give a more explicit description of $\mathcal{O}_K$.

Lemma 9.2.14. *The map $K \to K$ given by*

$$a + b\sqrt{D} \mapsto \overline{a + b\sqrt{D}} = a - b\sqrt{D}$$

is an isomorphism of fields.

Proof. We have

$$\begin{aligned}\overline{(a + b\sqrt{D})(c + d\sqrt{D})} &= \overline{(ac + bd) + (ad + bc)\sqrt{D}} \\ &= (ac + bd) - (ad + bc)\sqrt{D} \\ &= (a - b\sqrt{D})(c - d\sqrt{D}) \\ &= \overline{a + b\sqrt{D}}\overline{c + d\sqrt{D}}.\end{aligned}$$

□

Lemma 9.2.15. *Let $\alpha \in K$. The determinant of left multiplication by α on the 2-dimensional $\mathbf{Q}$-vector space K is $\mathrm{N}(\alpha) = \alpha\overline{\alpha}$. The trace of left multiplication is $\mathrm{Tr}(\alpha) = \alpha + \overline{\alpha}$. The characteristic polynomial of left multiplication by α is $x^2 - \mathrm{Tr}(\alpha)x + \mathrm{N}(\alpha)$.*

Proof. A basis for K as a $\mathbf{Q}$-vector space is $1, \sqrt{D}$. The matrix of left multiplication by $\alpha = a + b\sqrt{D}$ on this basis is $\begin{pmatrix} a & Db \\ b & a \end{pmatrix}$. Since $T(\alpha) = 2a$ and $\mathrm{N}(\alpha) = a^2 - Db^2$, the lemma follows. □

Proposition 9.2.16. *If $D \equiv 1 \pmod 4$ let $\alpha = (1+\sqrt{D})/2$, and otherwise let $\alpha = \sqrt{D}$. Then*

$$\mathcal{O}_K = \mathbf{Z}[\alpha] = \{a + b\alpha : a, b \in \mathbf{Z}\}.$$

Proof. First we prove that if $x = a + b\alpha \in \mathbf{Z}[\alpha]$, then $x \in \mathcal{O}_K$. By Lemma 9.2.15 it suffices to show that $\mathrm{Tr}(x)$ and $\mathrm{N}(x)$ lie in $\mathbf{Z}$. First we verify this for $x = \alpha$ by noting that $\mathrm{Tr}(\alpha) = 1$ and

$$\mathrm{N}(\alpha) = \begin{cases} (1 - D)/4 & \text{if } D \equiv 1 \pmod 4 \\ D & \text{otherwise.} \end{cases}$$

More generally, if $x = a + b\alpha$ with $a, b \in \mathbf{Z}$, then

$$\mathrm{Tr}(x) = \mathrm{Tr}(a + b\alpha) = 2a + b\,\mathrm{Tr}(\alpha) = 2a + b \in \mathbf{Z},$$

and

$$\begin{aligned}\mathrm{N}(x) &= (a + b\alpha)(a + b\overline{\alpha}) \\ &= a^2 + ab(\alpha + \overline{\alpha}) + b^2\alpha\overline{\alpha} \\ &= a^2 + ab\,\mathrm{Tr}(\alpha) + b^2\,\mathrm{N}(\alpha) \in \mathbf{Z}.\end{aligned}$$

For the other inclusion, suppose $x = a + b\sqrt{D} \in \mathbf{Q}(\sqrt{D})$ is integral over $\mathbf{Z}$. Then $\mathrm{Tr}(x) = 2a \in \mathbf{Z}$ and $\mathrm{N}(x) = a^2 - b^2D \in \mathbf{Z}$. Thus $a = a'/2$ for some $a' \in \mathbf{Z}$ and $(a')^2/4 - b^2D \in \mathbf{Z}$. Thus $(2b)^2D \in \mathbf{Z}$, so since D is square

free the denominator of b is either 1 or 2. The denominator of b is 2 if and only if the denominator of a is 2 since $a^2 - b^2 D \in \mathbf{Z}$. If the denominator of b is 1, then $a, b \in \mathbf{Z}$ and we are done, and if the denominator of b is 2, then $2b \in \mathbf{Z}$ and $(a')^2 \equiv (2b)^2 D \pmod 4$, so D is a perfect square modulo 4 and hence $D \equiv 1 \pmod 4$ (since D is square free) and $x \in \mathbf{Z}[\alpha]$. □

Definition 9.2.17 (Field Discriminant). Let γ_1, γ_2 be any basis for $\mathcal{O}_K$, e.g., $\gamma_1 = 1$, $\gamma_2 = \alpha$ where α is as in Proposition 9.2.16. The *discriminant* of $\mathcal{O}_K$ is

$$d = \mathrm{disc}(\mathcal{O}_K) = \det\left(\begin{pmatrix} \gamma_1 & \gamma_1' \\ \gamma_2 & \gamma_2' \end{pmatrix}\right)^2.$$

Making a different choice of basis γ_1, γ_2 amounts to changing the determinant in the definition by ± 1, so the discriminant is well defined.

Proposition 9.2.18. *Let $K = \mathbf{Q}[\sqrt{D}]$ with D square free. Then the discriminant of K is D if $D \equiv 1 \pmod 4$ and $4D$ otherwise.*

Proof. First suppose $D \equiv 1 \pmod 4$. Then 1 and $\alpha = (1 + \sqrt{D})/2$ are a basis for $\mathcal{O}_K$, so

$$\begin{aligned} d &= \det\left(\begin{pmatrix} 1 & \alpha \\ 1 & \alpha' \end{pmatrix}\right)^2 \\ &= (-\alpha' - \alpha)^2 \\ &= (-\sqrt{D})^2 = D. \end{aligned}$$

On the other hand, if $D \not\equiv 1 \pmod 4$, then $\alpha = \sqrt{D}$ and $d = (-\sqrt{D} - \sqrt{D})^2 = 4D$. □

Let d be the discriminant of $\mathbf{Q}[\sqrt{D}]$. In Section 9.5 we will see that there is an bijection between certain equivalence classes of ideals in $\mathcal{O}_K$ and equivalence classes of binary quadratic forms of discriminant d. The set of equivalence classes of ideals in $\mathcal{O}_K$ will have the structure of finite abelian group induced by multiplication of ideals. Understanding whether or not numbers are represented by certain quadratic forms, is related to deciding whether or not certain ideals are principal in $\mathcal{O}_K$; this leads to class field theory, one of the major accomplishments of 20th century number theory.

9.3 Reduction Theory

Recall that a binary quadratic form is a polynomial of the form $f(x, y) = ax^2 + bxy + cy^2$. Our motivating problem is to decide which numbers are represented by f; i.e., for which integers n do there exist integers x, y such that $ax^2 + bxy + cy^2 = n$? If $g \in \mathrm{SL}_2(\mathbf{Z})$ then $f(x, y)$ and $f|_g(x, y) = f\left(g\begin{pmatrix} x \\ y \end{pmatrix}\right)$ represent exactly the same set of integers. Also, $\mathrm{disc}(f) = \mathrm{disc}(f|_g)$, where $\mathrm{disc}(f) = b^2 - 4ac$, and f is called positive definite if $\mathrm{disc}(f) < 0$ and $a > 0$.

This section is about reduction theory, which allows us to decide whether or not two positive definite binary quadratic forms are equivalent under the action of $\mathrm{SL}_2(\mathbf{Z})$.

9.3.1 Reduced Forms

Definition 9.3.1 (Reduced). A positive definite quadratic form (a, b, c) is *reduced* if $|b| \le a \le c$ and if, in addition, when one of the two inequalities is an equality (i.e., either $|b| = a$ or $a = c$), then $b \ge 0$.

There is a geometric interpretation of the notion of being reduced. Let $D = \mathrm{disc}(a, b, c) = b^2 - 4ac$ and set $\tau = \frac{-b+\sqrt{D}}{2a}$, so τ is the root of $ax^2 + bx + c$ with positive imaginary part. The right action of $\mathrm{SL}_2(\mathbf{Z})$ on positive definite binary quadratic forms corresponds to the left action of $\mathrm{SL}_2(\mathbf{Z})$ by linear fractional transformations on the complex upper half plane $\mathfrak{h} = \{z \in \mathbf{C} : \mathrm{Im}(z) > 0\}$. The standard "fundamental domain" for the action of $\mathrm{SL}_2(\mathbf{Z})$ on $\mathfrak{h}$ is

$$\mathcal{F} = \left\{ \tau \in \mathfrak{h} : \mathrm{Re}(\tau) \in \left[-\frac{1}{2}, \frac{1}{2} \right), |\tau| > 1 \text{ or } |\tau| = 1 \text{ and } \mathrm{Re}(\tau) \le 0 \right\}.$$

Then (a, b, c) is reduced if and only if the corresponding complex number τ lies in $\mathcal{F}$. For example, if (a, b, c) is reduced then $\mathrm{Re}(\tau) = -b/2a \in [-1/2, 1/2)$ since $|b| \le a$ and if $|b| = a$ then $b \ge 0$. Also

$$|\tau| = \sqrt{\frac{b^2 + 4ac - b^2}{4a^2}} = \sqrt{\frac{c}{a}} \ge 1$$

and if $|\tau| = 1$ then $b \ge 0$ so $\mathrm{Re}(\tau) \le 0$.

The following theorem highlights the importance of reduced forms.

Theorem 9.3.2. *There is exactly one reduced form in each equivalence class of positive definite binary quadratic forms.*

Proof. We have to prove two things. First, that every class contains at least one reduced form, and second that this reduced form is the only one in the class.

We first prove that there is a reduced form in every class. Let $\mathcal{C}$ be an equivalence class of positive definite quadratic forms of discriminant D. Let (a, b, c) be an element of $\mathcal{C}$ such that a is minimal (among elements of $\mathcal{C}$). Note that for any such form we have $c \ge a$, since (a, b, c) is equivalent to $(c, -b, a)$ (use the matrix $\left(\begin{smallmatrix} 0 & -1 \\ 1 & 0 \end{smallmatrix}\right)$). Applying the element $\left(\begin{smallmatrix} 1 & k \\ 0 & 1 \end{smallmatrix}\right) \in \mathrm{SL}_2(\mathbf{Z})$ to (a, b, c) for a suitably chosen integer k (precisely, $k = \lfloor (a - b)/2a \rfloor$) results in a form (a', b', c') with $a' = a$ and $b' \in (-a', a']$. Since $a' = a$ is minimal, we have just as above that $a' \le c'$, hence (a', b', c') is "just about" reduced. The only possible remaining problem would occur if $a' = c'$ and $b' < 0$. In that case, changing (a', b', c') to $(c'', b'', a'') = (c', -b', a')$ results in an equivalent form with $b'' > 0$, so that (c'', b'', a'') is reduced.

Next suppose (a, b, c) is a reduced form. We will now establish that (a, b, c) is the only reduced form in its equivalence class. First, we check that a is minimal among all forms equivalent to (a, b, c). Indeed, every other a' has the form $a' = ap^2 + bpr + cr^2$ with p, r coprime integers (see this by hitting (a, b, c) by $\left(\begin{smallmatrix} p & q \\ r & s \end{smallmatrix}\right)$). The identities

$$ap^2 + bpr + cr^2 = ap^2 \left(1 + \frac{b}{a}\frac{r}{p}\right) + cr^2 = ap^2 + cr^2 \left(1 + \frac{b}{c}\frac{p}{r}\right)$$

then imply our claim since $|b| \le a \le c$ (use the first identity if $r/p < 1$ and the second otherwise). Thus any other reduced form (a', b', c') equivalent to (a, b, c) has $a' = a$. But the same identity implies that the only forms equivalent to (a, b, c) with $a' = a$ are obtained by applying a transformation of the form $\begin{pmatrix} 1 & k \\ 0 & 1 \end{pmatrix}$ (corresponding to $p = 1$, $r = 0$). Thus $b' = b + 2ak$ for some k. Since $a = a'$ we have $b, b' \in (-a, a]$, so $k = 0$. Finally

$$c' = \frac{(b')^2 - D}{4a'} = \frac{b^2 - D}{4a} = c,$$

so $(a', b', c') = (a, b, c)$. □

9.3.2 Finding an Equivalent Reduced Form

Here is how to find the reduced form equivalent to a given positive definite form (a, b, c). Consider the following two operations, which can be used to diminish one of a and $|b|$, without altering the other:

1. If $c < a$, replace (a, b, c) by the equivalent form $(c, -b, a)$.
2. If $|b| > a$, replace (a, b, c) by the equivalent form (a, b', c') where $b' = b + 2ka$ and k is chosen so that $b' \in (-a, a]$ (more precisely, $k = \lfloor \frac{a-b}{2a} \rfloor$), and c' is found from the fact that $(b')^2 - 4ac' = D = \mathrm{disc}(a, b, c)$, so $c' = \frac{(b')^2 - D}{4a}$.

Starting with (a, b, c), if you iterate the appropriate operation, eventually you will find the reduced form that is equivalent to (a, b, c).

Example 9.3.3. Let $f = 458x^2 + 214xy + 25y^2$.

Equivalent form	What I did	Matrix
$(458, 214, 25)$		
$(25, -214, 458)$	(1)	$\left(\begin{smallmatrix} 0 & -1 \\ 1 & 0 \end{smallmatrix}\right)$
$(25, -14, 2)$	(2) with $k = 4$	$\left(\begin{smallmatrix} 1 & 4 \\ 0 & 1 \end{smallmatrix}\right)$
$(2, 14, 25)$	(1)	$\left(\begin{smallmatrix} 0 & -1 \\ 1 & 0 \end{smallmatrix}\right)$
$(2, 2, 1)$	(2) with $k = -3$	$\left(\begin{smallmatrix} 1 & -3 \\ 0 & 1 \end{smallmatrix}\right)$
$(1, -2, 2)$	(1)	$\left(\begin{smallmatrix} 0 & -1 \\ 1 & 0 \end{smallmatrix}\right)$
$(1, 0, 1)$	(2) with $k = 1$	$\left(\begin{smallmatrix} 1 & 1 \\ 0 & 1 \end{smallmatrix}\right)$

Let

$$g = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} 1 & 4 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} 1 & -3 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$$
$$= \begin{pmatrix} 3 & 4 \\ -13 & -17 \end{pmatrix}.$$

Then

$$f|_g = x^2 + y^2!$$

Example 9.3.4. If f_1 and f_2 are binary quadratic forms that represent exactly the same integers, is $f_1 \sim f_2$? The answer is no. For example, $f_1 = (2, 1, 3) = 2x^2 + xy + 3y^2$ and $f_2 = (2, -1, 3) = 2x^2 - xy + 3y^2$ are inequivalent reduced positive definite binary quadratic forms that represent exactly the same integers. Note that $\mathrm{disc}(f_1) = \mathrm{disc}(f_2) = -23$.

9.4 Class Numbers

Proposition 9.4.1. *Let $D < 0$ be a discriminant. There are only finitely many equivalence classes of positive definite binary quadratic forms of discriminant D.*

Proof. Since there is exactly one reduced binary quadratic form in each equivalence class, it suffices to show that there are only finitely many reduced forms of discriminant D. Recall that if a form (a, b, c) is reduced, then $|b| \leq a \leq c$. If (a, b, c) has discriminant D then $b^2 - 4ac = D$. Since $b^2 \leq a^2 \leq ac$, we have $D = b^2 - 4ac \leq -3ac$, so

$$3ac \leq -D.$$

There are only finitely many positive integers a, c that satisfy this inequality. □

Definition 9.4.2. A binary quadratic form (a, b, c) is called *primitive* if $\gcd(a, b, c) = 1$.

Definition 9.4.3. The *class number* h_D of discriminant $D < 0$ is the number of equivalence classes of primitive positive definite binary quadratic forms of discriminant D.

Table 9.1 lists the class numbers h_D for $-D \leq 599$ with D odd. Notice that there are just a few 1s at the beginning and then no more.

Theorem 9.4.4 (Heegner, Stark-Baker, Goldfeld-Gross-Zagier). *Suppose D is a negative fundamental discriminant. Then*

- $h_D = 1$ *only for* $D = -3, -4, -7, -8, -11, -19, -43, -67, -163$.
- $h_D = 2$ *only for* $D = -15, -20, -24, -35, -40, -51, -52, -88, -91, -115, -123, -148, -187, -232, -235, -267, -403, -427$.
- $h_D = 3$ *only for* $D = -23, -31, -59, -83, -107, -139, -211, -283, -307, -331, -379, -499, -547, -643, -883, -907$.
- $h_D = 4$ *only for* $D = -39, -55, -56, -68, \ldots, -1555$.

To quote Henri Cohen from [15, ref?]: "The first two statements concerning class numbers 1 and 2 are very difficult theorems proved in 1952 by Heegner and in 1968–1970 by Stark and Baker. The general problem of determining all imaginary quadratic fields with a given class number has been solved in principle by Goldfeld-Gross-Zagier, but to my knowledge the explicit computations have been carried to the end only for class numbers 3 and 4 (in addition to the already known class numbers 1 and 2).

9.5 Correspondence Between Binary Quadratic Forms and Ideals

In this section we describe a bijection between certain equivalence classes of ideals and certain equivalence classes of binary quadratic forms. Since

TABLE 9.1. Class Numbers For D Odd

$-D$	h_D	$-D$	h_D	$-D$	h_D	$-D$	h_D	$-D$	h_D
3	**1**	123	2	243	3	363	4	483	4
7	**1**	127	5	247	6	367	9	487	7
11	**1**	131	5	251	7	371	8	491	9
15	2	135	6	255	12	375	10	495	16
19	**1**	139	3	259	4	379	3	499	3
23	3	143	10	263	13	383	17	503	21
27	**1**	147	2	267	2	387	4	507	4
31	3	151	7	271	11	391	14	511	14
35	2	155	4	275	4	395	8	515	6
39	4	159	10	279	12	399	16	519	18
43	**1**	163	**1**	283	3	403	2	523	5
47	5	167	11	287	14	407	16	527	18
51	2	171	4	291	4	411	6	531	6
55	4	175	6	295	8	415	10	535	14
59	3	179	5	299	8	419	9	539	8
63	4	183	8	303	10	423	10	543	12
67	**1**	187	2	307	3	427	2	547	3
71	7	191	13	311	19	431	21	551	26
75	2	195	4	315	4	435	4	555	4
79	5	199	9	319	10	439	15	559	16
83	3	203	4	323	4	443	5	563	9
87	6	207	6	327	12	447	14	567	12
91	2	211	3	331	3	451	6	571	5
95	8	215	14	335	18	455	20	575	18
99	2	219	4	339	6	459	6	579	8
103	5	223	7	343	7	463	7	583	8
107	3	227	5	347	5	467	7	587	7
111	8	231	12	351	12	471	16	591	22
115	2	235	2	355	4	475	4	595	4
119	10	239	15	359	19	479	25	599	25

equivalence classes of ideals have a natural group structure, this bijection induces a group structure on equivalence classes of binary quadratic forms.

For the rest of this section, $K = \mathbf{Q}(\sqrt{d})$ is a quadratic field with discriminant d (see Definition 9.2.17). Thus $d \equiv 1 \pmod 4$ and d is square free (not divisible by the square of any prime), or $d \equiv 0 \pmod 4$ and $d/4$ is square free and $d/4 \not\equiv 1 \pmod 4$. Let $\mathcal{O}_K$ denote the ring of all algebraic integers in K, as in Section 9.2.5.

9.5.1 Correctly Ordered Basis For Ideals

Proposition 9.5.1. *Suppose $I \subset \mathcal{O}_K$ is an ideal. Then there exists $\alpha, \beta \in \mathcal{O}_K$ such that*

$$I = \mathbf{Z}\alpha + \mathbf{Z}\beta = \{x\alpha + y\beta : x, y \in \mathbf{Z}\}.$$

Proof. As an abelian group, $\mathcal{O}_K$ is isomorphic to $\mathbf{Z}^2$. By the structure theorem for finitely generated abelian groups[] and the fact that subgroups of finitely generated abelian groups are finitely generated, I is isomorphic to $\mathbf{Z}^r$ for some positive integer r. Thus there is an inclusion $\mathbf{Z}^r \to \mathbf{Z}^2$. This extends to an injective vector space homomorphism $\mathbf{Q}^r \to \mathbf{Q}^2$, so $r \leq 2$. Since I is an ideal, I has finite index in $\mathcal{O}_K$ (see Exercise 6), so $r \geq 2$. Thus I is generated as a $\mathbf{Z}$-module by two elements, α and β. □

We view $[\alpha, \beta]$ as remembering our choice of ordered basis α, β. When used as an ideal, interpret $[\alpha, \beta]$ to mean $\mathbf{Z}\alpha + \mathbf{Z}\beta$. Thus Proposition 9.5.1 asserts that for every ideal I is of the form $[\alpha, \beta]$ for some $\alpha, \beta \in \mathcal{O}_K$. Note, however, that there are many choices of α, β so that $[\alpha, \beta]$ is not an ideal. For example, $[2, i]$ in $\mathbf{Z}[i]$ is not equal to $\mathbf{Z}[i]$, but it contains the unit i, so if it were an ideal then it would have to equal $\mathbf{Z}[i]$.

It is natural to define a binary quadratic form associated to $I = [\alpha, \beta]$ as follows:

$$\begin{aligned} Q &= \mathrm{N}(\alpha x + \beta y) \\ &= (\alpha x + \beta y)(\alpha' x + \beta' y) \\ &= (\alpha\alpha')x^2 + (\alpha\beta' + \beta\alpha')xy + \beta\beta' y^2. \end{aligned}$$

Surprisingly, this definition would lead to a disastrous breakdown of the theory! The quadratic form associated to I and the conjugate $I' = [\alpha', \beta']$ would be the same. In Section 9.5.3 we will define a group structure on certain equivalence classes of ideals, and in this group the equivalence classes $[I]$ and $[I']$ are inverses. Since there should be a bijection between equivalence classes of binary quadratic forms and ideal classes, we would have to have that $[I][I] = [I][I'] = 1$, so the group of ideals would be a finite 2-torsion group, hence have order a power of 2, which is generally not the case. We must be much more careful in how we associate a binary quadratic form to an ideal.

Definition 9.5.2 (Correctly Ordered). A basis $[\alpha, \beta]$ for an ideal I is *correctly ordered* if

$$\frac{\alpha\beta' - \beta\alpha'}{\sqrt{d}} > 0.$$

Example 9.5.3. Let $d = -4$ and let I be the ideal generated by $(5, i-2)$. Note that $\mathcal{O}_K = \mathbf{Z}[i]$, so $\mathcal{O}_K/I \cong \mathbf{Z}/5$. We have $I = [5, i-2]$, since $[5, i-2] \subset I$ and $\det \left(\begin{smallmatrix} 5 & -2 \\ 0 & 1 \end{smallmatrix}\right) = 5$ (so that $\#(\mathcal{O}_K/[5, i-2]) = 5$). Notice that $[5, i-2]$ is not correctly ordered because

$$\frac{5(-i-2) - (i-2)5}{\sqrt{-4}} = -5 < 0.$$

The basis $[i-2, 5]$ is correctly ordered.

Proposition 9.5.4. *Any two correctly ordered bases of an ideal I are equivalent by an element in $\mathrm{SL}_2(\mathbf{Z})$, and conversely.*

Proof. Suppose $[\alpha, \beta] = [\gamma, \delta]$ are two correctly ordered basis for an ideal I. Because these are two different basis for the same free $\mathbf{Z}$-module, there are $a, b, c, d \in \mathbf{Z}$ such that

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} \gamma \\ \delta \end{pmatrix} = A \begin{pmatrix} \gamma \\ \delta \end{pmatrix},$$

and $\det(A) = \pm 1$ (this is just like a change of basis matrix in linear algebra; its determinant is a unit in the base ring). Since $a, b, c, d \in \mathbf{Z}$ and the conjugation automorphism fixes $\mathbf{Z}$, we have

$$\begin{pmatrix} \alpha & \alpha' \\ \beta & \beta' \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} \gamma & \gamma' \\ \delta & \delta' \end{pmatrix}.$$

Taking determinants, we have

$$\alpha\beta' - \beta\alpha' = \det(A)(\gamma\delta' - \delta\gamma'). \tag{9.1}$$

Since $[\alpha, \beta]$ and $[\gamma, \delta]$ are correctly oriented, we must have $\det(A) = +1$, so $A \in \mathrm{SL}_2(\mathbf{Z})$.

Conversely, if $A \in \mathrm{SL}_2(\mathbf{Z})$ and $[\gamma, \delta]$ is a correctly oriented basis then,

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} \gamma & \gamma' \\ \delta & \delta' \end{pmatrix} = \begin{pmatrix} \alpha & \alpha' \\ \beta & \beta' \end{pmatrix}$$

and by (9.1) $[\alpha, \beta]$ is also correctly oriented. □

9.5.2 Norms of Ideals

Definition 9.5.5 (Norm). The *norm* of a nonzero ideal I of $\mathcal{O}_K$ is the positive integer

$$\mathrm{N}(I) = \#(\mathcal{O}_K/I).$$

Proposition 9.5.6. $II' = (N(I))$

A complete proof is given in [16, pp.128–129]. This fact follows from "Hurwitz's Lemma", i.e., it is nontrivial, and we will not give a proof here.

Lemma 9.5.7. *Let (a, b) and (c, d) be elements of $\mathbf{Z} \oplus \mathbf{Z}$ such that $D = |\det \left(\begin{smallmatrix} a & b \\ c & d \end{smallmatrix}\right)| \neq 0$. Then the quotient abelian group*

$$M = (\mathbf{Z} \oplus \mathbf{Z})/(\mathbf{Z}(a, b) + \mathbf{Z}(c, d))$$

is finite of order D.

Proof. Let $A = \left(\begin{smallmatrix} a & b \\ c & d \end{smallmatrix}\right)$. By repeatedly swapping rows, swapping columns, adding a multiple of one row to another row, or adding a multiple of one column to another column, we can transform A into a diagonal matrix $\left(\begin{smallmatrix} e & 0 \\ 0 & f \end{smallmatrix}\right)$. Each swapping and adding operations changes at most change the sign of the determinant, so $|\det(A)| = |ef|$. We may thus assume that A is diagonal, in which case the lemma is clear. □

Lemma 9.5.8. *Suppose I is an ideal of $\mathcal{O}_K$ with basis $[\alpha, \beta]$, and let d be the discriminant of K. Then*

$$\det \begin{pmatrix} \alpha & \alpha' \\ \beta & \beta' \end{pmatrix}^2 = d \cdot \mathrm{N}(I)^2.$$

Proof. Let γ_1, γ_2 be a basis for $\mathcal{O}_K$. Since α and β can be written as a $\mathbf{Z}$-linear combination of γ_1 and γ_2 there is a 2×2 integer matrix A such that

$$A \begin{pmatrix} \gamma_1 \\ \gamma_2 \end{pmatrix} = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}.$$

We have

$$\begin{aligned} \det \begin{pmatrix} \alpha & \alpha' \\ \beta & \beta' \end{pmatrix}^2 &= \det \left(A \cdot \begin{pmatrix} \gamma_1 & \gamma_1' \\ \gamma_2 & \gamma_2' \end{pmatrix} \right)^2 \\ &= \det(A)^2 d \\ &= \mathrm{N}(I)^2 d, \end{aligned}$$

where we use Lemma 9.5.7 to see that $\det(A) = \mathrm{N}(I)$. □

9.5.3 The Ideal Class Group

For the rest of this section, let $K = \mathbf{Q}(\sqrt{d})$ be a quadratic field with discriminant d.

Definition 9.5.9. Two ideals $I, J \subset \mathcal{O}_K$ are *equivalent*, written $I \sim J$, if there are $\alpha, \beta \in \mathcal{O}_K$ such that

$$\alpha I = \beta J \qquad \text{and} \qquad \mathrm{N}(\alpha\beta) > 0.$$

We will denote the set of equivalence classes of nonzero ideals in $\mathcal{O}_K$ by $\mathrm{Cl}^+(\mathcal{O}_K)$.

Proposition 9.5.10. *Multiplication of ideals gives $\mathrm{Cl}^+(\mathcal{O}_K)$ an abelian group structure in which the ideal class of $\mathcal{O}_K = (1)$ is the identity element.*

Proof. If I and J are ideals of $\mathcal{O}_K$ then their product $IJ = \{xy : x \in I, y \in J\}$ is again an ideal in $\mathcal{O}_K$. Multiplication of ideals is easily seen to be associative and commutative, since the usual multiplication of elements in $\mathcal{O}_K$ is associative and commutative. Next we check that multiplication of ideals induces a well-defined multiplication of ideal classes. If $I_0 \sim J_0$ and $I_1 \sim J_1$, then there exists $\alpha_0, \beta_0, \alpha_1, \beta_1 \in \mathcal{O}_K$ such that $\alpha_i I_i = \beta_i J_i$ for $i = 0, 1$. Multiplying these two equalities, we see that $\alpha_0 I_0 \alpha_1 I_1 = \beta_0 J_0 \beta_1 J_1$, so $\alpha_0\alpha_1 I_0 I_1 = \beta_0\beta_1 J_0 J_1$, hence $I_0 I_1 \sim J_0 J_1$. This proves that multiplication

of ideals induces a well-defined associative commutative multiplication of ideal classes.

To finish the proof, we verify that every element of $\mathrm{Cl}^+(\mathcal{O}_K)$ has an inverse. Let $I = [\alpha, \beta]$ be an ideal in $\mathcal{O}_K$. Then the ideal I' generated by the conjugates of elements of I is $[\alpha', \beta']$. By Proposition 9.5.6, the product II' is the principal ideal generated by the positive integer $\#(\mathcal{O}_K/I)$. Thus $II' \sim (1)$, so I has an inverse. □

Example 9.5.11. Let $K = \mathbf{Q}[\sqrt{-20}]$. Then $\mathrm{Cl}^+(\mathcal{O}_K)$ is cyclic of order 2. A non-identity element of $\mathrm{Cl}^+(\mathcal{O}_K)$ is $I = [1 + \sqrt{-5}, 2]$.

9.5.4 Correspondence Between Ideals and Forms

Recall that a binary quadratic form $Q = ax^2 + bxy + cy^2$ is primitive if $\gcd(a, b, c) = 1$ and has discriminant $b^2 - 4ac$. The following proposition associates a primitive binary quadratic form to an ideal of $\mathcal{O}_K$.

Proposition 9.5.12. *Let I be an ideal in $\mathcal{O}_K$ and let $[\alpha, \beta]$ be a correctly ordered basis for I. Then the quadratic form*

$$Q = \frac{\mathrm{N}(\alpha x + \beta y)}{\mathrm{N}(I)} = ax^2 + bxy + cy^2$$

has integral coefficients and is a primitive form of discriminant d.

Note that the numerator $\mathrm{N}(\alpha x + \beta y)$ in the definition of Q depends on the order of α and β.

Proof. We have

$$\begin{aligned}\mathrm{N}(\alpha x + \beta y) &= (\alpha x + \beta y)(\alpha' x + \beta' y)\\ &= \alpha\alpha' x^2 + (\alpha\beta' + \alpha'\beta)xy + \beta\beta' y^2\\ &= Ax^2 + Bxy + Cy^2.\end{aligned}$$

The coefficients A, B, and C are elements of $\mathbf{Z}$ because they are norms and traces. They are also elements of $(\mathrm{N}(I))$, since they are visibly elements of II' and by Proposition 9.5.6, $II' = (\mathrm{N}(I))$. Thus there exists $a, b, c \in \mathcal{O}_K$ such that

$$\begin{array}{rcccl} A & = & \alpha\alpha' & = & a\,\mathrm{N}(I),\\ B & = & \alpha\beta' + \alpha'\beta & = & b\,\mathrm{N}(I),\\ C & = & \beta\beta' & = & c\,\mathrm{N}(I).\end{array}$$

Since A and $\mathrm{N}(I)$ are both in $\mathbf{Z}$ and $a \in \mathcal{O}_K$, we see that $a \in \mathbf{Z}$; likewise, $b, c \in \mathbf{Z}$. Thus $Q = ax^2 + bxy + cy^2$ has coefficients in $\mathbf{Z}$.

