

Seattle University -- April 23, 2008

Sage Demo For Univ of Puget Sound Talk: April 8, 2008

Basic Arithmetic

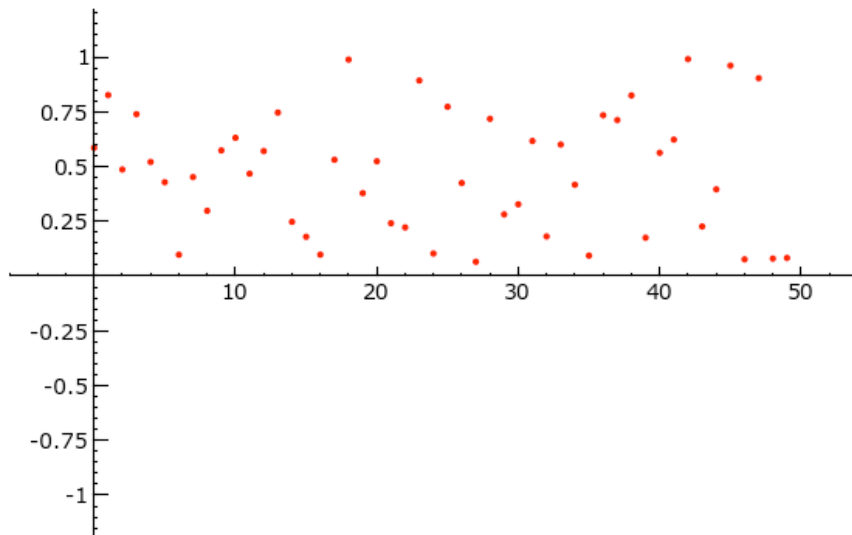
```
import scipy.stats

@interact
def example(n = (50..1000), clr=Color('red')):
    v = [random() for _ in range(n)]
    show(point(list(enumerate(v)), rgbcolor=clr.rgb()))
    print "n = ", n
    print "mean = ", scipy.stats.mean(v)
    print "std dev = ", scipy.stats.std(v)
```

n

clr

```
n = 50
mean = 0.473305379818
std dev = 0.275798761039
```



4

$$x^3 + 3\pi x^2 + 3\pi^2 x + \pi^3$$

```
show(a)
```

$$\begin{pmatrix} 1 & 1 & 1 & 0 & -1 & 0 & 1 & 0 & -1 & -1 & 2 & 0 & 0 & 1 & 0 & 0 & -2 & 1 & -2 & 0 \\ -1 & 1 & 1 & -2 & 0 & -1 & -1 & 0 & 1 & 0 & 1 & 2 & -2 & \frac{1}{2} & 0 & 0 & -1 & -1 & 1 & 1 \\ \frac{1}{2} & 0 & -2 & -2 & \frac{1}{2} & 0 & -2 & -1 & 1 & 1 & -2 & 1 & 0 & -1 & -1 & -\frac{1}{2} & 0 & -\frac{1}{2} & 0 & 0 \\ \frac{1}{2} & -\frac{1}{2} & 1 & -\frac{1}{2} & -2 & 0 & -2 & 0 & 0 & -1 & -2 & 2 & 1 & 0 & -1 & 1 & 1 & 0 & -2 & 0 \\ 0 & 2 & 0 & -1 & -2 & -2 & 0 & -1 & \frac{1}{2} & -1 & 0 & 0 & 1 & 1 & 0 & 0 & -2 & 1 & -1 & 0 \\ -1 & -1 & -1 & -1 & 2 & -1 & -2 & 2 & -2 & 1 & -2 & -2 & -1 & -1 & 1 & 0 & 0 & 1 & -2 & 0 \\ -2 & -2 & 1 & 2 & \frac{1}{2} & 0 & -\frac{1}{2} & 1 & -2 & 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 & 0 & -\frac{1}{2} & 1 & -1 & -1 \\ -2 & 2 & 0 & \frac{1}{2} & 2 & 2 & 0 & 0 & -2 & -1 & 2 & 0 & 2 & 0 & -1 & -1 & -1 & -2 & -2 & 0 \\ 1 & -1 & 0 & 0 & 0 & -2 & -1 & 1 & 2 & -1 & -2 & -1 & 0 & 0 & -1 & 1 & 0 & 0 & \frac{1}{2} & 0 \\ 2 & -2 & -2 & -2 & -1 & -\frac{1}{2} & 0 & 0 & -1 & 0 & 0 & -1 & \frac{1}{2} & 1 & 1 & -1 & 0 & -1 & 0 & 1 \end{pmatrix}$$

```
show(a.echelon_form())
```