By Lemma 9.5.8,

$$\begin{aligned}b^2 - 4ac &= (B^2 - 4AC)/\,\mathrm{N}(I)^2\\ &= (\alpha\beta' - \beta\alpha')^2/\,\mathrm{N}(I)^2 = d,\end{aligned}$$

where d is the discriminant of K.

All that remains is to show that $\gcd(a, b, c) = 1$. If f is a positive divisor of $\gcd(a, b, c)$, then $f^2 \mid b^2 - 4ac = d$. If $d \equiv 1 \pmod 4$ then d is square

free so $f = 1$. If $d \equiv 0 \pmod 4$ then $d' = d/4$ is square free and $d' \not\equiv 1 \pmod 4$, so $f = 1$ or $f = 2$. If $f = 2$ write $a = 2a'$, $b = 2b'$, and $c = 2c'$ for integers a', b', c' with b' odd. Then

$$b^2 - 4ac = 4b'^2 - 16a'c' = 4d'.$$

Reducing this equation modulo 16 implies that $4b'^2 \equiv 4d' \pmod{16}$. Dividing this congruence through by 4 implies that $b'^2 \equiv d' \pmod 4$. Since b' is odd, $b'^2 \equiv 1 \pmod 4$, which contradicts the fact that $d' \not\equiv 1 \pmod 4$. Thus $f = 1$ in all cases, so $ax^2 + bxy + cy^2$ is primitive. □

Example 9.5.13. Let $K = \mathbf{Q}[\sqrt{-20}]$ and $I = [1 + \sqrt{-5}, 2]$, as in Example 9.5.11. Then

$$\begin{aligned} \mathrm{N}(\alpha x + \beta y) &= ((1 + \sqrt{-5})x + 2y)((1 - \sqrt{-5})x + 2y) \\ &= 6x^2 + 4xy + 4y^2. \end{aligned}$$

The norm of I is $|\det(\left(\begin{smallmatrix} 1 & 2 \\ 1 & 0 \end{smallmatrix}\right))| = 2$. Thus $Q = 3x^2 + 2xy + 2y^2$. Notice, as a check, that $\mathrm{disc}(Q) = b^2 - 4ac = 2^2 - 4 \cdot 3 \cdot 2 = -20$.

Example 9.5.14. Let $K = \mathbf{Q}[\sqrt{23}]$, which has discriminant $d = 92$. The ideal $I = (\sqrt{23})$ is principal, but it is not equivalent to $(1) \in \mathrm{Cl}^+(\mathcal{O}_K)$. The quadratic form associated to $I = [\sqrt{23}, 23]$ is

$$Q = \frac{-23x^2 + 23^2y^2}{23} = -x^2 + 23y^2.$$

The quadratic form associated to $(1) = [\sqrt{23}, 1]$ is $R = -23x^2 + y^2$. These two forms can not be equivalent since Q represents -1 but R doesn't (since modulo 4 we have $R \equiv x^2 + y^2$, which never takes on the value $3 \mod 4$).

Proposition 9.5.15. *Let $Q = ax^2 + bxy + cy^2$ be a primitive binary quadratic form of discriminant d (if $d < 0$ assume that $a > 0$). Then*

$$I = [\alpha, \beta] = \begin{cases} [a, \frac{b - \sqrt{d}}{2}] & \text{if } a > 0, \\ [a\sqrt{d}, (\frac{b - \sqrt{d}}{2})\sqrt{d}] & \text{if } a < 0. \end{cases}$$

is an ideal of $\mathcal{O}_K$ and $[\alpha, \beta]$ is a correctly ordered basis for I.

Example 9.5.16. Let $d = -20$ and $Q = 3x^2 + 2xy + 2y^2$. Then $I = [3, 1 - \sqrt{-5}]$. Notice that $I \neq [1 + \sqrt{-5}, 2]$, so the operations of the two propositions are not inverses before passing to equivalence classes.

Proof. All we have to do is check that $\gamma = (b - \sqrt{d})/2$ is in $\mathcal{O}_K$ and that I is correctly ordered. If $d \equiv 1 \pmod 4$ then b is odd, so $\gamma \in \mathcal{O}_K = \mathbf{Z}[(1 + \sqrt{d})/2]$, and if $d \equiv 0 \pmod 4$ then b is even, so

$$\gamma = \frac{2b' - 2\sqrt{d'/4}}{2} \in \mathcal{O}_K = \mathbf{Z}[\sqrt{d'}].$$

It is straightforward but tedious to check that the given basis is ordered. □

Theorem 9.5.17. *Let K be a quadratic field with discriminant d. Let $\mathcal{Q}(d)$ be the set of equivalence classes of primitive binary quadratic forms of discriminant d (if $d < 0$ include only positive definite forms in $\mathcal{Q}$). Then Propositions 9.5.12 and 9.5.15 induce a bijection between $\mathcal{Q}(d)$ and $\mathrm{Cl}^+(\mathcal{O}_K)$. In particular, $\mathcal{Q}(d)$ has the structure of finite abelian group.*

The proof is in [16, 204–206]. It is not difficult, but is long, so we will omit it.

EXERCISES

9.1 Which of the following numbers is a sum of two squares? Express those that are as a sum of two squares.

$$-389,\ 12345,\ 91210,\ 729,\ 1729,\ 68252$$

9.2 (a) Write a simple computer program that takes a positive integer n as input and outputs a sequence `[x,y,z,w]` of four integers such that $x^2 + y^2 + z^2 + w^2 = n$.

(b) Write 2001 as a sum of three squares.

9.3 Find a positive integer that has at least three different representations as the sum of two squares, disregarding signs and the order of the summands.

9.4 Show that a natural number n is the sum of two integer squares if and only if it is the sum of two rational squares.

9.5 Show that an odd prime p is of the form $8m + 1$ or $8m + 3$ if and only if it can be written as $p = x^2 + 2y^2$ for some choice of integers x and y.

9.6 Let K be a quadratic field and let I be a nonzero ideal in $\mathcal{O}_K$. Use Lemma 9.5.7 to prove the $\mathcal{O}_K/I$ is finite.

9.7 A *triangular number* is a number that is the sum of the first m integers for some positive integer m. If n is a triangular number, show that all three of the integers $8n^2$, $8n^2 + 1$, and $8n^2 + 2$ can be written as a sum of two squares.

9.8 Prove that of any four consecutive integers, at least one is not representable as a sum of two squares.

9.9 Show directly that $13x^2 + 36xy + 25y^2$ and $58x^2 + 82xy + 29y^2$ are each equivalent to the form $x^2 + y^2$, then find integers x and y such that $13x^2 + 36xy + 25y^2 = 389$.

9.10 What are the discriminants of the forms $199x^2 - 162xy + 33y^2$ and $35x^2 - 96xy + 66y^2$? Are these forms equivalent?

9.11 For any negative discriminant D, let C_D denote the finite abelian group of equivalence classes of primitive positive definite quadratic forms of discriminant D. Use a computer to compute representatives for C_D and determine the structure of C_D as a produce of cyclic groups for each of the following five values of D:

$$D = -155, -231, -660, -12104, -10015.$$

Part II

Elliptic Curves

10
Introduction to Elliptic Curves

Elliptic curves are central to modern number theory. Andrew Wiles proved a deep conjecture about them which implied Fermat's Last Theorem, and the Birch and Swinnerton-Dyer conjecture remains a tantalizing open problem. Cryptographers use elliptic curves to make potent cryptosystems with small key sizes and mathematicians also use elliptic curves to factor large integers. After introducing elliptic curves in this chapter, we will discuss cryptographic applications in Chapter 11, Fermat's Last Theorem in Chapter 12, and the Birch and Swinnerton-Dyer conjecture in Chapter 13.

In this chapter we define elliptic curves and discuss why the set of points on an elliptic curve forms a group. We begin with the definition of an elliptic curve over the complex numbers in Section 10.1. Section 10.2 is about the group law on an elliptic curve. In Section 10.3 we return to number theory, and consider the subgroup of points on an elliptic curve with coordinates in a fixed number field, such as the rational numbers. This part of the book assumes more geometry, analysis and algebra than the preceding chapters. Dive in and learn some modern number theory!

The reader may wish to consult the following books while reading this chapter. For basics about elliptic curves, see [58]; for more advanced results about elliptic curves, see [57]; for abstract algebra, see [4]; for algebraic geometry, see [43].

10.1 Elliptic Curves Over the Complex Numbers

We define elliptic curves over the complex numbers by first considering a curve in the plane and adding an extra point at infinity. Let $a, b \in \mathbf{C}$ be complex numbers and let

$$Y = \{(x, y) \in \mathbf{C}^2 : y^2 = x^3 + ax + b\}.$$

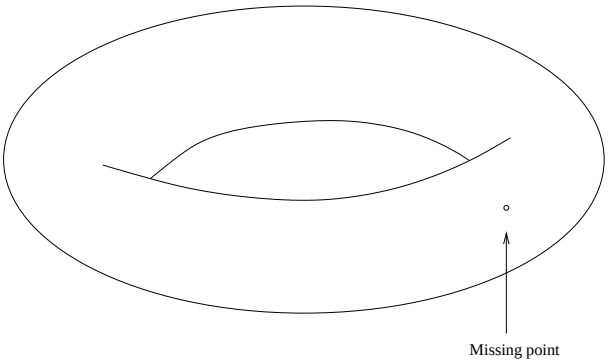


FIGURE 10.1. Y is Homeomorphic to a Torus With a Point Removed

Assume that $x^3 + ax + b$ has distinct roots, so Y has no singularities. (A curve $F = 0$ has a *singularity* at a point (c, d) if $F(c, d) = \partial F/\partial x(c, d) = \partial F/\partial y(c, d)$.) Excluding roots of $x^3 + ax + b$, for each value of x there are two values of y that satisfy the equation $y^2 = x^3 + ax + b$, so the subset Y of $\mathbf{C} \times \mathbf{C} \cong \mathbf{R}^4$ has dimension 2.

The general theory of elliptic functions implies that there is a homeomorphism between Y and a torus with one point removed (Figure 10.1). Notice that Y is "incomplete" since it is missing a point. We now try to find the missing point.

The set Y is closed when viewed as a subset of $\mathbf{C}^2$, since it is the inverse image of 0 under the continuous map $\mathbf{C}^2 \to \mathbf{C}$ given by

$$(x, y) \mapsto y^2 - x^3 - ax - b.$$

Thus we will not find the missing point by taking the closure of Y in $\mathbf{C}^2$. We instead consider Y as a subset of the complex projective plane $\mathbf{P}^2$, which we will define below. We find the missing point in the closure of Y in $\mathbf{P}^2$.

10.1.1 A Review of Basic Topology

In order to define the projective plane, we must first review some basic topology. In this section we define topological space, continuous map, connectedness, and the induced topology.

A *topological space* is a set X together with a collection of open subsets $U \subset X$ that are closed under arbitrary unions, finite intersections, and X and $\emptyset$ are open. A subset $A \subset X$ is *closed* if $X \setminus A$ is open.

A *continuous map* $f : X \to Y$ of topological spaces is a map such that whenever $U \subset Y$ is open, the inverse image $f^{-1}(U)$ is open in X. Because $f^{-1}(X \setminus A) = X \setminus f^{-1}(A)$, one sees that f is also continuous if and only if the inverse image of every closed subset of Y is closed in X. A *homeomorphism* is a continuous bijection with continuous inverse.

A subset $U \subset X$ is *clopen* if it is both open and closed. A topological space X is *connected* if it has no clopen subsets besides $\emptyset$ and X. The continuous image of a connected set is connected (see Exercise 10.1).

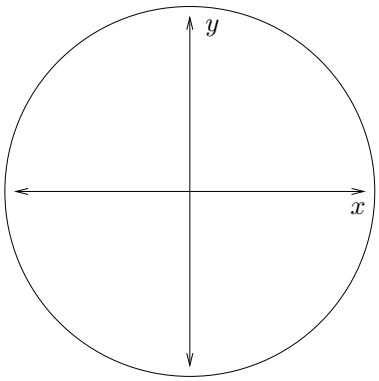


FIGURE 10.2. The Projective Plane: The usual plane along with a projective line at infinity

Suppose X is a topological space and $f : X \to Y$ is a map from X to a set Y. The *induced topology* on Y is the topology in which the open subsets of Y are the subsets $U \subset Y$ such that $f^{-1}(U)$ is an open subset of X. This is the "coarsest" topology on Y that makes the map f continuous.

10.1.2 The Projective Plane

Definition 10.1.1 (Projective Plane). The *projective plane* $\mathbf{P}^2$ is the set of triples $(a, b, c) \in \mathbf{C}^3$ with a, b, c not all 0, modulo the equivalence relation

$$(a, b, c) \sim (\lambda a, \lambda b, \lambda c)$$

for all nonzero $\lambda \in \mathbf{C}$. Denote by $(a : b : c)$ the equivalence class of (a, b, c). The topology on $\mathbf{P}^2$ is the one induced by viewing it as a quotient of $\mathbf{C}^3 \setminus \{0\}$.

The projective plane is a bigger than the usual plane, in the following sense. There is a map $\mathbf{C}^2 \hookrightarrow \mathbf{P}^2$ that sends (a, b) to $(a : b : 1)$, and the complement of the image is a projective line:

$$\mathbf{P}^2 \setminus \mathbf{C}^2 \cong \{(a : 1 : 0) : a \in \mathbf{C}\} \cup \{(1 : 0 : 0)\}.$$

Thus $\mathbf{P}^2$ is set-theoretically the disjoint union

$$\mathbf{C}^2 \cup \mathbf{C} \cup \{\text{point}\}$$

(see Figure 10.2). Since $\mathbf{P}^2$ is a continuous image of the connected set $\mathbf{C}^3 \setminus \{0\}$, we see that $\mathbf{P}^2$ is also connected, so we should not view $\mathbf{P}^2$ "topologically" as the above disjoint union. The inverse image of $\mathbf{C}^2$ in $\mathbf{C}^3 \setminus \{0\}$ is the complement of the (closed) plane $\{(a, b, 0) : a, b \in \mathbf{C}\}$, so $\mathbf{C}^2$ is an open subset of $\mathbf{P}^2$. Since $\mathbf{P}^2$ is connected, $\mathbf{C}^2$ is *not* a closed subset of $\mathbf{P}^2$.

Exploring this idea further, it is useful to view $\mathbf{P}^2$ as being covered by 3 copies of $\mathbf{C}^2$, though not disjointly. We consider three ways to embed $\mathbf{C}^2$ as an open subset of $\mathbf{P}^2$; these three embeddings send (a, b) to $(1 : a : b)$, $(a : 1 : b)$, and $(a : b : 1)$, respectively. We will denote the three images of

$\mathbf{C}^2$ by U_1, U_2, and U_3, respectively. Notice that $\mathbf{P}^2 = U_1 \cup U_2 \cup U_3$, but that the union is not disjoint. In order to "see" a subset S of $\mathbf{P}^2$, it is often useful to look at $S \cap U_i$ for each i.

Lemma 10.1.2. *Let Y be the set of solutions to the equation $y^2 = x^3 + ax + b$. Then*

$$Y \cap U_2 = \left\{ \left(\frac{x}{y} : 1 : \frac{1}{y} \right) : y^2 = x^3 + ax + b \text{ and } y \neq 0 \right\}.$$

In particular, Y is not closed in $\mathbf{P}^2$, since $(0\colon 1\colon 0)$ is a limit point of $Y \cap U_2$ that is not contained in $Y \cap U_2$.

Proof. The first equality follows from the definitions. To see that $(0\colon 1\colon 0)$ is a limit point, let $\alpha^{1/2}$ denote the positive square root of the positive real number α. Then as $|x| \to \infty$ we have $|x/y| = |x|/|x^3 + ax + b|^{1/2} \to 0$ and $|1/y| = 1/|x^3 + ax + b|^{1/2} \to 0$. □

For example, let $Y \subset \mathbf{C}^2 \cong U_3$ be the set of solutions to $y^2 = x^3 - x$. We can draw a graph of $Y \cap U_i$ for $i = 1, 2, 3$. The intersection $Y \cap U_1$ is the set of projective points $(1 : y : z) \sim (1/z : y/z : 1) \in \mathbf{P}^2$ such that $z \neq 0$ and

$$\left(\frac{y}{z}\right)^2 = \left(\frac{1}{z}\right)^3 - \frac{1}{z}.$$

Multiplying through by z^3 we see that

$$Y \cap U_1 = \{(y, z) : y^2 z = 1 - z^2 \text{ and } z \neq 0\}.$$

Similarly,

$$Y \cap U_2 = \{(x, z) : z = x^3 - xz^2 \text{ and } z \neq 0\}.$$

The graphs of $Y \cap U_1$ in the y-z plane, $Y \cap U_2$ in the x-z plane and $Y \cap U_3$ in the y-z plane are given in Figure 10.3.

10.1.3 The Closure of Y in $\mathbf{P}^2$ Contains One Extra Point

Proposition 10.1.3. *The closure of the graph Y of $y^2 = x^3 + ax + b$ in $\mathbf{P}^2$ is the graph E of $y^2 z = x^3 + axz^2 + bz^3$ in $\mathbf{P}^2$. We have*

$$\begin{aligned} E &= \{(x : y : z) \in \mathbf{P}^2 : y^2 z = x^3 + axz^2 + bz^3\} \\ &= Y \cup \{(0 : 1 : 0)\}. \end{aligned}$$

Proof. The inverse of image of E in $\mathbf{C}^3 \setminus \{0\}$ is the inverse image of 0 under the continuous map $\mathbf{C}^3 \setminus \{0\} \to \mathbf{C}$ defined by

$$(x, y, z) \mapsto y^2 z - (x^3 + axz^2 + bz^3),$$

so E is closed. The difference $E \setminus Y$ is the set of points $(x : y : 0)$ that satisfy $y^2 z = x^3 + axz^2 + bz^3$, so $E \setminus Y = \{(0 : 1 : 0)\}$. Thus E is closed and $E = Y \cup \{(0 : 1 : 0)\}$. By Lemma 10.1.2, Y is not closed in $\mathbf{P}^2$, so E is the closure of Y in $\mathbf{P}^2$. □

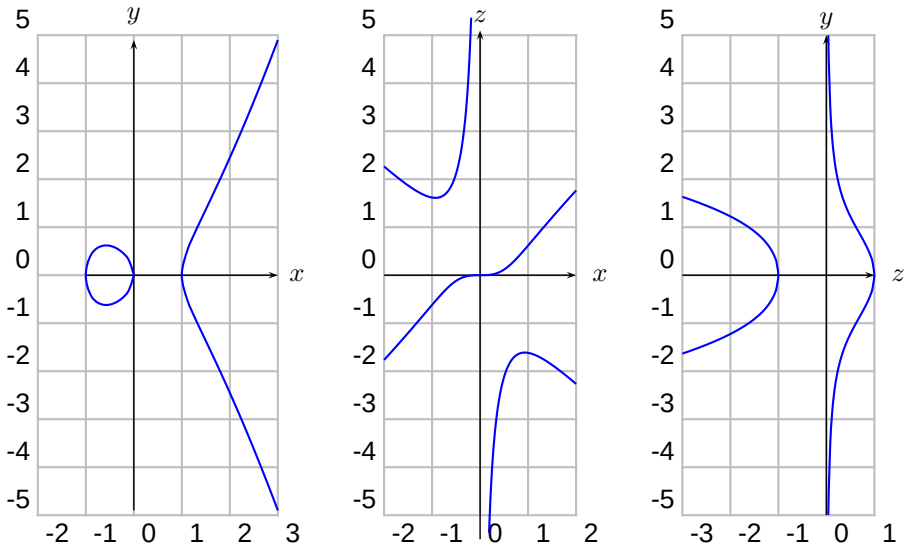


FIGURE 10.3. Graphs of real solutions to $y^2 = x^3 - x$ from three points of view

We will refer to the point $(0\colon 1\colon 0)$ on E as the point at infinity.

Definition 10.1.4 (Elliptic Curve). An *elliptic curve* over the complex numbers $\mathbf{C}$ is the closure $E \subset \mathbf{P}^2$ of the solution set $Y \subset \mathbf{C}^2$ of an equation

$$y^2 = x^3 + ax + b,$$

with $a, b \in \mathbf{C}$ and $\Delta = -16(4a^3 + 27b^2) \neq 0$.

If $4a^3+27b^2 = 0$ then the cubic x^3+ax+b has a repeated root α. Locally at $(\alpha, 0)$, Y is does not behave like an open subset of $\mathbf{C}$. The geometry of such singular curves is much different than the geometry of elliptic curves, which is why we exclude them. See Figure 10.4 for graphs of the real points on the two singular curves $y^2 = x^2(x-1)$ and $y^2 = x^3$.

An ellipse is the graph of $ax^2+by^2 = r$ with $a, b, r > 0$. Elliptic curves are not ellipses! They are called "elliptic" because they arise when studying arc lengths of ellipses (see Exercise 10.16). Elliptic curves aren't always called elliptic curves; e.g., in the early 1960s Cassels called them "abelian varieties of dimension one" (see [13]).

We could have considered curves Y defined instead as the set of complex solutions of a general cubic equation

$$F(x, y) = ax^3 + bx^2y + cxy^2 + dy^3 + ex^2 + fxy + gy^2 + ex + hy + i = 0.$$

As long as Y is nonsingular (i.e., $F = \partial F/\partial x = \partial F/\partial y = 0$ has no common solution), there is a change of variables that transforms $F = 0$ into the form $y^2 = x^3 + ax + b$ (see [58, §I.3] where this is explained beautifully). This statement is no longer true if $\mathbf{C}$ is replaced by a field in which 2 or 3 is not invertible, and in Chapter 11 we will consider elliptic curves over finite fields, so it will be necessary to consider more general equations for elliptic curves.

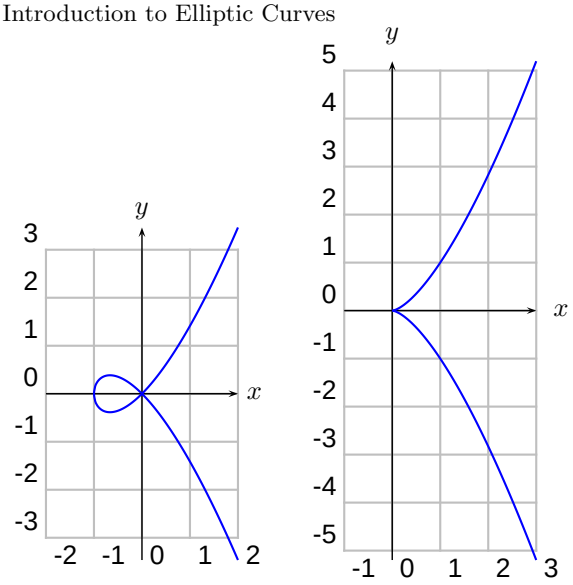


FIGURE 10.4. Graphs of the Singular Curves $y^2 = x^2(x+1)$ and $y^2 = x^3$

10.2 The Group Structure on an Elliptic Curve

Let E be an elliptic curve over $\mathbf{C}$. There is a natural structure of abelian group on the set $E \subset \mathbf{P}^2$. We first describe it geometrically in Section 10.2.1, then in Sections 10.2.2–10.2.5 we give a detailed description from the point of view of algebraic geometry, which brings out a connection with the group of nonzero ideal classes in the ring of integers of an imaginary quadratic field (see Section 9.5). In Section 10.2.7 we mention an analytic description of the group law that involves elliptic functions from complex analysis. Finally in Section 10.2.9 we give formulas that make the group law explicit.

The reader is encouraged to also look at [58, §I.2].

There is also a very geometric description of composition of binary quadratic forms, due to Manjul Bhargava, that closely resembles the geometric description of the group law.

Remark 10.2.1. Any nonempty set can be endowed with an abelian group structure (see Exercise 10.12), so it is not interesting to prove that a set has a group structure, unless that group structure is in some way "natural".

The geometric description of the group law is easy to understand but it is tedious to give a purely geometric proof that the group operation satisfies the associative law. The description using algebraic geometry introduces several beautiful structures on curves (not just elliptic curves), but requires nontrivial algebraic machinery (free abelian groups, maximal ideals, properties of rational functions), but associativity of the group law fallows naturally from the construction. The reader whose algebraic background is not strong may safely skip or skim Sections 10.2.2–10.2.5. We do not give complete proofs of everything below, but come close.

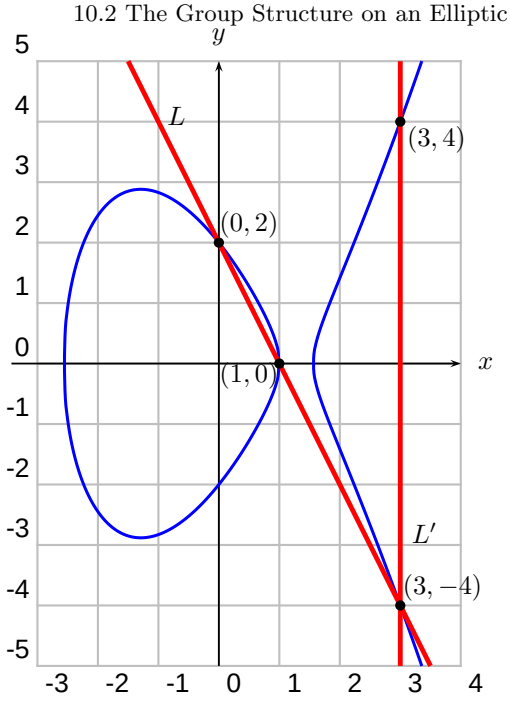


FIGURE 10.5. The Group Law: $(1,0)+(0,2)=(3,4)$ on $y^2=x^3-5x+4$

10.2.1 Geometric Description of the Group Law

Given two points $P \neq Q$ in $E \subset \mathbf{P}^2$, we obtain a point $R = P + Q \in E$ as illustrated in Figure 10.5. Let $L \subset \mathbf{P}^2$ be the unique line that passes through P and Q, and if $P = Q$ let L be the line tangent to E at P. Counting multiplicities properly, e.g., a point of tangency has multiplicity 2, the line L meets E in precisely three points P, Q, and R'. Let L' be the line in $\mathbf{P}^2$ that goes through R' and $\mathcal{O}$. Again, L' meets E in three points R', $\mathcal{O}$, and R. This point R is the sum of P and Q.

Notice that R' is the additive inverse of R since to obtain $R + R'$ we draw the line through R' and R; the third intersection point is $\mathcal{O}$. The line tangent to $\mathcal{O}$ has a triple tangent at $\mathcal{O}$ (i.e., $\mathcal{O}$ is an inflection point), so $R' + R = \mathcal{O}$. See the second graph in Figure 10.3, which illustrates that $\mathcal{O}$ is an inflection point. In summary, *the point $\mathcal{O} = (0:1:0) \in E$ at infinity is the identity element of the group, and $P+Q+R=\mathcal{O}$ if and only if P, Q, and R are collinear.*

10.2.2 Divisors

Let S be a set. The *free abelian group* $F(S)$ on S is the group whose elements are the set of all finite formal linear combinations $\sum_{i=1}^{r} n_i x_i$ where $x_1, \ldots, x_r \in S$ and $n_1, \ldots, n_r \in \mathbf{Z}$. The addition operation is

$$\sum_{i=1}^{r} n_i x_i + \sum_{i=1}^{r} m_i x_i = \sum_{i=1}^{r} (n_i + m_i) x_i.$$

For example, if $S = \emptyset$, then $F(S) = \{0\}$, and if $\#S = 1$, then $F(S)$ is isomorphic to the additive group of integers.

Definition 10.2.2 (Divisors). The group $\mathrm{Div}(E)$ of *divisors on* E is the free abelian group $F(E)$ on the elements of E. Thus $\mathrm{Div}(E)$ is the set of all finite formal linear combinations

$$n_1 P_1 + n_2 P_2 + \cdots + n_i P_i$$

with $n_i \in \mathbf{Z}$ and $P_i \in E$.

Because $\mathrm{Div}(E)$ is a free abelian group, there are no relations among the points; thus, e.g., if P, Q, and R are in E then by definition we will never have $P + Q = R$ in $\mathrm{Div}(E)$.

Example 10.2.3. If E is defined by $y^2 = x(x-1)(x+1)$, then

$$2(0,0) - 3(1,0) + (-1,0) + (2,\sqrt{6})$$

is an element of $\mathrm{Div}(E)$.

There seems to be no "natural" way in which the elements of $\mathrm{Div}(E)$ are in bijection with E, so we consider the quotient of $\mathrm{Div}(E)$ by the subgroup of *principal divisors* in $\mathrm{Div}(E)$. This is analogous to considering the quotient of the nonzero ideals of a quadratic field by the equivalence relation $\sim$ of Section 9.5.3.

10.2.3 Rational Functions

Definition 10.2.4 (Rational Functions on $\mathbf{P}^2$). A *rational function* on $\mathbf{P}^2$ is an element of the field $\mathbf{C}(x,y)$ of all quotients $p(x,y)/q(x,y)$ where $p(x,y)$ and $q(x,y)$ are arbitrary polynomials in two variables with $q \neq 0$.

A *monomial* is a polynomial in n-variables $x_1, \ldots, x_n$ of the form $P = x_1^{a_1} x_2^{a_2} \cdots x_n^{a_n}$. The degree of the monomial P is $a_1 + \cdots + a_n$.

Definition 10.2.5 (Homogeneous Polynomial). A *homogeneous polynomial* in n-variables and of degree d is a polynomial $P(x_1, \ldots, x_n)$ such that each monomial occurring in P is of degree d.

For example, $x^2 + y^2$ is homogeneous polynomial, but $y^2 + x^3$ is not. Also, if P is homogeneous polynomial of degree d, then for every λ,

$$P(\lambda x_1, \ldots, \lambda x_n) = \lambda^d P(x_1, \ldots, x_n).$$

A rational function $f = p(x,y)/q(x,y) \in \mathbf{C}(x,y)$ determines an algebraic map $\mathbf{P}^2 \to \mathbf{P}^1$ as follows. Let $P(X,Y,Z) = Z^r p(X/Z, Y/Z)$ and $Q(X,Y,Z) = Z^s q(X/Z, Y/Z)$, where r and s are the degrees of p and q, respectively. If $s < r$, replace Q by $Z^{r-s}Q$ or if $r < s$ replace P by $Z^{s-r}P$, so that P and Q have the same degree. Then

$$(a\colon b\colon c) \mapsto (P(a,b,c) : Q(a,b,c))$$

is a well-defined algebraic map from $\mathbf{P}^2 \to \mathbf{P}^1$.

Warning: It is *not* true that every algebraic map $\mathbf{P}^2 \to \mathbf{P}^1$ is induced by a rational function. For example, the constant function that sends each element of $\mathbf{P}^2$ to $(1:0)$ does not come from a rational function, since a rational function that induced it would have a denominator of 0.

Let E be the elliptic curve defined by $y^2 = x^3 + ax + b$.

Definition 10.2.6 (Rational Function on E). A *rational function* on E is an element of the field

$$K(E) = \mathbf{C}(x)[y]/(y^2 - (x^3 + ax + b)) = \mathbf{C}(x)(\sqrt{x^3 + ax + b}).$$

Thus $K(E)$ is the field generated by x and y where x is an indeterminate and y satisfies $y^2 = x^3 + ax + b$, so $K(E)$ is a quadratic field extension of $\mathbf{C}(x)$.