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 94141 & -18305 & -68351 & -48901 & -316771 & 36921 & -666641 & 335269 & -2 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 666724 & -440577 & -146643 & 53123 & -327755 & 89951 & 94103 & 178373 & 158183 & -1 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 666724 & 666724 & 333362 & 166681 & 666724 & 333362 & 666724 & 333362 & 333362 & -2 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 952157 & 391591 & -222736 & 296477 & -294043 & 8795 & -981665 & 206353 & -8 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 666724 & 333362 & 166681 & 666724 & 666724 & 333362 & 666724 & 333362 & 333362 & 2 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & -333362 & -166681 & 166681 & -333362 & -333362 & 166681 & 333362 & 166681 & -1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 946273 & 84915 & -135119 & 202079 & -544727 & -148053 & -1317989 & 66003 & -7 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 666724 & 333362 & 166681 & 666724 & 666724 & 333362 & 666724 & 333362 & 333362 & 2 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & -169797 & 47559 & 96085 & -143699 & 55455 & 20391 & 588217 & -193189 & 6 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 333362 & 166681 & 166681 & 333362 & 333362 & 166681 & 333362 & 166681 & 166681 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 704723 & -140215 & -35677 & 300341 & 455895 & -99903 & 68929 & -191547 & 3 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 666724 & -333362 & -166681 & 666724 & 666724 & -333362 & 666724 & 333362 & 333362 & 2 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & -658249 & -229650 & 87593 & -138612 & 410249 & 127108 & 969849 & -112343 & : \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 333362 & 166681 & 166681 & 166681 & 333362 & 166681 & 333362 & 166681 & 166681 & : \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & -249235 & 8189 & 17284 & -107917 & 12829 & 50993 & 429591 & -134635 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 333362 & 166681 & 166681 & 333362 & 333362 & 166681 & 333362 & 166681 & 166681 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & -470807 & -14865 & -155806 & -432807 & 454101 & 85983 & 391251 & 378163 & 4 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 666724 & -333362 & -166681 & -666724 & 666724 & 333362 & 666724 & 333362 & 333362 & 2 \end{pmatrix}$$

```
a = random_matrix(ZZ,100,x=-9,y=9)
```

```
a[0]
```

```
(-2, 6, -6, 1, 0, -9, -8, -9, -4, 7, 4, -8, -6, -8, -1, 4, -9, -9,
-6, -5, -4, -8, 7, 7, 0, 2, 3, -9, -9, 4, -8, 6, -8, 5, -2, -8, -2,
-6, -2, 1, -2, 1, 5, -5, -5, -7, 7, -3, 5, 8, -3, -8, -4, 2, -4, -1,
-3, -9, -2, 3, -1, 6, 7, 0, 2, -1, 8, -3, 7, -3, -4, 2, 2, 1, -3, 7,
1, 3, 6, -1, -2, -2, 2, 2, 8, -1, -4, 5, 1, -5, -1, -8, 8, -8, -7,
7, 8, 8, 5, 3)
```

```
time a.determinant()
```

```
19783673660813282675489468868865466483337196935834619733328845238330\
57389719552756670612726682503574400570335744840560261620726168701872\
08247179311960
CPU time: 0.04 s, Wall time: 0.05 s
```

```
a = random_matrix(ZZ,500,x=-9,y=9)
```

```
time a.determinant()
```

```
97156110604562424757445380408416207503618472811347286206635544585121\
87003285113662379928217099977316482123188416298790928143927654636636\
79106574347146917776428646179477911181156946762799627800125520411930\
77631584072355606152732079517859492404664000546164560954194971169196\
95538725383048562230877049062997289477412528456340264906243056541048\
31815970687300832984695121732423878504288549662001628953230401341055\
22456768534421518506599213844853992154743099592294533575776271099660\
64988726142838872157669419165987397206970278318504656599043614531365\
95384221077904807803058969307424972344353799068888827488109101397812\
87435861687461273313269646689065903169762400584343701341313602519313\
```

```
49128287573142878764288606856764971915291641628840531661363184543909\  
19927203134975688734960973320791908058391687697613776642623927434119\  
28503359170162935667280806735578433022042841328065739213705792830796\  
7640660276597231400624427571162439183040  
CPU time: 2.28 s, Wall time: 2.19 s
```

Some Basic Programming

```
def f(n):  
    """  
    Compute the product of the even integers up to n.  
    INPUT:  
        n - a positive integer  
    OUTPUT:  
        a positive integer  
    EXAMPLES:  
        sage: f(4)  
        8  
    """  
    # this algorithm isn't optimal; it's  
    # to illustrate using if and for.  
    j = 1  
    for i in [1..n]:      # [...] is a Sage extension to python  
        if i % 2 == 0:  
            j *= i  
    return j
```

```
f(4)
```

```
8
```

```
time f(80)
```

```
897108341211212142020325469195355364998152634499072000000000  
CPU time: 0.00 s, Wall time: 0.00 s
```

```
f?
```

```
f??
```

Interfaces

```
f = sin(x) + log(2*x) + pi; f
```

```
log(2*x) + sin(x) + pi
```

```
g = mathematica(f)
```

```

g
  Pi + Log[2*x] + Sin[x]
g.Integrate(x)
  -x + Pi*x - Cos[x] + x*Log[2*x]
type(g)
  <class 'sage.interfaces.mathematica.MathematicaElement'>
f._maple_init_()
  '((sin(x)) + (log((2) * (x)))) + (Pi)'
a = mathematica('2008'); a
  2008
a.FactorInteger()
  {{2, 3}, {251, 1}}
mathematica('Integrate[Sin[x^2],x]')
  Sqrt[Pi/2]*FresnelS[Sqrt[2/Pi]*x]
mathematica(sin(x^2)).Integrate(x)
  Sqrt[Pi/2]*FresnelS[Sqrt[2/Pi]*x]
m = octave('rand(4)'); m
  0.942284 0.473816 0.745115 0.561523
  0.492998 0.623873 0.0561246 0.478341
  0.659267 0.513218 0.587767 0.796376
  0.372597 0.231948 0.907144 0.898596
m.inv()
  -0.471217 -0.778463 2.59322 0.0887005
  1.17364 4.56033 -2.21193 -3.02317
  -1.85425 -5.24752 2.08441 5.45862
  0.34253 -3.78197 -0.25153 2.8411
m^10
  1811.47 1292.63 1835.5 2077.54
  997.565 711.844 1010.8 1144.09
  1663.06 1186.73 1685.12 1907.33
  1619.88 1155.92 1641.38 1857.82

```

Cython

```

# Decide if an integer is a power of 2
def is2pow(n):
    while n != 0 and n%2 == 0:
        n = n >> 1
    return n == 1

time [n for n in range(10^5) if is2pow(n)]
[1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, 2048, 4096, 8192,
16384, 32768, 65536]
CPU time: 1.68 s, Wall time: 1.69 s

```

Now we implement the same function but in Cython, so we get to use C data types.

```
%cython
def is2pow(int n):
    while n != 0 and n%2 == 0:
        n = n >> 1
    return n == 1
```

```
time [n for n in range(10^5) if is2pow(n)]
[1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, 2048, 4096, 8192,
16384, 32768, 65536]
CPU time: 0.02 s, Wall time: 0.02 s
```

The result if **a lot faster!**

```
1.68/0.02
84.00000000000000
```

```
is2pow(2^10)
True
```