Proposition 10.2.7. *$K(E)$ is a field.*

Proof. Let F be an arbitrary field and suppose $\alpha \in F$ is not the square of any element of F. We claim that $K = F[t]/(t^2 - \alpha)$ is a field. Suppose $a + bt$ is a nonzero element of K. Then

$$\frac{1}{a+bt} = \frac{1}{a+bt} \cdot \frac{a-bt}{a-bt} = \frac{a}{a^2 - b^2\alpha} + \frac{-b}{a^2 - b^2\alpha} t \in K.$$

The element $\alpha = x^3 + ax + b \in C(x)$ is not a square because the squares in $\mathbf{C}(x)$ have even degree. □

Just as is the case for rational functions on $\mathbf{P}^2$, a rational function on E determines an algebraic map $E \to \mathbf{P}^1$, (but not conversely).

The analogue of the ring of integers of $K(E)$ is called the "affine coordinate ring" of E.

Definition 10.2.8 (Affine Coordinate Ring of E). The *affine coordinate ring* of E is the subgroup

$$A(E) = \mathbf{C}[x,y]/(y^2 - (x^3 + ax + b)) = \mathbf{C}[x][\sqrt{x^3 + ax + b}].$$

It is a fact that $A(E)$ is integrally closed in $K(E)$; see Exercise 10.5 for some examples and [43, Cor. VII.2.7] for a proof. We will not use this fact in this book, except to make a connection between ideal theory of quadratic imaginary fields and the group law on an elliptic curve.

Proposition 10.2.9. *There is a natural bijection between the maximal ideals of the ring $A(E)$ and the elements of $E \setminus \{\mathcal{O}\}$. Under this bijection the maximal ideal $\mathfrak{m} = (x - \alpha, y - \beta)$ corresponds to the point (α, β) on E.*

Proof. If $(\alpha, \beta) \in \mathbf{C}^2$ is a point on E let $\mathfrak{m} = (x - \alpha, y - \beta)$ be the ideal in $A(E)$ generated by $x - \alpha$ and $y - \beta$. Since $\mathfrak{m}$ is the kernel of the homomorphism $A(E) \to \mathbf{C}$ sending x to α and y to β, we see that $\mathfrak{m}$ is a maximal ideal.

Conversely, suppose that $\mathfrak{m}$ is a maximal ideal of $A(E)$. The inverse image of any prime ideal under any homomorphism is a prime ideal (see Exercise 10.6). Thus the inverse image of $\mathfrak{m}$ in $\mathbf{C}[x]$ under the inclusion

$\mathbf{C}[x] \hookrightarrow A(E)$ is a nonzero prime ideal of $\mathbf{C}[x]$, so it is of the form $(x-\alpha)$ for some $\alpha \in \mathbf{C}$. Thus $A(E)/\mathfrak{m}$ is a quotient of

$$R = \mathbf{C}[y]/(y^2 - \alpha^3 - a\alpha - b).$$

Since $\mathbf{C}$ is algebraically closed, the maximal ideals of R correspond to the points on E with x-coordinate α. Thus $\mathfrak{m}$ corresponds to a point (α, β) on E. □

10.2.4 Principal Divisors

Let $K(E)^\times$ denote the group of nonzero elements of $K(E)$, and suppose $f = p(x,y)/q(x,y) \in K(E)^\times$, where $p, q \in A(E)$ with $p, q \neq 0$. Let $P = (\alpha : \beta : 1) \in E \setminus \{\mathcal{O}\}$ and let $\mathfrak{m} = (x-\alpha, y-\beta)$ be the corresponding maximal ideal of $A(E)$ as in Proposition 10.2.9. The order of vanishing of $p(x,y)$ at P is

$$\mathrm{ord}_P(p(x,y)) = \max\{n : p \in \mathfrak{m}^n\} \in \mathbf{Z},$$

and likewise the order of vanishing of $q(x,y)$ at P is

$$\mathrm{ord}_P(q(x,y)) = \max\{n : q \in \mathfrak{m}^n\} \in \mathbf{Z}.$$

The points P where $\mathrm{ord}_P(p(x,y)) > 0$, are the points where the graph of $p(x,y) = 0$ intersects E. Since $p \neq 0 \in A(E)$, there are only finitely many points of intersection of the graph of $p = 0$ and E, so there are only finitely many points P where $\mathrm{ord}_P(p(x,y)) > 0$.

The *order* of the rational function f at P is

$$\mathrm{ord}_P(f) = \mathrm{ord}_P(p(x,y)) - \mathrm{ord}_P(q(x,y)) \in \mathbf{Z}.$$

Let $\mathcal{O} = (0:1:0)$ be the point at infinity on E. We define, in a seemingly totally ad hoc manner,

$$\mathrm{ord}_{\mathcal{O}}(f) = -\sum \mathrm{ord}_P(f) \in \mathbf{Z},$$

where the sum is over all $P = (\alpha : \beta : 1) \in E \setminus \{\mathcal{O}\}$. This is the same value we would obtain if we were to define $A(E)$, etc., as above, but with U_3 replaced by U_2, but we will not prove this fact in this book.

Definition 10.2.10 (Divisor of a Function). Let $f \in K(E)^\times$. The *principal divisor* associated to f is

$$(f) = \sum_{\text{all } P \in E} \mathrm{ord}_P(f) \cdot P \in \mathrm{Div}(E).$$

The map $K(E)^\times \to \mathrm{Div}(E)$ is a group homomorphism; that is to say, the order of vanishing at a point P of the product of two functions on E is the sum of their orders of vanishing at P, a fact we will not prove here.

10.2.5 The Picard Group and the Group Law

Let $\mathrm{Prin}(E)$ be the subgroup of $\mathrm{Div}(E)$ of principal divisors.

Definition 10.2.11 (The Picard Group). The *Picard group* of E is

$$\mathrm{Pic}(E) = \mathrm{Div}(E)/\mathrm{Prin}(E).$$

Alternatively, $\mathrm{Pic}(E)$ is the set of equivalence classes of elements of $\mathrm{Div}(E)$ with respect to the equivalence relation $\sim$ in which $D_1 \sim D_2$ if and only if there is a rational function $f \in K(E)^\times$ such that $D_1 - D_2 = (f)$ (this is called *linear equivalence*).

The Picard group is much "smaller" than $\mathrm{Div}(E)$ and has a more interesting structure. It is still slightly too big.

Definition 10.2.12 (Degree). The *degree* of a divisor $\sum n_i P_i \in \mathrm{Div}(E)$ is $\sum n_i \in \mathbf{Z}$. Suppose f is a nonzero rational function on E with divisor $(f) = \sum n_i P_i$. Then the *degree* of f is the sum of the n_i such that n_i is positive.

Notice that the degree map $\mathrm{Div}(E) \to \mathbf{Z}$ is a group homomorphism. Let $\mathrm{Div}^0(E)$ denote the subgroup of divisors of degree 0. Because of how we defined $\mathrm{ord}_{\mathcal{O}}(f)$ for $\mathcal{O} = (0:1:0)$, it is trivially true that $\mathrm{Prin}(E) \subset \mathrm{Div}^0(E)$. Let

$$\mathrm{Pic}^0(E) = \mathrm{Div}^0(E)/\mathrm{Prin}(E).$$

Lemma 10.2.13. *There are no rational functions of degree* 1 *on an elliptic curve.*

Proof. A rational function of degree 1 would define a homeomorphism between E and $\mathbf{P}^1$, which is impossible because E is a torus and $\mathbf{P}^1$ is a sphere. (That the torus and sphere are not homeomorphic can be seen using algebraic topology The key fact is that there are closed loops on the torus that cannot be deformed to a point, but any closed loop on a sphere can be deformed to a point.) □

Theorem 10.2.14. *The map* $\Phi : E \to \mathrm{Pic}^0(E)$ *that associates to a point* $P \in E(C)$ *the class of the degree* 0 *divisor* $P - \mathcal{O}$ *is a bijection. Since* $\mathrm{Pic}^0(E)$ *is a group, this bijection induces a group structure on* E*. In this group, if* P*,* Q*, and* R *are collinear points on* E*, then* $P + Q + R = 0$*.*

Proof. First we show that Φ is injective. If $\Phi(P) = \Phi(Q)$ with $P \neq Q$, then $P - \mathcal{O} \sim Q - \mathcal{O}$. Thus $P \sim Q$, so there is a rational function f on E of degree 1, which contradicts Lemma 10.2.13. Thus Φ is injective.

To show that Φ is surjective, we must show that every element of $\mathrm{Div}^0(E)$ is equivalent to an element of the form $P - \mathcal{O}$ for some $P \in E$. Suppose $\sum n_i P_i$ is an element of $\mathrm{Div}^0(E)$. Then $\sum n_i P_i = \sum n_i (P_i - \mathcal{O})$ since $\sum n_i = 0$. By induction it thus suffices to show that $(P - \mathcal{O}) \pm (Q - \mathcal{O}) \sim R - \mathcal{O}$ for some R. We do this using rational functions of the form $f = cx + dy + e$. Because E is defined by a cubic equation $y^2 = x^3 + ax + b$, the divisor of f is

$$(f) = P + Q + R - 3\mathcal{O},$$

where P, Q, and R are the three points of intersection of the line $f = 0$ with E, counted with multiplicity. Thus

$$(P - \mathcal{O}) + (Q - \mathcal{O}) + (R - \mathcal{O}) \sim 0.$$

If $R = (x, y)$, let $\tilde{R} = (x, -y)$. Then using a vertical line we see that $R + \tilde{R} \sim 2\mathcal{O}$, so

$$(R - \mathcal{O}) + (\tilde{R} - \mathcal{O}) \sim 0.$$

Thus $(P - \mathcal{O}) + (Q - \mathcal{O}) \sim (\tilde{R} - \mathcal{O})$. Likewise, $(P - \mathcal{O}) - (Q - \mathcal{O}) \sim (P - \mathcal{O}) + (\tilde{Q} - \mathcal{O})$, so $(P - \mathcal{O}) - (Q - \mathcal{O})$ is equivalent to a divisor of the desired form. This completes the proof. □

Remark 10.2.15. If E is replaced by a plane curve X of higher degree (without singularities), then everything that we stated about divisors is true except Theorem 10.2.14, which is false. Instead we have only an injective map $X \hookrightarrow \mathrm{Pic}^0(X)$. The group $\mathrm{Pic}^0(X)$ is called the *Jacobian* of X and has additional geometric structure (e.g., its elements are in natural bijection with the points on an algebraic variety of dimension $(d-1)(d-2)/2$, where d is the degree of X and an algebraic variety is a subset of $\mathbf{P}^n$ defined by polynomial equations). Thus, though $X(\mathbf{C})$ does not have a natural group structure, it embeds in an algebraic-geometric object which does.

10.2.6 The Group Operation Corresponds to Multiplication of Ideal Classes

Just as was the case for composition of positive definite binary quadratic forms, the group structure on an elliptic curve is induced by multiplication of ideal classes.

Let $\mathcal{I}$ denote the set of nonzero ideals of the affine coordinate ring $A(E)$ of E. One can prove that every element of $\mathcal{I}$ is a product of maximal ideals of $A(E)$. By Proposition 10.2.9, these maximal ideals are in bijection with the points E. Define an equivalence relation $\sim$ on $\mathcal{I}$ by $I \sim J$ if there are nonzero $f, g \in A(E)$ such that $(f)I = (g)J$, and let $\mathrm{Cl}(A(E))$ denote the group of equivalence classes of nonzero ideals under multiplication. Then the map $\mathrm{Cl}(A(E)) \to \mathrm{Pic}^0(E)$ which sends the class of the maximal ideal $\mathfrak{m}$ corresponding to a point P to the class of the divisor $P - \mathcal{O}$ is an isomorphism.

10.2.7 Analytic Description of the Group Law

An alternative approach to the group law is via the Weierstrass $\wp$ function from complex analysis (see, e.g., [57, Ch. 6]). Let a and b be complex number with $4a^3 + 27b^2 \neq 0$. The Weierstrass $\wp$ function associated to a and b is a function $\wp : \mathbf{C} \to \mathbf{C} \cup \{\infty\}$ whose set of poles (points that map to ∞) are of the form $\mathbf{Z}\omega_1 + \mathbf{Z}\omega_2$, where $\omega_1, \omega_2 \in \mathbf{C}$ have the property that $\mathbf{R}\omega_1 + \mathbf{R}\omega_2 = \mathbf{C}$. Moreover, $\wp$ is periodic with periods ω_1 and ω_2, in the sense that $\wp(z + n_1\omega_1 + n_2\omega_2) = \wp(z)$ for all $z \in \mathbf{C}$.

The connection with elliptic curves via $\wp$ is illustrated in Figure 10.6. If $x = 4\wp$ and $y = 4\wp'$, then $y^2 = x^3 + ax + b$, and $z \mapsto (4\wp(z), 4\wp'(z))$

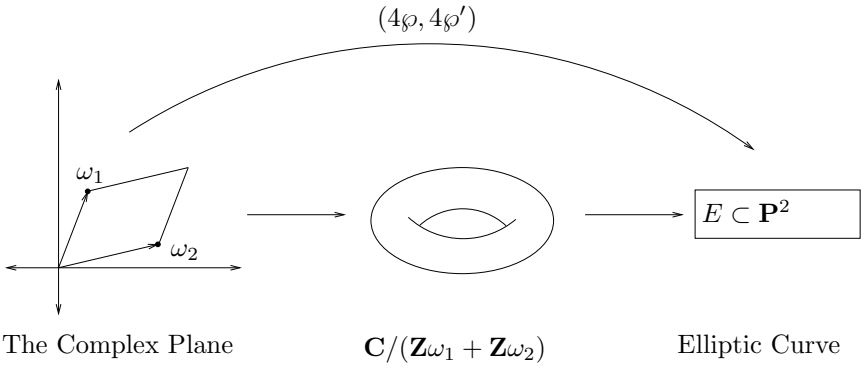


FIGURE 10.6. The Weierstrass $\wp$ Function and Elliptic Curves

extends to a complex analytic bijection

$$f : \mathbf{C}/(\mathbf{Z}\omega_1 + \mathbf{Z}\omega_2) \to E.$$

Since $\mathbf{C}/(\mathbf{Z}\omega_1 + \mathbf{Z}\omega_2)$ is an abelian group, f induces a group structure on E, and one can show that this group structure is the same as the one obtained above using divisors. Also note that the quotient $\mathbf{C}/(\mathbf{Z}\omega_1 + \mathbf{Z}\omega_2)$ is topologically homeomorphic to a torus.

10.2.8 An Example

Let E be the elliptic curve defined by $y^2 = x^3 - 5x + 4$ (see Figure 10.5). Then $P = (0, 2)$, $Q = (1, 0)$, $R = (3, 4)$ and $R' = (3, -4)$ are elements of E and, as illustrated in Figure 10.5, $P + Q = R$. We verify this from the point of view of divisors and the Weierstrass $\wp$ function.

From the point of view of divisors, $P + Q = R$ is the assertion that

$$P - \mathcal{O} + Q - \mathcal{O} \sim R - \mathcal{O}.$$

To verify this, we exhibit a rational function f such that

$$(f) = P - \mathcal{O} + Q - \mathcal{O} - (R - \mathcal{O}) = P + Q - R - \mathcal{O},$$

i.e., so that f has simple zeros at P and Q and simples poles at R and $\mathcal{O}$. Let $f = \frac{2x+y-2}{x-3}$. Then

$$\begin{aligned}(2x + y - 2) &= P + Q + R' - 3\mathcal{O} \\ (x - 3) &= R + R' - 2\mathcal{O},\end{aligned}$$

so

$$(f) = P + Q + R' - 3\mathcal{O} - (R + R' - 2\mathcal{O}) = P + Q - R - \mathcal{O}$$

as required.

Let $\wp$ be the Weierstrass function associated to $y^2 = x^3 - 5x + 4$. The poles of $\wp$ are the elements of $\Lambda = \mathbf{Z}\omega_1 + \mathbf{Z}\omega_2$ where

$$\omega_1 = 2.3970980311644782804\ldots, \quad \omega_2 = i1.6043106621845101475\ldots.$$

Under the map $z \mapsto (4\wp(z), 4\wp'(z))$ we have

$$\begin{aligned} z_P &= 0.58916472693707629\ldots + i0.8021553310922550\ldots \mapsto P \\ z_Q &= 1.19854901558223914\ldots + i0.8021553310922588\ldots \mapsto Q \\ z_R &= 1.78771374251931543\ldots \mapsto R \end{aligned}$$

We have $z_P + z_Q = z_R + \omega_2$, so $z_P + z_Q = z_R \pmod{\Lambda}$, as expected.

10.2.9 Formulas for the Group Law

In this section we give a description of the group law in terms of formulas. Suppose that $P = (x_1, y_1)$ and $Q = (x_2, y_2)$ are nonzero points on $y^2 = x^3 + ax + b$. If $P \neq \pm Q$, let $\lambda = (y_1 - y_2)/(x_1 - x_2)$ and $\nu = y_1 - \lambda x_1$. Then $P + Q = (x_3, y_3)$ where

$$x_3 = \lambda^2 - x_1 - x_2 \quad \text{and} \quad y_3 = -\lambda x_3 - \nu.$$

If $P = -Q$ (i.e., $x_1 = x_2$ and $y_1 = -y_2$), then $P + Q = 0$. If $P = Q$ (but $P \neq -Q$) then

$$\begin{aligned} x_3 &= \frac{(x_1^2 - a)^2 - 8bx_1}{4y_1^2}, \\ y_3 &= \frac{(3x_1^2 + a)(x_1 - x_3) - 2y_1^2}{2y_1}. \end{aligned}$$

Note that in case $P \neq Q$, the group law equations do not involve a and b! However, in this case P and Q completely determine a and b (see Exercise 10.12).

10.3 Rational Points

Choose $a, b \in \mathbf{C}$ and consider the abelian group E associated to $y^2 = x^3 + ax + b$. As described in Section 10.2.7, E is isomorphic to $\mathbf{C}/(\mathbf{Z}\omega_1 + \mathbf{Z}\omega_2)$ for complex numbers ω_1 and ω_2. Viewing $\mathbf{C}$ as a two-dimensional real vector space with basis ω_1 and ω_2, we see that

$$E \cong \mathbf{C}/(\mathbf{Z}\omega_1 + \mathbf{Z}\omega_2) \cong (\mathbf{R}/\mathbf{Z}) \oplus (\mathbf{R}/\mathbf{Z}).$$

Thus, as an abstract abelian group, E does not depend on the elliptic curve E!

A *number field* is a field K that contains $\mathbf{Q}$ and is finite dimensional when viewed as a $\mathbf{Q}$-vector space. Think of K as being obtained from $\mathbf{Q}$ by "adjoining" to $\mathbf{Q}$ a root of a polynomial with coefficients in $\mathbf{Q}$. For example, $K = \mathbf{Q}$ is a number field, and we studied number fields like $K = \mathbf{Q}(\sqrt{-3})$ in Chapter 9.

When $a, b \in K$ we say that the elliptic curve E associated to $y^2 = x^3 + ax + b$ is *defined over* K.

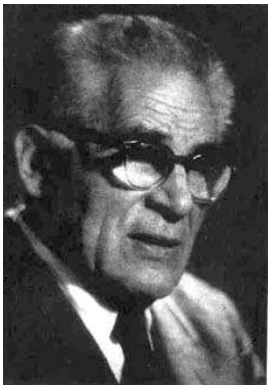


FIGURE 10.7. Louis J. Mordell

Proposition 10.3.1. *The subset*

$$E(K) = \{(x, y) \in K \times K : y^2 = x^3 + ax + b\} \cup \{\mathcal{O}\} \subset E(\mathbf{C})$$

is a group under the group operation on E.

Proof. This follows immediately from the addition and duplication formulas in Section 10.2.9. □

We call $E(K)$ the group of points on E *rational over* K. We will also write $E(\mathbf{C})$ for the set of all complex points on E.

The groups $E(K)$ are much more interesting than $E(\mathbf{C})$. For example, if E is the elliptic curve defined by $y^2 = x^3 - 5x + 4$ from Section 10.2.8, then

$$E(\mathbf{Q}) \cong \mathbf{Z} \times (\mathbf{Z}/2),$$

where a generator for the $\mathbf{Z}$-factor is the point $(0, -2)$ and the generator for the $\mathbf{Z}/2$ factor is $(1, 0)$.

Let E be an elliptic curve defined over a number field K.

Theorem 10.3.2 (Mordell-Weil). *The group $E(K)$ is finitely generated. That is, there are points $P_1, \ldots, P_s \in E(K)$ such that every element of $E(K)$ is of the form $n_1P_1 + \cdots + n_sP_s$ for integers $n_1, \ldots n_s \in \mathbf{Z}$.*

Because of this theorem, the group $E(K)$ is often called the *Mordell-Weil group* of E over K.

The Mordell-Weil theorem implies that it makes sense to ask whether or not we can compute $E(K)$, where by compute we mean find a finite set $P_1, \ldots, P_s$ of points on E that generate $E(K)$ as an abelian group. There is a systematic theory that addresses the question of how to compute $E(K)$ (see [21, 20, 57]). In practice this theory often produces the answer, but nobody has yet proved that it always will, though it is conjectured that it always does.

Conjecture 10.3.3. *There is an algorithm that given an elliptic curve E over a number field K outputs a finite list of generates for $E(K)$.*

TABLE 10.1. Exhibiting Every Possible Torsion Subgroup Over $\mathbf{Q}$

Curve	$E(\mathbf{Q})_{\text{tor}}$
$y^2 = x^3 - 2$	$\{0\}$
$y^2 = x^3 + 8$	$\mathbf{Z}/2$
$y^2 = x^3 + 4$	$\mathbf{Z}/3$
$y^2 = x^3 + 4x$	$\mathbf{Z}/4$
$y^2 - y = x^3 - x^2$	$\mathbf{Z}/5$
$y^2 = x^3 + 1$	$\mathbf{Z}/6$
$y^2 = x^3 - 43x + 166$	$\mathbf{Z}/7$
$y^2 + 7xy = x^3 + 16x$	$\mathbf{Z}/8$
$y^2 + xy + y = x^3 - x^2 - 14x + 29$	$\mathbf{Z}/9$
$y^2 + xy = x^3 - 45x + 81$	$\mathbf{Z}/10$
$y^2 + 43xy - 210y = x^3 - 210x^2$	$\mathbf{Z}/12$
$y^2 = x^3 - 4x$	$\mathbf{Z}/2 \times \mathbf{Z}/2$
$y^2 = x^3 + 2x^2 - 3x$	$\mathbf{Z}/4 \times \mathbf{Z}/2$
$y^2 + 5xy - 6y = x^3 - 3x^2$	$\mathbf{Z}/6 \times \mathbf{Z}/2$
$y^2 + 17xy - 120y = x^3 - 60x^2$	$\mathbf{Z}/8 \times \mathbf{Z}/2$

Note that this is not a conjecture about computational complexity. The conjecture is that there is an algorithm to compute $E(K)$, not that $E(K)$ can be computed quickly. As far as we know, there is no algorithm, not even a painfully slow one, that computes $E(K)$.

10.3.1 The Torsion Subgroup and the Rank

The set of elements of $E(K)$ of finite order is a subgroup of $E(K)$ which we denote by $E(K)_{\text{tor}}$. For example, if E is defined by $y^2 = x^3 - 5x + 4$, then

$$E(\mathbf{Q})_{\text{tor}} = \{\mathcal{O}, (1,0)\} \cong \mathbf{Z}/2.$$

In the 1970s Barry Mazur completely classified the possibilities for $E(\mathbf{Q})_{\text{tor}}$.

Theorem 10.3.4 (Mazur, 1976). *Let E be an elliptic curve over $\mathbf{Q}$. Then $E(\mathbf{Q})_{\text{tor}}$ is isomorphic to one of the following 15 groups:*

$$\begin{aligned} \mathbf{Z}/n \qquad & \text{for } n \le 10 \text{ or } n = 12, \\ \mathbf{Z}/2 \times \mathbf{Z}/2n \qquad & \text{for } n \le 4. \end{aligned}$$

Table 10.1 lists elliptic curves with each of the possible torsion subgroup.

Twenty years later Loïc Merel generalized Mazur's theorem to number fields other than $\mathbf{Q}$:

Theorem 10.3.5 (Merel, 1996). *Let K be a number field. There is a positive integer B such that for every elliptic curve E over K we have $\#E(K)_{\text{tor}} \le B$. (Mazur's theorem implies that for $K = \mathbf{Q}$ we may take $B = 16$.)*

The quotient $E(K)/E(K)_{\text{tor}}$ is a finitely generated free abelian group, so it is isomorphism to $\mathbf{Z}^r$ for some integer r, called the *rank* of $E(K)$.

Conjecture 10.3.6. *There are elliptic curves over* $\mathbf{Q}$ *of arbitrarily large rank.*

The "world record" is a curve of rank ≥ 24. It was discovered in January 2000 by Roland Martin and William McMillen of the National Security Agency. They were not allowed to tell how they found the curve, and for several months they could only announce that they found a curve of rank ≥ 24, but they could not release the curve to the public. Here it is (see [44]).

Proposition 10.3.7. *The elliptic curve*

$$y^2+xy+y = x^3 - 120039822036992245303534619191166796374x \\ + 504224992484910670010801799168082726759443756222911415116$$

over $\mathbf{Q}$ *has rank at least* 24. *The following points* $P_1, ..., P_{24}$ *are independent points on the curve (see next page):*

$P_1 = (2005024558054813068, -164803715883430851082348882 52)$

$P_2 = (-4690836759490453344, -3104988352578580151474452 4804)$

$P_3 = (4700156326649806635, -662211625015842494578185974 3)$

$P_4 = (6785546256295273860, -145618092883097852110752047 3)$

$P_5 = (6823803569166584943, -168595073547717594735177481 7)$

$P_6 = (7788809602110240789, -646298162297238978345385571 3)$

$P_7 = (27385442304350994620556, 45318925542816554728418051112769 96)$

$P_8 = (54284682060285253719/4, -29660878815798901619218209042 7/8)$

$P_9 = (-94200235260395075139/25, -37563246036194196192134524597 81/125)$

$P_{10} = (-3463661055331841724647/576,$
$-43903354139186769004111404728779 3/13824)$

$P_{11} = (-6684065934033506970637/676,$
$-47307225306619066980417265719245 7/17576)$

$P_{12} = (-956077386192640344198/2209,$
$-24483267624430969872659074691076 61/103823)$

$P_{13} = (-27067471797013364392578/2809,$
$-41209761684451154341938868512182 59/148877)$

$P_{14} = (-25538866857137199063309/3721,$
$-71949622899374712699671287295891 69/226981)$

$P_{15} = (-10263250117602590518943 31/108241,$
$-10008952940674898577361109630032677 73/35611289)$

$P_{16} = (9351361230729481250627334/1366561,$
$-28697496057486357774753723393062048 32/1597509809)$

$P_{17} = (10100878635879432897339615/1423249,$
$-53049657762769664510669009414893878 01/1697936057)$

$P_{18} = (11499655868211022625340735/17522596,$
$-15134357633415411882652302414268264 78043/73349586856)$

$P_{19} = (11035225366508100251781 1734/21353641,$
$-46170683330840667140557025454264778 4288/98675175061)$

$P_{20} = (41428009642603309414366853825 7/285204544,$
$26664213892479131066396349978760301983387 2421/4816534339072)$

$P_{21} = (36101712290699828042930087436/4098432361,$
$-29952588557667645204633891535871116701422 92/262377541318859)$

$P_{22} = (45442463408503524215460183165/5424617104,$
$-37160415814701441087215906955546701563888 69/399533898943808)$

$P_{23} = (98388601334470070767858748 2584/141566320009,$
$-12661581838771793044916162596039760574194 0953/53264752602346277)$

$P_{24} = (11246143357168510532811765442160 33/152487126016,$
$-37714203831317877163580088872099772954813885401 27/59545612760743936)$

Exercises

10.1 Let $f : X \to Y$ be a continuous map of topological spaces and suppose X is connected. Prove that $f(X)$ is connected.

10.2 (From [58, Ex.I.1.1].) We call a line in $\mathbf{C}^2$ *rational* if it is the set of zeros of an equation $ax + by + c = 0$ with $a, b, c \in \mathbf{Q}$.

(a) Suppose P and Q are distinct elements of $\mathbf{Q}^2$. Prove that the unique line in $\mathbf{C}^2$ that contains P and Q is rational.

(b) Suppose that L_1 and L_2 are distinct rational lines in $\mathbf{C}^2$ that intersect. Prove that their intersection is a rational point.

10.3 Let $Y \subset \mathbf{C}^2$ be the set of complex solutions (x, y) to the equation $y^2 = x^5 + 1$. Find (with proof!) the closure of Y in $\mathbf{P}^2$.

10.4 Let E be the elliptic curve defined by $y^2 = x^3 + 1$. Find the divisor associated to the rational function $(x + 1)/(y - 1)$.

10.5 Let x and y be indeterminates.

(a) Prove that $\mathbf{C}[x, y]/(y^2-(x^3+1))$ is integrally closed in $\mathbf{C}(x)[y]/(y^2-(x^3+1))$. That is, if $f(x), g(x) \in \mathbf{C}(x)$ are rational functions in x and $f(x) + yg(x)$ satisfies a monic polynomial with coefficients in $\mathbf{C}(x)$, then $f(x)$ and $g(x)$ are polynomials.

(b) Prove that $\mathbf{C}[x, y]/(y^2-x^3)$ is *not* integrally closed in $\mathbf{C}(x)[y]/(y^2-x^3)$. (Hint: Consider $t = y/x$.)

10.6 Let $\varphi : R \to S$ be a homomorphism of rings and suppose that $\wp \subset S$ is a prime ideal. Prove that $\varphi^{-1}(\wp) = \{x \in R : \varphi(x) \in \wp\}$ is a prime ideal of R. Give an example in which $\wp$ is maximal but $\varphi^{-1}(\wp)$ is not.

10.7 Let E be the elliptic curve defined by $y^2 = x^3 + x + 1$. Consider the points $P = (72 : -611 : 1)$, $Q = (1/4 : -9/8 : 1)$, and $R = (1 : \sqrt{3} : 1)$ on E.

(a) Compute the sum of P and Q on E.

(b) Find nonzero integers n and m such that $nP = mQ$.

(c) Compute $R + R$.

(d) Is there any integer n such that $nR = P$? (Hint: Keep in mind the automorphism $\sqrt{3} \mapsto -\sqrt{3}$ of $\mathbf{Q}(\sqrt{3})$.)

10.8 Draw a graph of the set $E(\mathbf{R})$ of real points on each of the following elliptic curves:

(a) $y^2 = x^3 - 1296x + 11664$,

(b) $y^2 + y = x^3 - x$,

(c) $y^2 + y = x^3 - x^2 - 10x - 20$.

10.9 A rational solution to the equation $y^2 - x^3 = -2$ is $(3, 5)$. Find a rational solution with $x \neq 3$ by drawing the tangent line to $(3, 5)$ and computing the third point of intersection.

10.10 Suppose $y^2 = x^3 + a_1x + b_1$ and $y^2 = x^3 + a_2x + b_2$ define two elliptic curves E_1 and E_2 over $\mathbf{C}$. Suppose that there are points $P, Q \in E_1(\mathbf{C}) \cap E_2(\mathbf{C})$ such that $P \neq \pm Q$. Prove that $a_1 = a_2$ and $b_1 = b_2$. (Hint: Characterize the set of common solutions to the two equations $y^2 = x^3 + a_1x + b_1$ and $y^2 = x^3 + a_2x + b_2$.)

10.11 Consider the elliptic curve $y^2 + xy + y = x^3$ over $\mathbf{Q}$. Find a linear change of variables that transforms this curve into a curve of the form $Y^2 = X^3 + aX + b$ for rational numbers a and b.