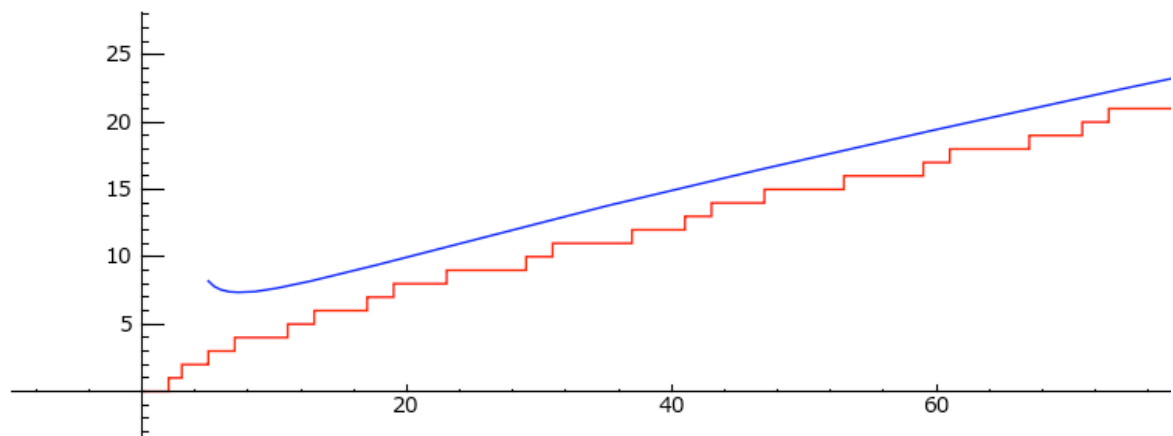
Interact

Many of my demos in class will use `@interact`, which is a simple facility in Sage for making interactive controls. Just put `@interact` on the line before a function definition, and the function becomes interactive.

```
@interact
def _(N=(100,(2..4000))):
    html("<font color='red'>\pi(x)</font> and <font
color='blue'>x/(\log(x)-1)</font> for $x < %s$"%N)
    show(plot(prime_pi, 0, N, rgbcolor='red') + plot(x/(log(x)-1), 5, N,
rgbcolor='blue'), figsize=[10,3])
```