10.12 Let X be a nonempty set. Show that there exists a binary operation $X \times X \to X$ that endows X with the structure of group, as follows:

(a) If X is finite, there is a bijection between X and a cyclic group.

(b) If X is any infinite set then a nontrivial theorem in set theory, which is proved using Zorn's lemma, is that there is a bijection between X and $X \times X$ (for a proof, see [30, §24]). Another theorem is that if there is an injection $X \hookrightarrow Y$ and an injection $Y \hookrightarrow X$, then there is a bijection $X \to Y$. Assuming these two facts, prove that the there is a bijection between X and the set of finite sequences of elements of X. (Hint: Consider the countable disjoint union

$$W = X \cup (X \times X) \cup (X \times X \times X) \cup \cdots .$$

Prove that there is a bijection between W and X, by showing that there is a bijection between W and $X \times \mathbf{Z}$, and that there is a bijection between $X \times \mathbf{Z}$ and X.)

(c) If X is infinite, let A be the free abelian group on the elements of X (just like $\mathrm{Div}(E)$ is the free abelian group on the points of E). Using the ideas from part (ii), prove that there is a bijection between X and A, so that X can be endowed with an abelian group structure.

10.13 Let E be the elliptic curve over the finite field $K = \mathbf{Z}/5\mathbf{Z}$ defined by the equation

$$y^2 = x^3 + x + 1.$$

(a) List all 9 elements of $E(K)$.

(b) What is the structure of the group $E(K)$, as a product of cyclic groups?

10.14 Let E be an elliptic curve over $\mathbf{R}$. Define a binary operation $\boxplus$ on $E(\mathbf{R})$ as follows:

$$P \boxplus Q = -(P + Q).$$

Thus the $\boxplus$ of P and Q is the third point of intersection of the line through P and Q with E.

(a) Lists the axiom(s) of a group that fail for $E(\mathbf{R})$ equipped with this binary operation. (The group axioms are "identity", "inverses", and "associativity".)

(b) Under what conditions on $E(\mathbf{Q})$ does this binary operation define a group structure on $E(\mathbf{Q})$? (E.g., when $E(\mathbf{Q}) = \{\mathcal{O}\}$ this binary operation does define a group.)

10.15 Let $g(t)$ be a quartic polynomial with distinct (complex) roots, and let α be a root of $g(t)$. Let $\beta \neq 0$ be any number.

(a) Prove that the equations

$$x = \frac{\beta}{t-\alpha}, \qquad y = x^2 u = \frac{\beta^2 u}{(t-\alpha)^2}$$

give an "algebraic transformation" between the curve $u^2 = g(t)$ and the curve $y^2 = f(x)$, where $f(x)$ is the cubic polynomial

$$f(x) = g'(\alpha)\beta x^3 + \frac{1}{2}g''(\alpha)\beta^2 x^2 + \frac{1}{6}g'''(\alpha)\beta^3 x + \frac{1}{24}g''''(\alpha)\beta^4.$$

(b) Prove that if g has distinct (complex) roots, then f also has distinct roots, and so $u^2 = g(t)$ is an elliptic curve.

10.16 In this problem you will finally find out exactly why elliptic curves are called "elliptic curves"! Let $0 < \beta \leq \alpha$, and let C be the ellipse

$$\frac{x^2}{\alpha^2} + \frac{y^2}{\beta^2} = 1.$$

(a) Prove that the arc length of C is given by the integral

$$4\alpha \int_0^{\pi/2} \sqrt{1 - k^2 \sin^2\theta}\, d\theta$$

for an appropriate choice of constant k depending on α and β.

(b) Check your value for k in (i) by verifying that when $\alpha = \beta$, the integral yields the correct value for the arc length of a circle.

(c) Prove that the integral in (i) is also equal to

$$4\alpha \int_0^1 \sqrt{\frac{1-k^2t^2}{1-t^2}}\, dt = 4\alpha \int_0^1 \frac{1-k^2t^2}{\sqrt{(1-t^2)(1-k^2t^2)}}\, dt.$$

(d) Prove that if the ellipse E is not a circle, then the equation

$$u^2 = (1-t^2)(1-k^2t^2)$$

defines an elliptic curve (cf. the previous exercise). Hence the problem of determining the arc length of an ellipse comes down to evaluating the integral

$$\int_0^1 \frac{1-k^2t^2}{u}\, dt$$

on the "elliptic" curve $u^2 = (1-t^2)(1-k^2t^2)$.

10.17 Suppose that $P = (x, y)$ is a point on the cubic curve

$$y^2 = x^3 + ax + b.$$

(a) Verify that the x coordinate of the point $2P$ is given by the duplication formula

$$x(2P) = \frac{x^4 - 2ax^2 - 8bx + a^2}{4y^2}.$$

(b) Derive a similar formula for the y coordinate of $2P$ in terms of x and y.

(c) Find a polynomial in x whose roots are the x-coordinates of the points $P = (x, y)$ satisfying $3P = \mathcal{O}$. (Hint: The relation $3P = \mathcal{O}$ can also be written $2P = -P$.)

(d) For the particular curve $y^2 = x^3 + 1$, solve the equation in (iii) to find all of the points satisfying $3P = \mathcal{O}$. Note that you will have to use complex numbers.

10.18 Let Φ be the set of the 15 possible groups of the form $E(\mathbf{Q})_{\text{tor}}$ for E an elliptic curve over $\mathbf{Q}$ (see Lecture 27). For each group $G \in \Phi$, if possible, find a finite field $k = \mathbf{Z}/p\mathbf{Z}$ and an elliptic curve E over k such that $E(k) \approx G$. (Hint: It is a fact that $|p + 1 - \#E(\mathbf{Z}/p\mathbf{Z}))| \leq 2\sqrt{p}$, so you only have to try finitely many p to show that a group G does not occur as the group of points on an elliptic curve over a finite field.)

10.19 Let E be the elliptic curve defined by the equation $y^2 = x^3 + 1$.

(a) For each prime p with $5 \leq p < 30$, describe the group of points on this curve having coordinates in the finite field $\mathbf{Z}/p\mathbf{Z}$. (You can just give the order of each group.)

(b) For each prime in (i), let N_p be the number of points in the group. (Don't forget the point infinity.) For the set of primes satisfying $p \equiv 2 \pmod 3$, can you see a pattern for the values of N_p? Make a general conjecture for the value of N_p when $p \equiv 2 \pmod 3$.

(c) Prove your conjecture.

10.20 Let E be an elliptic curve over the real numbers $\mathbf{R}$. Prove that $E(\mathbf{R})$ is not a finitely generated abelian group.

11

Algorithmic Applications of Elliptic Curves

This chapter is about elliptic curves over finite fields and some ways we use them in factoring integers and building cryptosystems. In Section 11.1, we recall that finite fields of any prime power order exist, then discuss projective planes over finite fields, which is where elliptic curves over finite fields live. In Section 11.1.3 we define elliptic curves over finite fields, then discuss in Section 11.1.4 two constraints on the group structure of an elliptic curve over a finite field.

With these foundations laid, we turn in Section 11.2 to Lenstra's elliptic curve factorization method. First we describe the Pollard $(p-1)$ factorization method, then discuss in Section 11.2.3 how the elliptic curve method generalizes the $p-1$ method and give examples in Section 11.2.4. Section 11.2.5 goes into more detail about the connection between Pollard and Lenstra's factorization methods.

Section 11.3 gives an introduction to the use of elliptic curves in cryptography. We begin in Section 11.3.1 with elliptic curve analogues of the cryptosystems from Chapter 4. We then describe how a famous software company's digital rights management system uses elliptic curves.

11.1 Elliptic Curves Over Finite Fields

11.1.1 Finite Fields

The applications of elliptic curves in this chapter involve elliptic curves over finite fields and finite rings.

Let q be a prime power. There is a field $\mathbf{F}_q$ of cardinality q, which is unique up to isomorphism. For example, when $q = p$ is a prime, the field $\mathbf{F}_p$ is can be viewed as the ring $\mathbf{Z}/p$ of integers modulo p. When $q = p^n$, we can construct $\mathbf{F}_q$ by finding an irreducible polynomial $f \in \mathbf{F}_p[x]$ then

observing that the quotient ring $\mathbf{F}_p[x]/(f)$ is a field because it is a finite integral domain For a proof that such an f exists, see [4, §13.6]. For instance $x^3 + x + 1$ is an irreducible polynomial over $\mathbf{F}_2$ because it has no root in $\mathbf{F}_2$, so $\mathbf{F}_2[x]/(x^3 + x + 1)$ is a finite field of order 8.

11.1.2 Projective Planes Over Finite Fields

Let $\mathbf{F}_q$ be a finite field. In Section 10.1.2 we learned about the projective plane $\mathbf{P}^2_{\mathbf{C}}$ over the complex numbers, and about the subset

$$\mathbf{P}^2(K) = \{(a : b : c) : a, b, c \in K, \text{ not all } 0 \}$$

of K-rational points in the projective plane, for any number field K. (Recall that $(a : b : c) = (\lambda a : \lambda b : \lambda c)$ for any nonzero $\lambda \in K$.) There is an analogue of the projective plane over the finite field $\mathbf{F}_q$, which we denote by $\mathbf{P}^2_{\mathbf{F}_q}$, and which satisfies

$$\mathbf{P}^2(\mathbf{F}_q) = \{(a : b : c) : a, b, c \in \mathbf{F}_q, \text{ not all } 0 \}.$$

Here $(a : b : c) = (\lambda a : \lambda b : \lambda c)$ for all nonzero $\lambda \in \mathbf{F}_q$.

Proposition 11.1.1. *The $\mathbf{F}_q$ points $\mathbf{P}^2(\mathbf{F}_q)$ of the projective plane has cardinality $q^2 + q + 1$.*

Proof. There are $q^3 - 1$ triples $(a, b, c) \in \mathbf{F}_q$ with a, b, c not all 0, and there are $q - 1$ nonzero elements of $\mathbf{F}_q$. If $(\lambda a, \lambda b, \lambda c) = (a, b, c)$, then $\lambda = 1$ since one of a, b, c is nonzero. Thus each equivalence class of triples in $\mathbf{F}_q$ under the action of $\mathbf{F}_q^*$ has $q - 1$ elements in it, so there are $(q^3 - 1)/(q - 1) = q^2 + q + 1$ equivalence classes $(a : b : c)$. □

There is another generalization of the projective plane, which we will use when describing Lenstra's elliptic curve factorization method in Section 11.2. Suppose N is a positive integer and consider the ring $R = \mathbf{Z}/N$ of integers modulo N. Let

$$\mathbf{P}^2(\mathbf{Z}/N) = \{(a : b : c) : a, b, c \in \mathbf{Z}/N \text{ and } \gcd(a, b, c, N) = 1\},$$

where $(a : b : c) = (\lambda a : \lambda b : \lambda c)$ for any $\lambda \in (\mathbf{Z}/N)^*$.

Proposition 11.1.2. *There is a natural isomorphism of sets*

$$\mathbf{P}^2(\mathbf{Z}/N) \xrightarrow{\sim} \prod_q \mathbf{P}^2(\mathbf{Z}/q)$$

where q ranges over the prime powers that exactly divide N. In particular, if $N = \prod q$, then $\#\mathbf{P}^2(\mathbf{Z}/N) = \prod(q^2 + q + 1)$.

11.1.3 Elliptic Curves

Definition 11.1.3 (Elliptic Curve). An *elliptic curve over* $\mathbf{F}_q$ is the projective closure in $\mathbf{P}^2_{\mathbf{F}_q}$ of a nonsingular cubic curve of the form

$$y^2 + a_1xy + a_3y = x^3 + a_2x^2 + a_4x + a_6.$$

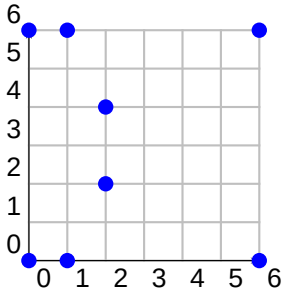


FIGURE 11.1. $y^2 + y = x^3 - x$ over $\mathbf{F}_7$

There is an analogue of $\mathbf{P}^2_{\mathbf{F}_p}$ of the projective plane from Section 10.1.2 over the field $\mathbf{F}_p$. The set of points $\mathbf{P}^2(\mathbf{F}_p)$ of $\mathbf{P}^2_{\mathbf{F}_p}$ rational over $\mathbf{F}_p$ is the set of triples $(a : b : c)$ with $a, b, c \in \mathbf{F}_p$ not all zero modulo the equivalence relation in which $(\lambda a : \lambda b : \lambda c) = (a : b : c)$ for any nonzero $\lambda \in \mathbf{F}_p$.

It is more natural to define an elliptic curve to be a nonsingular plane cubic curve in $\mathbf{P}^2_{\mathbf{F}_p}$ equipped with a distinguished $\mathbf{F}_p$-rational point. As discussed in [58, §I.3], every such curve can be given by an equation of the form (11.1.3). Moreover, if $p \geq 5$, (11.1.3) can be transformed by completing the square, etc., into a curve of the form $y^2 = x^3 + ax + b$. When $p = 2, 3$, this is not the case; e.g., $y^2 + y = x^3$ over $\mathbf{F}_2$ is an elliptic curve, but each of the four equations of the form $y^2 = x^3 + ax + b$ over $\mathbf{F}_2$ is singular. Note that $y^2 = x^3 + ax + b$ is nonsingular if and only if $-16(4a^3 + 27b^2) \neq 0$. For the computational applications in this chapter, we may assume that $p \geq 5$.

The set of points on an elliptic curve over $\mathbf{F}_p$ is

$$E(\mathbf{F}_p) = \{(x, y) : y^2 = x^3 + ax + b\} \cup \{(0 : 1 : 0)\},$$

where, as usual, we write (a, b) for $(a : b : 1) \in \mathbf{P}^2(\mathbf{F}_p)$. Just as was the case for $E(\mathbf{C})$, the set $E(\mathbf{F}_p)$ is equipped with a natural group structure.

11.1.4 The Possibilities for $E(\mathbf{F}_p)$

In sharp contrast to the situation for $E(\mathbf{Q})$ (see Section 10.3), the possibilities for the group $E(\mathbf{F}_p)$ are well understood.

Theorem 11.1.4. *The finite abelian group $E(\mathbf{F}_p)$ is either cyclic or a product of two cyclic groups.*

Proof. We only sketch the proof. Since $E(\mathbf{F}_p)$ is finite, there is an integer m such that

$$E(\mathbf{F}_p) \subset E(\mathbf{F}_p)[m] = \{x \in E(\mathbf{F}_p) : mx = 0\}.$$

It is a nontrivial fact (which follows from [57, Cor. III.6.4]) that for any elliptic curve over any field K, the m-torsion subgroup $E(K)[m]$ is a subgroup of $\mathbf{Z}/m \times \mathbf{Z}/m$. For example, when $K \subset \mathbf{C}$ this follows from the fact that

$$\begin{aligned} E(K)[m] \subset E(\mathbf{C})[m] &= (\mathbf{R}/\mathbf{Z} \oplus \mathbf{R}/\mathbf{Z})[m] \\ &= \left(\frac{1}{m}\mathbf{Z}\right)/\mathbf{Z} \oplus \left(\frac{1}{m}\mathbf{Z}\right)/\mathbf{Z} = \mathbf{Z}/m \times \mathbf{Z}/m. \end{aligned}$$

To finish the proof, use elementary group theory to see that any subgroup of $\mathbf{Z}/m \times \mathbf{Z}/m$ can be generated by two elements (See Exercise 2.11). □

Theorem 11.1.5 (Hasse). *The cardinality of $E(\mathbf{F}_p)$ is bounded as follows:*

$$|\#E(\mathbf{F}_p) - (p+1)| < 2\sqrt{p},$$

and every possibility for $\#E(\mathbf{F}_p)$ occurs.

For a proof, see [57, §V.1].

Elliptic curves over finite fields are useful for much more than just computational applications. As we will see in Chapter 12, a key step in the proof of Fermat's Last Theorem involves considering an elliptic curve $y^2 = x^3 + ax + b$ over $\mathbf{Q}$, and showing that a certain generating function whose coefficients encode $\#E(\mathbf{F}_p)$ (and other related information), for all but finitely many p, has good transformation properties.

11.2 Factorization

In 1987, Hendrik Lenstra published the landmark paper [41] that describes and analyzes the Elliptic Curve Method (ECM), which is a powerful algorithm for factoring integers using elliptic curves. Lenstra's method is also described in [58, §IV.4], [22, §VIII.5], and [15, §10.3].

Lenstra's algorithm is well-suited for finding "medium sized" factors of an integer N, which today means 10 to 20 decimal digits. The ECM method is not directly useful for factoring RSA challenge numbers (see Section 3.1.3), but surprisingly it is used in intermediate steps of some the algorithms that are used for hunting for such factorizations. Implementation of ECM typically requires little memory. Lenstra's discovery of ECM was inspired by Pollard's $(p-1)$-method, which we will describe in Section 11.2.1 below.

Lenstra

11.2.1 Pollard's $(p-1)$-Method

Definition 11.2.1 (Power smooth). Let B be a positive integer. A positive integer n is *B-power smooth* if all prime powers dividing n are less than or equal to B.

Thus 30 is 7-power smooth and 5-power smooth, but 4 is not 2-power smooth.

Let N be a positive integer that we wish to factor. We use the Pollard $(p-1)$-method to look for a nontrivial factor of N as follows. First we choose a positive integer B, usually $\leq 10^6$ in practice. Suppose that there is a prime divisor p of N such that $p-1$ is B-power smooth. We try to

find p computationally using the following strategy. If $a > 1$ is an integer not divisible by p then by Theorem 3.3.14,

$$a^{p-1} \equiv 1 \pmod{p}.$$

Letting $m = \operatorname{lcm}(1, 2, 3, \ldots, B)$, our assumption that $p - 1$ is B-power smooth implies that $p - 1 \mid m$, so

$$a^m \equiv 1 \pmod{p}.$$

Thus

$$p \mid \gcd(a^m - 1, N) > 1.$$

If $\gcd(a^m - 1, N) < N$ also then $\gcd(a^m - 1, N)$ is a nontrivial factor of N. If $\gcd(a^m - 1, N) = N$, then $a^m \equiv 1 \pmod{q^r}$ for every prime power divisor q^r of N. In this case, repeat the above steps but with a smaller choice of B or possibly a different choice of a. Also, check from the start whether or not N is not a perfect power M^r, and if so replace N by M.

For fixed B, this algorithm usually splits N when N is divisible by a prime p such that $p - 1$ is B-power smooth. Only approximately 15% of primes p in the interval from 10^{15} and $10^{15} + 10000$ are such that $p - 1$ is 10^6 power-smooth, so the Pollard method with $B = 10^6$ already fails nearly 85% of the time at finding 15-digit primes in this range. We will not analyze Pollard's method further, since it was mentioned here only to set the stage for the ECM.

The following examples illustrate the Pollard $(p - 1)$-method.

Example 11.2.2. In this example, Pollard works perfectly. Let $N = 5917$. We try to use the Pollard $p - 1$ method with $B = 5$ to split N. We have $m = \operatorname{lcm}(1, 2, 3, 4, 5) = 60$; taking $a = 2$ we have

$$2^{60} - 1 \equiv 3416 \pmod{5917}$$

and

$$\gcd(2^{60} - 1, 5917) = \gcd(3416, 5917) = 61,$$

so 61 is a factor of 5917.

Example 11.2.3. In this example, we replace B by larger integer. Let $N = 779167$. With $B = 5$ and $a = 2$ we have

$$2^{60} - 1 \equiv 710980 \pmod{779167},$$

and $\gcd(2^{60} - 1, 779167) = 1$. With $B = 15$, we have $m = \operatorname{lcm}(1, 2, \ldots, 15) = 360360$,

$$2^{360360} - 1 \equiv 584876 \pmod{779167},$$

and

$$\gcd(2^{360360} - 1, N) = 2003,$$

so 2003 is a nontrivial factor of 779167.

Example 11.2.4. In this example, we replace B by a smaller integer. Let $N = 4331$. Suppose $B = 7$, so $m = \operatorname{lcm}(1, 2, \ldots, 7) = 420$,

$$2^{420} - 1 \equiv 0 \pmod{4331},$$

and $\gcd(2^{420}-1, 4331) = 4331$, so we do not obtain a factor of 4331. If we replace B by 5, Pollard's method works:

$$2^{60} - 1 \equiv 1464 \pmod{4331},$$

and $\gcd(2^{60}-1, 4331) = 61$, so we split 4331.

Example 11.2.5. In this example, $a = 2$ does not work, but $a = 3$ does. Let $N = 187$. Suppose $B = 15$, so $m = \operatorname{lcm}(1, 2, \ldots, 15) = 360360$,

$$2^{360360} - 1 \equiv 0 \pmod{187},$$

and $\gcd(2^{360360}-1, 187) = 187$, so we do not obtain a factor of 187. If we replace $a = 2$ by $a = 3$, then Pollard's method works:

$$3^{360360} - 1 \equiv 66 \pmod{187},$$

and $\gcd(3^{360360}-1, 187) = 11$. Thus $187 = 11 \cdot 17$.

11.2.2 Motivation for the Elliptic Curve Method

Fix a positive integer B. If $N = pq$ with p and q prime and $p-1$ and $q-1$ are not B-power smooth, then the Pollard $(p-1)$-method is unlikely to work. For example, let $B = 20$ and suppose that $N = 59 \cdot 101 = 5959$. Note that neither $59 - 1 = 2 \cdot 29$ nor $107 - 1 = 2 \cdot 53$ is B-power smooth. With $m = \operatorname{lcm}(1, 2, 3, \ldots, 20) = 232792560$, we have

$$2^m - 1 \equiv 5944 \pmod{N},$$

and $\gcd(2^m - 1, N) = 1$, so we do not find a factor of N.

As remarked above, the problem is that $p-1$ is not 20-power smooth for either $p = 59$ or $p = 101$. However, notice that $p - 2 = 3 \cdot 19$ is 20-power smooth. Lenstra's ECM replaces $\mathbf{F}_p^\times$, which has order $p-1$, by the group of points on an elliptic curve E over $\mathbf{F}_p$. By Theorem 11.1.5,

$$\#E(\mathbf{F}_p) = p + 1 \pm s$$

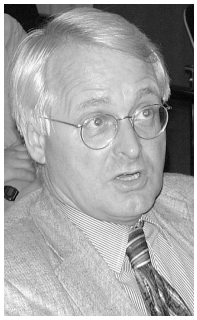
for some nonnegative integer $s < 2\sqrt{p}$ and any s can occur. For example, if E is the elliptic curve

$$y^2 = x^3 + x + 54$$

over $\mathbf{F}_{59}$ then by enumerating points one sees that $E(\mathbf{F}_{59})$ is cyclic of order 57 (every abelian group of order 57 is cyclic). The set of numbers $59 + 1 \pm s$ for $s \leq 15$ contains 14 numbers that are B-power smooth for $B \leq 20$. For example, $60 = 59 + 1 + 0$ is 5-power smooth and $70 = 59 + 1 + 10$ is 7-power smooth.

11.2.3 The Elliptic Curve Method

The following description of the ECM algorithm is taken from [41] (with slight changes to notation and wording).



The new method is obtained from Pollard's $(p-1)$-method by replacing the multiplicative group $\mathbf{F}_p^\times$ by the group of points on a random elliptic curve. To find a non-trivial divisor of an integer $N > 1$, one begins by selecting an elliptic curve E over $\mathbf{Z}/N$, a point P on E with coordinates in $\mathbf{Z}/N$, and an integer $m = \mathrm{lcm}(2, 3, \ldots, B)$. Using the addition law of the curve, one next calculates the multiple $m \cdot P$ of P. One now hopes that there is a prime divisor p of N for which $m \cdot P$ and the neutral element $\mathcal{O}$ of the curve become the same modulo p; if E is given by a Weierstrass equation $y^2 = x^3 + ax + b$, with $\mathcal{O} = (0 : 1 : 0)$, then this is equivalent to the third coordinate of $m \cdot P$ being divisible by p. Hence one hopes to find a non-trivial factor of N by calculating the greatest common divisor of this third coordinate with m.

If the above algorithm fails with a specific elliptic curve E, there is an option that is unavailable with Pollard's $(p-1)$-method. We may repeat the above algorithm with a different choice of E. The number of points on E over $\mathbf{Z}/p$ is of the form $p + 1 - t$ for some t with $|t| < 2\sqrt{p}$, and the algorithm is likely to succeed if $p + 1 - t$ is B-power-smooth.

Suppose that $P = (x_1, y_1)$ and $Q = (x_2, y_2)$ are nonzero points on an elliptic curve $y^2 = x^3 + ax + b$ and that $P \neq \pm Q$. Let $\lambda = (y_1 - y_2)/(x_1 - x_2)$ and $\nu = y_1 - \lambda x_1$. Recall from Section 10.2.9 the explicit formula for computing $P + P$ and also that $P + Q = (x_3, y_3)$ where

$$x_3 = \lambda^2 - x_1 - x_2 \qquad \text{and} \qquad y_3 = -\lambda x_3 - \nu.$$

We try to compute mP using the powering algorithm from Section 3.5.2. If at some step we can not compute $2^i P + 2^j P$ because we can not compute the inverse modulo N of $x_1 - x_2$, or we can not compute $2^i P$ because we can not compute the inverse of y_1 modulo N, then we compute the gcd of N and $x_1 - x_2$ or y_1. With luck, this gcd is a nontrivial divisor of N.

11.2.4 Examples

For simplicity, we use an elliptic curve of the form

$$y^2 = x^3 + ax + 1,$$

which has the point $P = (0, 1)$ already on it.

We factor $N = 5959$ using ECM, then we factor a much larger integer. Let

$$m = \mathrm{lcm}(1, 2, \ldots, 20) = 232792560 = 11011110000000100001111110000_2,$$

where x_2 means x is written in binary. First we choose $a = 1201$ at random and consider $y^2 = x^3 + 1201x + 1$ over $\mathbf{Z}/5959$. Using the formula for $P + P$ from Section 10.2.9 (implemented on a computer) we compute $2^i \cdot P = 2^i \cdot (0, 1)$ for $i \in B = \{4, 5, 6, 7, 8, 13, 21, 22, 23, 24, 26, 27\}$. Then $\sum_{i \in B} 2^i P =$

mP. It turns out that during no step of this computation does a number not coprime to 5959 appear in any denominator, so we do not split N using $a = 1201$. Next we try $a = 389$ and at some stage in the computation we have to add $P = (2051, 5273)$ and $Q = (637, 1292)$. When computing the group law explicitly we try to compute $\lambda = (y_1 - y_2)/(x_1 - x_2)$ in $(\mathbf{Z}/5959)^\times$, but fail since $x_1 - x_2 = 1414$ and $\gcd(1414, 5959) = 101$. We thus find a nontrivial factor 101 of 5959.

11.2.5 A Conceptual Connection

Let N be a positive integer and for simplicity of exposition assume that $N = p_1 \cdots p_r$ with the p_i distinct primes. Recall from Section 3.4.1 that there is an isomorphism

$$f : (\mathbf{Z}/N)^\times \longrightarrow (\mathbf{Z}/p_1)^\times \times \cdots \times (\mathbf{Z}/p_r)^\times.$$

When using Pollard's method, we choose an $a \in (\mathbf{Z}/N)^\times$, compute a^m, then compute $\gcd(a^m - 1, N)$. This gcd is divisible exactly by the primes p_i such that $a^m \equiv 1 \pmod{p_i}$. To reinterpret Pollard's method using the above isomorphism, let $(a_1, \ldots, a_r) = f(a)$. Then $(a_1^m, \ldots, a_r^m) = f(a^m)$, and the p_i that divide $\gcd(a^m - 1, N)$ are exactly the p_i such that $a_i^m = 1$. These are, in turn, the primes p_i such that $p_i - 1$ is B-power smooth, where $m = \mathrm{lcm}(1, \ldots, m)$.

From this point of view, the only significant difference between Pollard's method and ECM is that the isomorphism f is replaced by an isomorphism

$$g_a : E_a(\mathbf{Z}/N)^\times \to E_a(\mathbf{Z}/p_1) \times \cdots \times E_a(\mathbf{Z}/p_r)$$

where E_a is defined by $y^2 = x^3 + ax + 1$, and the a of Pollard's method is replaced by the point $P = (0 : 1 : 1)$. Here $E_a(\mathbf{Z}/N)^\times$ is the *group* of elements in

$$\mathbf{P}^2(\mathbf{Z}/N) = \frac{\{(x : y : z) : x, y, z \in \mathbf{Z}/N \text{ and } \gcd(x, y, z) = 1\}}{(\text{scalar multiplication by } (\mathbf{Z}/N)^\times)}$$

that satisfy $y^2 z = x^3 + axz^2 + z^3$. The map g_a is defined by reducing $(x : y : z)$ modulo p_i for each i. When carrying out the ECM we compute mP and if some of the component of $g_a(mP)$ are zero, but others are nonzero, we find a nontrivial factor of N by taking the gcd of N and the third component of mP. The advantage of ECM is that for a fixed m we can carry out this process for many different choices of a, each time increasing the chances that we will split off "medium sized" factors of N.

11.3 Cryptography

In this section we discuss analogues of Diffie-Hellman and RSA for elliptic curves. We then discuss the elliptic curve cryptosystem used in a famous software company's Digital Rights Management system.

11.3.1 Elliptic Curve Analogues of RSA and Diffie-Hellman

The Diffie-Hellman key exchange from Section 4.1 works well on an elliptic curve with no serious modification. Michael and Nikita agree on a secret key as follows:

1. Michael and Nikita agree on a prime p, an elliptic curve E over $\mathbf{Z}/p$, and a point $P \in E(\mathbf{Z}/p)$.
2. Michael secretly chooses a random m and sends mP.
3. Nikita secretly chooses a random n and sends nP.
4. The secrete key is nmP, which both Michael and Nikita can compute.

Presumably, an adversary can not compute nmP without solving the discrete logarithm problem (see Problem 4.1.2 and Section 11.3.3 below) in $E(\mathbf{Z}/p)$. For well-chosen E, P, and p experience suggests that the discrete logarithm problem in $E(\mathbf{Z}/p)$ is much more difficult than the discrete logarithm problem in $(\mathbf{Z}/p)^\times$ (see Section 11.3.3 for more on the elliptic curve discrete log problem).

There is an analogue for elliptic curves of the RSA cryptosystem of Section 4.2, but the author has never heard of anyone actually using it since it is probably no more secure than RSA. Nikita sets up an RSA-elliptic curve public key, as follows:

1. Nikita secretly chooses primes p and q, and lets $N = pq$.
2. Nikita chooses an elliptic curve E over $\mathbf{Z}/N$ and considers the group $E(\mathbf{Z}/N)$ (see Section 11.2.5 for the meaning of $E(\mathbf{Z}/N)$).
3. Since Nikita knows p and q, she can use a sophisticated polynomial time algorithm of Schoof, Elkies, and Atkin (see, e.g., [7, Ch. V]) to compute
$$m = \#E(\mathbf{Z}/N) = \#E(\mathbf{Z}/p) \cdot \#E(\mathbf{Z}/q).$$
4. Nikita chooses a random integer e between 1 and $m-1$ that is coprime to m. She lets d be the inverse of e modulo m.
5. To encrypt a message to Nikita, Michael encodes the message as a point $P \in E(\mathbf{Z}/N)$, then sends eP. To decrypt, Nikita computes $d(eP) = (de)P = P$.

This is at best no more secure than RSA, since factoring N breaks the cryptosystem, which probably explains why it is unpopular.

11.3.2 The ElGamal Cryptosystem and Digital Rights Management

This section is about the ElGamal cryptosystem, which works well on an elliptic curves. It is used in a famous software company's Digital Rights Management (DRM) system. This section draws on a paper by a computer hacker, let's call him Birkoff, who cracked the DRM system and anonymously published how he did it on the Internet.

The elliptic curve used in DRM is an elliptic curve over the finite field $k = \mathbf{F}_p$, where

$$p = 7859631023794288223766947894468973962074985689 51.$$

As Birkoff remarks, this modulus has high nerd appeal because in hexadecimal it is

$$89ABCDEF012345672718281831415926141424F7,$$

which includes counting in hexadecimal, and digits of e, π, and $\sqrt{2}$. The elliptic curve E is

$$y^2 = x^3 + 3176890812513255034763174764138276932727469559 27x \tag{11.1}$$

$$+ 7905289660787875871812057202571853543210065193 4. \tag{11.2}$$

We have

$$\#E(k) = 7859631023794288223766930248817149576126861574 29,$$

and the group $E(k)$ is cyclic with generator

$$B = (7715072162626498261706482685655798899077692541 76,$$
$$3901575102465566285252794592665149955625331966 55).$$

Our heroes Nikita and Michael share digital music  when they are not out thwarting terrorists. When Nikita installed the DRM software on her laptop, it generated a private key

$$n = 6708050311399105135175272076930604563002170544 73,$$

which it hides in bits and pieces of files. In order for Nikita to play Juno Reactor's latest hit `juno`, her web browser contacts a DRM partner. After Nikita sends her credit card number, the partner sends her computer a license file that allows her audio player to unlock and play `juno`.

As we will see below, the license file was created using the ElGamal public-key cryptosystem in the group $E(k)$. Nikita can now use her license file to unlock `juno`. However, when she shares both `juno` and the license file with Michael, he is frustrated because even with the license his laptop still does not play `juno`. This is because Michael's laptop does not know Nikita's laptop's private key (the integer n above), so Michael's laptop can not decrypt the license file.

juno

11.3.3 The Elliptic Curve Discrete Logarithm Problem

Definition 11.3.1. If E is an elliptic curve over $\mathbf{F}_p$ and B is a point on E, then the *discrete log problem* on E to the base B is the following problem: given a point $P \in E$ such that $P = mB$ for some m, find an integer n such that $P = nB$.

For example, let E be the elliptic curve given by $y^2 = x^3 + x + 1$ over the field $\mathbf{F}_7$. We have

$$E(\mathbf{F}_7) = \{\mathcal{O}, (2,2), (0,1), (0,6), (2,5)\}.$$

If $B = (2,2)$ and $P = (0,6)$, then $3B = P$, so $n = 3$ is a solution to the discrete logarithm problem.

When p is large, the discrete logarithm problem on an elliptic curve E over $\mathbf{F}_p$ is conjectured to be "very difficult", except in a few special cases. Suppose $N_p = \#E(\mathbf{Z}/p)$. If $N_p = p$, then it is possible to solve discrete log in $E(\mathbf{Z}/p)$ in polynomial time using the algorithm of [62]. If $N_p = p+1$, then using [46] the "Weil pairing" can be used to give a sub-exponential algorithm for solving the discrete log problem in $E(\mathbf{Z}/p)$. Also if $\#E(\mathbf{Z}/p) = rs$ with $\gcd(r,s) = 1$, then $E(\mathbf{Z}/p) \cong G \times H$ where G, H have order r, s, respectively, and discrete log in $E(\mathbf{Z}/p)$ is reduced to finding this decomposition and doing discrete log in G and H; thus it is best of $\#E(\mathbf{Z}/p)$ is prime or divisible by a prime not much smaller than $\#E(\mathbf{Z}/p)$.

The curve E of equation (11.1) has neither of these deficiencies, so we expect that the discrete logarithm on that curve is difficult. Birkoff does not solve the discrete logarithm on E; this is not how he circumvents DRM.

11.3.4 ElGamal

The ElGamal public-key cryptosystem lends itself well to implementation in the group $E(\mathbf{F}_p)$. To illustrate ElGamal, we describe how Nikita would set up an ElGamal cryptosystem that anyone could use to encrypt messages for her. Nikita chooses a prime p, an elliptic curve E over $\mathbf{F}_p$, and a point $B \in E(\mathbf{F}_p)$, and publishes p, E, and B. She also chooses a random integer n, which she keeps secret, and publishes nB. Her public key is the four-tuple (p, E, B, nB).

Suppose Michael wishes to encrypt a message for Nikita. If the message is encoded as an element $P \in E(\mathbf{F}_p)$, Michael computes a random integer r

and the points rB and $P + r(nB)$ on $E(\mathbf{F}_p)$. Then P is encrypted as the pair $(rB, P + r(nB))$. To decrypt the encrypted message, Nikita multiplies rB by her secret key n to find $n(rB) = r(nB)$, then subtracts this from $P + r(nB)$ to obtain

$$P = P + r(nB) - r(nB).$$

Example 11.3.2. Nikita's license files contains the pair of points $(rB, P + r(nB))$, where

$$rB = (179671003218315746385026655733086044982194424660,$$
$$697834385359686368249301282675141830935176314718)$$

and

$$P + r(nB) = (137851038548264467372645158093004000343639118915,$$
$$110848589228676224057229230223580815024224875699).$$

Nikita's laptop loads the secret key

$$n = 67080503113991051351752720769306045630021705447 3$$

into memory and computes

$$n(rB) = r(nB) = (328901393518732637577115650601768681044040715701,$$
$$586947838087815993601350565488788846203887988162).$$

It then subtracts this from $P + r(nB)$ to obtain

$$P = (14489646124220757767,$$
$$669337780373284096274895136618194604469696830074).$$

The x coordinate 14489646124220757767 is the content key that unlocks `juno`.

If Nikita knew the private key n that her laptop generated, she could compute P herself and unlock `juno` and share her music with Michael. Birkoff found a weakness in the implementation of DRM that let him find n:

> "These secret keys are stored in linked lists ... interspersed with the code in the library. The idea is that they can be read by that library, used internally by that library, and never communicated outside the library. Since the `IndivBox.key` file is shuffled in a random way for each client, these keys would be extremely difficult to extract from the file itself. Fortunately, we don't have to: these keys are part of the object state that is maintained by this library, and since the offset within this object of these secret keys is known, we can let the library itself extract the secret keys! The code for this simply loads up the 'black box' library, has it initialize an instance of the object, and then reads the keys right out of that object. This is clearly a weakness in the code which can be corrected by the DRM software fairly easily, but for now it is the basis of our exploit."

11.3.5 Why Use Elliptic Curves?

There are several advantages to using elliptic curves in cryptography.

Elliptic curve based cryptosystems with relatively small key sizes are seem to be as secure as cryptosystems such as RSA with much larger key sizes. Size does matter. According to Dan Boneh of Stanford University, Microsoft will soon use an elliptic curve based cryptosystem during the installation of some of their products. This is because it is unreasonable to ask a user to type in a very long license key; using an elliptic curve system, Microsoft can ask the user to type in a much smaller key instead.

Exercises

11.1 Let $N = pq$ be a product of distinct odd primes and let $a, b \in \mathbf{Z}/N$ be such that $4a^3 + 27b^2 \neq 0$. Let E be the elliptic curve defined by $y^2 = x^3 + ax + b$. Prove that reduction modulo p and modulo q induces an isomorphism

$$E(\mathbf{Z}/N) \to E(\mathbf{Z}/p) \times E(\mathbf{Z}/q).$$

(See Section 11.2.5 for a discussion of the meaning of $E(\mathbf{Z}/N)$.)

11.2 Let m be a positive integer. Prove that any subgroup of $\mathbf{Z}/m \times \mathbf{Z}/m$ can be generated by two elements. (Hint: Count ℓ-torsion for each prime ℓ.)

12
Modular Forms and Elliptic Curves

Let E be an elliptic curve over $\mathbf{Q}$, so E is defined by an equation $y^2 = x^3 + ax + b$ with $a, b \in \mathbf{Q}$. Much recent work of Andrew Wiles and others (Breuil, Conrad, Diamond, and Taylor) shows that all such elliptic curves are "modular", a result which provides a huge number of tools for studying elliptic curves over $\mathbf{Q}$. Two important consequences are that Fermat's Last Theorem is true, and that the conjecture of Birch and Swinnerton-Dyer about the rank of $E(\mathbf{Q})$ (see Chapter 13) involves objects that are defined.

In Section 12.1 we define modular forms, and in Section 12.2 we give a definition of what it means for an elliptic curve to be modular. Section 12.3 contains a brief discussion of how modularity of elliptic curves implies the truth of Fermat's Last Theorem.

In addition to reading this chapter, the reader is strongly encouraged to read [55, Ch. 7] for a beautifully written introduction to modular forms of level 1 (and arbitrary weight), and to look at the modern survey paper [23] for an overview of most of the important facts about modular forms and modular curves ([23] contains an extensive bibliography). For an extremely non-technical and friendly introduction to modular forms, see [59, pp. 175–182].

12.1 Modular Forms

The complex *upper half plane* is the set

$$\mathfrak{h} = \{z \in \mathbf{C} : \mathrm{Im}(z) > 0\}.$$

A *holomorphic function* $f : \mathfrak{h} \to \mathbf{C}$ is a function such that for all $z \in \mathfrak{h}$ the derivative

$$f'(z) = \lim_{h \to 0} \frac{f(z+h) - f(z)}{h}$$

exists (more generally, one considers holomorphic functions on any open subset of $\mathbf{C}$). Let $\mathcal{H}$ denote the complex vector space of holomorphic functions on $\mathfrak{h}$.

Holomorphicity is a very strong condition because $h \in \mathbf{C}$ can approach 0 in many ways. For example, if $f(z)$ is holomorphic, then all derivatives $f^{(n)}(z)$ automatically exist, and $f(z)$ converges to its Taylor expansion in a neighborhood of any point.

Example 12.1.1. Polynomials are holomorphic and the exponential function e^z is holomorphic (see [3, Ch. 2]). The absolute-value function $f(z) = |z|$ is not holomorphic at the origin.

Recall that $\mathrm{SL}_2(\mathbf{Z})$ denotes the group of 2×2 integer matrices with determinant 1. The linear fractional transformation induced by $\gamma = \left(\begin{smallmatrix} a & b \\ c & d \end{smallmatrix}\right) \in \mathrm{SL}_2(\mathbf{Z})$ is

$$\gamma(z) = \frac{az+b}{cz+d}.$$

The group $\mathrm{SL}_2(\mathbf{Z})$ acts on the right on $\mathcal{H}$ by pre-composition:

$$f(z) \mapsto f(\gamma(z)).$$

The space of *holomorphic differentials on* $\mathfrak{h}$ is the complex vector space of expressions

$$\Omega = \{f(z)dz : f \text{ is a holomorphic function on } \mathfrak{h}\}.$$

There is a bijection between the holomorphic functions on $\mathfrak{h}$ and the holomorphic differentials on $\mathfrak{h}$ given by $f(z) \mapsto f(z)dz$ (the inverse is $\omega \mapsto \omega/dz$). The group $\mathrm{SL}_2(\mathbf{Z})$ acts on Ω in a different and more interesting way than it acts on $\mathcal{H}$. For $\gamma \in \mathrm{SL}_2(\mathbf{Z})$ and $f(z)dz \in \Omega$, let

$$(f(z)dz)|_\gamma = f(\gamma(z))d(\gamma(z)).$$

Remark 12.1.2. The quotient rule from calculus and that $\det(\gamma) = 1$ imply that $d(\gamma(z)) = (cz+d)^{-2}dz$. Thus under the bijection between Ω and $\mathcal{H}$, the action of $\mathrm{SL}_2(\mathbf{Z})$ on Ω corresponds to the action of $\mathrm{SL}_2(\mathbf{Z})$ on $\mathcal{H}$ given by

$$f(z)|_\gamma = f(\gamma(z))(cz+d)^{-2}.$$

For any positive integer N, consider the subgroup

$$\Gamma_0(N) = \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} \in \mathrm{SL}_2(\mathbf{Z}) \ : \ N \mid c \right\} \subset \mathrm{SL}_2(\mathbf{Z}).$$

Let $\Omega(\Gamma_0(N))$ be the subspace of Ω of functions f such that $f(z)dz$ is fixed by every element of $\Gamma_0(N)$. If $f(z)dz \in \Omega(\Gamma_0(N))$, then since $\left(\begin{smallmatrix} 1 & h \\ 0 & 1 \end{smallmatrix}\right) \in \Gamma_0(N)$ for some integer $h > 0$ (in fact, $h = 1$), we have $f(z+h)dz = f(z)dz$, so $f(z+h) = f(z)$.

Proposition 12.1.3. *The holomorphic function $q_h(z) = e^{2\pi iz/h}$ maps the vertical strip*

$$V = \{z \in \mathfrak{h} : 0 \le \mathrm{Re}(z) < h\}$$

bijectively onto the punctured open unit disk $D = \{z \in \mathbf{C} : 0 < |z| < 1\}$. If $f : \mathfrak{h} \to \mathbf{C}$ is a function that satisfies $f(z+h) = f(z)$, then there is a unique function $F : D \to \mathbf{C}$ such that $f(z) = F(q_h(z))$.

Proof. If $z = x + iy \in V$, then

$$e^{2\pi iz/h} = e^{2\pi i(x+iy)/h} = e^{-2\pi y/h} e^{2\pi ix/h}$$

is in D since $y > 0$. Every element of D is uniquely of the form $e^{-2\pi y/h} e^{2\pi ix/h}$ for $y/h > 0$ and $0 \leq x/h < 1$, so q_h is a bijection.

For $w \in D$ let $F(w) = f(q_h^{-1}(w))$, where $q_h^{-1} : D \to V$ is the inverse of q_h. Then for $z \in V$, we have $F(q_h(z)) = f(q_h^{-1}(q_h(z))) = f(z)$ as required. Since $f(z) = f(z+1)$, we have $F(q_h(z)) = f(z)$ for all $z \in \mathfrak{h}$. □

Suppose $f \in \mathcal{H}$ satisfies $f(z+h) = f(z)$ for some positive integer h. Then $f(z)$ is *holomorphic at infinity* if the function $F(q_h)$ of Proposition 12.1.3 on $D \subset \mathbf{C}$ extends to a holomorphic function at 0. If this extension (which is necessarily unique) is 0 at 0, we say that f *vanishes at infinity*. If f is holomorphic at infinity, then $F(q_h)$ has a Taylor expansion $\sum_{n=0}^{\infty} a_n q_h^n$, for complex numbers a_n. By complex analysis (see [3, §5.1.2, pg. 179]) there is a nonempty open disk U around infinity such that such that for $q_h \in U$ we have

$$f(q_h) = \sum_{n=0}^{\infty} a_n q_h^n.$$

This expansion is called the *q-expansion or Fourier expansion of f at infinity*.

Definition 12.1.4 (Modular Forms). The vector space of *modular forms (of weight 2) for* $\Gamma_0(N)$ is the subspace $M_2(\Gamma_0(N))$ of $\mathcal{H}$ of holomorphic function $f : \mathfrak{h} \to \mathbf{C}$ such that

1. $f(z)dz \in \Omega(\Gamma_0(N))$
2. For every $\alpha \in \mathrm{SL}_2(\mathbf{Z})$, the function $(f(z)dz)|_\alpha/dz$ is holomorphic at infinity.

It takes some work to see that the second condition in the definition makes sense.

Lemma 12.1.5. *If $\alpha \in \mathrm{SL}_2(\mathbf{Z})$ and $\omega \in \Omega(\Gamma_0(N))$ then $\omega|_\alpha$ is fixed by $\alpha^{-1}\gamma\alpha$ for any $\gamma \in \Gamma_0(N)$.*

Proof. We have

$$(\omega|_\alpha)|_{\alpha^{-1}\gamma\alpha} = \omega|_{\gamma\alpha} = \omega|_\alpha.$$

□

If $\alpha = \left(\begin{smallmatrix} a & b \\ c & d \end{smallmatrix}\right)$ then there exists h such that if $t_h = \left(\begin{smallmatrix} 1 & h \\ 0 & 1 \end{smallmatrix}\right)$, then

$$\gamma = \alpha t_h \alpha^{-1} = \begin{pmatrix} -ach+1 & ha^2 \\ -hc^2 & hac+1 \end{pmatrix} \in \Gamma_0(N).$$

Thus $t_h = \alpha^{-1}\gamma\alpha$ with $\gamma \in \Gamma_0(N)$, so by Lemma 12.1.5, $(\omega|_\alpha)|_{t_h} = \omega|_\alpha$ so $g(z) = \omega|_\alpha/dz$ satisfies $g(z+h) = g(z)$. Thus g has a Fourier expansion at ∞ and condition 2 makes sense.

Remark 12.1.6. Note that modular "forms" are actually *functions* instead of differential forms! This is a standard convention, so we will use it here.

Definition 12.1.7. The subspace $S_2(\Gamma_0(N))$ of *cusp forms* is the subspace of elements $f \in M_2(\Gamma_0(N))$ such that the function $(f(z)dz)|_\alpha/dz$ vanishes at infinity for all $\alpha \in \mathrm{SL}_2(\mathbf{Z})$.

The cusp forms correspond to the differentials that are holomorphic even at the points at infinity, in the following sense. Letting $q = e^{2\pi i z}$, we have $\frac{dq}{q} = dz$, so if $f(q) = \sum_{n=0}^{\infty} a_n q^n$, then the differential

$$f(z)dz = f(q)\frac{dq}{q} = \left(\frac{a_0}{q} + a_1 + a_2 q + a_3 q^2 + \cdots\right) dq$$

is "holomorphic at infinity" if and only if $a_0 = 0$.

Remark 12.1.8. The condition that $(f(z)dz)|_\alpha/dz$ have a nice property at infinity for all $\alpha \in \mathrm{SL}_2(\mathbf{Z})$ probably seems ad hoc. It is motivated by the following geometric observation. The quotient of $\mathfrak{h}$ by the action of $\Gamma_0(N)$ is a non-compact Riemann surface $Y_0(N)$ (it is missing a finite set set of points). Elements of $\Omega(\Gamma_0(N))$ correspond to differentials on $Y_0(N)$. Differentials on non-compact Riemann surfaces are not as well behaved; for example, the space of holomorphic differentials will not be finite dimensional. The differentials on $Y_0(N)$ that extend to holomorphic differentials on the compactification $X_0(N)$ are exactly the elements of $S_2(\Gamma_0(N))$. This is a finite dimensional space with dimension equal to the genus (number of holes) of the Riemann surface $X_0(N)$.

12.1.1 Examples

The theorem below can be proved using sophisticated techniques from algebraic geometry. See [23, §12.1] for a discussion of the general approach for obtaining such dimension formulas.

Theorem 12.1.9. *The complex vector space $S_2(\Gamma_0(N))$ has finite dimension:*

$$\dim S_2(\Gamma_0(N)) = 1 + \frac{\mu}{12} - \frac{\nu_2}{4} - \frac{\nu_3}{3} - \frac{\nu_\infty}{2},$$

where

$$\mu = N\prod_{p|N}(1 + 1/p)$$

$$\nu_2 = \begin{cases} 0 & \text{if } 4 \mid N \\ \prod_{p|N}\left(1 + \left(\frac{-4}{p}\right)\right) & \text{otherwise} \end{cases}$$

$$\nu_3 = \begin{cases} 0 & \text{if } 2 \mid N \text{ or } 9 \mid N \\ \prod_{p|N}\left(1 + \left(\frac{-3}{p}\right)\right) & \text{otherwise} \end{cases}$$

$$\nu_\infty = \sum_{d|N} \varphi(\gcd(d, N/d)).$$

(Note that $\left(\frac{a}{p}\right)$ is the quadratic residue symbol from Chapter 6.)

For example,

$$\dim_{\mathbf{C}} S_2(\Gamma_0(2)) = 1 + \frac{3}{12} - \frac{1}{4} - \frac{0}{3} - \frac{2}{2} = 0,$$

and

$$\dim_{\mathbf{C}} S_2(\Gamma_0(11)) = 1 + \frac{12}{12} - \frac{0}{4} - \frac{0}{3} - \frac{2}{2} = 1.$$

For the rest of this section, let $q(z) = e^{2\pi i z}$. The following basis were computed using "modular symbols" algorithms implemented by the author as part of [8].

Example 12.1.10. The vector space $M_2(\Gamma_0(11))$ has basis

$$f_1 = 5 + 12q + 36q^2 + 48q^3 + 84q^4 + 72q^5 + 144q^6 + 96q^7 + \cdots$$
$$f_2 = q - 2q^2 - q^3 + 2q^4 + q^5 + 2q^6 - 2q^7 + \cdots .$$

and the subspace $S_2(\Gamma_0(11))$ of cusp forms has basis f_2.

The smallest N such that $S_2(\Gamma_0(N))$ has dimension bigger than 1 is $N = 22$. A basis for this space is

$$f_1 = q - q^3 - 2q^4 + q^5 - 2q^7 + \cdots ,$$
$$f_2 = q^2 - 2q^4 - q^6 + \cdots ,$$

Example 12.1.11. The space $S_2(\Gamma_0(43))$ has dimension 3 and basis

$$f_1 = q + 2q^5 - 2q^6 - 2q^7 + \cdots ,$$
$$f_2 = q^2 + q^3 - q^4 + 3q^5 - 3q^6 - q^7 + \cdots ,$$
$$f_3 = 2q^3 - q^4 + 4q^5 - 3q^6 - 2q^7 + \cdots$$

12.2 Modular Elliptic Curves

Let E be an elliptic curve defined by a Weierstrass equation $y^2 = x^3 + ax + b$ with $a, b \in \mathbf{Z}$. (If $a, b \in \mathbf{Q}$, then the equation can be transformed into one with $a, b \in \mathbf{Z}$; see Exercise 2.) For each prime $p \nmid \Delta = -16(4a^3 + 27b^2)$, set

$$a_p = p + 1 - \#E(\mathbf{Z}/p\mathbf{Z}).$$

Definition 12.2.1 (Modular). Let $N = |\Delta|$ be the absolute value of the discriminant of $y^2 = x^3 + ax + b$ (with $a, b \in \mathbf{Z}$). Then the elliptic curve E defined by $y^2 = x^3 + ax + b$ is *modular* if there exists a cuspidal modular form

$$f(z) = \sum_{n=1}^{\infty} b_n q^n \in S_2(\Gamma_0(N))$$

such that $b_p = a_p$ for all $p \nmid \Delta$.

At first glance, modularity appears to be a bizarre and unlikely property for an elliptic curve to have. Yutaka Taniyama and Goro Shimura first suggested in 1955 that every elliptic curve is modular, but mathematicians were initially dubious. Andre Weil later gave significant theoretical evidence for the conjecture. Motivated by a deep connection between this conjecture and Fermat's last theorem, Andrew Wiles proved enough of the conjecture to deduce Fermat's last theorem. A full proof of the conjecture was finally completed in 1999, and it is one of the crowning achievements of number theory.

Theorem 12.2.2 (Breuil, Conrad, Diamond, Taylor, Wiles). *Every elliptic curve over* $\mathbf{Q}$ *is modular.*

Wiles

12.3 Fermat's Last Theorem

A huge amount of number theory has been motivated by attempts by number theorists to prove Fermat's Last Theorem. This is an assertion Fermat made in the 1600s, which was only finally proved well over 300 years later.

Theorem 12.3.1 (Wiles [67]). *Let* $n > 2$ *be an integer. If* $a, b, c \in \mathbf{Z}$ *and*

$$a^n + b^n = c^n,$$

then $abc = 0$.

The proof generated an immense amount of excitement, which is illustrated by the famous email exchange reproduced below, in which Ken Ribet summarizes Wiles's approach.

```
From K.C.Rubin@newton.cam.ac.uk Wed Jun 23 02:53:28 1993
Date: Wed, 23 Jun 93 10:50 BST
From: K.C.Rubin@newton.cam.ac.uk
Subject: big news

Andrew Wiles just announced, at the end of his 3rd lecture here,
that he has proved Fermat's Last Theorem.  He did this by proving
that every semistable elliptic curve over Q (i.e. square-free
conductor) is modular.  The curves that Frey writes down, arising
from counterexamples to Fermat, are semistable and by work of
Ribet they cannot be modular, so this does it.

It's an amazing piece of work.

Karl

From K.A.Ribet@newton.cam.ac.uk Wed Jun 23 05:40:01 1993
Date: Wed, 23 Jun 93 13:36 BST
From: K.A.Ribet@newton.cam.ac.uk
To: nts_local@math.berkeley.edu
Subject: announcement of Taniyama conjecture
```

I imagine that many of you have heard rumors about Wiles's announcement a few hours ago that he can prove Taniyama's conjecture for semistable elliptic curves over Q. This case of the Taniyama conjecture implies Fermat's Last Theorem, in view of the result that I proved a few years ago. (I proved that the "Frey elliptic curve" constructed from a possible solution to Fermat's equation cannot be modular, i.e., satisfy Taniyama's Conjecture. On the other hand, it is easy to see that it is semistable.)

Here is a brief summary of what Wiles said in his three lectures.

The method of Wiles borrows results and techniques from lots and lots of people. To mention a few: Mazur, Hida, Flach, Kolyvagin, yours truly, Wiles himself (older papers by Wiles), Rubin... The way he does it is roughly as follows. Start with a mod p representation of the Galois group of Q which is known to be modular. You want to prove that all its lifts with a certain property are modular. This means that the canonical map from Mazur's universal deformation ring to its "maximal Hecke algebra" quotient is an isomorphism. To prove a map like this is an isomorphism, you can give some sufficient conditions based on commutative algebra. Most notably, you have to bound the order of a cohomology group which looks like a Selmer group for Sym^2 of the representation attached to a modular form. The techniques for doing this come from Flach; you also have to use Euler systems a la Kolyvagin, except in some new geometric guise.

If you take an elliptic curve over Q, you can look at the representation of Gal on the 3-division points of the curve. If you're lucky, this will be known to be modular, because of results of Jerry Tunnell (on base change). Thus, if you're lucky, the problem I described above can be solved (there are most definitely some hypotheses to check), and then the curve is modular. Basically, being lucky means that the image of the representation of Galois on 3-division points is GL(2,Z/3Z).

Suppose that you are unlucky, i.e., that your curve E has a rational subgroup of order 3. Basically by inspection, you can prove that if it has a rational subgroup of order 5 as well, then it can't be semistable. (You look at the four non-cuspidal rational points of X_0(15).) So you can assume that E[5] is "nice." Then the idea is to find an E' with the same 5-division structure, for which E'[3] is modular. (Then E' is modular, so E'[5] = E[5] is modular.) You consider the modular curve X which parametrizes elliptic curves whose 5-division points look like E[5]. This is a "twist" of X(5). It's therefore of genus 0, and it has a rational point (namely, E), so it's a projective line. Over that you look at the irreducible covering which corresponds to some desired 3-division structure. You use Hilbert irreducibility and the Cebotarev density theorem (in some way that hasn't yet sunk in) to produce a non-cuspidal rational point of X over which the covering remains irreducible. You take E' to be the curve corresponding to this chosen rational point of X.

`-ken ribet`

Wiles's original proof, as outlined in Ribet's email, contained a substantial gap (the part involving Flach's Euler system bound couldn't be made to work). Fortunately, Wiles and Richard Taylor worked very hard and bridged the gap. Their heroic struggle is portrayed in the superb Nova documentary *The Proof* (see [60] for a transcript) and the book [59] (see also [65]).

Ribet went on to write a superb and more technical article [51] which provides background and explains some of the main ideas of Wiles's proof. The reader who wants to dive more deeply into modularity and Galois representations is strongly encouraged to read Ribet's paper.

We now sketch a link between Fermat's Last Theorem and modularity of elliptic curves. It is easy to reduce to the case when $n = \ell$ is a prime greater than 3 (see Exercise 5 to reduce the the case n prime). Suppose that

$$a^\ell + b^\ell = c^\ell$$

with $a, b, c \in \mathbf{Z}$ and $abc \neq 0$. By dividing out by any common factor, we may assume that $\gcd(a, b, c) = 1$. Then permuting (a, b, c), we may suppose that b is even and that $a \equiv 3 \pmod 4$. Also note that abc is even, since b is even.

Following Gerhard Frey and Yves Hellegouarch, consider the elliptic curve E over $\mathbf{Q}$ defined by

$$y^2 = x(x - a^\ell)(x + b^\ell).$$

This equation is not of the the usual form $y^2 = x^3 + \alpha x + \beta$, but by replacing x by $x-(-a^\ell+b^\ell)$ it is transformed into the form $y^2 = x^3+\alpha x+\beta$.

Lemma 12.3.2. *The discriminant of E is $2^4(abc)^{2\ell}$.*

Proof. Elementary algebra shows that the discriminant Δ of E is

$$(a^{2\ell}b^{2\ell}2^4) \cdot (a^\ell + b^\ell)^2.$$

(As a check, note that this expression is 0 if and only if $x(x - a^\ell)(x + b^\ell)$ has a multiple root.) Thus

$$\Delta = (a^{2\ell}b^{2\ell}2^4) \cdot c^{2\ell} = 2^4 \cdot (abc)^{2\ell}.$$

as claimed. □

Remark 12.3.3. If we take random a^ℓ and b^ℓ such that $a^\ell + b^\ell$ is not an ℓth power, then the discriminant of the corresponding curve is far from being of the special form $2^4(abc)^{2\ell}$. For example, suppose $a^\ell = 3^5$ and $b^\ell = 7^5$. Then $a^\ell + b^\ell = 2 \cdot 5^2 \cdot 11 \cdot 31$, and the discriminant of $y^2 = x(x-3^5)(x+7^5)$ is

$$2^6 \cdot 3^{10} \cdot 5^4 \cdot 7^{10} \cdot 11^2 \cdot 31^2.$$

Suppose again that E is defined by $y^2 = x(x - a^\ell)(x + b^\ell)$ with (a, b, c) a counterexample to Fermat's conjecture, as above. As in Section 12.2, for each prime $p \nmid abc$, let

$$a_p = p + 1 - \#E(\mathbf{F}_p).$$

By a deep special case of Theorem 12.2.2 that was proved by Wiles and Taylor (see [67, 64]), there is a cusp form

$$g = \sum_{n=1}^{\infty} b_n q^n \in S_2(\Gamma_0(N)),$$

where $N = |2^4(abc)^{2\ell}|$, such that $a_p = b_p$ for all primes $p \nmid 2abc$.

Ken Ribet [50] used that the discriminant of E is a perfect ℓth power (away from 2) to deduce that $g \bmod \ell$ comes from a level much lower than N, in the following precise sense: there is a nonzero cusp form

$$h = \sum_{n=1}^{\infty} c_n q^n \in S_2(\Gamma_0(2))$$

such that

$$b_p \equiv c_p \pmod{\ell} \qquad \text{for all } p \nmid abc.$$

Theorem 12.1.9 implies that $\dim S_2(\Gamma_0(2)) = 0$, which is a contradiction since g is nonzero. Thus the elliptic curve $y^2 = x(x - a^\ell)(x + b^\ell)$ can not exist, and our assumption that a, b, c are a solution to $a^\ell + b^\ell = c^\ell$ is false.

EXERCISES

12.1 Let $S_2(\Gamma_0(N))$ denote the set of cuspidal modular forms of level N. Prove that $S_2(\Gamma_0(N))$ forms a $\mathbf{C}$-vector space under addition.

12.2 Suppose $y^2 = x^3+ax+b$ with $a, b \in \mathbf{Q}$ defines an elliptic curve. Show that there is another equation $Y^2 = X^3 + AX + B$ with $A, B \in \mathbf{Z}$ whose solutions are in bijection with the solutions to $y^2 = x^3+ax+b$. (Hint: Multiply both sides of $y^2 = x^3+ax+b$ by a power of a common denominator, and "absorb" powers into x and y.)