N

$\pi(x)$ and $x/(\log(x) - 1)$ for $x < 88$



```
%hide
var('u,v')
plots = ['Two Interlinked Tori', 'Star of David', 'Double Heart',
```

```

    'Heart', 'Green bowtie', "Boy's Surface", "Maeder's Owl",
    'Cross cap']
plots.sort()

@interact
def _(example=selector(plots, buttons=True, nrows=2),
    tachyon=("Raytrace", True), frame = ('Frame', False),
    opacity=(1,(0.1,1))):
    url = ''
    if example == 'Two Interlinked Tori':
        f1 = (4+(3+cos(v))*sin(u), 4+(3+cos(v))*cos(u), 4+sin(v))
        f2 = (8+(3+cos(v))*cos(u), 3+sin(v), 4+(3+cos(v))*sin(u))
        p1 = parametric_plot3d(f1, (u,0,2*pi), (v,0,2*pi), color="red",
opacity=opacity)
        p2 = parametric_plot3d(f2, (u,0,2*pi), (v,0,2*pi),
color="blue",opacity=opacity)
        P = p1 + p2
    elif example == 'Star of David':
        f_x = cos(u)*cos(v)*(abs(cos(3*v/4))^500 + abs(sin(3*v/4))^500)^(-1/260)*
(abs(cos(4*u/4))^200 + abs(sin(4*u/4))^200)^(-1/200)
        f_y = cos(u)*sin(v)*(abs(cos(3*v/4))^500 + abs(sin(3*v/4))^500)^(-1/260)*
(abs(cos(4*u/4))^200 + abs(sin(4*u/4))^200)^(-1/200)
        f_z = sin(u)*(abs(cos(4*u/4))^200 + abs(sin(4*u/4))^200)^(-1/200)
        P = parametric_plot3d([f_x, f_y, f_z], (u, -pi, pi), (v, 0,
2*pi),opacity=opacity)
    elif example == 'Double Heart':
        f_x = ( abs(v) - abs(u) - abs(tanh((1/sqrt(2))*u)/(1/sqrt(2))) +
abs(tanh((1/sqrt(2))*v)/(1/sqrt(2))) )*sin(v)
        f_y = ( abs(v) - abs(u) - abs(tanh((1/sqrt(2))*u)/(1/sqrt(2))) -
abs(tanh((1/sqrt(2))*v)/(1/sqrt(2))) )*cos(v)
        f_z = sin(u)*(abs(cos(4*u/4))^1 + abs(sin(4*u/4))^1)^(-1/1)
        P = parametric_plot3d([f_x, f_y, f_z], (u, 0, pi), (v, -pi,
pi),opacity=opacity)
    elif example == 'Heart':
        f_x = cos(u)*(4*sqrt(1-v^2)*sin(abs(u))^abs(u))
        f_y = sin(u) *(4*sqrt(1-v^2)*sin(abs(u))^abs(u))
        f_z = v
        P = parametric_plot3d([f_x, f_y, f_z], (u, -pi, pi), (v, -1, 1), frame=False,
color="red",opacity=opacity)
    elif example == 'Green bowtie':
        f_x = sin(u) / (sqrt(2) + sin(v))
        f_y = sin(u) / (sqrt(2) + cos(v))
        f_z = cos(u) / (1 + sqrt(2))
        P = parametric_plot3d([f_x, f_y, f_z], (u, -pi, pi), (v, -pi, pi),
frame=False, color="green",opacity=opacity)
    elif example == "Boy's Surface":
        url = "http://en.wikipedia.org/wiki/Boy's_surface"
        fx = 2/3* (cos(u)* cos(2*v) + sqrt(2)* sin(u)* cos(v))* cos(u) / (sqrt(2) -
sin(2*u)* sin(3*v))
        fy = 2/3* (cos(u)* sin(2*v) - sqrt(2)* sin(u)* sin(v))* cos(u) / (sqrt(2) -
sin(2*u)* sin(3*v))
        fz = sqrt(2)* cos(u)* cos(u) / (sqrt(2) - sin(2*u)* sin(3*v))
        P = parametric_plot3d([fx, fy, fz], (u, -2*pi, 2*pi), (v, 0, pi), plot_points
= [90,90], frame=False, color="orange",opacity=opacity)
    elif example == "Maeder's Owl":
        fx = v *cos(u) - 0.5* v^2 * cos(2* u)
        fy = -v *sin(u) - 0.5* v^2 * sin(2* u)
        fz = 4 *v^1.5 * cos(3 *u / 2) / 3
        P = parametric_plot3d([fx, fy, fz], (u, -2*pi, 2*pi), (v, 0, 1),plot_points =

```

```
[90,90], frame=False, color="purple",opacity=opacity)
    elif example == 'Cross cap':
        url = 'http://en.wikipedia.org/wiki/Cross-cap'
        fx = (1+cos(v))*cos(u)
        fy = (1+cos(v))*sin(u)
        fz = -tanh((2/3)*(u-pi))*sin(v)
        P = parametric_plot3d([fx, fy, fz], (u, 0, 2*pi), (v, 0, 2*pi), frame=False,
color="red",opacity=opacity)
    else:
        print "Bug selecting plot?"
        return

html('<h2>%s</h2>'%example)
if url:
    html('<h3><a target="_new" href="%s">%s</a></h3>'%(url,url))
show(P, viewer='tachyon' if tachyon else 'jmol', frame=frame)
```

example

Boy's Surface

Cross cap

Double Heart

Green bowtie

Heart

Maeder's Owl

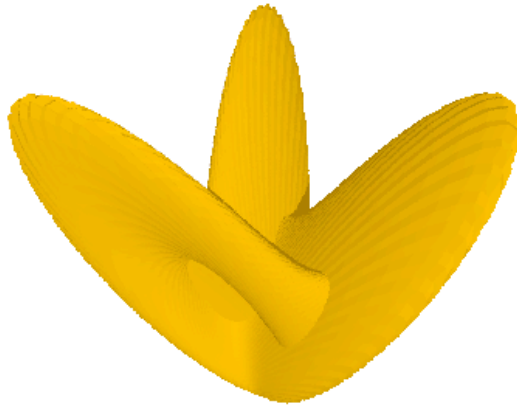
Star of David

Two Interlinked Tori

Raytrace Frame

opacity

Boy's Surface[http://en.wikipedia.org/wiki/Boy's surface](http://en.wikipedia.org/wiki/Boy's_surface)