12.3 (a) Use Theorems 12.1.9 and 12.2.2 to deduce that there is no elliptic curve $y^2 = x^3+ax+b$ (with $a, b \in \mathbf{Z}$) that has discriminant ± 16.

(b) The point $(12, 36)$ lies on the elliptic curve $y^2 = x^3 - 432$. Use this fact and elementary algebra to find a rational solution (a, b) to $4a^3 + 27b^2 = -1$, and hence exhibit an elliptic curve over $\mathbf{Q}$ with discriminant 16.

12.4 One can prove that the function

$$f = q\prod_{n=1}^{\infty}(1-q^n)^2(1-q^{11n})^2 = \sum_{n=1}^{\infty} a_n q^n$$

spans $S_2(\Gamma_0(11))$, and that the following three matrices generate the subgroup $\Gamma_0(11)$ of $\mathrm{SL}_2(\mathbf{Z})$:

$$S = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \qquad T = \begin{pmatrix} 3 & -2 \\ 11 & -7 \end{pmatrix} \qquad U = \begin{pmatrix} 4 & -3 \\ 11 & -8 \end{pmatrix}.$$

Using the above product expression for f, compute f to some large precision then give numerical evidence that $f(z)$ satisfies the defining equation for an element of $S_2(\Gamma_0(11))$.

12.5 Show that if Fermat's last theorem is true for prime exponents, then it is true for all exponents.

12.6 Let R be a ring. Say that Fermat's last theorem is false in R if there exists $x, y, z \in R$ and $n \in \mathbf{Z}$ with $n \geq 3$ such that $x^n + y^n = z^n$ and $xyz \neq 0$. For which prime numbers p is Fermat's last theorem false in the ring $\mathbf{Z}/p$?

13

The Birch and Swinnerton-Dyer Conjecture

This chapter is about a conjecture that Birch and Swinnerton-Dyer made in the 1960s on the ranks of elliptic curves.

First we discuss the congruent number problem, which is an ancient problem that goes back over one thousand years, and see how it is connected with the Birch and Swinnerton-Dyer conjecture.

13.1 The Congruent Number Problem

Definition 13.1.1 (Congruent Number). A nonzero rational number n is called a *congruent number* if $\pm n$ is the area of a right triangle with rational side lengths. Equivalently, n is a *congruent number* if the system of two equations

$$n = \frac{ab}{2} \qquad \text{and} \qquad a^2 + b^2 = c^2$$

has a solution with $a, b, c \in \mathbf{Q}$.

For example, 6 is the area of the right triangle with side lengths 3, 4, and 5, so 6 is a congruent number. Less obvious is that 5 is also a congruent number; it is the area of the right triangle with side lengths 3/2, 20/3, and 41/6. It is nontrivial to prove that 1, 2, 3, and 4 are not congruent numbers. Here is a list of the congruent numbers up to 50:

$$5, 6, 7, 13, 14, 15, 20, 21, 22, 23, 24, 28, 29, 30, 31, 34, 37, 38, 39, 41, 45, 46, 47, \ldots$$

Every congruence class modulo 8 except 3 is represented in this list, which suggests that if $n \equiv 3 \pmod 8$ then n is not a congruent number. This is true for $n \leq 218$, but $n = 219$ is a congruent number congruent to 3 mod 8.

Deciding whether an integer n is a congruent number can be subtle since the simplest triangle with area n can be very complicated. For example, as Zagier pointed out, the number 157 is a congruent number, and a "simple" rational right triangle with area 157 has side lengths

$$a = \frac{6803298487826435051217540}{411340519227716149383203} \quad \text{and} \quad b = \frac{411340519227716149383203}{21666555693714761309610}.$$

This solution would be difficult to find by a brute force search.

Congruent numbers might be called "congruent" for the following reason: if n is a congruent number, then there exists a rational number A such that $n - A$, A, and $n + A$ are all rational numbers. Thus n is the common "congruence" between these three rational numbers.

Proposition 13.1.2. *Suppose n is the area of a right triangle with rational side lengths a, b, c, with $a \leq b < c$. Let $A = (c/2)^2$. Then*

$$A - n, \quad A, \quad \text{and } A + n$$

are all perfect squares of rational numbers.

Proof. We have

$$\begin{aligned} a^2 + b^2 &= c^2 \\ \frac{1}{2}ab &= n \end{aligned}$$

Add or subtract 4 times the second equation to the first to get

$$\begin{aligned} a^2 \pm 2ab + b^2 &= c^2 \pm 4n \\ (a \pm b)^2 &= c^2 \pm 4n \\ \left(\frac{a \pm b}{2}\right)^2 &= \left(\frac{c}{2}\right)^2 \pm n \\ &= A \pm n \end{aligned}$$

□

The following open problem has motivated much of the work in the theory of congruent numbers.

Open Problem 13.1.3. *Give an algorithm which, given n, outputs whether or not n is a congruent number.*

As we will see, this problem is closely related to a problem about elliptic curves.

13.1.1 Congruent Numbers and Elliptic Curves

The following proposition establishes a link between elliptic curves and the congruent number problem.

Proposition 13.1.4. *Let n be a rational number. There is a bijection between*

$$A = \left\{(a,b,c) \in \mathbf{Q}^3 \,:\, \frac{ab}{2} = n,\, a^2+b^2=c^2\right\}$$

and

$$B = \left\{(x,y) \in \mathbf{Q}^2 \,:\, y^2 = x^3 - n^2x, \text{ with } y \neq 0\right\}$$

given explicitly by the maps

$$f(a,b,c) = \left(-\frac{nb}{a+c},\ 2n^2a + c\right)$$

and

$$g(x,y) = \left(\frac{n^2-x^2}{y},\ -\frac{2xn}{y},\ \frac{n^2+x^2}{y}\right).$$

For $n \neq 0$, let E_n be the elliptic curve $y^2 = x^3 - n^2x$.

Corollary 13.1.5. *The rational number n is a congruent number if and only if the elliptic curve E_n has a solution with $y \neq 0$.*

Proof. The number n is a congruent number if and only if the set A from Proposition 13.1.4 is nonempty. By the proposition A is nonempty if and only if B is nonempty, which proves the corollary. □

Example 13.1.6. Let $n = 5$. Then E_n is defined by $y^2 = x^3 - 25x$, and we find by a brute force search the solution $(-4,-6)$. Then

$$g(-4,-6) = \left(\frac{25-16}{-6}, -\frac{-40}{-6}, \frac{25+16}{-6}\right) = \left(-\frac{3}{2}, -\frac{20}{3}, -\frac{41}{6}\right).$$

Multiplying through by -1 yields the side lengths of a rational right triangle with area 5.

Example 13.1.7. Let $n = 1$, so E_1 is defined by $y^2 = x^3 - x$. Since 1 is not a congruent number, the elliptic curve E_1 has no point with $y \neq 0$.

Recall that if A is an abelian group, then the *torsion subgroup* A_{tor} of A is the subgroup of elements of A with finite order.

Proposition 13.1.8. *The torsion subgroup of $E_n(\mathbf{Q})$ has order 4.*

This proposition can be proved by considering natural reduction maps from $E_n(\mathbf{Q})$ to the group of points on the elliptic curve over $\mathbf{F}_p$ defined by $y^2 = x^3 - n^2x$ for many p. For details see, e.g., [36, §9].

Recall that the *rank* of an elliptic curve E over $\mathbf{Q}$ is the positive integer r such that $E(\mathbf{Q})/E(\mathbf{Q})_{\text{tor}} \approx \mathbf{Z}^r$. Combining the above corollary and proposition proves the following theorem.

Theorem 13.1.9. *A nonzero rational number n is a congruent number if and only if $E_n(\mathbf{Q})$ has rank ≥ 1.*

The following surprising corollary is not at obvious from the definition of a congruent number, but it follows immediately from Theorem 13.1.9.

Corollary 13.1.10. *If n is a congruent number, then there are infinitely many right triangles with area $\pm n$.*

In the next section we will associate to any elliptic curve E over $\mathbf{Q}$ a holomorphic function $L(E,s)$ on $\mathbf{C}$. The Birch and Swinnerton-Dyer conjecture predicts that E has positive rank if and only if $L(E,1)=0$. Using "half integral weight modular forms" and a deep theorem of Waldspurger, Tunnell gave a simple criterion for whether or not $L(E_n,1)=0$. Thus a proof of the Birch and Swinnerton-Dyer conjecture would also solve Problem 13.1.3.

Theorem 13.1.11 (Tunnell). *Let a,b,c denote integers. If n is an even square-free integer then $L(E_n,1)=0$ if and only if*

$$\#\left\{(a,b,c)\in\mathbf{Z}^3 : 4a^2+b^2+8c^2=\frac{n}{2} : c \text{ is even}\right\}$$
$$=\#\left\{(a,b,c) : 4a^2+b^2+8c^2=\frac{n}{2} : c \text{ is odd}\right\}.$$

If n is odd and square free then $L(E_n,1)=0$ if and only if

$$\#\left\{(a,b,c) : 2a^2+b^2+8c^2=n : c \text{ is even}\right\}$$
$$=\#\left\{(a,b,c) : 2a^2+b^2+8c^2=n : c \text{ is odd}\right\}.$$

Example 13.1.12. For example, when $n=6$ we have $\#\emptyset=\#\emptyset$, when $n=2$ we have $\#\{(0,1,0)\}\neq\#\{(0,1,0)\}$, when $n=1$ we have $\#\{(0,1,0)\}\neq\#\emptyset$, and when $n=41$ both sets have cardinality 16.

The Birch and Swinnerton-Dyer conjecture, which is the subject of the next section, implies that $E_n(\mathbf{Q})$ is infinite if and only if $L(E_n,1)=0$. The following partial results toward this assertion are known. The implication "$E_n(\mathbf{Q})$ is infinite implies that $L(E_n,1)=0$" was proved by Coates and Wiles [14]. The other implication "$L(E_n,1)=0$ implies that $E_n(\mathbf{Q})$ is infinite" is an open problem, though it was proved under the additional hypothesis that $L'(E_n,1)\neq 0$ by Gross and Zagier [28]. There are n (e.g., $n=34,41,\ldots$) such that $L(E_n,1)=L'(E_n,1)=0$ and for these no current general theorem implies that $E_n(\mathbf{Q})$ is infinite.

Assume $n>0$ is a square-free integer. Using techniques we will not discuss in this book, one can show that if $n\equiv 5,6,7 \pmod 8$, then $L(E_n,1)=0$. Thus the Birch and Swinnerton-Dyer conjecture would assert that such n are always congruent numbers. Indeed, Elkies has verified that if $n\equiv 5,6,7 \pmod 8$ and $n<10^6$ then n is a congruent number (see [25]).

13.2 The Birch and Swinnerton-Dyer Conjecture

Let E be the elliptic curve over $\mathbf{Q}$ defined by

$$y^2=x^3+ax+b$$

with $a,b\in\mathbf{Z}$ and $\Delta=-16(4a^3+27b^2)\neq 0$. For $p\nmid\Delta$, let

$$a_p=p+1-\#E(\mathbf{Z}/p\mathbf{Z}).$$

Set

$$L^*(E,s)=\prod_{p\nmid\Delta}\frac{1}{1-a_pp^{-s}+p^{1-2s}}.$$

Theorem 13.2.1 (Breuil, Conrad, Diamond, Taylor, Wiles). *$L^*(E,s)$ extends to a holomorphic function on all of $\mathbf{C}$.*

Recall again that the rank of E is the unique nonnegative integer r such that $E(\mathbf{Q})/E(\mathbf{Q})_{\rm tor} \approx \mathbf{Z}^r$. We will call this rank the *algebraic rank* below to emphasize that it is defined in a purely algebraic manner.

Definition 13.2.2 (Analytic Rank). The Taylor expansion of $L(E,s)$ at $s=1$ has the form

$$L^*(E,s) = c(s-1)^r + \text{higher order terms}$$

with $c \neq 0$. This number r is called the *analytic rank* of E.

Conjecture 13.2.3 (Birch and Swinnerton-Dyer). *The analytic and algebraic ranks of E are the same. That is, the order of vanishing of $L^*(E,s)$ at $s=1$ is the same as the minimal number of generators of $E(\mathbf{Q})/E(\mathbf{Q})_{\rm tor}$.*

Note that a special case of the conjecture is the assertion that $L^*(E,1) = 0$ if and only if $E(\mathbf{Q})$ is infinite. This special case would be enough to give a complete solution to the congruent number problem.

13.2.1 Some Theorems

Theorem 13.2.4 (Gross, Kolyvagin, Zagier, Kato, Coates, Wiles, et al.). *Let E be an elliptic curve. If the analytic rank of E is 0 or 1, then Conjecture 13.2.3 is true.*

It is a folklore conjecture that "most" elliptic curves satisfy the hypothesis of the above theorem; i.e., that most have analytic rank 0 or 1. For example, just over 95% of the "first 78198" elliptic curves have analytic rank 0 or 1 (we deduce this from [19]). Many mathematicians suspect that the curves with rank bigger than 1 have "density 0", in some sense, among all elliptic curves. However, in practice it is often the curves of rank bigger than 1 that are most useful, interesting, and exciting.

13.3 Computing $L(E,s)$ with a Computer

Note that there is a way to define a local factor $L_p(E,s)$ for $p \mid \Delta$ which we will not describe here (see, e.g., [57, Ap. C, §16]). The L-function of E is then

$$L(E,s) = L^*(E,s) \cdot \prod_{p|\Delta} L_p(E,s)$$

where the factors $L_p(E,s)$ are either $1/(1-a_p p^{-s}+p^{1-2s})$ or $1/(1-a_p p^{-s})$. In this section we sketch the main ideas involved in explicitly computing $L(E,s)$, for positive $s \in \mathbf{R}$.

Let

$$\Gamma(z) = \int_0^\infty t^{z-1} e^{-t} dt$$

be the Γ-*function* (e.g., $\Gamma(n) = (n-1)!$), and

$$\Gamma(z, \alpha) = \int_{\alpha}^{\infty} t^{z-1} e^{-t} dt$$

be the *incomplete* Γ-*function*. The following proposition is proved using that E is modular.

Proposition 13.3.1. *There is an explicitly computable integer N (called the conductor of E) and computable $\varepsilon \in \{1, -1\}$ such that*

$$L(E, s) = N^{-s/2} \cdot (2\pi)^s \cdot \Gamma(s)^{-1} \cdot \sum_{n=1}^{\infty} a_n \cdot (F_n(s-1) - \varepsilon F_n(1-s))$$

where

$$F_n(t) = \Gamma\left(t+1, \frac{2\pi n}{\sqrt{N}}\right) \cdot \left(\frac{\sqrt{N}}{2\pi n}\right)^{t+1}.$$

Note that the a_n for composite n are determined by the a_p. For $r \geq 2$ and p a prime that does not divide N, we have

$$a_{p^r} = a_{p^{r-1}} a_p - p a_{p^{r-2}}.$$

If $p \mid N$, then $a_{p^r} = (a_p)^r$, and if n and m are coprime integers then $a_{nm} = a_n a_m$. p At $s = 1$, the formula of Proposition 13.3.1 simplifies to

$$L(E, 1) = (1 + \varepsilon) \cdot \sum_{n=1}^{\infty} \frac{a_n}{n} e^{-2\pi n/\sqrt{N}}.$$

This sum converges rapidly, because $e^{-2\pi n/\sqrt{N}}$ approaches 0 quickly as $n \to \infty$.

13.4 A Rationality Theorem

It is difficult to say anything precise about $L(E, s)$, even with the above formulas. For example, it follows from a deep theorem of Gross and Zagier that the elliptic curve E defined by $y^2 = x^3 - 9072x + 291600$ has analytic rank 3, i.e., that

$$L(E, s) = c(s-1)^3 + \text{higher terms},$$

and no simple proof of this fact is known.

Open Problem 13.4.1. *Prove that there is an elliptic curve E with analytic rank at least 4, that is, for which*

$$L(E, s) = c(s-1)^4 + \text{higher terms}.$$

Fortunately, it is possible to decide whether or not $L(E, 1) = 0$.

Theorem 13.4.2. *Let $y^2 = x^3 + ax + b$ be an elliptic curve, and let*

$$\Omega_E = 2^\delta \int_\gamma^\infty \frac{dx}{\sqrt{x^3 + ax + b}},$$

where γ is the largest real root of $x^3 + ax + b$, and $\delta = 0$ if $\Delta(E) < 0$, $\delta = 1$ if $\Delta(E) > 0$. Then

$$\frac{L(E,1)}{\Omega_E} \in \mathbf{Q},$$

with denominator that can be a priori bounded.

A computer can quickly compute Ω_E using the Gauss arithmetic-geometric mean.

For an example of Theorem 13.4.2, see Section 15.3.2.

13.5 A Way to Approximate the Analytic Rank

Fix an elliptic curve E over $\mathbf{Q}$. In this section we describe a method that uses Proposition 13.3.1, the definition of the derivative, and some calculus to approximate the analytic rank of E. This is not the most efficient method for approximating analytic ranks, but it is simple. (For a more sophisticated method, see [21, §2.13].)

Proposition 13.5.1. *Suppose that*

$$L(E,s) = c(s-1)^r + \text{higher terms}.$$

Then

$$\lim_{s\to 1} (s-1) \cdot \frac{L'(E,s)}{L(E,s)} = r.$$

Proof. Write

$$L(s) = L(E,s) = c_r(s-1)^r + c_{r+1}(s-1)^{r+1} + \cdots.$$

Then

$$\begin{aligned}
\lim_{s\to 1} (s-1) \cdot \frac{L'(s)}{L(s)} &= \lim_{s\to 1} (s-1) \cdot \frac{rc_r(s-1)^{r-1} + (r+1)c_{r+1}(s-1)^r + \cdots}{c_r(s-1)^r + c_{r+1}(s-1)^{r+1} + \cdots} \\
&= r \cdot \lim_{s\to 1} \frac{c_r(s-1)^r + \frac{(r+1)}{r}c_{r+1}(s-1)^{r+1} + \cdots}{c_r(s-1)^r + c_{r+1}(s-1)^{r+1} + \cdots} \\
&= r.
\end{aligned}$$

□

Thus the rank r is the limit as $s \to 1$ of a certain smooth function. This limit is extremely subtle; for example, if E is the elliptic curve defined by

$$y^2 + xy = x^3 - x^2 - 79x + 289$$

then nobody has yet succeeded in proving that this limit is 4 even though we can prove that E has algebraic rank 4. Also one can prove that the limit is either 2 or 4.

Using the definition of derivative, we *heuristically* approximate $(s-1)\frac{L'(s)}{L(s)}$ as follows. For $|s-1|$ small, we have

$$\begin{aligned}(s-1)\frac{L'(s)}{L(s)} &= \frac{s-1}{L(s)} \cdot \lim_{h\to 0} \frac{L(s+h)-L(s)}{h} \\ &\approx \frac{s-1}{L(s)} \cdot \frac{L(s+(s-1)^2)-L(s)}{(s-1)^2} \\ &= \frac{L(s^2-s+1)-L(s)}{(s-1)L(s)}\end{aligned}$$

Question 13.5.2. Does

$$\lim_{s\to 1}(s-1)\cdot\frac{L'(s)}{L(s)} = \lim_{s\to 1}\frac{L(s^2-s+1)-L(s)}{(s-1)L(s)}?$$

Consider the elliptic curve $y^2 = x^3 - 102627x + 12560670$ of rank 4 (we use the different better model $y^2+xy = x^3-x^2-79x+289$ for the curve). Let

$$r(s) = \frac{L(E, s^2-s+1)-L(E,s)}{(s-1)L(E,s)}.$$

Using a computer we find that

$$r(1.001) \sim 4.0022223\ldots$$

and

$$r(1.0001) \sim 4.0000161\ldots.$$

The data suggests that $\lim_{s\to 1} r(s) = 4$. We know that $\lim_{s\to 1} r(s) \in \mathbf{Z}$, and if only there were a good way to bound the error we could conclude that the limit is 4. Computing this limit has stumped mathematicians for years, and it is an open problem to show that this limit is 4. The first examples in which it was shown that the analytic rank (this limit) can be 3 were obtained by interpreting $L'(E,1)$ as the "size" of a certain point on E (see [28]), but no similar interpretation of $L''(E,1)$ has been found.

Part III

Computing

Warning: Part III of the book is not finished.

14
Introduction

The object of numerical computation is theoretical advance.

– *Bryan Birch describing Oliver Atkin (see [6, pg. 14])*

Much progress in number theory has been driven by attempts to prove conjectures. It's reasonably easy to play around with integers, see a pattern, and make a conjecture. Frequently proving the conjecture is extremely difficult. In this direction, computers help us to find more conjectures, disprove conjectures, and increase our confidence in conjectures. They also sometimes help to solve a specific problem, which would be hopelessly tedious by hand. For example,

> Find all integers $n < 50$ (say) that are the area of a right triangle with integer side lengths.

This problem can be solved by a combination of theorems, computer computations, and luck. (See Section 13.1 for a theoretical discussion of this problem.)

14.1 Some Assertions About Primes

A computer can quickly convince you that many assertions about prime numbers are very likely true. Here are three famous ones, each of which we demonstrate using the computer programs Magma, Maple, Mathematica, and Pari.

Assertion 1. *The polynomial x^2+1 takes on infinitely many prime values.* Let

$$f(n) = \{x : x < n : x \text{ and } x^2 + 1 \text{ is prime } \}.$$

With a computer, we quickly find that

$$f(10^2) = 19, \quad f(10^3) = 112, \quad f(10^4) = 841,$$

which suggests that $f(n)$ is unbounded as $n \to \infty$. Here is how to compute the above values of $f(n)$ using the four computer programs discussed in this book.

MAGMA Session:

```
> function f(n)
    return #[x : x in [1..n] | IsPrime(x^2+1)];
  end function;
> time print f(10^2), f(10^3), f(10^4);
19 112 841
Time: 0.050
```

Maple Session:

```
> f := proc(n)
   local s, x; s := 0;
   for x from 1 to n do
      if isprime(x^2+1) then
         s := s + 1;
      end if;
   end do;
   s
  end proc;
>  print (f(10^2), f(10^3), f(10^4));
...
bytes used=20003104, alloc=4193536, time=1.11
                                19, 112, 841
```

Mathematica Session:

```
In[1]:= f := Function[n, t:=0;
        For[x=1, x <= n, x++, If[PrimeQ[x^2+1],t++]]; t];
In[2]:= {f[10^2], f[10^3], f[10^4]}
Out[2]= {19, 112, 841}
In[3]:= TimeUsed[]
Out[3]= 0.2
```

PARI Session:

```
? f(n) = s=0; for(x=1,n,if(isprime(x^2+1),s++)); s
? print([f(10^2),f(10^3),f(10^4)]);
[19, 112, 841]
? gettime
? %13 = 80      /* this means 0.08 seconds */
```

Remark 14.1.1. For computing $f(10^5)$, PARI takes 6.7 seconds, MAGMA takes 0.9 seconds, Maple takes 15.2 seconds, and Mathematica takes 6.1 seconds. Note that specialized systems like PARI and MAGMA, which are

optimized for more number-theoretic computation, are sometimes much faster than Maple or Mathematica. When a computation in one package is significantly slower than in the other packages, we will mention this in the chapters below.

Assertion 2. *Every even integer $n > 2$ is a sum of two primes.*
In practice, it seems very easy to write an even number as a sum of two primes. The following four programs and examples demonstrate this for the four randomly chosen even integers 6, 570, 2002, and 127215032.

MAGMA Session:

```
> function gb(n)
     for p in [3..n] do
        if IsPrime(p) and IsPrime(n-p) then
           return [p,n-p];
        end if;
     end for;
  end function;
> [gb(6),gb(570),gb(2002),gb(127215032)];
[ [ 3, 3 ], [ 7, 563 ], [ 3, 1999 ], [ 193, 127214839 ] ]
```

Maple Session:

```
> gb := proc(n)
     local p;
     for p from 3 by 2 to n do
        if isprime(p) and isprime(n-p) then
           return [p,n-p];
        end if;
     end do;
  end proc;
> print (gb(6),gb(570),gb(2002),gb(127215032));
                      [3, 3], [7, 563], [3, 1999], [193, 127214839]
```

Mathematica Session:

```
In[1]:= gb := Function[n,
           For[p=3, Not[PrimeQ[p] && PrimeQ[n-p]], p=p+2]; {p,n-p}]
In[2]:= {gb[6], gb[570], gb[2002], gb[127215032]}
Out[2]= {{3, 3}, {7, 563}, {3, 1999}, {193, 127214839}}
```

PARI Session:

```
? gb(n) = for(p=2,n,if(isprime(p) && isprime(n-p),return([p,n-p])));
? [gb(6),gb(570),gb(2002),gb(127215032)]
%1 = [[3, 3], [7, 563], [3, 1999], [193, 127214839]]
```

Assertion 3. *There are infinitely many primes p such that $p + 2$ is also prime.*
Let $t(n) = \#\{p : p \le n \text{ and } p+2 \text{ is prime}\}$. Using a computer we find that

$$t(10^2) = 8, \quad t(10^3) = 35, \quad t(10^4) = 205, \quad t(10^5) = 1024.$$

MAGMA Session:

```
> function t(n)
     return #[p : p in [3..n] | IsPrime(p) and IsPrime(p+2)];
  end function;
> [t(10^2), t(10^3), t(10^4), t(10^5)];
[ 8, 35, 205, 1224 ]
```

Maple Session:

```
> t := proc(n)
   local s, p; s := 0;
   for p from 3 by 2 to n do
      if isprime(p) and isprime(p+2) then
         s := s + 1;
      end if;
   end do;
   s
  end proc;
> print (t(10^2), t(10^3), t(10^4), t(10^5));
                                      8, 35, 205, 1224
```

Mathematica Session:

```
In[1]:= t := Function[n, s:=0;
         For[x=3, x <= n, x++, If[PrimeQ[x] && PrimeQ[x+2],s++]]; s];
In[2]:= {t[10^2], t[10^3], t[10^4], t[10^5]}
Out[2]= {8, 35, 205, 1224}
```

PARI Session:

```
? t(n) = s=0; forprime(p=2,n,if(isprime(p+2),s++)); s
? [t(10^2), t(10^3), t(10^4), t(10^5)]
%1 = [8, 35, 205, 1224]
```

As it turns out, these three assertions are all famous and extremely difficult unsolved problems. Anyone who proves one of them will be very famous.

Assertion 1 is a famous open problem (the first problem in [29]). Assertion 2 is called the Goldbach Conjecture, which dates back to 1742, and is featured in the novel [24]. (The publisher of [24] offered a million dollar prize for a solution to the Goldbach conjecture, but required that the solution be submitted to a journal by March 15, 2002; nobody solved the problem and the prize has expired.) The Goldbach conjecture has been verified for all even integers $n < 4 \cdot 10^{14}$ (see [52]). Assertion 3 is the "Twin Primes Conjecture". As of this writing, the largest pair of twin primes found so far is $33218925 \cdot 2^{169690} \pm 1$, which was discovered Papp in 2002 (see [11]).

Even if you never aspire to solve one of these "grand challenge" problems, it can still be exciting to use a computer to verify more cases than anybody has verified before. Also searching for efficient algorithms can be mathematically rewarding; as an extreme example, Wiles's proof of Fermat's Last Theorem [67] could be viewed as a proof of correctness of a certain simple algorithm for listing all solutions to $x^n + y^n = z^n$.

14.2 Some Tools for Computing

The rest of this chapter is about how to use several computer algebra systems to do number theoretic computations of the sort discussed in this book. Chapter 15 is about using the non-profit non-free Australian computer algebra system MAGMA. Chapter 16 is about the popular commercial Canadian symbolic algebra program Maple and the APECS package for working with elliptic curves. Then Chapter 17 is about the American commercial symbolic algebra program Mathematica. Chapter 18 discusses PARI, which is a mostly-European, completely open source free number theory calculator. Finally, in Chapter 19 we discuss some other systems that can do important number theoretic calculations, including the TI-89 calculator, `mwrank`, and MATLAB.

We assume the reader has some very basic familiarity when we write about each of the computer algebra systems mentioned in the following chapters, as can be gleaned from, e.g., reading some of the documentation that comes with each system. In each case we describe how to do standard number theoretic computations such as computing large powers modulo primes, compute gcd's, determine whether a number is a quadratic residue, and find continued fraction expansions. We also discuss how to compute with elliptic curves using each program. These chapters and the examples they contain are a helpful discussion of just what we need to do some interesting number theoretic computations with each package.

WARNING: All of the large packages discussed in the following chapters are case sensitive, so e.g., `isprime(91)` is not the same as `IsPrime(91)`.

15
MAGMA

15.1 Elementary Number Theory

```
> ContinuedFraction(Exp(RealField(500)!1));
 ...
```

[This section is not finished.]

15.2 Documentation

Thousands of pages have been written about MAGMA:

`http://magma.maths.usyd.edu.au/magma/htmlhelp/doc.htm`

Invest an hour and read the 12-page *First Steps in MAGMA*, then skim through the 884-page *Introduction*.

Instead of using the help system that is built into the MAGMA shell, I use the HTML reference manual. To look up a command, go to the index for the first letter of the command, then use your browser's find function to find the command, then click on the link. This will lead you to the help for the command, and you can easily navigate up in order to get information about how that command fits in with other commands.

You can also get documentation about the ways to call a command by typing its name, for example:

```
> PolynomialRing;
Intrinsic 'PolynomialRing'
Signatures:
(<RngInvar> R) -> RngMPol
The generic polynomial ring in which the elements of R lie
(<Rng> R) -> RngUPol
```

```
[
Global: BoolElt
]
Create the univariate polynomial ring over R
[... etc. for a page]
```

Notice that the behavior of `PolynomialRing` depends on the type of argument you give it.