Public Key Cryptography

```
%hide

@interact
def diffie_hellman(button=selector(["New example"],label='',buttons=True),
  bits=("Number of bits of prime", (8,12,..512))):
  maxp = 2^bits
  p = random_prime(maxp)
  k = GF(p)
  if bits>100:
    g = k(2)
  else:
    g = k.multiplicative_generator()
  a = ZZ.random_element(10, maxp)
  b = ZZ.random_element(10, maxp)

  print ""
<html>
<style>
.gamodp {
background:yellow
}
.gbmodp {
background:orange
}
.dhsame {
```



```

color:green;
font-weight:bold
}
</style>
<h2>%s-Bit Diffie-Hellman Key Exchange</h2>
<ol style="color:#000;font:18px Arial, Helvetica, sans-serif">
<li>Alice and Bob agree to use the prime number p=%s and base g=%s.</li>
<li>Alice chooses the secret integer a=%s, then sends Bob (<span
class="gamodp">g<sup>a</sup> mod p</span>):<br/>%s<sup>%s</sup> mod %s = <span
class="gamodp">%s</span>.</li>
<li>Bob chooses the secret integer b=%s, then sends Alice (<span
class="gbmodp">g<sup>b</sup> mod p</span>):<br/>%s<sup>%s</sup> mod %s = <span
class="gbmodp">%s</span>.</li>
<li>Alice computes (<span class="gbmodp">g<sup>b</sup> mod p</span>)<sup>a</sup> mod
p:<br/>%s<sup>%s</sup> mod %s = <span class="dhsame">%s</span>.</li>
<li>Bob computes (<span class="gamodp">g<sup>a</sup> mod p</span>)<sup>b</sup> mod
p:<br/>%s<sup>%s</sup> mod %s = <span class="dhsame">%s</span>.</li>
</ol></html>
""" % (bits, p, g, a, g, a, p, (g^a), b, g, b, p, (g^b), (g^b), a, p,
      (g^ b)^a, g^a, b, p, (g^a)^b)

```

New example

Number of bits of prime

8-Bit Diffie-Hellman Key Exchange

1. Alice and Bob agree to use the prime number $p=223$ and base $g=3$.
2. Alice chooses the secret integer $a=45$, then sends Bob $(g^a \bmod p)$:
 $3^{45} \bmod 223 = 125$.
3. Bob chooses the secret integer $b=172$, then sends Alice $(g^b \bmod p)$:
 $3^{172} \bmod 223 = 19$.
4. Alice computes $(g^b \bmod p)^a \bmod p$:
 $19^{45} \bmod 223 = 64$.
5. Bob computes $(g^a \bmod p)^b \bmod p$:
 $125^{172} \bmod 223 = 64$.

Scientific Computing

Numerical Linear Algebra

```
a = random_matrix(RDF, 3); a
[ -0.222249908591  0.477528335163 -0.210976537194]
[  0.311240578904 -0.0555639100136  0.206329748457]
[ -0.697319814849  0.789102843781  0.762639350439]
```

```
P, L, U = a.LU()
```

```
P
```

```
[0.0 0.0 1.0]
[0.0 1.0 0.0]
[1.0 0.0 0.0]
```

```
U
```

```
[-0.697319814849  0.789102843781  0.762639350439]
[          0.0  0.29664295502  0.546724941411]
[          0.0          0.0  -0.87061889312]
```

```
L
```

```
[          1.0          0.0          0.0]
[-0.446338354765          1.0          0.0]
[ 0.318720196756  0.761944006112          1.0]
```

```
a = random_matrix(RDF, 1000)
```

```
time P,L,U = a.LU()
```

```
CPU time: 1.73 s, Wall time: 1.81 s
```

Symbolic Computation

```
f = integrate(sin(x)*cos(2*x), x)
show(f)
```

$$\frac{\cos(x)}{2} - \frac{\cos(3x)}{6}$$

```
latex(f)
```

```
\frac{\cos \left( x \right)}{2} - \frac{\cos \left( 3 x \right)}{6}
```

```
f = integrate(sin(x^2))
f
```

$$\sqrt{\pi} * ((\sqrt{2} * I + \sqrt{2}) * \operatorname{erf}((\sqrt{2} * I + \sqrt{2}) * x / 2) + (\sqrt{2} * I - \sqrt{2}) * \operatorname{erf}((\sqrt{2} * I - \sqrt{2}) * x / 2)) / 8$$

```
show(f)
```

$$\frac{\sqrt{\pi} \left((\sqrt{2i + \sqrt{2}}) \operatorname{erf} \left(\frac{(\sqrt{2i + \sqrt{2}})x}{2} \right) + (\sqrt{2i - \sqrt{2}}) \operatorname{erf} \left(\frac{(\sqrt{2i - \sqrt{2}})x}{2} \right) \right)}{8}$$

```
show(integrate(sin(x)*tan(x), x))
```

$$\frac{\log(\sin(x) + 1)}{2} - \frac{\log(\sin(x) - 1)}{2} - \sin(x)$$

Statistical Computing

scipy.stats

```
import scipy.stats
```

```
scipy.stats
```

```
<module 'scipy.stats' from
'/Users/was/build/sage/local/lib/python2.5/site-packages/scipy/stats\
/__init__.pyc'>
```

```
v = [1..100]; v
```

```
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19,
20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36,
37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53,
54, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70,
71, 72, 73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87,
88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100]
```

```
scipy.stats.std(v)
```

```
29.011491975882016
```

```
scipy.stats.mean(v)
```

```
50.5
```

```
scipy.stats.ttest_1samp([1..100], 50)
```

```
(0.17234549688642783, 0.86351775368618711)
```

The R Project for Statistical Computing

```
r = R() # interface to R
```

```
a = r([1..100])
```

```
a.mean()
```

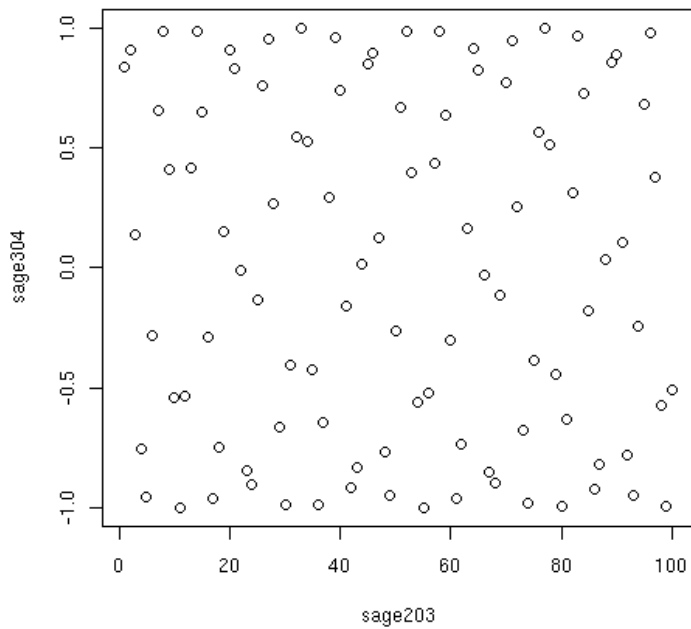
```
[1] 50.5
```

```
a.sd()
```

```
[1] 29.01149
```

```
_ = r.png(file='a.png')
x = r([1..100])
y = r([sin(n) for n in [1..100]])
print y.mean()
r.plot(x,y)
_ = r.dev_off()
```

```
[1] -0.001271710
```



```
@interact
def _(vals=(10..300)):
    _ = r.png(file='a.png')
    x = r([1..vals])
    y = r([sin(n) for n in [1..vals]])
    print y.mean()
    r.plot(x,y)
    _ = r.dev_off()
```

```
vals
```

```
[1] 0.01335748
```