15.3 Elliptic Curves

15.3.1 The Elliptic Curve Factorization Method

The following is MAGMA program that implements the Elliptic curve factorization method from Section 11.2.

```
// Returns either 2*P or GCD(N,x1-x2) =/= 1
function double(P,a,N)
   x,y,z := Explode(P);
   if z eq 0 then  // point at infinity
      return P;
   end if;
   g,_,y2inv := XGCD(N,Integers()!(2*y));
   if g ne 1 then
      return g;
   end if;
   xx := ((x^2-a)^2 - 8*x)*y2inv^2;
   yy := ((3*x^2 + a)*(x - xx) - 2*y^2)*y2inv;
   return [xx,yy,1];
end function;

// Returns P + Q or GCD(N,x1-x2) =/= 1
function add(P,Q,a,N)
   if P eq Q then
      return double(P,a,N);
   end if;
   x1,y1,z1 := Explode(P);
   x2,y2,z2 := Explode(Q);
   if z1 eq 0 then
      return Q;
   elif z2 eq 0 then
      return P;
   end if;
   if x1 eq x2 and y1 eq -y2 then
      return [0,1,0];
   end if;
   g,_,inv := XGCD(N,Integers()!(x1-x2));
   if g ne 1 then
      return g;
   end if;
   lambda := (y1-y2)*inv;
   nu := y1 - lambda*x1;
   x3 := lambda^2 -x1-x2;
```

```
   y3 :=  -lambda*x3-nu;
   return [x3,y3,1];
end function;

// Try to compute R=m*[0,1,1] on y^2=x^3+ax+1; returns
// either R or GCD(N,some denominator) =/= 1 if not possible.
function multiply(m,a,N)
   // Points are represented as triples [x,y,z] with z either 0 or 1.
   P := [IntegerRing(N)|0,1,1];
   R := [IntegerRing(N)|0,1,0];
   while m ne 0 do         // computes binary expansion of m.
      if IsOdd(m) then     // if binary digit of m is 1.
         R := add(R,P,a,N);
         if Type(R) eq RngIntElt then
            return R;
         end if;
      end if;
      m := Floor(m/2);
      P := double(P,a,N);
      if Type(P) eq RngIntElt then
         return P;
      end if;
   end while;
   return R;
end function;

intrinsic ECM1(N::RngIntElt, m::RngIntElt,
               a::RngIntElt) -> RngIntElt
{Try to find a B-power smooth factor of N using Lenstra's ECM
with given a and m=lcm(1,...,B). Returns N on failure.}
   printf "Trying a = %o: \t", a;
   if GCD(4*a^3 + 27, N) ne 1 then
      print "Split using discriminant.";
      return GCD(4*a^3 + 27, N);
   end if;
   R := multiply(m,a,N);
   if Type(R) eq RngIntElt then
      printf "Failed to compute mP. ";
      if R lt N then
         print "Split using denominator.";
         return R;
      end if;
         print "Denominator gives no factor.";
   end if;
   print "Computed mP (no factor found).";
   return N;
end intrinsic;


intrinsic ECM(N::RngIntElt, B::RngIntElt,
       maxtries::RngIntElt) -> RngIntElt
{Try to find a B-power smooth factor of N using Lenstra's ECM.
Returns N on failure. Stop after maxtries tries.}
```

```
   m := LCM([1..B]);
   for i in [1..maxtries] do
      a := Random(N);
      M := ECM1(N,m,a);
      if M ne N then
         return M;
      end if;
   end for;
   print "Max tries exceeded.  Trying changing B.";
   return N;
end intrinsic;
```

15.3.2 The Birch and Swinnerton-Dyer Conjecture

We illustrate the rationality theorem of Section 13.4. Let E be the elliptic curve $y^2 = x^3 - 43x + 166$. We compute $L(E,1)$ using the above formula and observe that $L(E,1)/\Omega_E$ appears to be a rational number, as predicted by the theorem. One can show that $\varepsilon = +1$ and $N = 26$.

```
> E := EllipticCurve([-43,166]);
> N := Conductor(E); N;
26
> f  := qEigenform(E,101);
> pi := Pi(ComplexField());
> L1 := (1+1) * &+[Coefficient(f,n)/n * Exp(-2*pi*n/Sqrt(N)) :
                   n in [1..100]];
> L1;
0.62096534954905546637586267 27
> R := RealPeriod(E);
4.346757446843388264631038708906494390976115 76340854513133
> L1/R;
0.142857142857142857142857142 8
> 1/7.0;
0.142857142857142857142857142 8
```

15.4 Programming Magma

Magma is an excellent tool for computations of an algebraic nature, e.g., finite group theory, combinatorics, computations with basic number theoretic objects, and working with elliptic curves. However, even the TI-89 hand calculator is better at symbolically computing integrals than Magma.

Magma has good support for developing large programs and combining code from many projects together. Magma's rigorous approach to computer algebra avoids much of the ambiguity that affects some other systems, and forces the user to produce more meaningful code that is easier to read and quicker. Magma also has highly optimized support for linear algebra over the rational numbers and $\mathbf{Z}/p$.

This chapter focuses on what Magma is and how to use it as a tool to accomplish more than a few quick computations in the shell. We do not dwell on specific Magma packages or functions.

15.5 Getting Comfortable

Once installed, if you run MAGMA you get a shell in which you can type commands. Without some customization, you will probably soon become impatient with the shell. You should do the following:

1. Create a directory, `magma` say, in which you will store MAGMA files.
2. Create a startup file, e.g., `startup.m`, which will be executed when you start MAGMA. (See Section 15.5.1.)
3. Create a `spec` file, which lists the filenames of code that you want to *attach* attach to MAGMA. (See Section 15.5.2.)
4. Learn to log your sessions to a file, and save and restore them. (See Section 15.5.3.)
5. If you want to use the MAGMA shell under another editor like the emacs shell window, type the command `SetLineEditor(false);` into MAGMA.

15.5.1 Startup File

MAGMA assumes nothing. Some new MAGMA users are frightened when they do the following:

```
[joesixpack@couch]# magma
Magma V2.9-11   [...]
> f := x^2 + 1;
>> f := x^2 + 1;
         ^
User error: Identifier 'x' has not been declared or assigned
```

Like in many strongly typed languages, it is necessary to define `x` first.

```
> R<x> := PolynomialRing(RationalField());
> R;
Univariate Polynomial Ring in x over Rational Field
> f := x^2 + 1;
```

Next, you might be put off by having to type huge words like

PolynomialRing and RationalField,

but this source of frustration can also be easily circumvented:

```
> poly := PolynomialRing;
> Q := RationalField();
> R<x> := poly(Q);
> R;
Univariate Polynomial Ring in x over Rational Field
```

After typing those first two lines, for the rest of the session you can type `poly` wherever you would type `PolynomialRing` and `Q` where you would have typed `RationalField()`. To keep all of these customization from session to session, create a startup file. For example, make a file `startup.m` that contains the following lines:

```
poly := PolynomialRing;
Q := RationalField();
Z := IntegerRing();
R := RealField();
R<x> := poly(Q);
charpoly := CharacteristicPolynomial;
```

Then set the environment variable `MAGMA_STARTUP_FILE` to `startup.m` (with proper path). Henceforth whenever you start MAGMA, `Q` will be the rationals, and `charpoly` will be the same as `CharacteristicPolynomial`. (Note: When you use the MAGMA shell, if you press tab, MAGMA will do auto-completion.)

15.5.2 Spec File

As we will see in Section 15.5.4, the MAGMA programs you write are stored in files that you attach to MAGMA.

It is tedious attaching a file to MAGMA each time you start MAGMA, so if you set the environment variable `MAGMA_USER_SPEC` to `$HOME/magma/spec` and list the filenames to attach in `spec`, they will automatically be attached when you start MAGMA.

15.5.3 Logging, Saving, and Restoring

It's frustrating to do something using MAGMA, only to lose the steps of the computation because they've scrolled off the screen. Use the command `SetLogFile("logfile")`, which takes one argument, the name of a file, and appends a log of the current magma session to that file. Type `UnsetLogFile()` to turn off logging.

If you are in the middle of a MAGMA session, and would like to leave and come back to it later, type `save "session"` then quit MAGMA. After you restart MAGMA, type `restore "session"`. (Warning: If you install a new version of MAGMA, the session files you used under the previous version of MAGMA might not load anymore.)

15.5.4 Writing Programs

The MAGMA programming language resembles many standard procedural languages. Code is divided into files, and the code in files are divided into "functions", "procedures", and "intrinsics". Functions have arguments and return a single value, like in many other languages. A procedure is exactly the same as a function, but it doesn't return a value. Whereas functions and procedures have file scope, intrinsics are exported to the MAGMA shell, and are indistiguishable to the user from any of the other built in MAGMA commands. When you write an intrinsic you extend the MAGMA shell.

Let's extend MAGMA by adding a command called `MySqrt` that computes a square root of any square in $\mathbf{Z}/p$. (This is for fun, since the built in command `IsSquare` already does this.) First create a file called `mysqrt.m` that contains the following lines.

```
function alg3(a)
```

```
   assert Type(a) eq RngIntResElt;
   p := Modulus(Parent(a));
   assert p mod 4 eq 3;
   return a^((p+1) div 4);
end function;

function alg1(a)
   assert Type(a) eq RngIntResElt;
   p := Modulus(Parent(a));
   assert p mod 4 eq 1;
   F := Parent(a);
   R<x> := PolynomialRing(F);
   Q<x> := quo<R|x^2-a>;
   while true do
      z := Random(F);
      w := (1+z*x)^((p-1) div 2);
      if Coefficient(w,0) eq 0 then
         return 1/Coefficient(w,1);
      end if;
   end while;
end function;

intrinsic MySqrt(a::RngIntResElt) -> RngIntResElt
{The square root of a.  We assume that a has a square root
 and that a is an element of Z/p with p prime.}
   p := Modulus(Parent(a));
   if p eq 2 then
      return a;
   end if;
   if a eq 0 then
      return a;
   end if;
   require IsPrime(p) :
             "The modulus of argument 1 must be prime.";
   require KroneckerSymbol(Integers()!a,p) eq 1 :
             "Argument 1 must have a square root.";
   if p mod 4 eq 3 then
      return alg3(a);
   else
      return alg1(a);
   end if;
end intrinsic;
```

There are `assert` statements in the functions because MAGMA does no type checking for arguments to functions, so we have to fake it. Incidentally, we discover that elements of $\mathbf{Z}/p$ are of type `RngIntResElt` by creating an element in the shell and asking for its type:

```
> Type(ResidueClassRing(5)!1);
RngIntResElt
```

We don't pass the modulus p to `alg3` and `alg1`, because a is an element of $\mathbf{Z}/p$ so the function only needs to know a, since a knows $\mathbf{Z}/p$, in the sense that the `Parent` of a is $\mathbf{Z}/p$. To discover the `Modulus` command, I

looked up `ResidueClassRing` in the MAGMA HTML documentation, then looked at nearby commands until I saw one called `Modulus`.

The `assert p mod 4 eq 3` line illustrates a healthy level of paranoia. The return line does the square root computation then returns it.

The function `alg1` computes the square root in the case $p \equiv 1 \pmod 4$. After the usual type checking assertion, we create the quotient ring

$$R = (\mathbf{Z}/p)[x]/(x^2 - a).$$

We then raise random elements of the form $1 + zx$ to the power $(p-1)/2$ until finding one of the form vx. The answer is then $1/v$.

Everything is tied together and exported to MAGMA in the intrinsic, which is the last part of the file. The declaration of the intrinsic gives the type of the arguments (multiple arguments are allowed), the return type (multiple return values are allowed), and a *mandatory* comment which must be given in braces. Note that non-intrinsic comments in MAGMA use the usual C++ syntax (/* and */ and //.) After the comment we use `if` statements to treat two special cases. The `require` statement makes certain assertions about the input; if they fail the corresponding error message is printed and execution stops.

To make use of our new function, add the line `mysqrt.m` to your `spec` file. When you start MAGMA the command `MySqrt` will automatically be available. Alternatively, instead of adding `mysqrt.m` to your `spec` file, you can type `Attach("mysqrt.m")` in MAGMA, but this only survives until you exit MAGMA.

If while running MAGMA you edit the file `mysqrt.m`, the changes automatically take affect. There is no need to restart MAGMA.

Here's an example session:

```
> Attach("mysqrt.m");
> R := ResidueClassRing(37);
>> MySqrt(R!13);
          ^
Runtime error in 'MySqrt': Argument 1 must have a square root.
> MySqrt(R!11);
14
> R!14^2;
11
> MySqrt(R!11);
23
> R!23^2;
11
> R := ResidueClassRing(31);
> MySqrt(R!7);
10
> R!10^2;
7
> MySqrt(R!11);
>> MySqrt(R!11);
          ^
Runtime error in 'MySqrt': Argument 1 must have a square root.
> MySqrt(R!19);
```

```
9
> R!9^2;
19
```

We can also try large primes to see if the algorithm is at all efficient.

```
> p := NextPrime(04959594879294849494949282920494948913);
> p mod 4;
1
> R := ResidueClassRing(p);
> time MySqrt(R!5);             // time times the command
450651465375491648563188746635440563
Time: 0.150
> $1^2;                         // $1 means the last output.
5
```

16
Maple

This chapter is about how to use Maple to compute with some of the mathematical objects described in this book. The author used Maple Version 8 when writing this chapter, but most of the information below should not be very version specific.

If you are new to Maple, you should read the New User's Tour, which is included with Maple.

16.1 Elementary Number Theory

Numbers in Maple can have hundreds of thousands of digits, unlike numbers on a standard hand calculator. For example, we can quickly compute the digits of one of the Mersenne primes:

```
> 2^1279 - 1;
  104079321946643990819252403273640855386152622472667048053191123\
        5
        040360805967336029801223944173232418484242161395428100779\
        1
        383566248323464908139906605677320762924129509389220345773\
        1
        833496615835504729594205476898112116936771475484788669625\
        0
        138443826029173234888531116082853841658502825560466622483\
        1
        890918801847068222203140521026698435488732958028878050869\
        7
        361869007147207105557031687290 87
```

Real numbers can also be computed to very high precision:

```
> evalf[300](Pi);
  3.141592653589793238462643383279502884197169399375105820974944\
        59
        230781640628620899862803482534211706798214808651328230664\
        7
        093844609550582231725359408128481117450284102701938521105\
        5
        596446229489549303819644288109756659334461284756482337867\
        8
        316527120190914564856692346034861045432664821339360726024\
        9
        14127
```

The square root of -1 is represented as `I` in Maple.

To generate a (pseudo-)random integer between a and b use the command `rand(a..b)()`. The extra parenthesis are because `rand(a..b)` is itself a function that returns random numbers between a and b. Note that Maple's random number generator will generate the same sequence of values every time it starts up, unless you issue the `randomize()` command once before using `rand`. For example

```
> rand(1..10^10)();
                                        7419669082
> randomize();
                                        1053386177
> rand(1..10^10)();
                                        2792311019
```

The command `igcd(a,b,c,...)` computes $\gcd(a, b, c, \ldots)$, where $a, b, c, \ldots$ are integers. Also, `ilcm(a,b,c,...)` computes the least common multiple of the integers $a, b, c, \ldots$.

```
> igcd(2*5*7^2, 2*7);
                                           14
> ilcm(2*5*7^2, 2*7);
                                          490
```

Use `phi(n)` to compute the Euler phi function $\varphi(n)$ as in Definition 3.3.13.

The following is a simple example of a for loop, an if statement, and definition of a function (note how a local variable y is defined):

```
> for n from 1 to 3 do
>     print(n);
> end do;
                                           1
                                           2
                                           3

> if isprime(2^1279 - 1) then print("Mersenne"); end if;
                                        "Mersenne"

> square := proc(x)
>     local y;
>     y := x^2;
>     y
> end proc;
                      square := proc(x) local y; y := x^2; y end proc
> square(25);
                                          625
```

Use the command `ifactor(n)` to factor an integer n.

```
> ifactor(2^101-1);
                          (341117531003194129)  (7432339208719)
```

Warning: The MAGMA and PARI integer factorization routines are typically far quicker than those in Maple or Mathematica. Also, the performance of `ifactor` will vary, even on the same number, because the algorithms it uses are randomized.

The command `isprime` implements a probabilistic primality test. If `isprime(n)` returns false then n is definitely composite. On the other hand, if `isprime(n)` returns true, then n is only prime with high probability. According to the Maple documentation "No counter example [i.e., composite n for which `isprime(n)` is true] is known and it has been conjectured that such a counter example must be hundreds of digits long." The commands `ithprime`, `nextprime`, and `prevprime` are also useful.

```
> nextprime(3);
                                    5
> prevprime(3);
                                    2
> ithprime(3);
                                    5
```

Maple can also compute the Riemann zeta function, which is the analytic continuation to $\mathbf{C}$ (minus 1) of the function $\zeta(s) = \sum \frac{1}{n^s}$. For example, $\zeta(2) = \sum 1/n^2 = \pi^2/6$ and $\zeta(3)$ is mysterious:

```
> Zeta(2);
                                     2
                                   Pi
                                   ---
                                    6
> Zeta(3);
                                 Zeta(3)
```

The expression `e mod n` evaluates to the expression e reduced modulo the integer n. To compute a large power a^m of an integer $a \in \mathbf{Z}/n$, it is tempting to type `a^m mod n`. You should *not do this*, since Maple will compute a^m as a huge integer, then reduce that integer modulo n. Instead, use the inert operator: `a&^m mod n`. For example,

```
> (301^100000) mod 6;      # SLOW
                                    1
> (301&^100000) mod 6;     # FAST!
                                    1
```

To compute the inverse of a modulo n type `1/a mod n`.

The command `chrem([a1,a2,...,an],[m1,...,mn])` computes an integer n such that $n \equiv a_i \pmod{m_i}$ for each i (see Section 3.4). For example, Maple can answer Question 3.4.1 easily:

```
> chrem([2,3,2],[3,5,7]);
                                   23
```

To compute a primitive root modulo n (see Definition 5.0.5), use the command `primroot`. Note that it is necessary to first include the number theory package using the command `with(numtheory)`. The same is true of the functions `primroot`, `cfrac`, `nthconver`, `nthdenom`, `nthnumer`, `phi`, `divisors`, `pi`, `quadres` which we will mention below. The following example, which is similar to Example 5.2.7, illustrates the `primroot` command.

```
> with(numtheory);
> primroot(17);
                                    3
> primroot(9);
```

```
                                        2
> primroot(8);
                                      FAIL
```

The command `quadres(a,b)` is $+1$ if a is a square modulo p and -1 otherwise; thus `quadres` can be used to compute the symbol $\left(\frac{a}{p}\right)$ from Chapter 6. The following example illustrates the quadratic reciprocity law for odd primes p and q.

```
> test_qr := proc(p, q)
>     quadres(p,q)*quadres(q,p)*(-1)^((p-1)/2*(q-1)/2);
> end proc;
> # Quadratic reciprocity asserts that test_qr returns 1
> # for any pair p, q of odd distinct primes.
> test_qr(5,7);
                                        1
> test_qr(17,59);
                                        1
> test_qr(5,9);   # the hypothesis that p and q be prime is necessary
                                       -1
```

The command `cfrac(x,n)` computes and displays the first n convergents of the continued fraction of the real number x, fully expanded out.

```
> cfrac(Pi,4);
                                        1
                                3 + ----------------------
                                                  1
                                    7 + ------------------
                                                    1
                                        15 + -------------
                                                     1
                                             1 + ---------
                                                 292 + ...
```

The optional argument `'quotients'` causes `cfrac` to compute a list of the partial convergents a_i instead of the expanded fraction.

```
> cfrac(exp(1),100,'quotients');
[2, 1, 2, 1, 1, 4, 1, 1, 6, 1, 1, 8, 1, 1, 10, 1, 1, 12, 1, 1, 14, 1, 1, 16, 1, 1, 18, 1, 1,
    20, 1, 1, 22, 1, 1, 24, 1, 1, 26, 1, 1, 28, 1, 1, 30, 1, 1, 32, 1, 1, 34, 1, 1, 36, 1,
    1, 38, 1, 1, 40, 1, 1, 42, 1, 1, 44, 1, 1, 46, 1, 1, 48, 1, 1, 50, 1, 1, 52, 1, 1, 54,
    1, 1, 56, 1, 1, 58, 1, 1, 60, 1, 1, 62, 1, 1, 64, 1, 1, 66, 1, 1, ...]
```

The command `pi(x)` computes the number of primes up to and including x, `divisors(n)` computes all positive divisors of n, and `phi(n)` computes the Euler Phi function (see Definition 3.3.13).

```
> pi(100);
                                       25
> pi(1000);
                                      168
> divisors(100);
                            {1, 2, 4, 5, 10, 20, 25, 50, 100}
> phi(15);
                                        8
```

Typing `with(padic)` loads Maple's package for computing with p-adic numbers. After loading this package, if you type `evalp(e, p)` where `e` is a Maple expression and p is a prime, then Maple attempts to evaluate the expression e in the p-adics (it returns FAIL when this is not possible). For example, we obtain the first few terms of the 5-adic expansion of a (not the) square root of -1 as follows:

```
> with(padic)
> evalp(sqrt(-1),5);
                              2    3      4      5      6      7      9
                  2 + 5 + 2 5  + 5  + 3 5  + 4 5  + 2 5  + 3 5  + O(5 )
> evalp(sqrt(2),5);
                                        FAIL
```

An optional third argument to `evalp` specifies the number of terms in the p-adic expansion.

```
> evalp(sqrt(-1),5,15);
             2    3      4      5      6      7      9      10      11      13      14
   2 + 5 + 2 5  + 5  + 3 5  + 4 5  + 2 5  + 3 5  + 3 5  + 2 5   + 2 5   + 4 5   + O(5  )
```

The following example illustrates creation of and simple arithmetic with p-adic numbers:

```
> x := evalp(2+5+5^2+3*5^3,5);
                                                2      3
                                     x := 2 + 5 + 5  + 3 5

> y := evalp(3 + 2*5 + 3*5^2,5);
                                                       2
                                      y := 3 + 2 5 + 3 5

> x^100;   # not what we want..
                                              2      3 100
                                     (2 + 5 + 5  + 3 5 )

> evalp(x^100,5,12);  # this is what we want:
                          4      5      6      7    8      9      10      12
                 1 + 3 5  + 4 5  + 3 5  + 3 5  + 5  + 3 5  + 3 5   + O(5  )

> x + y;  # doesn't automatically simplify:
                                       2      3                   2
                           (2 + 5 + 5  + 3 5 ) + (3 + 2 5 + 3 5 )

> evalp(x+y,5);
                                         2      3
                                    4 5 + 4 5  + 3 5
> ordp(x+y);
```

Unfortunately, Maple doesn't seem to contain any commands for factoring polynomials or finding their roots over the p-adics.

16.2 Elliptic Curves

Ian Connell wrote a Maple package for computing with elliptic curves called APECS. It is not included with Maple, but can be downloaded from

`http://www.math.mcgill.ca/connell/public/apecs/`

As of May 2003, the version of APECS at the above web site (Version 6.1) does not correctly load into Maple Version 8. Fortunately, two small changes to the file `f` fix this:

```
Change in the file f
    if not verify({P},{PP},'subset') then
to
       if not ({P} subset {PP}) then
and
    if verify(t,{op(RR)},'subset') then
to
    if type(op(RR),whattype(t)) and (`subset`(t, op(RR))) then
```

To use APECS, start Maple in the directory that contains APECS code, then type `read apecs`.

Type `menu()` for a list of all APECS commands, and `Menu(command)` for more help on a specific command. The following table lists APECS commands of particular interest to readers of this book. For more information about each command from within APECS type `Menu(command_name);`

In Tables 16.1–16.6 below, E denotes the currently selected elliptic curve (to switch between already-defined curves use the command `Go`). In APECS, points on elliptic curves are represented as pairs `[x,y]`.

Some of these commands have more options than are described below, and there are many commands in APECS not listed below. Please see the APECS documentation, using the commands `menu` and `Menu`, for more details. Optional arguments are shown in square brackets.

Remark 16.2.1. Many of the command names chosen by the author of APECS seem bizarre to the author of this book. Fortunately, it is easy to use your own name for a command:

```
> InitEllipticCurve := Ein;
                                  InitEllipticCurve := Ein
> ComputeRank := Rk;
                                      ComputeRank := Rk
> InitEllipticCurve([ 0, 1, 1, -2, 0 ]); ...
> ComputeRank();
  ...       Now RR of A389 = [[0, 0], [-1, 1]]      ...
```

TABLE 16.1. APECS: Elliptic Curve Creation Functions

Function	Arguments	Description
`Ein`	`a1, a2, a3, a4, a6`	Initialize an elliptic curve: find minimal Weierstrass form of the elliptic curve E defined by $$y^2 + a_1xy + a_3y = x^3 + a_2x^2 + a_4x + a_6,$$ Kodaira types, torsion, etc., then list all twists of E that are in the catalog and assign name if curve is not in catalog.
`Ell`	`a1, a2, a3, a4, a6`	Initialize an elliptic curve with coefficients a_i arbitrary Maple expressions, such as indeterminates or floating point numbers.
`Genj`	`j`	Initialize an elliptic curve with j-invariant j.
`Isog`		Find all curves isogenous to E
`Trans`	`r,s,t,u`	Transform the defining equation by the transformation defined by r, s, t, u
`Tw`	`a`	Initialize the quadratic twist of E by a.

TABLE 16.2. APECS: Points and the Mordell-Weil Group

Function	Arguments	Description
`Allp`	`p`	List elements of $E(\mathbf{F}_p)$ and group structure.
`Bas`	`[bound]`	Try to find a basis for $E(\mathbf{Q})$ and the regulator of E.
`Crem`	`...`	Compute rank of $E(\mathbf{Q})$ (or just an upper bound) using standard 2-descent algorithms, as in [21].
`Emod`	`p`	Compute $\#E(\mathbf{F}_p)$.
`Emods`	`p1,p2`	For each prime p between p_1 and p_2, compute $\#E(\mathbf{F}_p)$, a_p, and information about reduction of E mod p.
`Raf`		Compute x-coordinates of elements of $E(\mathbf{R})$ of order 2.
`Rk`	`[d]`	Try to compute the rank using standard theorems and conjectures (d is a search bound)
`RkNC`	`[d]`	Same as `Rk`, no use of conjectures allowed.

TABLE 16.3. APECS: Basic Arithmetic

Function	Arguments	Description
`Eadd`	`z1, z2`	Add z_1 and z_2 in $E(\mathbf{Q})$
`Eadp`	`z1, z2`	Add z_1 and z_2 in $E(\mathbf{F}_p)$. This function assumes that you have set the global variable p, e.g., by typing `p:=5` or calling `Allp`.
`Ford`	`x,y,t`	List the multiples of $z = (x, y)$ up to $\min(t, \mathrm{ord}(z))$
`Ht`	`x,y`	Néron-Tate canonical height of $(x, y) \in E(\mathbf{Q})$
`Mulp`	`n,z`	Find nz in $E(\mathbf{F}_p)$, for any $n \in \mathbf{Z}$ (as for `Eadp`, p is assumed preset).
`Mult`	`n,z`	Find nz on E, for any $n \in \mathbf{Z}$ (as for `Eadp`, p is assumed preset).
`Neg`	`z`	Calculate $-z$ on E.
`Negp`	`z`	Calculate negative of point z in $E(\mathbf{F}_p)$
`Sub`	`z1,z2`	Calculate $z_1 - z_2$ on E.

TABLE 16.4. APECS: Invariants

Function	Arguments	Description
`Dat`	`[a1,a2,a3, a4,a6]`	Data about E or curved defined by the a_i
`Om`		Complex lattice periods ω_1, ω_2
`On`	`x,y`	True if and only if (x, y) lies on E.
`Onp`	`x,y`	True if and only if (x, y) lies in E modulo p, where p is a global variable that is assumed set.
`Sha`		Order of Shafarevich-Tate group Ш$(E/\mathbf{Q})$, assuming the conjecture of Birch and Swinnerton-Dyer.

TABLE 16.5. APECS: The L-Function

Function	Arguments	Description
`FnL`	`r, [d], [h]`	Calculate $L^{(r)}(E,1)$, where r is assumed to have the same parity as the sign of the functional equation for $L(E,s)$. If the optional parameter d is set, calculate the L-series to within $\pm 10^{-d}$. If optional parameter h is set, use at most h terms of the power series that defines $L(E,s)$.
`Roha`		The sign ε in the functional equation for $L(E,s)$, computed using an algebraic algorithm; note that $\varepsilon = 1$ if and only if $\mathrm{ord}_{s=1} L(E,s)$ is even.
`Sfe`		The sign ε in the functional equation for $L(E,s)$ computed using an analytical algorithm that involves summing an infinite series to sufficient precision.

TABLE 16.6. APECS: Catalog

Function	Arguments	Description
`Go`		List the elliptic curves defined in this APECS session.
`Go`	`n or psn`	Go to elliptic curve number n in the stack or to the previous elliptic curve. (To go to previous curve, type `Go(psn)`.)
`Ypecs`		Same as `Zpecs` below, but don't quit Maple; instead return to the APECS prompt.
`Zpecs`		Store updated and enlarged catalog of elliptic curves and data to disk, then quit APECS. To leave apecs without saving this session's curves and data use Maple's quit command.

The following Maple session illustrates many of the commands listed in the above tables for the elliptic curve $y^2 + y = x^3 - x$. Note that to save space some of the output is abbreviated from how it would really appear in Maple.
First we load the APECS package.

```
> read apecs;
 ... Welcome to apecs ..
```

Then we load the curve, using that $a_1 = 0, a_2 = 0, a_3 = 1, a_4 = -1$, and $a_6 = 0$. Next initialize the curve.

```
> Ein(0,0,1,-1,0);
                                  b's  = 0, -2, 1, -1
                                    c's  = 48, -216
                                  DD = 37,  = ,  (37)
                                  110592
                          jay = , ------,   denom(jay) = ,  (37)
                                    37
                              The torsion group is trivial.
                          present curve is A37 = [0, 0, 1, -1, 0]
```

The first line of the output gives

$$\begin{aligned} b_2 &= a_1^2 + 4a_2 = 0, \\ b_4 &= a_1a_3 + 2a_4 = -2, \\ b_6 &= a_3^2 + 4a_6 = 1, \\ b_8 &= a_1^2a_6 - a_1a_3a_4 + 4a_2a_6 + a_2a_3^2 - a_4^2 = -1, \end{aligned}$$

and the second gives

$$\begin{aligned} c_4 &= b_2^2 - 24b_4 = 48, \\ c_6 &= -b_2^3 + 36b_2b_4 - 216b_6 = -216. \end{aligned}$$

The third line contains the discriminant

$$\Delta = -b_2^2b_8 - 8b_4^3 - 27b_6^2 + 9b_2b_4b_6 = 37,$$

and the fourth the j-invariant

$$j = c_4^3/\Delta = \frac{110592}{37}.$$

The second to last line of the above output asserts that $E(\mathbf{Q})_{\text{tor}} = 0$, and the last line gives the APECS label for the curve, "A37", and the a_i that define the curve.
Now we create the twist of A37 by -5, which becomes the current curve, view the catalog of known curves, then reload A37.

```
> Tw(-5);
                                      twist of A37 by -5

'Initial Weierstrass form of -5*A37 is '
```

```
                                V^2 = U^3-32400*U-1458000

                              b's  = 0, -800, -8000, -160000

                                 c's  = 19200, 1728000

                                                        12     6
                          DD = 2368000000,  = ,  (2)    (5)   (37)

                                  110592
                           jay = , ------,   denom(jay) = ,  (37)
                                    37

                       Tor has not been called --- torsion subgroup unknown.

'By Laska's algorithm, minimal Weierstrass coefficients are'
                                      [0, 0, 0, -400, -2000]

'The coordinates U,V of the original equation are related to the'
'coordinates X,Y of the Weierstrass equation by'
                                       U = 9 X, V = 27 Y

                                                     V
                                       X = U/9, Y = ----
                                                    27

'To transfer points between the original curve and the Weierstrass form'
'use the commands Trcw(u,v) and Trwc(x,y).'
'These commands remain available during this apecs session.'
'Conductor Nc = 14800 = [2, 5, 37]^[4, 2, 1]'
'The Kodaira types at the bad primes are'
                                      II*, I*0, I 1(split)

'Product of the local Tamagawa numbers cP = 2'
'This new curve has now been entered into the apecs catalog.'
                         present curve is A14800 = [0, 0, 0, -400, -2000]

> Go();
'1 A37'
'2 A14800 present curve'
> Go(1);
                              present curve is A37 = [0, 0, 1, -1, 0]
```

Next we compute $E(\mathbf{F}_5)$:

```
> Allp(5);
group of points on A37 mod 5 = 0, [2, 2, 2], [1, 4, 4], [1, 0, 4],
    [4, 4, 8], [0, 0, 8], [4, 0, 8], [0, 4, 8]
'group order = ', 8, ', type: cyclic'
```

Thus

$$E(\mathbf{F}_5) = \{\mathcal{O}, (2,2), (1,4), (1,0), (4,4), (0,0), (4,0), (0,4)\}$$

is a cylic group of order 8. Notice that the third coordinates in the output of `Allp` are the order of the point, and should not be confused with homogenous coordinates for points on a projective model for the curve. Use the `Bas` command to find the basis $(0,0)$ for $E(\mathbf{Q})$ and that the regulator of E is approximately 0.051111408239968840236.

```
> Bas();
                                      isog already done
                                  a basis has already been found:-
(assuming the rank = 1 --- we used standard conj.'s to get this value)
                                             [0, 0]
The regulator =
                                   .51111408239968840236e-1
```

The `Emods` command creates a table of information about the reduction of E modulo p for p in some range (I've re-formated the output slightly for readability).

```
> Emods(2,43);
‘ p   N  ap  theta  DD   j‘
‘ 2   5  -2  45.00   1   0 -supersingular‘
‘ 3   7  -3  30.00   1   0 -supersingular‘
‘ 5   8  -2  63.43   2   1‘
‘ 7   9  -1  79.11   2   3‘
‘11  17  -5  41.08   4   5‘
‘13  16  -2  73.90  11   6‘
‘17  18   0  90.00   3   8 -supersingular‘
‘19  20   0  90.00  18   7 -supersingular‘
‘23  22   2  102.0  14  17‘
‘29  24   6  123.9   8  20‘
‘31  36  -4  68.95   6  18‘
‘37  39  -1  85.28   0  -singular-nonsplit multiplicative‘
‘41  51  -9  45.35  37  27‘
```

Next we do some arithmetic with multiples of $(0,0)$:

```
> z := [0,0];
> Eadd(z, z);
‘[0, 0]+[0, 0] = [1, 0]‘
> Ford(0,0,7);
‘1*z = [0, 0, 0]‘
‘2*z = [1, 0, 0]‘
‘3*z = [-1, -1, 0]‘
‘4*z = [2, -3, 0]‘
‘5*z = [1/4, -5/8, 0]‘
‘6*z = [6, 14, 0]‘
‘7*z = [-5/9, 8/27, 0]‘
‘8*z = etc‘
> Ht(0,0);
        ...                      0.025555704119984420117946

> Ht(1,0);

        ...                      0.10222281647993768047176
> Mult(7, [0,0]);
                               || [7] || [0, 0] = [-5/9, 8/27]
```

```
> Neg([-5/9,8/27]);
‘-[-5/9, 8/27] = [-5/9, -35/27]‘
> Eadd([-5/9, 8/27], [-5/9, -35/27]);
‘[-5/9, 8/27]+[-5/9, -35/27] = O‘
```

Now we use the catalogue to load the twist by -5 and see that the rank of that twist is 1. We also compute the conjectural order 1 of the Shafarevich-Tate group. (If Go(2) does not work for you, type `Ein(0,0,0,-400,-2000)`.)

```
> Go();
‘1 A37 present curve‘
‘2 A14800‘
> Go(2);
                      present curve is A14800 = [0, 0, 0, -400, -2000]
> Rk();
  ...                           Now RR of A14800 = [[-15, 25]]
‘We now assume the T and B-SD conjectures and the R.H. for L‘
‘and calculate Mestre’s upper bound for the rank‘
 ...                         Mestre’s u.b. for rank is 1.886208195
                             Rank r4 = 1  with quality index rc = 2
> Sha();
             Must find a Mordell-Weil basis first --- use the apecs command Bas
> Bas();
   ...                                  RR = [[-15, 25]]
> Sha();
         Calculating the first derivative of the L series at s=1 to within +/-10^-4
 ‘50 terms give 3.1069‘
‘100 terms give 3.0958‘
‘150 terms give 3.0962‘
‘200 terms give 3.0962‘
‘250 terms give 3.0962‘
‘292 terms give 3.0962‘
‘ assuming B-SwD, the order of the Shafarevich-Tate group is approximately‘
                                           1.00000
‘ which is deemed to be 1‘
```

Next we ask for $L'(E,1)$ for E the twist by -5:

```
> FnL(1);
...   ‘L^1(1)/1! is approx. 3.0962‘
```

Finally we save our curves, exit, then restart and see that they are still available.

```
> Go();
‘1 A37‘
‘2 A14800 present curve‘
> Zpecs();
```

When we restart Maple and reload APECS, the stack is empty. However all the information we computed about curves above is stored, and doesn't have to be recomputed.

```
> read apecs;
> Go();
                                      stack is empty
> Ein(0,0,1,-1,0);
```

```
       ...
> Tw(-5);
       ...
> Bas();   # this immediately gives  basis without computing anything
```

16.2.1 Graphing Elliptic Curves

Unlike MAGMA and PARI, Maple has excellent built-in features for drawing graphs of elliptic curves. [This section is not finished.]

17
Mathematica

This chapter is about how to utilize Mathematica in doing computations with some of the mathematical objects that appear in this book. The author used Mathematica Version 4.2 when writing this chapter, but the information below should not be too version specific.

17.1 Elementary Number Theory

```
In[6]:= Zeta[2]
          2
        Pi
Out[6]= ---
         6
In[7]:= Zeta[3]
Out[7]= Zeta[3]
```

17.2 Elliptic curves

Package by Silverman.

18
PARI

18.1 Getting Started with PARI

18.1.1 Documentation

The documentation for PARI is available at

`http://modular.fas.harvard.edu/docs/`

Some PARI documentation:

1. **Installation Guide:** Help for setting up PARI on a UNIX computer.
2. **Tutorial:** 42-page tutorial that starts with `2 + 2`.
3. **User's Guide:** 226-page reference manual; describes every function
4. **Reference Card:** hard to print, so I printed it for you (handout)

18.1.2 A Short Tour

```
$ gp
Appele avec : /usr/local/bin/gp -s 10000000 -p 500000 -emacs

                GP/PARI CALCULATOR Version 2.1.1 (released)
              i686 running linux (ix86 kernel) 32-bit version
              (readline v4.2 enabled, extended help available)

                     Copyright (C) 2000 The PARI Group

PARI/GP is free software, covered by the GNU General Public License, and
comes WITHOUT ANY WARRANTY WHATSOEVER.
```

```
Type ? for help, \q to quit.
Type ?12 for how to get moral (and possibly technical) support.

   realprecision = 28 significant digits
   seriesprecision = 16 significant terms
   format = g0.28

parisize = 10000000, primelimit = 500000
? \\ this is a comment
? x = 571438063;
? print(x)
571438063
? x^2+17
%2 = 326541459845191986
? factor(x)
%3 =
[7 1]

[81634009 1]
? gcd(x,56)
%5 = 7
? x^20
%6 = 13784255037665854930357784067541250773222915495828020913935
84501139719439326130975604622681625129011944662311599836622417976081648310064867438819574442558415047289008592866080 1
```

18.1.3 Help in PARI

```
? ?
Help topics:
  0: list of user-defined identifiers (variable, alias, function)
  1: Standard monadic or dyadic OPERATORS
  2: CONVERSIONS and similar elementary functions
  3: TRANSCENDENTAL functions
  4: NUMBER THEORETICAL functions
  5: Functions related to ELLIPTIC CURVES
  6: Functions related to general NUMBER FIELDS
  7: POLYNOMIALS and power series
  8: Vectors, matrices, LINEAR ALGEBRA and sets
  9: SUMS, products, integrals and similar functions
 10: GRAPHIC functions
 11: PROGRAMMING under GP
 12: The PARI community

Further help (list of relevant functions): ?n (1<=n<=11).
Also:
  ? functionname (short on-line help)
  ?\             (keyboard shortcuts)
```

```
  ?.             (member functions)
Extended help looks available:
  ??             (opens the full user's manual in a dvi previewer)
  ??  tutorial   (same with the GP tutorial)
  ??  refcard    (same with the GP reference card)

  ??  keyword    (long help text about "keyword" from the user's manual)
  ??? keyword    (a propos: list of related functions).
? ?4

addprimes     bestappr      bezout        bezoutres     bigomega
binomial      chinese       content       contfrac      contfracpnqn
core          coredisc      dirdiv        direuler      dirmul
divisors      eulerphi      factor        factorback    factorcantor
factorff      factorial     factorint     factormod     ffinit
fibonacci     gcd           hilbert       isfundamental isprime
ispseudoprime issquare      issquarefree  kronecker     lcm
moebius       nextprime     numdiv        omega         precprime
prime         primes        qfbclassno    qfbcompraw    qfbhclassno
qfbnucomp     qfbnupow      qfbpowraw     qfbprimeform  qfbred
quadclassunit quaddisc      quadgen       quadhilbert   quadpoly
quadray       quadregulator quadunit      removeprimes  sigma
sqrtint       znlog         znorder       znprimroot    znstar

? ?gcd
gcd(x,y,{flag=0}): greatest common divisor of x and y. flag is optional, and
can be 0: default, 1: use the modular gcd algorithm (x and y must be
polynomials), 2 use the subresultant algorithm (x and y must be polynomials).

? ??gcd
\\ if set up correctly, brings up the typeset subsection from the manual on gcd
```

18.2 Pari Programming

18.2.1 Beyond One Liners

In today's relaxing but decidely non-mathematical lecture, you will learn a few new PARI programming commands. Feel free to try out variations of the examples below (especially because there is no homework due this coming Wednesday). Also, given that you know PARI fairly well by now, ask me questions during today's lecture!

18.2.2 Reading Files

The `\r` command allows you to read in a file.

Example 18.2.1. Create a file `pm.gp` that contains the following lines

```
{powermod(a, p, n) =
    return (lift(Mod(a,p)^n));}
```

Now use \r to load this little program into PARI:

```
> ?powermod
  ***   powermod: unknown identifier.
> \rpm               \\ \rpm.gp would do the same thing
? ?powermod
powermod(a, p, n) = return(lift(Mod(a,p)^n));
? powermod(2,101,7)
%1 = 27
```

If we change pm.gp, just type \r to reload it (omitting the file name reloads the last file loaded). For example, suppose we change `return (lift(Mod(a,p)^n))` in pm.gp to `return (lift(Mod(a,p)^n)-p)`. Then

```
? \r
? powermod(2,101,7)
%2 = -74
```

18.2.3 Arguments

PARI functions can have several arguments. For example,

```
{add(a, b, c)=
   return (a + b + c);}
? add(1,2,3)
%3 = 6
```

If you leave off arguments, they are set equal to 0.

```
? add(1,2)
%4 = 3
```

If you want the left-off arguments to default to something else, include that information in the declaration of the function:

```
{add(a, b=-1, c=2)=
   return (a + b + c);}
? add(1,2)
%6 = 5
? add(1)
%7 = 2
? add(1,2,3)
%8 = 6
```

18.2.4 Local Variables Done Right

Amidst the haste of a previous lecture, I mentioned that an unused argument can be used as a poor man's local variable. The following example illustrates the right way to declare local variables in PARI.

Example 18.2.2. The function `verybad` below sums the integers $1, 2, \ldots n$ whilst wreaking havoc on the variable `i`.

```
{verybad(n)=
   i=0;
   for(j=1,n, i=i+j);
   return(i);}
? verybad(3)
%9 = 6
? i=4;
? verybad(3);
? i
%13 = 6                    \\ ouch!! what have you done to my eye!
```

The function `poormans` is better, but it uses a cheap hack to simulate a local variable.

```
{poormans(n,  i=0)=
   for(j=1,n, i=i+j);
   return(i);}
? i=4;
? poormans(3)
%16 = 6
? i
%17 = 4              \\ good
```

The following function is the best, because i is local and it's clearly declared as such.

```
{best(n)=
   local(i);
   i=0;  for(j=1,n, i=i+j);
   return(i);}
? i=4;
? best(3)
%18 = 6
? i
%19 = 4
```

18.2.5 Making Your Program Listen

The `input` command reads a PARI expression from the keyboard. The expression is evaluated and the result returned to your program. This behavior is at first disconcerting if, like me, you naively expect `input` to return a string. Here are some examples to illustrate the `input` command:

```
? ?input
input(): read an expression from the input file or standard input.
? s = input();
1+1
? s                  \\ s is not the string "1+1", as you might expect
%24 = 2
? s=input()
hi there
%25 = hithere
```

```
? type(s)            \\ PARI views s as a polynomial in the variable hithere
%26 = "t_POL"
? s=input()
"hi there"
%27 = "hi there"
? type(s)            \\ now it's a string
%28 = "t_STR"
```

18.2.6 Writing to Files

Use the `write` command:

```
? ?write
write(filename,a): write the string expression a to filename.
? write("testfile", "Hello Kitty!")
```

The `write` command above appended the line "Hello Kitty!" to the last line of `testfile`. This is useful if, e.g., you want to save key bits of work during a session or in a function. There is also a **logging facility** in PARI, which records most of what you type and PARI outputs to the file `pari.log`.

```
? \l
   log = 1 (on)
? 2+2
%29 = 4
? \l
   log = 0 (off)
   [logfile was "pari.log"]
```

18.2.7 Coming Attractions

The rest of this course is about continued fractions, quadratic forms, and elliptic curves. The following illustrates some relevant PARI commands which will help us to explore these mathematical objects.

```
? ?contfrac
contfrac(x,{b},{lmax}): continued fraction expansion of x ...
? contfrac(7/9)
%30 = [0, 1, 3, 2]
? contfrac(sqrt(2))
%31 = [1, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, ...]
? ?qfbclassno
qfbclassno(x,{flag=0}): class number of discriminant x using Shanks's
method by default. If (optional) flag is set to 1, use Euler products.
? qfbclassno(-15,1)  \\ ALWAYS use flag=1, since ``the authors were too
%32 = 2              \\ lazy to implement Shanks' method completely...''
? E=ellinit([0,1,1,-2,0]);
? P=[0,0];
? elladd(E,P,P)
%36 = [3, 5]
? elladd(E,P,[3,5])
```

```
%37 = [-11/9, 28/27]
? a=-11/9;b=28/27;          \\ this is an ‘‘amazing’’ point on the curve.
? b^2+b == a^3+a^2-2*a
%38 = 1
```

18.3 Computing with Elliptic Curves

18.3.1 Initializing Elliptic Curves

We are concerned primarily with elliptic curves E given by an equation of the form

$$y^2 = x^3 + ax + b$$

with a and b either rational numbers or elements of a finite field $\mathbf{Z}/p\mathbf{Z}$. If a and b are in $\mathbf{Q}$, we initialize E in PARI using the following command:

```
? E = ellinit([0,0,0,a,b]);
```

If you wish to view a and b as element of $\mathbf{Z}/p\mathbf{Z}$, initialize E as follows:

```
? E = ellinit([0,0,0,a,b]*Mod(1,p));
```

If $\Delta = -16(4a^3+27b^2) = 0$ then `ellinit` will complain; otherwise, `ellinit` returns a 19-component vector of information about E. You can access some of this information using the dot notation, as shown below.

```
? E = ellinit([0,0,0,1,1]);
? E.a4
%11 = 1
? E.a6
%12 = 1
? E.disc
%13 = -496
? E.j
%14 = 6912/31
? E5 = ellinit([0,0,0,1,1]*Mod(1,5));
? E5.disc
%15 = Mod(4, 5)
? E5.j
%16 = Mod(2, 5)
```

Here `E.j` is the *j-invariant* of E. It is equal to $\frac{2^8 3^3 a^3}{4a^3+27b^2}$, and has some remarkable properties that I probably won't tell you about.
Most elliptic curves functions in PARI take as their first argument the output of `ellinit`. For example, the function `ellisoncurve(E,P)` takes the output of `ellinit` as its first argument and a point `P=[x,y]`, and returns `1` if `P` lies on `E` and `0` otherwise.

```
? P = [0,1]
? ellisoncurve(E, P)
%17 = 1
? P5 = [0,1]*Mod(1,5)
```

```
? ellisoncurve(E5, P)
%18 = 1
```

18.3.2 Computing in The Group

The following functions implement some basic arithmetic in the group of points on an elliptic curve: `elladd`, `ellpow`, and `ellorder`. The `elladd` function simply adds together two points using the group law. Warning: PARI does *not* check that the two points are on the curve.

```
? P = [0,1]
%2 = [0, 1]
? elladd(E,P,P)
%3 = [1/4, -9/8]
? elladd(E,P,[1,0])    \\ nonsense, since [1,0] isn't even on E!!!
%4 = [0, -1]
? elladd(E5,P5,P5)
%12 = [Mod(4, 5), Mod(2, 5)]
? [1/4,-9/8]*Mod(1,5)
%13 = [Mod(4, 5), Mod(2, 5)]
```

The `ellpow` function computes $nP = P + P + \cdots + P$ (n summands).

```
? ellpow(E,P,2)
%5 = [1/4, -9/8]
? ellpow(E,P,3)
%6 = [72, 611]
? ellpow(E,P,15)
%7 = [264494523477188261711736621823276820476705417 92/946609480458638576231250966183730296135455040 1,
466064581367112176502559026764730067225294587358654107771138939456379 1/920992883734992462745141522111225908861976098219465616585649245395649]
```

18.3.3 The Generating Function $L(E, s)$

Suppose E is an elliptic curve over $\mathbf{Q}$ defined by an equation $y^2 = x^3+ax+b$. Then for every prime p that does not divide $\Delta = -16(4a^3 + 27b^2)$, the same equation defines an elliptic curve over the finite field $\mathbf{Z}/p\mathbf{Z}$. As you will discover in problem 3 of homework 9, it can be exciting to consider the package of numbers $\#E(\mathbf{Z}/p\mathbf{Z})$ of points on E over all finite fields. The function `ellap` computes

$$a_p(E) = p + 1 - \#E(\mathbf{Z}/p\mathbf{Z}).$$

```
? E = ellinit([0,0,0,1,1]);
? ellap(E,5)
%19 = -3          \\ this should be 5+1 - #points
? E5 = ellinit([0,0,0,1,1]*Mod(1,5));
? for(x=0,4, for(y=0,4, if(ellisoncurve(E5,[x,y]),print([x,y]))))
[0, 1]
[0, 4]
[2, 1]
[2, 4]
```

```
[3, 1]
[3, 4]
[4, 2]
[4, 3]
? 5+1 - 9          \\ 8 points above, plus the point at infinity
%22 = -3
```

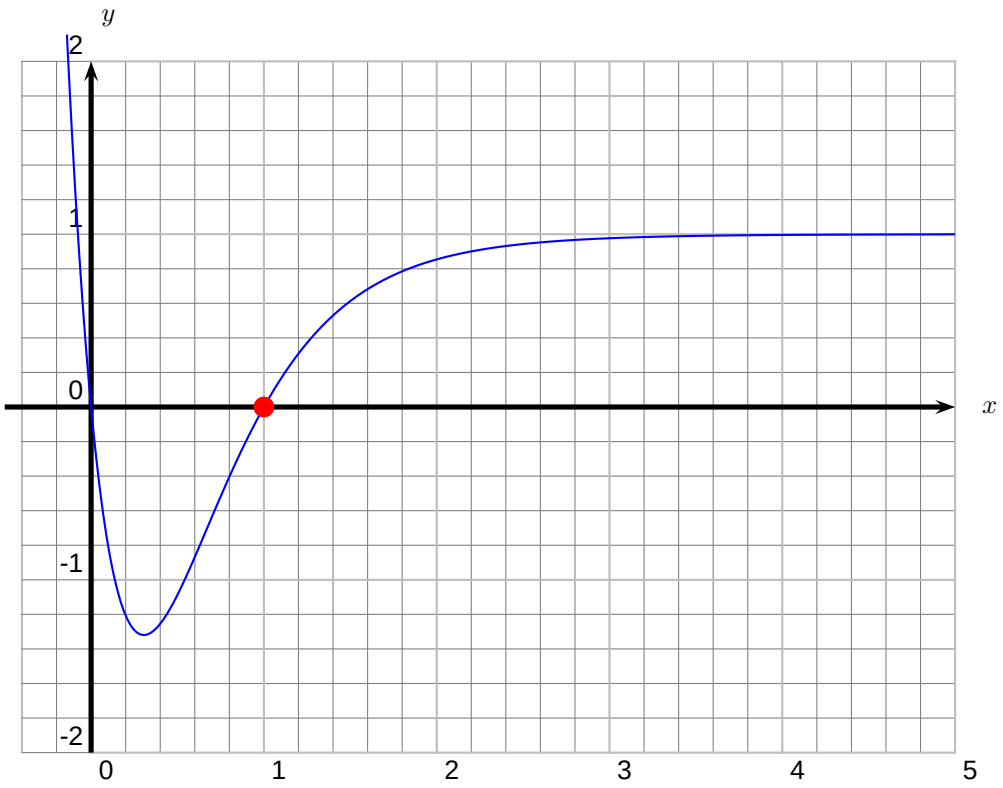
There is a natural way to extend the definition of a_p to define integers a_n for every integer n. For example, if a_p and a_q are defined as above and p and q are distinct primes, then $a_{pq} = a_p a_q$. Today I won't tell you how to define the a_p when, e.g., $p \mid \Delta$. However, you can compute the numbers a_n quickly in PARI using the function `ellan`, which computes the first few a_n.

```
? ellan(E,15)
%24 = [1, 0, 0, 0, -3, 0, 3, 0, -3, 0, -2, 0, -4, 0, 0]
```

This output means that $a_1 = 1$, $a_2 = a_3 = a_4 = 0$, $a_5 = -3$, $a_6 = 0$, and so on.
When confronted by a mysterious list of numbers, it is a "reflex action" for a mathematician to package them together in a generating function, and see if anything neat happens. It turns out that for the above numbers, a good way to do this is as follows. Define

$$L(E, s) = \sum_{n=1}^{\infty} a_n n^{-s}.$$

This might remind you of Riemann's ζ-function, which is the function you get if you make the simplest generating function $\sum_{n=1}^{\infty} n^{-s}$ of this form. Using `elllseries(E,s,1)` I drew a graph of $L(E, s)$ for $y^2 = x^3 + x + 1$.



That the value of $L(E, s)$ makes sense at $s = 1$, where the series above doesn't obviously converge, follows from the nontrivial fact that the function

$$f(z) = \sum_{n=1}^{\infty} a_n e^{2\pi i n z}$$

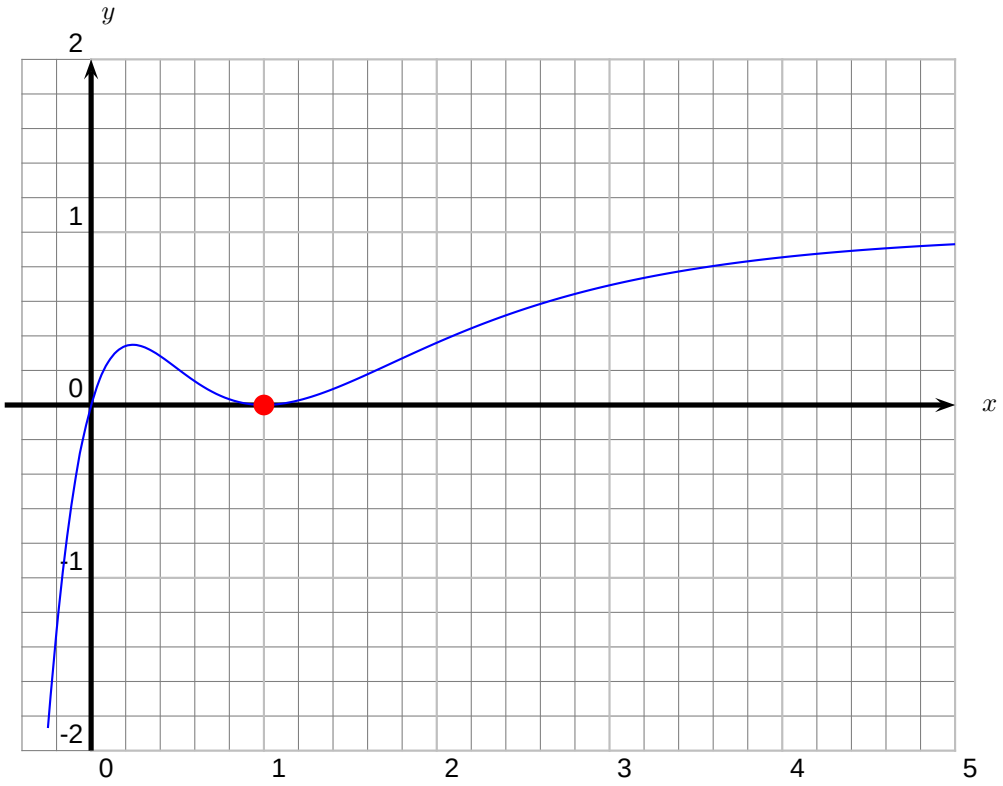
is a *modular form*. Also, keep your eyes on the dot; it plays a central roll in the Birch and Swinnerton-Dyer conjecture, which asserts that $L(E, 1) = 0$ if and only if the group $E(\mathbf{Q})$ is infinite.

18.3.4 A Curve of Rank Two

Let E be the simplest rank 2 curve:

$$y^2 + y = x^3 + x^2 - 2x.$$

The discriminant is 389.

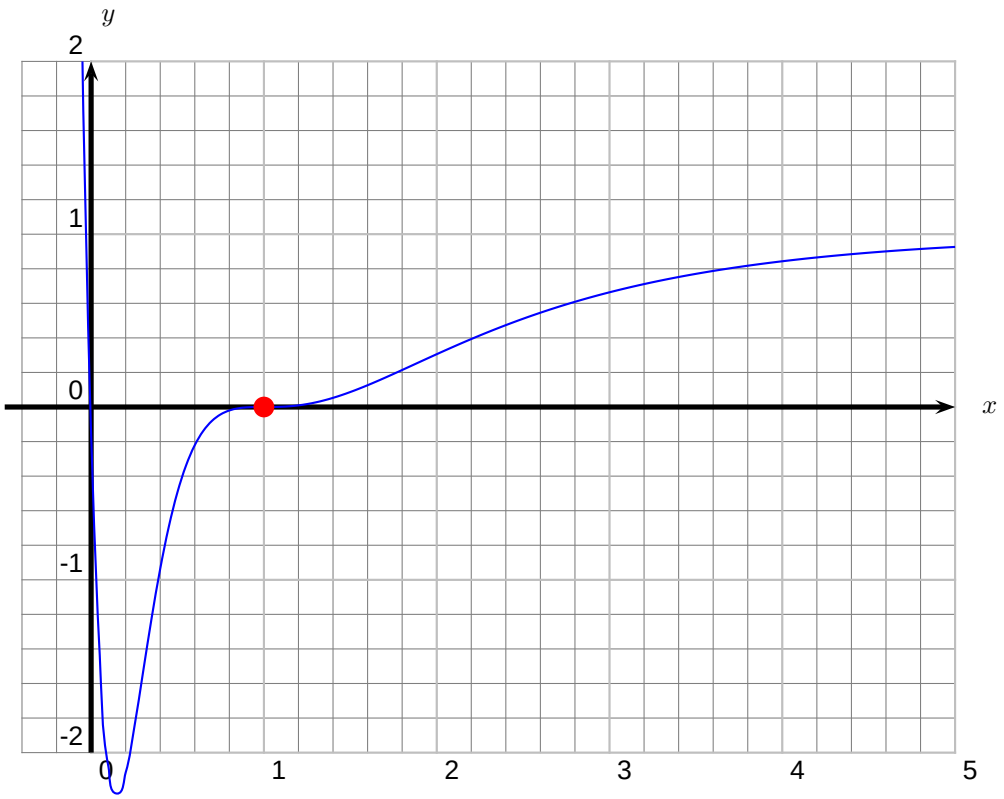


18.3.5 A Curve of Rank Three

Let E be the simplest rank 3 curve:

$$y^2 + y = x^3 - 7x + 6.$$

The discriminant is 5077.

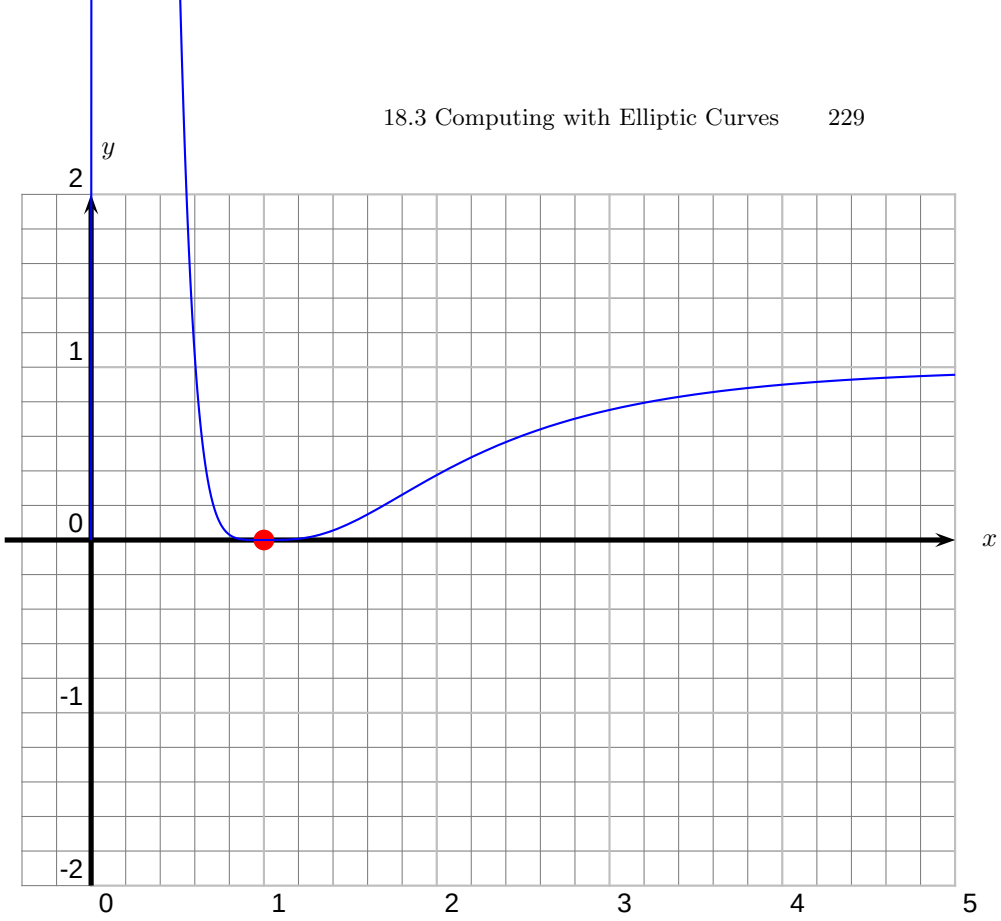


18.3.6 A Curve of Rank Four

Let E be the simplest *known* rank 4 curve:

$$y^2 + xy = x^3 - x^2 - 79x + 289$$

The conductor is $2 \cdot 117223$.



18.3.7 Other Functions and Programs

You can see a complete list of elliptic-curves functions by typing `?5`:

```
? ?5
elladd          ellak           ellan           ellap
ellbil          ellchangecurve  ellchangepoint  elleisnum
elleta          ellglobalred    ellheight       ellheightmatrix
ellinit         ellisoncurve    ellj            elllocalred
elllseries      ellorder        ellordinate     ellpointtoz
ellpow          ellrootno       ellsigma        ellsub
elltaniyama     elltors         ellwp           ellzeta         ellztopoint
```

I have only described a small subset of these. To understand many of them, you must first learn how to view an elliptic curve as a "donut", that is, as quotient of the complex numbers by a *lattice*, and also as a quotient of the upper half plane.

There is a Maple package called APECS for computing with elliptic curves, which is more sophisticated than PARI in certain ways, especially in connection with algorithms that involve lots of commutative algebra. MAGMA also offers sophisticated features for computing with elliptic curves, which are built in to the standard distribution. I will give a demonstrations of MAGMA in the Basic Notions seminar at 3pm on Monday, December 3 in SC 507. There is also a C++ library called LiDIA that has libraries with some powerful elliptic curves features.

19
Other Computational Tools

ti-89, mwrank, simath, kant, matlab

19.1 Hand Calculators

A TI-89 can deal with integers with 1000s of digits, factor, and do a surprising about of basic number theory. I am not aware if anyone has programmed basic "elliptic curve" computations into this calculator, but it could be done.
[Do some examples here.]

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